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A BCPL TRANSLATOR USING
RECURSIVE DESCENT TECHNIQUE

by

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A BCPL TRANSLATOR USING
RECURSIVE DESCENT TECHNIQUE

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Vasil Kadifeli

ABSTRACT

This thesis describes the implementation of a BCPL translator on a CDC CYBER 170/815 computer system using Recursive Descent Technique. The translator has been written in Pascal. The output of the translator is CDC COMPASS assembler instructions. A minimal run-time library of COMPASS routines have been prepared to provide for the interface of the BCPL language to the operating system.

ÖZET

Bu tez bir BCPL çeviricisinin, bir CDC CYBER 170/815 bilgisayar sisteminde, Özyineli İme Tekniđi ile uygulanışını anlatmaktadır. Çevirici Pascal programlama dilinde yazılmıştır. Çeviricinin çıktısı CDC COMPASS çevirici dili komutlarıdır. BCPL dilinin işletim sistemi ile arabirimini sağlamak için COMPASS yordamlarından oluşan bir geçiş süresi kütüphanesi hazırlanmıştır.

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I. INTRODUCTION

Compilers are a necessary part of any computer system. Without them programming would have to be done in assembly or even machine language. This has made compiler construction an important, practical area of research in computer science [1].*

In the past compiler writers and designers seemed to form an elite group within computing science, set apart of their esoteric knowledge and ability to produce large and important system programs which really worked. The admiration of the computing public, whether deserved or not, is no longer merited now that the principles of programming-language implementation are so well understood. Compiler writing is no longer a mystery [2].

Today, computing community is well served with texts, good, bad and indifferent, on the subjects of compiling and compilers. One of the most popular methods of implementing a compiler is that of Recursive Descent and many compilers, including ones for the languages Algol 60, Pascal, Algol 68R and BCPL, have been written using this technique. Thus, for many years compiler writers have used recursive descent as an informal method, grafting on parts of other methods and using different techniques when expedient to do so. However, there is very little in the literature about them. Perhaps this is because the method was thought too obvious or too simple. This is not the same as saying it is trivial, because the simple is the better. However surveying the literature available, the following landmarks stand out [3]

- i. In 1968 Foster published a notable paper called 'A Syntax Improving Device' (SID) in which he showed how to manipulate grammatical constructs for languages, if at all possible, into forms suitable for what is known as the recursive descent

* Numbers enclosed in brackets refer to the references at the end

method.

- ii. Later in the same year, Lewis and Stearns published a paper 'Syntax-directed Transductions' which used the term LL(k) for the type of grammatical restrictions placed on languages to allow their syntax to be scanned from left to right without backup, using a top down or recursive descent method. This placed the whole theory on a sound basis.
- iii. It is clear that the early Burroughs compilers were recursive descent compilers even though they were not specifically given that description. Hoare has pointed out that the early Elliott Algol was also a recursive descent compiler.
- iv. In 1971 Knuth published a tutorial guide to the grammatical aspects of LL parsing called 'Top Down Syntax Analysis'. This lucid account deals, as does the Lewis and Stearns' paper, mainly the syntactic aspects.
- v. In the same year a group of working at the Royal Radar Establishment at Malvern used Foster's SID to improve the description of the language Algol 68R and automatically generate a recursive descent compiler for it.
- vi. It was 1973 before any significant paper was written about the practical aspects of compiling as a whole, using recursive descent, when Ammann published 'The Method of Structured Programming Applied to the Development of a Compiler'. This explains how the method is applied to writing a Pascal compiler and uses the techniques of program refinement to good effect.

This thesis describes the implementation of a BCPL translator on a CDC CYBER 170/815 computer system. The translator has been programmed in a high level programming language namely Pascal. It accepts programs written in BCPL language and transforms them into CDC COMPASS assembler programs that can be compiled by the COMPASS assembler and then executed.

The method adopted to program the translator is the recursive descent technique. A library of routines written in COMPASS assembly language has been prepared to provide the interface of the BCPL language

to the operating system, which in this case is NOS 2.1.

The chapter following this introduction describes what is a compiler, phases of a compiler, explains the recursive descent compiling and finally describes the syntax of the BCPL language that is the subject of this thesis.

Chapter III describes the lexical analysis phase of the translator.

Chapter IV describes the tables used and maintained by the translator and explains routines that manipulate these tables.

Chapter V describes the syntactic analysis phase and how code is generated during that phase.

Chapter VI describes the error recovery techniques adopted to respond for erroneous constructs of the BCPL source program.

Chapter VII states the run-time organization of the code generated by the translator. It explains the run-time stacks and the way they are manipulated. It also describes how the operating registers of the machine are utilized at run-time.

Chapter VIII describes the run-time library routines in detail and how they are used to provide for the interface of the BCPL program with the operating system.

Chapter IX states some of the BCPL programs used to test and prove the correctness of the code generated by the translator.

Chapter X has been devoted for discussion and conclusion upon this study.

Finally nine appendices have been added to present details.

II. COMPILERS AND RECURSIVE DESCENT COMPILING

A compiler is a computer program that translates another program called the 'source program' into a third one, the 'object program'. The source program is written in the source language and solves a particular problem for a user. The object program produced solves the same problem but is expressed in the object language. In general the source language is one which users find easy and a natural tool to solve their problems. The object language on the other hand, is a natural one for some machine to execute. Thus a compiler can be viewed as a tool which transforms programs from the user's domain of problem solving into the machine's domain of problem execution, without varying the meanings of the programs.

Though the object code usually is directly executable, a translator usually transforms a symbolic program of the user into another symbolic program which can easily be transformed into an executable one. In this thesis the source program is written in BCPL and the object program is COMPASS assembler code. The translator on the other hand has been written in Pascal.

The compiler must analyse the source program and synthesize the object program. In fact nearly all compilers perform the analysis in two distinct phases called 'lexical' and 'syntactic' analysis. Any compiler has also a third important phase, that of 'code generation'.

2.1 Lexical Analysis Phase

This phase consists of an analysis of the microsyntax of the source program. This is the processing of a string of characters, transforming them into a string of 'basic symbols'. These include keywords (or reserve

words) such as 'if', 'let' and 'writeln', single symbol punctuation marks such as '(' and ';', operator symbols such as '-' and '*', multiple symbols of the two above kinds such as '//' and ':=', assembly of literals such as '125' and 'true', and finally the collecting together of the characters in identifiers such as 'x' and 'temperature'.

2.2 Syntax Analysis Phase

This is the second phase that has as its input the string of basic symbols produced by the lexical analysis. The output on the other hand is a 'parse tree' or 'syntax tree' which is an internal form of the program in a structure which allows subsequent phases to see the relationship of the parts of the program to each other and to the whole program.

2.3 Code Generation Phase

This phase is synthetic rather than analytic. It takes the parse tree that is the output of syntax analysis, traverses it and produces object code in at least a preliminary form.

2.4 Passes of a Compiler

One decision the compiler writer has to take is how to organize the phases into passes. A multipass compiler makes complete scans over the various forms the program goes through, both internal and external. Each pass reads the output from the previous one (or the source program if it is the first pass) and produces complete output for the next pass. No pass is invoked until the previous one is complete. For example if we were to organize the lexical analysis phase as a pass the compiler would first completely scan the source and produce a file of basic symbols. Space whether in main store or in backing store, must be found for this intermediate form of the program. The next pass which will include at least the syntax analyser will then read this file and produce its own output file.

However, in some compilers all the phases can be gathered together into one pass, and instead of storing complete files of intermediate data, the phases call each other as subroutines to ask for or provide information one piece at a time. Thus the syntax analyser may call the lexical analyser and ask it for the next basic symbol. It may also call the code generator to emit the next piece of code. Recursive descent is such a type of compiling method.

The organization of phases into passes may depend on the language being compiled. Some languages actually require several passes. For instance, if an object in a program can be used before it is declared then code cannot possibly be generated for the use of the object without having complete knowledge of its properties. In such cases a complete pass will have to be made to gather such knowledge and another to generate code based on that knowledge.

2.5 Recursive Descent Compiling

This method centers around the syntax analysis phase of the compiler which is divided up into a number of recognition routines, each of which has the task of checking whether a particular kind of phrase is present in the input. Each recognition procedure can call upon the services of other ones to recognize the appearance of subphrases and so on. Most of these routines will be mutually recursive reflecting the fact that within one sequence we can find others embedded at a lower level. In the same way, expressions can contain subexpressions, declarations include inner declarations and so on. Each of these has its own recognizer which is invoked from above when appropriate.

Some recognizers will have some choices to make. When such choices are to be made, decisions are always taken by looking at the input stream for the next basic symbol. However the task of a compiler is not merely to recognize correct programs; it must also produce object code. Therefore each recognizer has to be modified or refined in order to emit code.

Something important to notice here is that the syntax tree referred to as the output of the syntax analysis phase is never explicitly grown. This is because the syntax analysis phase and the code generation phase

are not separated into distinct passes, but rather integrated into one another in order to understand clearly what each recognizer-emitter does. The tree is implicit in the dynamic calling structure of the recognition routines and is traversed by the code generation phase as it is built, and branches no longer used are destroyed as the routines are exited.

Other refinements have to be introduced and these are based on error recovery and type checking. The type handling part of a recognizer must also be able to pass type information back to its parent recognizer.

2.6 LL(k) Grammars

To make the parsing phase ie. the tree building part more efficient, it may well be interleaved with semantic actions based on the structure of the tree itself. For instance, code may be generated and entries may be made in highly structured symbol table. However, these actions may have to be undone, and in some cases may even have to be done again if we consider a construct of the following form :

$$C ::= \underline{\text{if } B \text{ then } C \text{ else } C} / \underline{\text{if } B \text{ do } C}$$

being parsed and if further the parser tries the 'if .. then .. else' production to start with, it will fail when do and then cause a mismatch. It will then have to backup. The boolean expression B may be a complicated one and the syntax of the language may allow to contain a whole block together with local declarations, possibly including those of procedures.

This trouble of back-tracking shows itself at places where a parser has to choose between several alternative productions with the same left hand side. The only information available to help it make the right choice is the input sequence encountered up to that time. Any method therefore that looks ahead in this way, will only work well if we provide some sort of buffer internal to the compiler where input can be examined. Conceptually this buffer represents the first few terminals of the input, the rest of which is still in the outside world. In practice, it is an advantage for efficiency and ease of access that this buffer be of fixed

length. A top-down parser, if given a lookahead buffer capable of holding k terminals, is called an $LL(k)$ parser, where LL stands for 'Left to right scanning using a Leftmost derivation'. In practice k is usually one.

2.6.1 $LL(1)$ Grammars and Recursive Descent Compiling

One of main features of the recursive descent method when used practically is that it must be able to do its recognition, type checking and code emission without backup; that is, if a recognition routine A decides to call another, B , it can be sure from the first that barring errors on the user's part, it has made the correct choice based on the input it has before it. This limits the kind of a language which can be compiled by that method. Such a language must be of $LL(1)$ type.

Davie and Morrison [3] give a number of rules for transforming grammars which may help to make them $LL(1)$ parsable. However, they still point out that these rules are not foolproof and that other methods, based on common sense may need to be applied.

2.7 The BCPL Language

BCPL (Basic CPL) is a high level language, readable and easy to learn and provides facilities of the assembler language like address manipulation, indirection, left and right shift of bit patterns etc. It is actually a typless language in the sense that all data are viewed as bit patterns. The treatment of data is unusual and allows the power of a language with dynamically varying types. BCPL is related to CPL or Combined Programming Language. It was originally designed as a tool for compiler writing, therefore it is suitable for large nonnumerical problems and has been used for writing systems programs [4].

The implemented syntax closely resembles to that defined by M. Richards [4]. It has been modified however, to make it applicable for recursive descent. For example, parts of its syntax that are highly recursive like the following construct have been eliminated

$E ::= \dots / \underline{\text{valof}} C / \dots$

where E stands for expression and C stands for any valid command like test E then C or C. So a statement of the following type is not allowed

$$\langle \text{name} \rangle := \underline{\text{valof}} \left[\underline{\text{test}} \langle \text{expr} \rangle \underline{\text{then}} \langle \text{command} \rangle \right. \\ \left. \underline{\text{or}} \langle \text{command} \rangle ; \right. \\ \left. \underline{\text{resultis}} \langle \text{expr} \rangle \right]$$

Also the three repeat commands

C repeat

C repeatwhile E

C repeatuntil E

have been unified into the form : repeat C until E. The declaration type global has been removed since the external feature of BCPL has not been implemented. The complete syntax of the language that is the object of this thesis can be found in Appendix A.

A new feature that can be considered quite powerful has been introduced. This is the keyword Compass that provides for immediate insertion of assembler code into the code generated during the translation process. This feature enables the user to utilize facilities of the assembly language that BCPL does not support. Such a facility was possible to implement due to the fact that the translator is also producing a stream of assembler instructions.

2.8 Structure of the BCPL translator

The BCPL translator of this thesis has a structure that can be studied mainly in three parts: lexical analysis part, syntactic and semantic analysis part, and the code generation part. Figure 2.1 illustrates this structure together with the files the translator is manipulating.

The lexical analysis part is composed of a single routine, the scanner, that reads the BCPL source program, provides a listing of it, and splits that program into its basic symbols or tokens.

The syntactic and semantic part of the translator, which is actually a chain of recursive routines, provides for the recognition of BCPL type constructs. It makes syntactic and semantic checks upon them to prove the correctness of the source program. It also reports compile/translation time errors in case of constructs with incorrect syntax or semantics. The scanner is invoked to provide the next token from the source program, in order to make correct choices in choosing a certain branch within the syntax of the BCPL language.

The code generation part is invoked by the syntactic and semantic routines to provide the appropriate assembler instructions corresponding to the semantics of the BCPL source program. This part is composed of two routines, 'gencode' and 'enterlib'. The first of them is the one invoked by routines of the previous part and generates specific assembler instructions. The second routine is called at the end of the translation process in order to read the BCPL library file (BCPLLIB) and append the required routines to the end of the file where the assembler code, routine gencode has produced, resides.

The translator and the BCPL library routines file have been placed to system's library, and the user can compile and execute a BCPL program by using the following operating system commands :

1. GET,BCPL,BCPLLIB/UN=LIBRARY
2. ATTACH,RELOPL/UN=INS,PN=PACK1
3. BCPL,sourcef,listf,codef
4. REWIND,codef
5. COMPASS,I=codef,B=binf
6. binf

The first two commands make the translator (BCPL) and the library file (BCPLLIB) and the system library file (RELOPL) local to the job so they can be used. The third command invokes the translator to read the BCPL

program that resides in file 'sourcef', place the listing of the program together with its translation time errors into file 'listf' (if not specified file output is assumed) and write the assembler code generated plus the required routines from file BCPLLIB into file 'codef' (if not specified file 'code' is assumed). The next two commands provide for the assembly of the translated program, and the resulting executable binary program is placed into file 'binf' or by default to file 'lgo'. The last command calls that file to be loaded and executed.

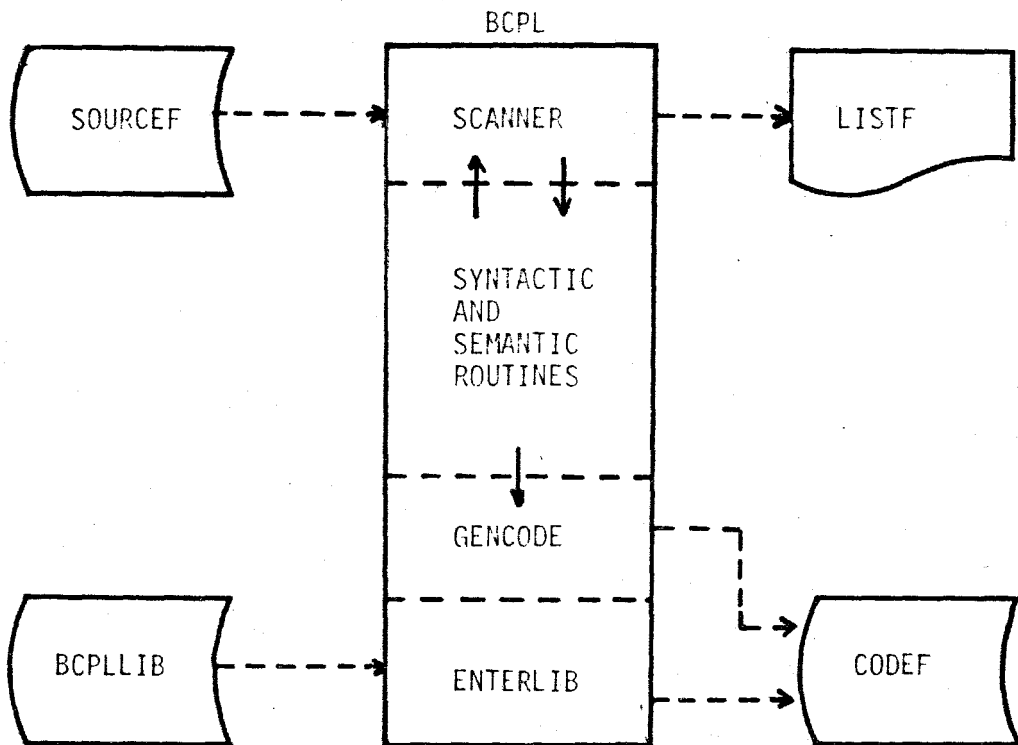


Figure 2.1 The BCPL translator and files it manipulates

III. LEXICAL ANALYSIS

The lexical analyser functions as an interface between the source program being compiled and the routines that check and interpret its syntax. This module of the compiler transforms each source statement into a form that is easier to manage and recognize: The lexical analyser takes its input in character code from the source program, detects its syntactic primitives of the language and converts them into concise fixed length items known as the tokens of the language [6]. The output produced by the lexical analyser is these tokens that are consumed by the syntactic and semantic routines or the parser.

There are several reasons for the conceptual separation of the lexical analyser from the other components of a compiler [6]. Its distinct and specialised algorithms clearly distinguish it as a module in its own right. The tokens passed onto the parser can be precisely defined to establish it as a subprogram that can be implemented and debugged on its own. This modular approach simplifies the design process and facilitates quicker debugging.

3.1 The Scanner

During lexical analysis the input stream that is the BCPL source program is scanned character by character to separate its tokens. This task is done by the 'scanner' which is a routine organized as a state diagram. Besides this task, the scanner has also other things to do.

First of all, a line of the input stream is read into a buffer and when the scanning of that line is finished, the line is printed to the output file in order to provide a listing of the program that is being translated. Secondly, if any errors have been detected by the scanner or the syntactic and semantic routines, the scanner prints a

marker line below the translated line, in which positions of errors reported have been marked. As a third task, the scanner recognizes translator directives and takes the appropriate action. Translator directives control the listing of the program that is being translated and may also affect the assembler code produced. Finally, if the token recognized is a constant, the scanner invokes a routine called 'linkconst' to enter that constant into the constants table. On the other hand if it is a name rather than a constant, a routine called 'reserved' is invoked to determine whether this name is a reserved keyword of the language or an identifier.

The input stream is viewed as 80 column card images and scanning continues until the end of file or the reserved keyword finish is encountered. A function called 'nextchar' is used to obtain the next character from the input buffer where the current line resides.

When a token is recognized, detailed information is placed to a global record called 'token', which has basically two fields :

- class : this field is of user defined type 'symbol' which comprises user defined scalars to describe any token of the language such as 'id', 'colon', 'thensy' etc.
- op/cstaddr : only one of these fields exists at a time and their existence depends on the class of the token. If the token is one of : relop, addop, mulop, addrop, shfop, readsy, writesy then field op is existing. If the token is a constant, that is one of : number, string then cstaddr is existing. In the first case op contains a more detailed description of the token while in the second cstaddr is a pointer to the relevant entry in the constants table. Table 3.1 illustrates the usage of this field.

<u>CLASS</u>	<u>OP</u>	<u>CSTADDR</u>
relop	eqop (=)	
	geop (>=)	
	gtop (>)	
	leop (<=)	
	ltop (<)	
	neop (<>)	
addop	plus (-)	
	minus (-)	
mulop	astr (*)	
	rdiv (/)	
	rem (<u>rem</u>)	
addrop	lvop (<u>lv</u>)	
	rvop (<u>rv</u>)	
shfop	lshf (<u>lshift</u>)	
	rshf (<u>rshift</u>)	
readsy/writesy	c (<u>readch</u>)	
	l (<u>readln/writeln</u>)	
	n (<u>writen</u>)	
	o (<u>writeo</u>)	
	s (<u>writestr</u>)	
number		pointer to constants table
string		pointer to constants table

Table 3.1 Utilization of op and cstaddr fields according to class field

As mentioned above the scanner operates according to a state table and the diagram in figure 3.1 represents this state table. Some explanations on the entries of that diagram follows :

ch : represents the starting character of the scanning process

∅ : represents the character blank

l : represents the set of characters 'A','B',..., 'Z'

d : represents the set of characters '0','1',..., '9'

od : represents the set of characters '0','1',..., '7'

The resulting token types are within parentheses in the form (class) or (class,op).

A fact to be mentioned here is that the operation of the scanner depends upon the needs of the syntactic and semantic routines. That is, whenever these routines require the next token of the program being translated, they invoke the scanner to supply it.

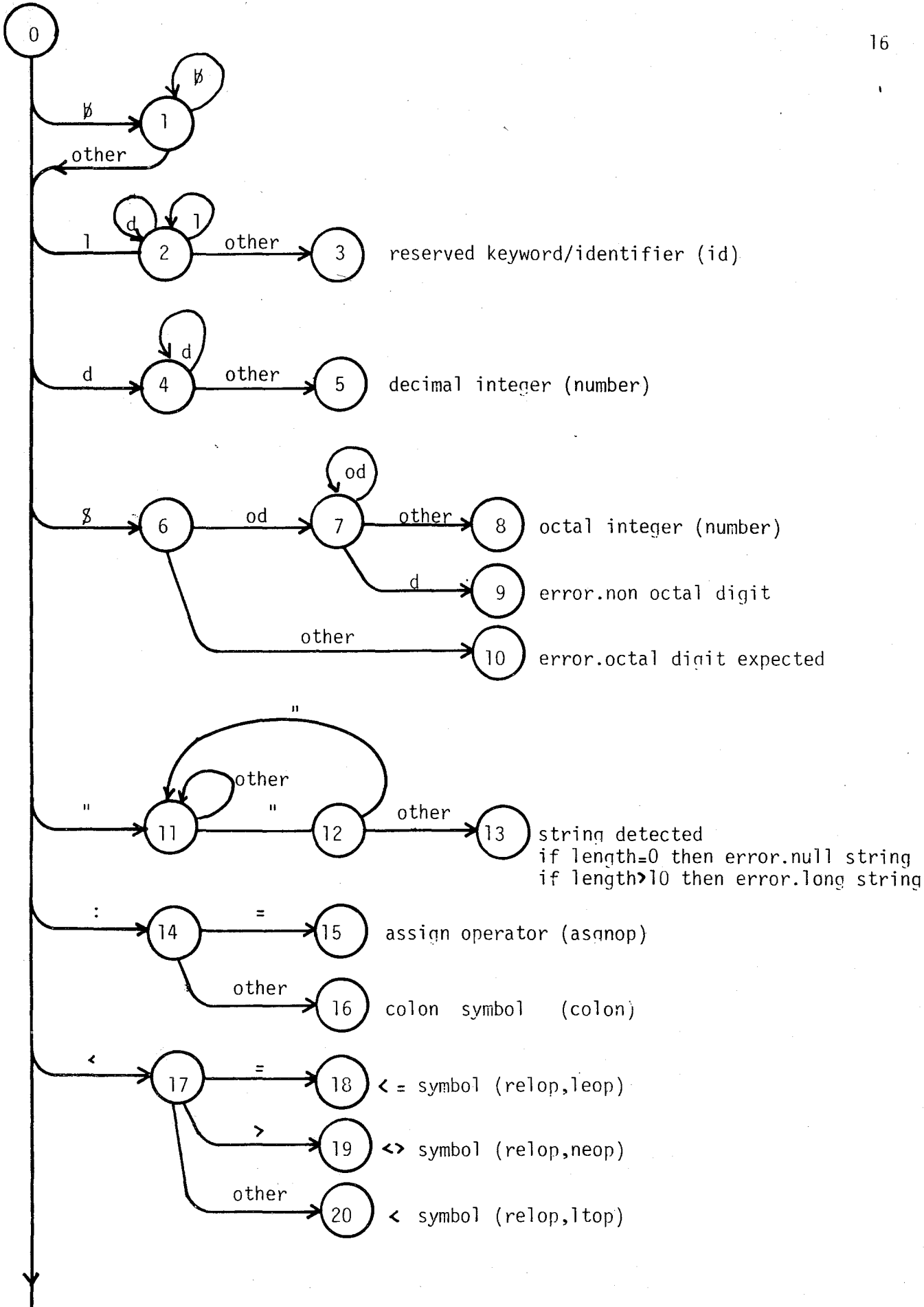


Figure 3.1 State diagram of the scanning process (continued on next page)

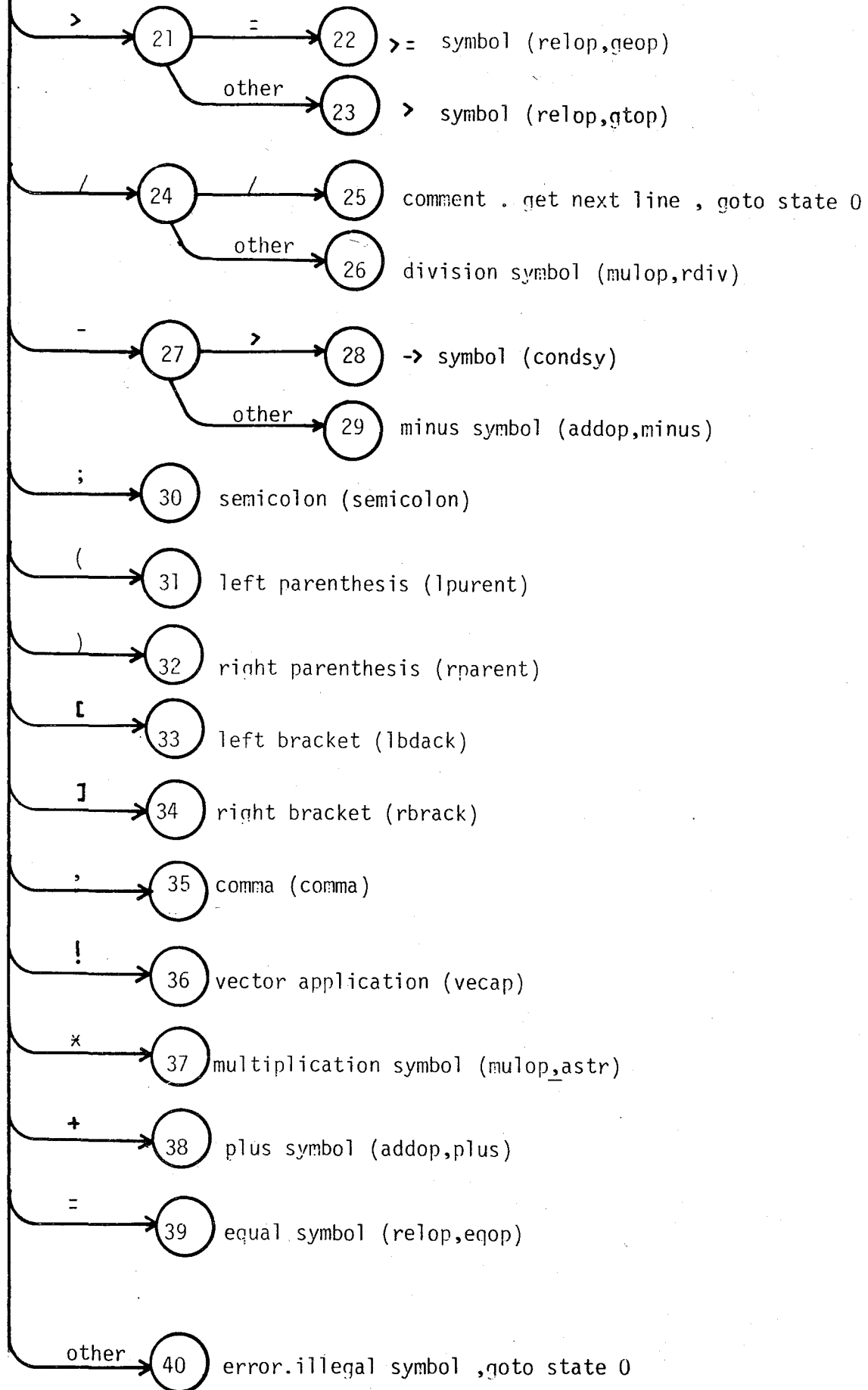


Figure 3.1 (continued) State diagram of the scanning process

IV. TABLES USED AND MAINTAINED BY THE TRANSLATOR

During the translation phase the translator uses and maintains mainly three tables. One of them, the keywords table is a static one and is initialized before the translation process starts. The other two, namely the constants table and the symbol table, are built up as the translation process proceeds. However, while the size of the constants table is constantly increasing, the size of the symbol table is both going up and down. Detailed description of these three tables follows.

4.1 The Keywords Table

The keywords table is straightforward one that contains all the reserved keywords of the BCPL language plus the names of the non-standard input/output functions of this implementation. Each entry includes a ten character string that contains the name of the entry, like 'let', 'writeln' etc., and two other fields one for the class of the keyword and one for the operation. For example the entry for the non-standard output function 'writeln' contains the string 'WRITELN' in its name field, the scalar constant 'writesy' that means write symbol in its class field that is a member of the global set 'symbol', and another scalar constant 'l' that stands for line in its op field which is also a member of another global set, namely 'operator'.

As mentioned above the table is initialized in alphabetical order of keywords before the translation process starts. This table is used by a routine called 'reserved' that contributes to the lexical analysis phase and is invoked by the scanner after a name has been recognized. The name is passed to that routine as a string where binary search

is used to find a matching entry for that string. Since the table contains less than 64 entries the number of accesses to the table in the worst case is not more than six, that is $\log_2 64$.

If a successful result appears after the search, then this is a keyword and the fields of the global record 'token' are initialized by those of the entry. Otherwise this is absolutely an identifier and 'token' is initialized accordingly.

4.2 The Constants Table

The constants table is actually built during the lexical analysis phase and utilized during code generation. However a single entry, that is the value 'true' of the BCPL language which is a bit string of all ones, is made to that table as the first one during initialization stage. This is done to simplify things at run-time because such a value is recognized by the system as a minus zero, and referring to that table is a simple way of regenerating the value 'true' at run-time whenever required.

The table has been organized as a linked list, where entries are made dynamically at its end. A global variable CTSTART points to the first entry and another one CTLAST points to the last entry of the table at translation time.

Any constant recognized by the scanner is passed to a routine called 'linkconst' where a sequential search is made through the list to find a previous entry of the same constant. If found a pointer to that entry is returned, otherwise a new entry is made to the end of the table and a pointer to it is returned. This provides a more optimized size for that table at translation time. The same is also true for run-time because this table is dumped to the end of the code file in order to be used at run-time.

4.3 The Symbol Table

The symbol table has been organized as a stack-type linked-list of unbalanced binary trees where each tree is representing the data segment

of a certain BCPL block (either main program or procedure or function) and the last one belongs to the block that is being translated or executed at run-time. This type of organization represents the nesting level of procedures. The tree of a block that has already been translated is not present at the symbol table and this contributes to a more optimized size for that table.

The root of each tree is a header node containing information about the block it belongs to. The most important of them are : the name of the block, the number of its parameters plus the number of its local variables, a link to its first parameter, the type of the block that is procedure or function, and a pointer to the next tree if exists.

The header node for the main program's tree is created at initialization time and two pointers are used in the manipulation of the symbol table at translation time. STSTART points to the header node of the tree that belongs to the main program and CLEVPTR that stands for 'current level pointer' points to the header node of the last tree which belongs to the block being translated.

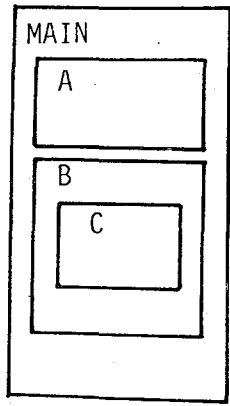
Whenever the translator finishes with the translation of a BCPL block (that always corresponds to the last tree) the whole tree except the root node is disposed and the route or header node is inserted at the appropriate place in the previous tree for future references that are calls made to that block. Figure 4.1 illustrates this process.

4.4 Symbol Table Manipulating Routines

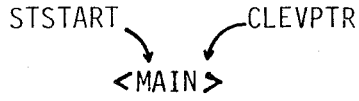
The symbol table is manipulated mainly by six routines which are described in following sections.

4.4.1 Routine ENTERID

This is a routine to enter a new identifier into the symbol table. An identifier is either a variable, a label or a routine name either procedure or function. Two different types of entries are made and this is indicated to routine enterid by an argument of the following type :



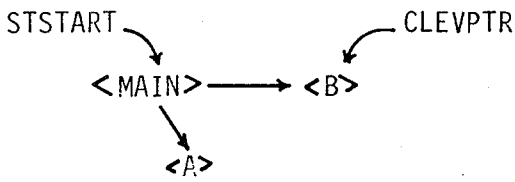
(a)



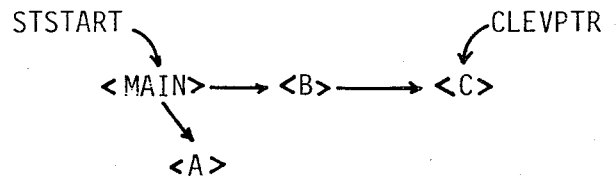
(b)



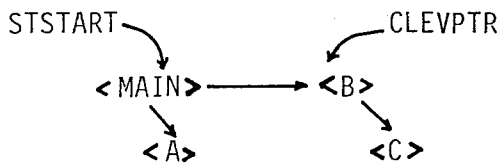
(c)



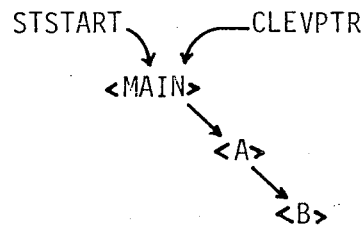
(d)



(e)



(f)



(g)

Figure 4.1 Manipulation of Symbol Table

- (a) Structure of program to be translated
- (b) Start of translation
- (c) Block A is encountered
- (d) Block A finishes, block B is encountered
- (e) Block C is encountered
- (f) Block C finishes
- (g) Block B finishes


```
enterlevel = ( eclev , enlev )
```

If the name to be entered is a routine name, then the scalar constant 'enlev' is passed as an argument which actually means that the name has to be entered as the header node of a new tree level. Thus routine enterid creates a new header node where the name of the routine is placed, and this node is linked to the header node of the previous tree that was pointed to by CLEVPTR. Contents of CLEVPTR are also changed to point to this new tree root.

On the other hand if the name to be introduced is a variable or a label name the scalar constant 'eclev' is passed to indicate that the entry is going to be made at the appropriate place into the last tree i.e. the current tree pointed to by CLEVPTR. This is the case where the definition of a new variable, or vector, or table, or label, or the reference of a new label in a goto command has been encountered within a block that is being translated.

In either case a pointer to the new entry is returned into the global identifier 'idptr'.

4.4.2 Routine SEARCHID

This is a routine to search the symbol table for a specific name. Since the symbol table organization is in the form of binary trees the number of seeks is minimized.

Again two types of search can be made depending on an argument of type :

```
searchlevel = ( salev , sclev )
```

If the name to be searched is a label name than only the current level or tree is searched, and this is notified by the scalar constant 'sclev' passed as an argument. This is the case in this implementation because goto commands have been limited to reference only local labels. The returned value is a pointer to the entry found if search was successful otherwise nil is returned.

On the other hand if the name to be searched is not a label, then search continues at all trees going backwards from the last one to the first one until a matching entry is found or the whole symbol table is exhausted. That type of search is specified by the scalar 'salev' which means search all levels. In this case three different things are returned. First the pointer to the entry found, second the number of levels searched, and third an indication of whether that node is a top node ie. a header node or not. The latter indicates whether the name was defined as a routine name or not.

Switching from a tree to a previous tree while searching is accomplished by calling routine 'prevlevptr' which is explained later.

4.4.3 Routine FREENODE

This routine releases a certain node from the symbol tabel. This node is always a leaf node of a certain tree. More details are given in the next section where routine 'freelevel' is explained.

4.4.4 Routine FREELEVEL

This routine is used to release a complete tree (always the last one) after the translation of a BCPL block has been completed. The tree is traversed in postorder, that is :

```

traverse left subtree
traverse right subtree
process node

```

and whenever a leaf node is reached, routine freenode is called to release that node. However before releasing a certain node a check is made to see whether it contains a label marked as undefined. If that is the case an informative error is issued and the corresponding label is inserted into the code file at the end of the code generated for that block. This is done to achieve some recovery and maintain the correctness of the code generated.

At the end of the traversal process when time comes to process the header or root node, it is not released but entered at the appropriate place into the previous tree. Contents of CLEVPTTR are also modified to point to the previous tree header.

4.4.5 Routine PREVLEVPTR

This routine accepts an argument that is a pointer to the header node of a tree within the symbol table and returns the pointer to the header node of the preceeding tree if any exists, otherwise nil is returned.

4.4.6 Routine BUILDPARAM

This routine links together the formal parameters of a certain BCPL block in the order they have been encountered. Figure 4.2 illustrates a resulting tree of a BCPL procedure after its definition constructs have been processed.

```

let PROC(c,a,g,b) be
  [ static [i:0 ; x:0 ; y:0] ;
  .
  .
  .
  . ] ; // end procedure PROC

```

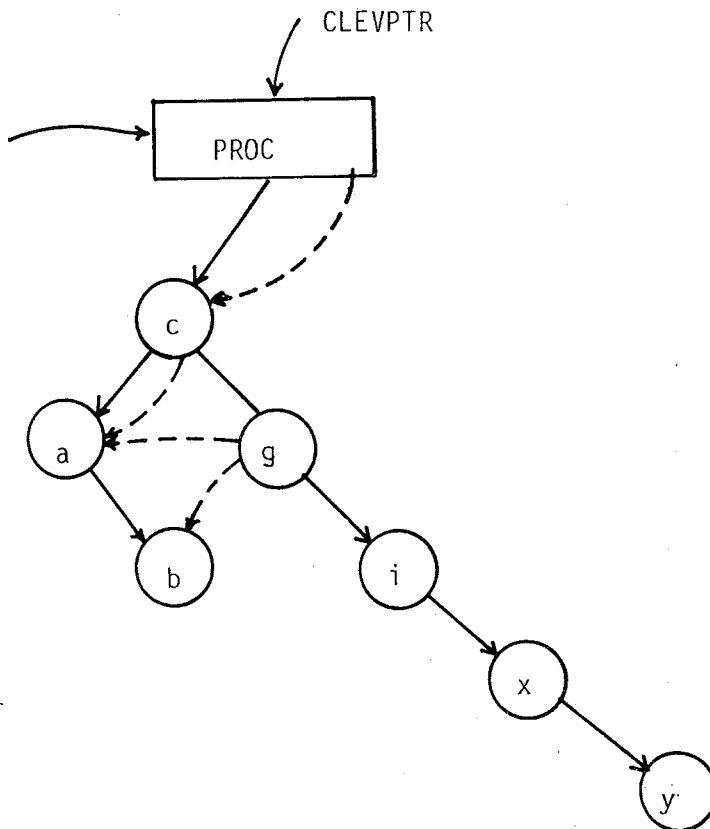


Figure 4.2 A BCPL procedure and its corresponding tree into the symbol table (threaded lines are links among formal parameters).

V. SYNTACTIC ANALYSIS AND CODE GENERATION

The syntax analysis forms the heart of recursive descent technique. Having the grammar of the language that fits for one-pass compilation, the syntax analysis layer can be written down from a formal specification of the language in BNF. Appendix A gives the syntax of the BCPL language implemented, in BNF notation.

As mentioned in Chapter II the syntax analyser is made up of a set of mutually recursive procedures, one for each non-terminal symbol in the grammar. The syntax analyser deals only with the basic symbols of the language and not the individual characters that make up the symbol. Since the syntax analyser always asks for the next basic symbol in the input stream a procedure called 'scanner' and described in Chapter III has to be provided. Thus terminal symbols are compiled by the scanner.

Two other procedures, described in Chapter VI are used to make the job simpler. These are procedure 'mustbe' and function 'have'. Procedure 'mustbe' is useful in cases where there is no option in the choice of symbols. It checks the current basic symbol and advances to the next one if check is correct. Function 'have' is used when we have more than one choice to proceed. It also advances to the next symbol if the current symbol is the one expected.

A global record called token keeps the type of the basic symbol, that the scanner has recognized, and its value is used by the syntax analyser.

5.1 BNF and Coding

The syntax of a language can be defined by two separate rules and the analyser has to be written according to them [3]. The two sets of rules are :

- i. grammar written in BNF
- ii. type matching rules

The type matching rules are utilized while parsing an expression. However since BCPL is a typless language only the first set of rules is required to write the BCPL syntax analyser.

Since the analyser is going to be written from the BNF of the language, productions of BNF have to be translated into the language that the syntax analyser is going to be written. Productions of the form :

$$\langle A \rangle ::= b \langle B \rangle$$

translate directly into the code :

```
mustbe('b') ; B
```

A production of the form :

$$\langle A \rangle ::= b \langle B \rangle / c \langle C \rangle$$

therefore translates into :

```
if have('b')
  then B
  else begin
    mustbe('c') ;
    C
  end
```

And in more general a production of the form :

$$\langle A \rangle ::= b \langle B \rangle / c \langle C \rangle / d \langle D \rangle / e \langle E \rangle$$

translates into :

```

case token of
  'b' : begin
        scanner ; B
        end ;
  'c' : begin
        scanner ; C
        end ;
  'd' : begin
        scanner ; D
        end ;
  otherwise begin
        mustbe('e') ; E
        end ;
end (* case *)

```

The repetition metasymbol ' \ast ' can also be coded. For example, the production :

$$\langle A \rangle ::= \langle B \rangle \{ \langle b \rangle \langle B \rangle \}^{\ast}$$

translates into :

```

B ;
while have('b') do B

```

A more difficult situation to code is where each option in production starts with a non-terminal symbol. In this case all but one of the non-terminals are followed until all the legal starting symbols are found. For example

$$\langle A \rangle ::= \langle B \rangle / \langle C \rangle$$

$$\langle B \rangle ::= d \langle D \rangle / e \langle E \rangle$$

translates into :

```

case token of
  'd' : begin
        scanner ; D
        end ;
  'e' : begin
        scanner ; E
        end ;
  otherwise C ;
end (* case *)

```

This eliminates some of the procedures, here procedure B , from the the syntax analyser. However care should be taken especially when the productions removed are used elsewhere in the grammar. Therefore another solution can be found :

```

case token of
  'd','e' : B ;
  otherwise C ;
end (* case *)

```

And procedure B has the following form :

```

if have('d')
  then D
  else begin
        scanner ; E
  end

```

5.2 The Syntax Analyser

In the translator the procedure that parses a non-terminal has a name corresponding to the name of the production in the BNF form of the language. The main program of the translator has the following form :


```

initialize ;
scanner ;
block ;

```

where 'initialize' is a procedure to provide for initialization tasks of the translation process, 'scanner' is called to obtain the first basic symbol of the BCPL source program and 'block' is the procedure that will start the translation of the BCPL source program. This production has the following form :

$$\langle \text{program} \rangle ::= \langle \text{block} \rangle$$

procedure block in its turn calls repeatedly procedure 'declaration' to parse declarations and then procedure 'command' to parse commands until the symbol finish is encountered. The BNF form of block is the following :

$$\langle \text{block} \rangle ::= \{ \langle \text{declaration} \rangle ; \}^* \{ \langle \text{command} \rangle ; \}^* \underline{\text{finish}}$$

Procedure command requires careful study since it is the starting point for the translation of any BCPL command. The production command is a lengthy one and can be found in Appendix A. The structure of procedure command is a Pascal case statement that recognizes the first terminal symbol of a command type and then calls the appropriate routine to parse that command. The following code is a simplified version of procedure command :

```

case token of
  testsy : begin scanner ; testproc end ;
  whilesy : begin scanner ; whileproc end ;
  ifsy : begin scanner ; ifproc end ;
  repeatsy : begin scanner ; repeatproc end ;
  gotosy : begin scanner ; mustbe(id) end ;
  .
  .
  .

```

```

id      : begin
          scanner ;
          if have(colon)
            then command
            else begin
                  mustbe(asgnop) ;
                  expr ;
            end ;
          end ;
          otherwise error('illegal symbol') ;
end (x case x)

```

In the above program when the terminal symbol that precedes a command is encountered it is thrown away by calling procedure scanner and then the appropriate routine is called to parse that certain command. However in some cases like the one that the first terminal is 'id', the next symbol has to be examined in order to identify the type of the command and then call the related routine to parse it.

The structure of any procedure called corresponds to the related production in the BNF form. For example procedure 'testproc' that parses a test command has the following structure :

```

expr ;
mustbe(thensy) ;
command ;
mustbe(orsy) ;
command ;

```

First a call is made to procedure 'expr' that parses any BCPL expression in order to parse the boolean expression after the test symbol. Then a check is made for the symbol then using procedure mustbe since this is the only symbol that can follow the boolean expression. After the check procedure command is called to parse any BCPL command that follows the symbol then. This is the recursiveness of this compiling technique.

Another important part of the syntax analyser is the set of routines that parse expressions. These are written in a structure that corresponds to their BNF form. The structure of the first procedure of them whose BNF form is :

$$\langle \text{expr} \rangle ::= \langle \text{expr0} \rangle \{ \rightarrow \langle \text{expr} \rangle , \langle \text{expr} \rangle \}$$

is given here for reference :

```

expr0 ;
if have(condsy)
  then begin
    expr ;
    mustbe(comma) ;
    expr ;
  end;

```

All the way through the scanning process, routines that parse declarations call routine 'enterid' to enter any name encountered, into the symbol table. Routines that parse commands and expressions on the other hand, call routine 'searchid' to check whether a name encountered exists within the symbol table. Otherwise they take corrective actions.

5.3 Code Generation

Any routine of the syntax analyser, after recognizing a certain construct, generates the appropriate code while parsing that construct. The code is generated by making different calls to procedure 'gencode' that writes the appropriate assembler instructions into file 'code'. Here again procedure 'testproc' will be considered to show how code is generated :

```

expr ;
mustbe(thensy) ;
gencode('      MI  X1,LAB1 ') ;
gencode('      ZR  X1,LAB2 ') ;
gencode('      JP  LAB3   ') ;
gencode('LAB1  ZR  X1,LAB4 ') ;
gencode('      JP  LAB3   ') ;
gencode('LAB4  NO           ') ;
command ;
gencode('      JP  LAB3   ') ;
mustbe(orsy) ;
gencode('LAB2  NO           ') ;
command ;
gencode('LAB3  NO           ') ;

```

Thus the code generated from this procedure is the following :

```

.
expr
.
MI  X1,LAB1
ZR  X1,LAB2
JP  LAB3
LAB1 ZR  X1,LAB4
JP  LAB3
LAB4 NO
.
command 1
.
JP  LAB3
LAB2 NO
.
command 2
.
LAB3 NO

```

Code for the boolean expression and the two commands are generated within the related routines. The result of any expression is placed within register X1. Therefore register X1 is tested at the beginning to see if it is a minus zero ie. a bit pattern of all ones, which is the value true. Then control goes to label LAB4 where the first command is executed and then a jump is performed to the end of the code that is LAB3. If register X1 is a plus zero which is the value false control goes to label LAB2 where the second command is executed. Otherwise if the value in register X1 is neither a minus zero nor a plus zero control goes to label LAB3, so that neither of the two commands are executed.

VI. ERROR DIAGNOSIS AND RECOVERY

It is an unfortunate fact that the user will always submit programs that are syntactically incorrect. The translator must react to such programs and furthermore must be able to deal with any number of possible kinds of errors.

Fortunately LL grammars and especially LL(1) grammars have good error detection properties [3]. The program is scanned top to bottom left to right. For every input symbol the translator has a goal symbol which may be one of a number of symbols. If the input is not one of the goal symbols an error has been detected. Therefore in an LL(1) grammar where we look only one symbol ahead, we can discover whether or not the input symbol is legal before moving on.

The question is what attempt should the translator make to remedy the situation. A first solution that comes to mind is to give up. However in practice it is usually never acceptable since it may make the debugging of a large program a very trying exercise. Therefore we are forced to consider error recovery.

The underlying philosophy of error recovery is to change an incorrect program to the nearest syntactically correct one. However a compromise has to be done, and design a simple scheme that is low in cost in terms of time and code and will still recover from the majority of errors.

The most common types of errors are :

- i. The insertion of extra symbols
- ii. The omission of symbols
- iii. The replacement of symbols
- iv. the transposition of two symbols

In this implementation two techniques of error recovery schemes have been incorporated. Both schemes are relatively simple and can be coded inexpensively. The first scheme is that of Ammann's [3] he used in his Pascal compiler and the second was invented by Turner [6] for use in a compiler for the applicative language SASL. Both of these compilers were LL(1) and both were implemented using recursive descent technique.

6.1 Ammann's Error Recovery Scheme [3]

The basis of the scheme is to divide the legal symbols of the language into two disjoint sets, the set of relevant and the set of irrelevant symbols.

Every procedure that parses a non-terminal in the grammar is given as parameter the set of relevant symbols. If an error occurs, depending on the recovery strategy, the parsing procedure may skip all the input symbols up to the first relevant one. The parsing procedure also passes on the set of relevant symbols to any other parsing procedure that it calls. For example to translate the while command that has the following syntax :

```
while <expr> do <command>
```

the relevant set of symbols is passed to procedure 'whileproc' that will translate that command. Before whileproc calls procedure 'expr' to translate the boolean expression following the keyword while, it adds the symbol 'do' to the set of relevant symbols and passes it to procedure expr. If an error is detected at that procedure, the error recovery will not skip past the do symbol. After control comes back procedure whileproc resumes normal service from that point as nothing has happened.

The worst case would be when this recovery scheme recovers at the wrong point. For example when procedure expr finds another symbol while skipping which is from the relevant set but that is not a do.

Two procedures support the recovery scheme of Ammann in the translator. These are procedure 'error' and procedure 'skip'. The first one issues an appropriate error message and the second one skips to the first relevant

symbol. Following is a simplified version of procedure skip :

```

procedure skip(relevantset) ;
begin
  while not (token in relevantset) do scanner ;
end ; (* skip *)

```

6.2 Turner's Error Recovery Scheme [7]

Turner's recovery scheme depends on the use of three primitives, namely 'have', 'check' that has been implemented with name 'mustbe', and 'complain' that has been implemented as 'report'.

These primitives have been implemented as routines in the following structure :

```

procedure mustbe(symbol) ;
begin
  if recovering
    then begin
      while token <> symbol do scanner ;
      scanner ;
      recovering := false ;
    end
  else if token = symbol
    then scanner
    else report(symbol) ;
end ; (* mustbe *)

```

```

procedure report(symbol) ;
begin
  if not recovering
    then begin
      writeln('error',token,' found where ',symbol,' expected') ;
      recovering := true ;
    end ;
end ; (* report *)

```


The boolean variable recovering, initially false is set true when an error has been detected and we are trying to recover from it. If we are recovering from an error and procedure mustbe is called with a goal symbol, then the input is skipped until the goal symbol is found in the input. If we are not recovering and procedure mustbe is called, then either the symbol in the input is the goal symbol or we have an error in which case we call procedure report to report the error and put the translator in recovery mode. In such a situation the required goal symbol is assumed to be there and translation proceeds.

Finally the primitive 'have' that is actually a boolean function is used to see if a goal symbol is present or not in the input. The structure of this function is the following :

```

function have(symbol) : boolean ;
begin
  if token = symbol
    then begin
      scanner ;
      have := true ;
    end
    else have := false ;
end ; (* have *)

```

Thus the translator can check the current token with a specific goal symbol and take a certain action if it is there, or another action if it is not.

The worst case in this recovery would be if the second symbol in error which we are recovering on does not occur again in the input stream. In such a case the whole of the subsequent text is skipped.

Appendix I provides a translation listing of an erroneous BCPL program with the related error messages.

VII. RUN TIME CONSIDERATIONS

The code generated by the translator has to be supported by some stacks where space for variables at run-time will be provided. This is needed because BCPL routines may be called recursively and therefore the number of variables at run-time may increase or decrease dynamically. Also some spare space has to be set aside for overhead tasks at run-time.

Furthermore a number of routines, that will provide the interface of the BCPL program with the operating system are needed. The structure of the assembly code generated has the following form :

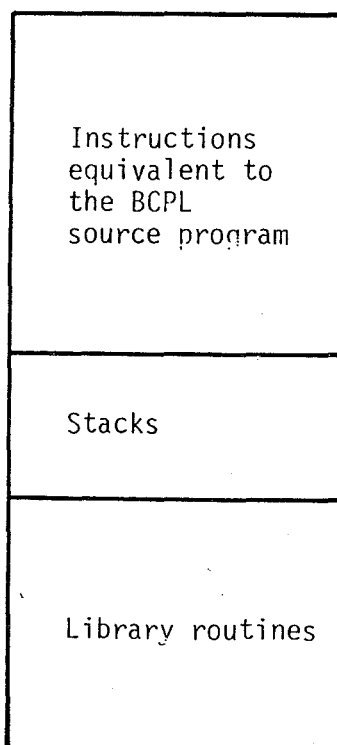


Figure 7.1 Structure of the code generated by the translator

The next sections explain how these stacks are utilized and manipulated, how registers are organized at run-time, and describe the library routines.

7.1 Run-time Stacks

The execution of the assembler code generated depends on four stacks. These are the 'run-time data' stack, 'procedure-name' stack, 'for-loop' stack and 'register' stack. Though it would be better to have a single stack providing space for all of these four stacks they have been separated to simplify their usage and manipulation at run-time.

7.1.1 Run-time Data Stack (STACK\$)

This is the largest stack among the four, and provides storage for the data words of the assembler program being executed. At the start of the execution the data words required by the main BCPL program are allocated on the stack. Then whenever a procedure is invoked the required number of data words for that procedure is appended to the end of the previous data words, and this goes on as other procedures are called recursively. The stack is expended in this way until the last procedure invoked finishes. At that time the data words that have been allocated for that procedure are removed from the stack. In this way a dynamic allocation and deallocation of the data words, or in other terms the 'data segments', for each procedure invoked is achieved.

As the base address of the data segments vary during run-time variable addressing is non-trivial. Section 7.4 describes variable addressing. This way of organizing data guarantees maximum storage economy : every data segment exists only during the execution of the procedure to which it belongs. It is created at procedure entry and discarded at exit. Both of these stack operations can be implemented at a relatively low expense.

To allow stacking and unstacking of data segments, a link is needed which is called 'dynamic link' (DL) and chains every data segment to its immediate predecessor in the stack. Variable addressing is done

through a second link which is called 'static link' (SL) and chains only those data segments which - according to the scope rules of BCPL - are currently accessible.

SL as well as DL are incorporated into the head of every data segment as the first and second words respectively. These links are manipulated by two library routines called R\$ENTRY and R\$EXIT at entry and exit of procedures respectively. Figure 7.3 illustrates the organization of the run-time data stack. In this figure BASE is the base address of the most recently created data segment. It is the head of the two chains and is hence used both for addressing variables and for the two stack manipulations. Stacking also requires another pointer (NEXT) defining the base address of the data segment to be stacked [5]. Section 7.4 describes where and how these two pointers are kept.

Two extra words have to be allocated somewhere in order to store the return address (RA) for that procedure and the return value (RV) if the data segment belongs to a function. These two words have been also allocated at the beginning of each data segment below SL and DL as follows :

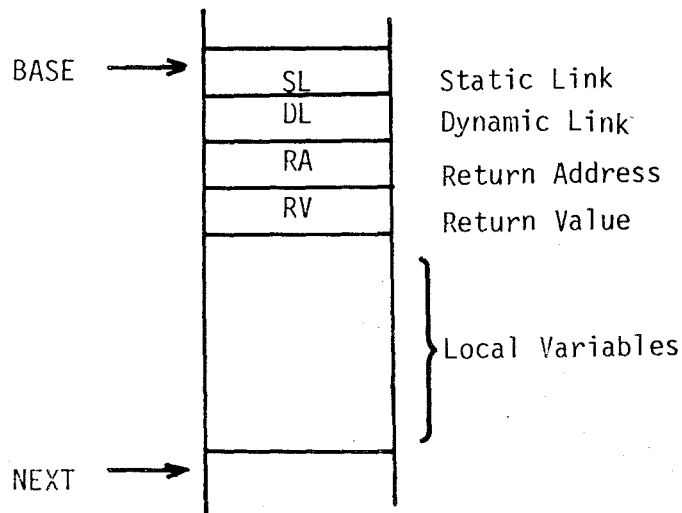


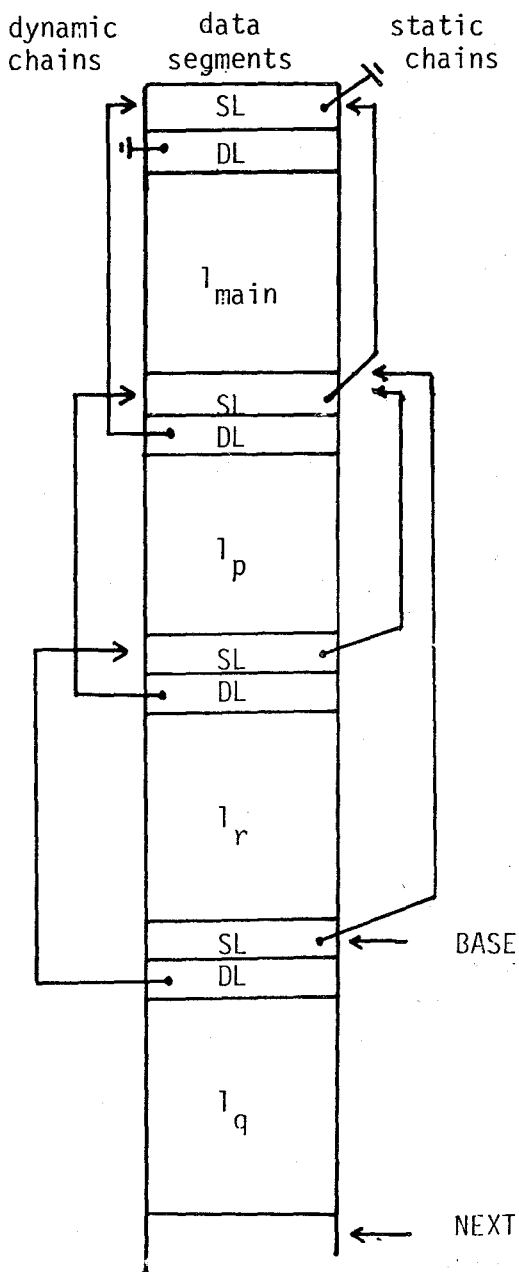
Figure 7.2 Representation of a data segment within the run-time data stack

```

.
.
.
let P() be
  let Q() be
    .
    .
    and R() be
      .
      Q() ;
      .
      ;
.
R() ;
.
.
// main program
.
P() ;
.
.
finish

```

(a)



(b)

Figure 7.3 Run-time data stack

(a) A BCPL program

(b) Corresponding stack (growing downwards) of data data segments belonging to the calling sequence : main -> P -> R -> Q, where l_{main}, l_p, l_r, l_q are the data segments for local variables of these procedures

7.1.2 Procedure-name Stack (N\$STACK)

This stack is used to push the name of any procedure invoked. Again a new entry is made at procedure entry and discarded at procedure exit. This stack becomes useful in case of a run-time error, when a library routine called TRACE\$B is invoked to trace back the stack and dump the names of the active procedures in the following form :

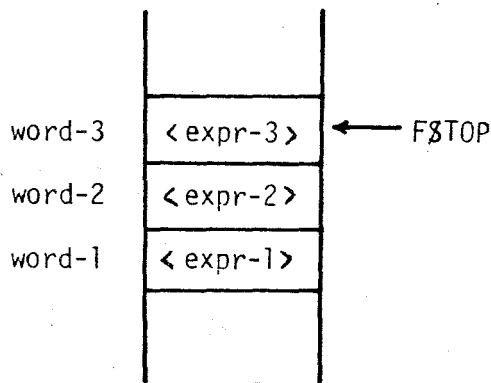
```
run-time error explanation
ERROR OCCURED AT PROCEDURE   zzz NEAR LINE nn
... PROCEDURE zzz WAS CALLED FROM PROCEDURE yyy
... PROCEDURE yyy WAS CALLED FROM PROCEDURE xxx
.
.
... PROCEDURE xxx WAS CALLED FROM MAIN PROGRAM
```

7.1.3 For-loop Stack (F\$STACK)

This stack is used to implement for-loops of the BCPL language. It is especially useful in cases of nested loops. Three words from the stack are allocated for each loop, and these words are deallocated when the execution of the loop terminates. As an example the following for-loop :

```
for i:=<expr 1> to <expr 2> by <expr 3> do <command>
```

necessitates the following allocation of words within the stack :



where word-1 is used to place the starting value of the loop which in this case is the value of <expr 1>, word-2 is used for the last value of that loop that is <expr 2>, and word-3 is the step count ie. the value of <expr 3>.

At the beginning of the loop a test is made to see whether the loop can be entered or not. If yes then the value within the first word is placed into the data word associated with variable 'i' and the loop is entered. At the end of the loop the value of the first word is incremented or decremented by adding the value in the third word to it and control goes to the beginning of the loop.

The user can use and even alter the value of 'i' within the body of the loop since this value is restored when the loop is entered from the first word allocated for that loop in the stack. It is even possible and acceptable to have nested loops all with the same index variable. This way of organization makes things easy both at translation and execution time.

Four different and small library routines called FOR\$1, FOR\$2, FOR\$3 and FOR\$4 are used to manipulate and make possible the usage of for-loops.

7.1.4 Register Stack (R\$STACK)

Since function calls are available only from within expressions something has to be done in order to save the contents of registers used thus far for the evaluation of the expression before jumping to any function. Therefore whenever a function call is encountered during the evaluation of an expression, a call is made to a library routine called SAV\$REG to save registers X1 through X5 into the register stack. Upon return from the function another library routine, RES\$REG is invoked to restore the contents of those registers and the evaluation of the expression continues.

This enables the economization of registers that are small in number, and makes all registers from X1 to X5 available at function entry to that function.

7.2 Size of the Stacks and Translator Directives

The allocation of the appropriate size of the stacks is not transparent to the user since he may frequently encounter one of the following run-time error messages :

```
RUN-TIME DATA STACK OVERFLOW
PROCEDURE-NAME STACK OVERFLOW
FOR-LOOP STACK OVERFLOW
REGISTER STACK OVERFLOW
```

The first two run-time errors are usually obtained if the BCPL program is highly recursive. The third error occurs when a large number of nested for-loops exists. The last one is issued when the program is highly recursive in terms of function calls.

The translator by default provides the following sizes for the above four stacks :

```
Run-time data stack : 3072 words
Procedure-name stack : 128 words
For-loop stack      : 48 words
Register stack      : 128 words
```

This reveals the fact that even if the run-time data stack is not exhausted only 128 procedures or functions may be active at a time. Also only 16 nested for-loops are allowed and the depth of recursion for functions is not more than 25.

However four different translator directives exist to define larger or even smaller sizes for these stacks. These are the following :

```
#S size for the run-time data stack
#N size for the procedure-name stack
#F size for the for-loop stack
#R size for the register stack
```


Each of them starts with a # in column one, and column two must be one of the letters : S,N,F or R. The 'size' is a decimal number that can be placed anywhere on the same line and specifies the maximum length for the related stack. The translator does not check the size, so the user must bear in mind that the total program size can not exceed the maximum field length specified by the installation, and total program size is the sum of : instruction words generated, size of constants table, size of required library routines, plus the size of the four stacks. All of these values are given as 'program statistics' at the end of translation listing.

Two extra translator directives exist :#L+ or #L- that turns the translation listing on and off, and #P that forces the translator to eject a page on the listing.

7.3 CDC CYBER 170/815 Registers

CDC CYBER 170 series, model 815 maintains 24 operational registers namely A0 to A7, X0 to X7 and B0 to B7. Registers X0 to X7 are 60 bits long and are used to hold data while registers B0 to B7 are 18 bits long and their major purpose is to hold either addresses or be used as increment registers with the exception of B0 that is hardwarewise set to zero. A or address registers are also 18 bits long and they have a special way of use in the sense that they form pairs with their corresponding X registers except A0 that is independent of X0 and vice versa. Whenever an address is set into any of A1 to A5 registers the data at that memory location is transferred to the corresponding X register, while an address, set into one of A6 or A7 registers has the effect of storing the data hold by the corresponding X register to that memory location. Thus A0 can be used to hold any address without affecting the contents of register X0.

7.4 Run-time Organization of Registers

Since registers represent a scarce resource they have to be used efficiently by the translator so that it does not easily run out of registers during translation, and successfully translate any BCPL program.

However the danger mentioned above is always present in long and nested expressions. Therefore the translation of such expressions will be terminated with a message : 'expression too complex, simplify it' .

The evaluation of an expression depends on X registers since the length of data within the computer is 60 bits long. The algorithm adopted to handle the allocation of X registers is a simple one and mainly depends on registers X1 to X5 because only these registers have the possibility of being loaded from memory and evaluating an expression basically means get data from memory and process it. To achieve this objective registers X1 to X5 have been organized as a stack, and whenever the translator requires a register a routine called 'getreg' provides the next available one if any exists, otherwise the translator has run out of registers due to a highly nested expression. On the other hand whenever the translator finishes with a register - that is always the last one obtained - a routine called 'freereg' is invoked to release that register and make it available for future requests.

Registers X0, X6 and X7 are used for intermediate results in evaluating parts of expressions and unlike registers X1 to X5 they are not required to be allocated and deallocated. Register X6 is particularly used to store the results of evaluated expressions into memory.

Register A0 is used to hold addresses temporarily, and registers A1 to A7 are utilized together with X1 to X7 as pairs in evaluating expressions.

Registers B0 to B7 are of special use since most of them keep addresses that are pointers to data segments within the run-time data stack. As mentioned above B0 is hardwarewise set to zero. B1 is set to one softwarewise by an instruction at the beginning of the generated assembler code. Therefore these two registers can be used as the values zero and one in setting X registers and in this way some optimization in the code generated is achieved. To illustrate this optimization the instruction : SXi 1 is a 30 bit one while the instruction : SXi B1 is a 15 bit one, and obviously the values zero and one are the most frequently used values.

Register B2 holds the address of the first word of the run-time data stack which is also the main program data segment start address. Register B3 holds the current data segment start address which is a pointer to the data area of the currently executed BCPL routine at run-time

or translated at translation time.

Register B4 holds next available location address of the run-time data stack. A simple formula to calculate contents of B4 can be : $(B3)+4+l_c$ where the four words are the header words of the current data segment and l_c is the number of data words or local variables of the routine being executed. Figure 7.4 illustrates this organization.

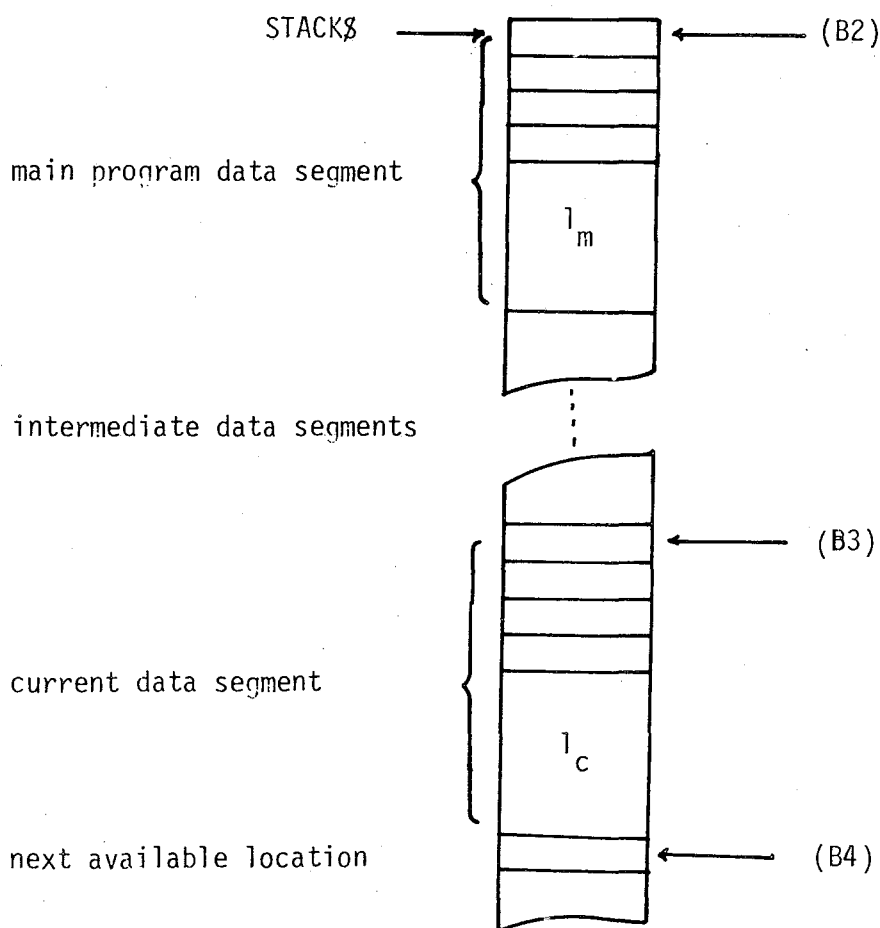


Figure 7.4 Run-time organization of B2,B3 and B4 registers

l_m : data words for main program local variables

l_c : data words for current routine local variables

Register B5 has been devoted to hold the line number of the BCPL program being executed. Its value is used to report the position of a run-time error in terms of BCPL source code program line number in the following form :

run-time error explanation

ERROR OCCURED AT MAIN PROGRAM NEAR LINE n

or

run-time error explanation

ERROR OCCURED AT routine name NEAR LINE n

Register B6 and B7 are used to hold addresses, offsets to be added on addresses, shift counts to be used in shifting data within X registers left or right, and for other minor objectives. In particular B6 is used to hold the start address of a data segment other than the current one or the main program data segment since pointers to them are in registers B3 and B2 respectively. This makes it possible for a routine to address non-local variables. Thus to address a variable that belongs to the nth previous data segment the following code is generated (the contents of the first word of a data segment header is the static link) :

1. SAxtop B3
2. SAxtop Xxtop
3. SAxtop Xxtop
-
-
- n. SAxtop Xxtop
- SB6 Xxtop

where Xxtop is an X register from X1 to X5 obtained before the above code is generated and released afterwards. In this way any variable within that data segment can be referenced by an instruction of the form :

SAi B6+3+v

where v is the ordinal place of that variable within that data segment.

VIII. THE BCPL LIBRARY

A number of assembler routines have been prepared to provide for the interface of any BCPL program with the operating system. The translator after finishing the translation of the BCPL program, reads the file where these routines reside (BCPLLIB) and appends those that are required at the end of the generated assembler code. These routines, in turn, utilize certain system supplied routines from a system library file called RELOPL which are entered at assembly time by COMPASS. Therefore these two files have to be local when the BCPL program is translated and then the translated code is assembled.

Library routines of BCPL are mainly used for input and output, for run-time error handling, for expanding and shrinking the run-time data stack, for storing and restoring contents of registers, and for various other purposes. The listing of the whole BCPL library can be found in Appendix C.

8.1 Input / Output Routines

Input / output routines of the BCPL language of this thesis are not standard and apply only for this implementation. They have been designed to resemble those of the Pascal language, so they are quite simple and easy to use. There are a total of six routines, two of which provide for input and four for output. All make use of the standard input and output files. Therefore input and output for other files are not supported. However the experienced programmer may write his own routines to manipulate files other than these two, and call them from his BCPL program by inserting the appropriate assembler instructions into the code generated by the translator, using the facility of the keyword compass.

8.1.1 Routine READLN

This routine is used to read the next input line from file input into a buffer. The length of the buffer is eight words long so it provides for 80 characters that is the length of a card image.

The BCPL keyword is : readln

The code generated to call this routine is : RJ RD\$LN where RD\$LN is the entry point of that library routine and RJ means 'return jump' to the specified entry .

If the end of file is reached an appropriate run-time error is issued and the program is aborted.

8.1.2 Routine READCH

This routine returns the next character from the input buffer if any exists. Otherwise calls routine RD\$LN to fill the buffer and then it extracts the first character and returns it.

The BCPL form is : readch (<name>)

The code generated to call this routine is : RJ RD\$CH where RD\$CH is the entry point of the library routine. The character to be returned is placed into register X1 left justified and with zero fill.

8.1.3 Routine WRITELN

This routine dumps the contents of the output buffer to file output as a line image. The length of the buffer is 13 words thus it provides space for 130 characters to be written on a line. However the first byte or character is used for carriage control and is not printed but has the specified effect defined by the operating system if it is a valid carriage control character.

The BCPL keyword is : writeln

The code generated to call that routine is : RJ WR\$LN where WR\$LN is the entry point of the library routine.

8.1.4 Routine WRITESTR

This routine is used to place a string into the output buffer starting at the next available byte. If the buffer is full then routine WR\$LN is used to dump the buffer to file output and empty it. Then the string is placed to the buffer.

The BCPL form is : writestr (<expr1>{:<expr2>} , {<expr1>{:<expr2>}}*)

The code generated to call this routine is : RJ WR\$STR where WR\$STR is the entry point of the library routine.

In the above form <expr1> is an expression that evaluates into a bit string that is interpreted as a ten character left justified string. The second expression, <expr2> , separated by a colon from the first one is the format designator indicating the number of characters to be printed. If the format designator is not present then a value of one is assumed. More than one string can be output at a time.

At entry to the routine register X1 holds the string and register X2 holds the format designator.

8.1.5 Routine WRITEN

This routine is used to place the decimal equivalent of a bit string into the output buffer. Again if no empty byte exists in the buffer routine WR\$LN is called to dump its contents and empty it.

The BCPL form is : writen (<expr>{,<expr>}*)

The code generated to call this routine is : RJ WR\$NUM where WR\$NUM is the entry point of that library routine.

In the above form <expr> is an expression that evaluates into a bit string to be interpreted as a number. This routine converts this number to a character string by calling some system supplied routines and then places it to the output buffer. More than one decimal values can be output at a time.

At entry to this routine register X1 contains the value of the expression.

8.1.6 Routine WRITEO

It was inevitable to have a facility for printing out the octal equivalent of bit strings. Such a facility is made necessary by two facts. First BCPL supports the octal type, and secondly it is a language used for systems programming where shifting and masking of bit strings and manipulating addresses are possible.

The BCPL form is : writeo (<expr>{,<expr>}*)

The code generated to call this routine is : RJ WR\$O where WR\$O is the entry point of that library routine.

In the above form <expr> is an expression that evaluates to a bit string to be interpreted as a number. This routine converts a given number to an octal character string by calling system supplied routines and places it to the output buffer. More than one octal values can be handled at a time. At entry to this routine register X1 contains the value of the expression.

8.2 Routines that Support Execution of For-loops

The treatment of for-loops is unusual as explained in section 7.1.3. A stack is used to achieve this way of organizing for-loops. This is the for-loop stack or F\$STACK in terms of assembler code generated. Four different small routines are utilized to manipulate this stack and the three values of the for-loop : initial, last and step value. Description of these routines follows :

- i. The first routine is called at the beginning, before the code for the loop starts. This routine is used to allocate three words in the for-loop stack and report an error if the stack overflows.

The code generated is : RJ FOR\$1 where FOR\$1 is the entry point of that library routine.

- ii. The second routine is used to test the step counter and report an error if it is an invalid one.

The code generated is : RJ FOR\$2 where FOR\$2 is the entry point of that library routine.

At entry to this routine register X1 contains the value of the step counter if it was specified on the for command, otherwise a value of one is assumed. This fact is indicated by two values, one and zero respectively, within register B7. Then the value of the step counter in X1 is compared with the limiting values of the loop, that is the initial and last value. An error is reported and the program is aborted if the step counter does not confirm.

- iii. The third routine is called at the beginning of the loop and returns information of whether the loop can be entered or not. This is indicated by using register B7 as a flag. If the loop can continue then the value zero, otherwise the value one is set into register B7. Register B7 is checked at the beginning of the loop. If it contains zero the loop is entered otherwise a jump is performed to the next instruction after the loop. The code generated is : RJ FOR\$3 where FOR\$3 is the entry point of that library routine.
- iv. The fourth and last routine is called at the end of the loop and upon return a jump is performed to the beginning of the loop. This routine increments the initial value of the loop that resides in the first word by the step value in the third word. The code generated is : RJ FOR\$4 where FOR\$4 is the entry point of that library routine.

8.3 Routines for Entering and Exiting Procedures

Two routines are used to manipulate the run-time data stack and procedure-namestack when entering and exiting procedures. Section 7.4 describes how the registers that are manipulated by these routines have been organized.

8.3.1 Routine to Enter a Procedure

This routine is used to allocate the required number of data words for a procedure entered, manipulate the dynamic link (DL), manipulate the

static link (SL) according to the type of call, change the pointer for the next available location in the run-time data stack, and place the procedure name into the procedure-name stack.

The code generated is : RJ R\$ENTRY where R\$ENTRY is the entry point of that library routine.

At entry to this routine, register X1 contains the name of the routine, register X7 contains the number of data words that the new procedure requires and B7 contains the call type in the following form :

- 0 - for calling itself or calling its outer one or calling one from its own level
- 1 - for calling one from its inner procedures

First the name of the procedure is placed to the procedure-name stack (N\$STACK) if there is an empty location, otherwise an error is issued and the program is aborted. Then the dynamic link is created by using the contents of register B3 which points to the data segment of the calling procedure :

DL ← B3

The static link is created by taking account the call type that register B7 shows :

- if B7 = 0 then SL is set to point the same place where the previous data segment's SL is pointing : SL ← (B3).
- if B7 = 1 then SL is set to point the starting address of the previous data segment : SL ← B3 .

Then register B3 is set to point at this new data segment by using contents of register B4 :

B3 ← B4

B4 is also updated to point 4+X7 words further then it used to :

B4 ← B4+4+X7

where the first four locations are used for the header of the data segment and the X7 locations are those required by the procedure . If at that time B4 exceeds the length of the stack an error is issued to inform the overflow condition and the program is aborted.

8.3.2 Routine to Exit a Procedure

This routine does just the reverse of routine R\$ENTRY but the algorithm is not as complicated as before. First the stack top pointer of procedure-name stack is decremented. Then it manipulates registers B3 and B4 so that the stack shrinks. B4 is set to point to the data segment of the routine we are going to exit and B3 is set to point to the data segment of the previous routine that was the caller of the former one :

```
B4 ← B3
B3 ← (B3+1)
```

where B3+1 is the DL of the last routine.

The code generated is : RJ R\$EXIT where R\$EXIT is the entry point of that library routine.

8.4 Routines for Saving and Restoring Registers

Whenever a function call is encountered during the execution of an expression registers used so far for the evaluation of the expression have to be saved before the function is called. These registers have also to be restored after control returns back from the function in order to continue with the evaluation of the expression. Two library routines perform these tasks.

- i. The first routine saves registers X1 to X5 into the register stack (R\$STACK). If the stack overflows a run-time error is issued and the program is aborted.

The code generated is : RJ SAV\$REG where SAV\$REG is the entry point of that library routine.

- ii. The second routine is called upon return from the function and restores registers X1 to X5 from the stack. In this way the evaluation of the expression can continue.

The code generated is : RJ RESØREG where RESØREG is the entry point of that library routine.

8.5 Other Run-time Routines

Three more library routines are utilized at run-time. Two of them are for reporting run-time error messages and the third is used to execute a halt command issued by the user.

- i. The first one is for reporting an error message in case of a switchon into command that does not have a default label and the value of the switchon expression does not match with any of the case labels. After the error is issued the program is aborted.

The code generated is : RJ CASEØER where CASEØER is the entry point of that library routine.

- ii. The second routine is used to report an illegal left or right shift count and abort the program. A shift count is illegal if it is less than zero or greater than 60.

The code generated is : RJ SHFØERR where SHFØERR is the entry point of that library routine.

- iii. The third routine is called in case a user halt command is encountered. This routine gives a run-time message : 'PROGRAM HALTED VIA A HALT COMMAND' and aborts the program. The code generated is : RJ HALTØ where HALTØ is the entry point of that library routine.

8.6 Reporting the Place of a Run-time Error

As described in section 7.4 register B5 has been dedicated to keep the source line of the program being executed. The procedure-name stack on the other hand holds the names of all the active routines. Therefore

all the information to determine the place of a run-time error is available.

Whenever a run-time error is issued by any of the library routines, another routine is called before the program is aborted. This routine reports the line number of the run-time error using contents of register B5. Then it traces back the procedure-name stack and prints the names of the active procedures together with the names of the procedures that called them. The listing starts with the last active procedure and continues till the main program. Thus a minimal debugging facility is provided.

The code to call that routine is : RJ TRACE\$B where TRACE\$B is the entry point of that library routine.

IX. CASE STUDIES

Five different problems have been programmed using the BCPL language and executed after they have been translated by the translator that is the subject of this thesis. Each problem is of a different nature and they have been used to test the translator and the code it generates.

9.1 Towers of Hanoi

9.1.1 Definition

The first problem is the 'Towers of Hanoi' problem whose initial setup is shown in figure 9.1. Three pegs A,B and C exist. Five disks of differing diameters are placed on peg A so that the larger disk is always below a smaller one. The object is to move them to peg C using peg B as auxiliary. Only the top disk of any peg may be moved to another peg and a larger disk may never rest on a smaller one.

9.1.2 Solution

A recursive solution has been stated for the problem as follows [8]:

To move n disks from A to C using B as auxiliary

1. if $n = 1$ then move the single disk from A to C and stop
2. move the top $n-1$ disks from A to B using C as auxiliary
3. move the remaining disk from A to C
4. move the $n-1$ disks from B to C using A as auxiliary

The problem has been solved with $n = 5$ ie. five disks though it works with a practically infinite number of disks. The results verify with those in the book of Tenenbaum and Augenstein [8]. A listing of the BCPL program and results have been included in Appendix D.

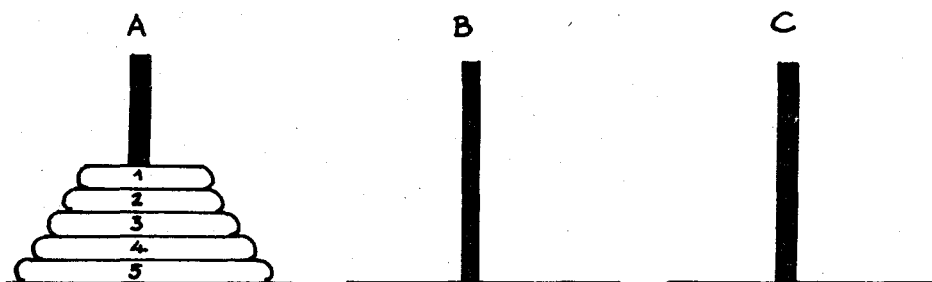


Figure 9.1 Initial set-up of the Towers of Hanoi problem

9.2 Tree Differentiation

9.2.1 Definition

This is a problem of finding the derivative of a formula with respect to the variable x . Programs for algebraic differentiation were among the first symbol manipulation routines ever written for computers; they were written as early as 1952 [9].

9.2.2 Solution

The idea behind the solution algorithm is to traverse a right threaded binary tree, that contains the original formula, in postorder, forming the derivative of each node as we go until eventually the entire derivative has been calculated. Using postorder means, we arrive at an operator node in the tree after its operands - left subtree and right subtree if exists - have been differentiated. As the algorithm proceeds

a new tree that represents the derivative of the formula is built up by creating new nodes or by making copies of subtrees of the original tree.

The problem and the differentiation algorithm has been taken from Knuth [9]. The following formula is the object of the problem :

$$3 \times \ln(x+1) - \frac{a}{x^2}$$

The postorder form of the above formula is the following :

$$3 \times 1 + L \times a \times 2 \uparrow / -$$

and the corresponding right threaded binary tree can be found in Figure 9.2(a)

The algorithm is capable of calculating the derivative $D(y)$ for any formula y composed of the following operators and rules :

$$D(x) = 1$$

$$D(a) = 0, \text{ if } a \text{ is a constant or a variable } \neq x$$

$$D(\ln u) = D(u)/u$$

$$D(-u) = -D(u)$$

$$D(u+v) = D(u)+D(v)$$

$$D(u-v) = D(u)-D(v)$$

$$D(u \times v) = D(u) \times v + u \times D(v)$$

$$D(u/v) = D(u)/v - (u \times D(v))/(v^2)$$

$$D(u \uparrow v) = D(u) \times (v \times (u \uparrow (v-1))) + ((\ln u \times D(v)) \times (u \uparrow v))$$

Any of the two right threaded binary trees is composed of nodes having the following structure :

word 1	INFO			
word 2	TY	RTAG	LLINK	RLINK

The first word of any node contains the information : either a 60 bit integer or a ten character variable name or a right justified single character representing any valid operator :

↑ (for exponentiation),/,*,-,+,N(for negation),L(for natural logarithm)

In the second word the TY field shows the type of the information contained in the first word. Valid entries of this field are the following :

- 0 for a 60 bit integer constant
- 1 for any variable
- 2 for natural logarithm (L)
- 3 for negation (N)
- 4 for addition (+)
- 5 for subtraction (-)
- 6 for multiplication (×)
- 7 for division (/)
- 8 for exponentiation (↑)

The above sequence also corresponds to the priority of operators that the differentiation algorithm has to take into account.

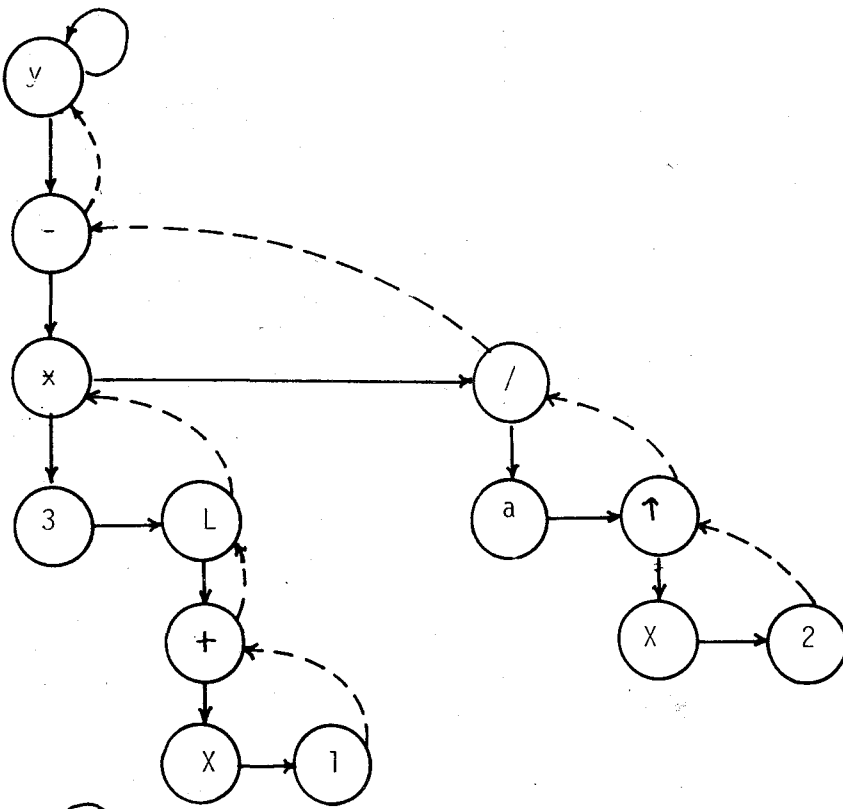
The RTAG field indicates whether the RLINK (right link) field is a thread pointing to the postorder successor of that node or an actual right link pointing to the right subtree of that node. In the first case RTAG contains zero while in the latter it contains the value one.

The LLINK field is just a pointer to the left subtree of that node if it has a left subtree, otherwise this field contains zero.

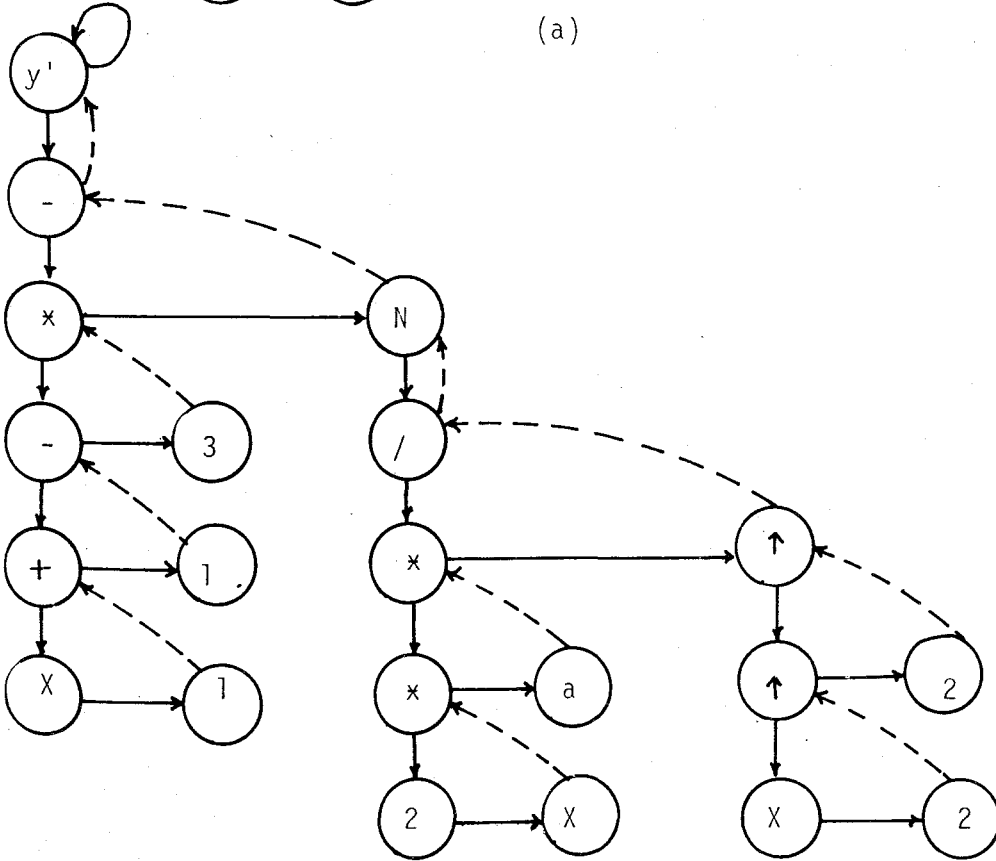
Both the LLINK and RLINK fields contain real addresses within the programs field length. This is an advantage of the BCPL language to be able to manipulate addresses and use them as pointers.

The listing of the program together with its input data and results can be found in Appendix E. The resulting postorder form of the differentiated expression is the following :

3 1 x 1 + / x a 2 x x x x 2 ↑ 2 ↑ / N -



(a)



(b)

Figure 9.2 Right-threaded tree representation of expressions

(a) right-threaded binary tree of original formula

(b) right-threaded binary tree of differentiated formula

which corresponds to the formula :

$$3 \frac{1}{x+1} - N \frac{a2x}{(x^2)^2}$$

that is the derivative of the original formula. The right threaded binary tree of the differentiated formula has been given in Figure 9.2(b) for convenience.

The program has been tested with other more complex formulaes and expected normal results have been obtained.

9.3 The Eight Queens

9.3.1 Definition

The problem here is to place eight queens on a chess-board in such a way that no queen is threatening the cell that any other queen resides. Also all valid positionings have to be found. The number of them is known to be 92 while the number of all possible placements is $\binom{64}{8}$ that is 4 426 165 368.

9.3.2 Solution

The algorithm is a simple one that tries all possible placements of the eight queens on the board. However since this would require a large amount of computer time, to minimize the number of trials some simple assumptions have been made :

- i. Only one queen can exist on a certain row.
This implies that each queen can be placed only on a certain row and this minimizes the number of possible placements to 2 377 216 which is eight to the power of eight.
- ii. Only one queen can exist on a certain column and on the two diagonals that pass from that cell.
This implies that after queen n has been placed in row n the number of cells that queen n+1 can be placed on row n+1

is $0 \leq \# \text{ of cells} < 8$. So the above number is reduced to a smaller one. Figure 9.3 illustrates this fact.

The listing of the program for this problem and all 92 solutions can be found in Appendix F.

<u>row of</u>		<u>number of places</u>
queen 1	Q	8
queen 2	. . Q	6
queen 3 Q	4
queen 4	3
queen 5	
queen 6	
queen 7	
queen 8	

Figure 9.3 The eight queens problem (Q represents a queen, dots represent threatened cell by previously placed queens)

9.4 The number PI (π)

9.4.1 Definition

In this problem the purpose is to calculate the number PI with a very high precision after the decimal point. This number of digits after the decimal point have been taken to be 125.

9.4.2 Solution

The number PI has been calculated using the following series :

$$PI = 3 + 6 \sum_{n=1}^{\infty} \frac{(0.5)^{2n+1} \prod_{k=1}^n (2k-1)}{(2n+1) \prod_{k=1}^n 2k}$$

Since no computer system has a word large enough to keep a real number in such a high precision an array of words where each one will keep a certain amount of digits will have to be used. An integer array would be more suitable for this purpose. Also since BCPL does not have the type real, calculation of these series has to be made with an integer array.

In the BCPL program a 30 element vector has been used. Each element provides storage for five consecutive digits after the decimal point and so a total storage for 150 digits is available. However only the first 25 elements of the vector have been used to display the result because the values in the last elements will highly depend on the digits to the right of the 30th element and on a larger number of terms of the series calculated.

A listing of the program and its results can be found in Appendix G. The program has used the first 215 terms of the series to calculate the number PI displayed. Also the first 40 digits of the number verify to those given by Knuth [9].

9.5 Quick Sort

9.5.1 Definition

In this problem the purpose is to sort 1000 integer numbers using quick sort algorithm. The program has to be written recursively and the sort time has to be calculated.

9.5.2 Solution

The quick sort algorithm has been taken from Tenenbaum and Augenstein [8] and is the following :

Let X be an array of n (here $n=1000$) the number of elements in the array to be sorted. Choose an element A from a specific position within the array (eg. it can be the first element so that $A=X(1)$). Suppose that the elements of X are rearranged so that A is placed into position j and the following conditions hold :

- i. Each of the elements in positions 1 through $j-1$ is less than or equal to A .
- ii. Each of the elements in positions $j+1$ through n is greater than or equal to A .

Notice that if these two conditions hold for a particular A and j then A remains in position j when the array is completely sorted. If the process is repeated with subarrays $X(1)$ through $X(j-1)$ and $X(j+1)$ through $X(n)$ and any subarray created by the process in successive iterations, the final result is a sorted file.

The next requirement, that of finding the sort time, can be solved by issuing a system request to get the time before and after sort and obtain the difference. Since BCPL does not provide such a facility this could be achieved by inserting two extra assembler codes using the keyword compass as follows :

```
COMPASS    TIME  B2+v
```

where $B2+v$ is the address of a variable from the main program that system will place there the accumulated central processor time used by the job. Thus the sort time obtained is approximately 950 milliseconds. Appendix H provides the listing and results of this program.

X. CONCLUSION

In this thesis, the implementation details of a BCPL translator have been described. Five case studies explained in Chapter IX have been included to prove the translators capability in terms of recognizing BCPL programs correctly and in terms of producing correct assembler code. In each case, study, problems of a different nature have been solved to show the power of the BCPL language implemented. Finally a syntactically incorrect BCPL program has been given to the translator in order to see its error recovery capability.

The simplicity of implementing the Recursive Descent technique has been stated implicitly in Chapter V. The translator has also been programmed in a high level language : Pascal. Therefore it can be modified easily, so some flexibility exists in adding extra features to the BCPL language which the translator currently does not recognize. These could be constructs of BCPL which have not been implemented or other useful tools to make systems programming easier.

The keyword compass added to the syntax of the BCPL language implemented has been proved to be useful in case study five where the time of sorting 1000 numbers with quick sort is sought. Thus facilities of the assembler that do not exist in BCPL can be employed.

Improvements also can be made to make both the translation and execution of a BCPL program efficient. Translation time can be shortened by rewriting the translator in a more efficient and effective way. Execution time on the other hand can be decreased by rewriting the BCPL library in order to have more efficient input / output routines since these are the most time consuming parts of a BCPL program during run-time. Also different techniques can be adopted while writing the translator's code emitting constructs and the logic of them to produce better and more efficient code.

Furthermore the external feature of BCPL can be added to this implementation in order to be able to write better systems programs. All of them can be done as a future project.

APPENDICES

APPENDIX A. SYNTAX OF THE IMPLEMENTED BCPL LANGUAGE

Character set of the language :

A through Z

0 through 9

* / + - : ; , = < > () [] ! \$ # " blank

Precedence of operators listed in order of highest to lowest :

()	Parenthesis, beginning with innermost pair
<u>lv,rv</u>	Address manipulation, from left to right
<u>lshift,rshift</u>	Left and right shift, from left to right
<u>x,/,rem</u>	Multiplication, division, and remainder, from left to right
+, -	Addition and subtraction, from left to right
=, <, >, <=, >=	Relational operators, from left to right
<u>not</u>	Complement
<u>land</u>	Logical <u>and</u>
<u>lor</u>	Logical <u>or</u>
<u>eqv</u>	Logical equivalence
<u>neqv</u>	Logical exclusive <u>or</u> or <u>not</u> equivalence

Following is the syntax of the BCPL language in BNF notation as implemented in this thesis :

```

<letter> ::= A/B/C/ ... /Z
<digit > ::= 0/1/2/ ... /9
<odigit> ::= 0/1/2/ ... /7
<number> ::= <digit>{<digit>}* / $<odigit>{<odigit>}*
<string> ::= "<char>{<char>}0"
<name > ::= <letter>{<letter>/<digit>}*
<const > ::= <number>/<manifest>/<string>/ true / false
<relop > ::= = / <> / > / >= / < / <=

```

```

<addop> ::= +/-
<mulop> ::= * / // rem
<shfop> ::= lshift / rshift
<addrop> ::= lv / rv
<program> ::= <block>
<block> ::= { <declaration>; } * { <command>; } * finish
<declaration> ::= static <declbody> /
                manifest <declbody> /
                let <declist> { and <declist> } *
<declbody> ::= [ <def> { ; <def> } * ]
<def> ::= <name> : <const>
<declist> ::= <name>( <fpl> ) = <funcbody> /
              <name>( <fpl> ) be <procbody> /
              <name> = table <const> { , <const> } * /
              <name> = vec <const>
<funcbody> ::= valof [ <block> ] /
              valof <command> /
              <expr>
<procbody> ::= [ <block> ] / <command>
<fpl> ::= <namelist> / <empty>
<namelist> ::= <name> { , <name> } *
<command> ::= goto <name> /
              if <expr> do <command> /
              while <expr> do <command> /
              unless <expr> do <command> /
              repeat <command> until <expr> /
              test <expr> then <command> or <command> /
              return /
              resultis <expr> /
              for <name> := <expr> to <expr> { by <expr> } do <command> /
              switchon <expr> into <casebody> /
              [ <compound command> ] /
              <name> ( ) /
              <name> ( <elist> ) /
              <name> := <expr> /

```

```

<addrop> <name> := <expr> /
<name>!<name> :=<expr> /
<name>!<const> :=<expr> /
<name> : <command> /
  readln /
  readch (<name>) /
  writeln /
  writestr (<expr>{:<expr>} {,<expr>{:<expr>}}* ) /
  writen (<expr>{,<expr>}*) /
  writeo (<expr>{,<expr>}*) /
  compass <compass assembler instruction> /
  halt /
<empty>
<compound command> :: <command>}; <command>}* / empty
<casebody> :: { case <const> : <command> }*
              { default      : <command> }
              endcase
<elist> :: <expr> {,<expr>}*
<expr> :: <expr0> { -> <expr>,<expr>}
<expr0> :: <exp1> { neqv <exp1>}*
<exp1> :: <exp2> { eqv <exp2>}*
<exp2> :: <exp3> { lor <exp3>}*
<exp3> :: <exp4> { land <exp4>}*
<exp4> :: { not }<exp5> { <relop> <exp5>}*
<exp5> :: <exp6> { <addop> <exp6>}*
<exp6> :: { <addop>} <exp7> { <mulop> <exp7>}*
<exp7> :: <exp8> { <shfop> <exp8>}
<exp8> :: { <addrop>} <name> / <exp9>
<exp9> :: <name> /
          <const> /
          <name>!<name> /
          <name>!<const> /
          <name> ( ) /
          <name> ( <elist> ) /
          ( <expr> )

```

In the above syntax

/ means an alternate follows

{ } means repeats zero or more times

{ }* means repeats zero to infinite times

{ }_i^j means repeats i to j times

Following are the reserved keywords of the BCPL language :

and	halt	resultis	to
be	if	return	unless
by	into	rem	until
case	land	lshift	valof
compass	let	lv	vec
default	lor	rshift	while
do	neqv	rv	writeln
endcase	not	static	writen
eqv	or	switch	wroteo
finish	readch	table	writestr
for	readln	test	then
goto	repeat		

APPENDIX B. SOURCE LISTING OF THE TRANSLATOR

SOURCE LISTING OF BCPL2

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```

000004 1 (* BCPL *)
000004 2 (*$W99999D*)(*$R+*)
000004 3
000004 4
000004 5      (*****
000004 6      *
000004 7      *   AN IMPLEMENTATION OF A BCPL TRANSLATOR USING RECURSIVE
000004 8      *   DESCENT TECHNIQUE
000004 9      *
000004 10     *
000004 11     *   THIS TRANSLATOR HAS BEEN WRITTEN USING THE RECURSIVE
000004 12     *   DESCENT TECHNIQUE . IT ACCEPTS BCPL SOURCE STATEMENTS AND
000004 13     *   PRODUCES CDC COMPASS ASSEMBLER CODE TO BE COMPILED BY COMPASS
000004 14     *   AND EXECUTED . IT HAS BEEN PREPARED FOR THE FULFILLMENT OF
000004 15     *   MASTER DEGREE IN COMPUTER ENGINEERING DEPARTMENT BOGAZICI
000004 16     *   UNIVERSITY - 1984 .
000004 17     *
000004 18     *   PREPARED BY : VASIL KADIFELI
000004 19     *
000004 20     *   THE TRANSLATOR CAN BE CALLED BY :
000004 21     *
000004 22     *   GET,BCPL/UN=LIBRARY.
000004 23     *   GET,BCPLLIB/UN=LIBRARY.
000004 24     *   ATTACH,RELOPL/UN=INS,PN=PACK1.
000004 25     *   BCPL,IN,LIST,CODE,LIB.   OR   BCPL(IN,LIST,CODE,LIB).
000004 26     *   REWIND,CODE.
000004 27     *   COMPASS,I=CODE.
000004 28     *   LGO.
000004 29     *
000004 30     *   WHERE FILES :
000004 31     *
000004 32     *       IN   : INPUT FILE OF BCPL SOURCE STATEMENTS (INPUT)
000004 33     *       LIST : TRANSLATOR LISTING FILE OF BCPL PROG.(OUTPUT)
000004 34     *       CCDE : FILE FOR ASSEMBLER CODE GENERATED   (CODE)
000004 35     *       LIB  : BCPL LIBRARY FILE , NOT TO BE USED
000004 36     *                   BY THE USER.                               (BCPLLIB)
000004 37     *
000004 38     *   *****
000004 39
000004 40 PROGRAM BCPL (INPUT/,OUTPUT,CODE,BCPLLIB/);
000074 41
000074 42 LABEL 1111 , 2222 , 3333 ;
000074 43
000074 44 CONST
000074 45
000074 46 FIRSTCHAR = 'A' ; LASTCHAR = ';' ;
000074 47 NDOFKW = 50 ;
000074 48 SMAX = 20 ; ZER = 0 ;
000074 49 TITLE1 = ' SOURCE LISTING OF BCPL PROGRAM ' ;
000074 50 TITLE2 = '*** BCPL TRANSLATOR / LEVEL 1 ***' ;
000074 51 TITLE3 = ' PAGE' ;
000074 52
000074 53 TYPE
000074 54
000074 55 CTP      = ^ CONSTANT ;
000074 56 IDP      = ^ IDENT  ;
000074 57
000074 58 IDCLASS = (      KONS,      LABL,      VARS,
000074 59              PROCFUNC,      PROG          ) ;
000074 60

```

SOURCE LISTING OF BCPL2

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```

000074 61  CSTCLASS = (      INT,      STR      ) ;
000074 62
000074 63  CONSTANT = PACKED RECORD
000074 64      NEXT : CTP ;
000074 65      ADDR : 0..MAXINT ;
000074 66      CASE KCLASS : CSTCLASS OF
000074 67          INT : ( VALU      : PACKED ARRAY [1..20] OF CHAR ) ;
000074 68          STR : ( STRLEN   : 0..10 ;
000074 69                  STRVALU  : PACKED ARRAY [1..10]
000074 70                      OF CHAR ) ;
000074 71      END ;
000074 72
000074 73
000074 74  IDENT = PACKED RECORD
000074 75      NAME : PACKED ARRAY [1..10] OF CHAR ;
000074 76      ADDRESS : 0..MAXINT ;
000074 77      LLINK ,
000074 78      RLINK : IDP      ;
000074 79      NEXT : IDP      ;
000074 80      CASE KCLASS : IDCLASS OF
000074 81          KONS : ( VALU      : CTP      ) ;
000074 82          LABL : ( LADDR    : 0..MAXINT ;
000074 83                      DECLARED : BOOLEAN ) ;
000074 84          VARS : ( VADDR    : 0..MAXINT ;
000074 85                      TAB    : BOOLEAN ;
000074 86                      VEC    : BOOLEAN ;
000074 87                      VALLINK : CTP      ;
000074 88                      NOOFELEM : 0.. MAXINT ) ;
000074 89          PROCFUNC : ( P      : BOOLEAN ;
000074 90                      PFADDR  : INTEGER ;
000074 91                      PARNO   : 0..MAXINT ;
000074 92                      PPTR    : IDP      ) ;
000074 93      PROG : ( )
000074 94      END ;
000074 95
000074 96  SYMBOL =
000074 97      ( ADCOP , FINISHSY , NOTSY , SWITCHSY ,
000074 98      ADCROP , FORSY , NUMBER , TABLESY ,
000074 99      ANCSY , GOTOSY , ORSY , TESTSY ,
000074 100     ASGNOP , ID , OTHERSY , THENSY ,
000074 101     BESY , IFSY , RBRACK , TOSY ,
000074 102     BYSY , INTOSY , READSY , UNLESSY ,
000074 103     CASESY , KONST , RELOP , UNTILSY ,
000074 104     COLON , LAND , REPEATSY , VALOFSY ,
000074 105     COMMA , LBRACK , RESULTSY , VECAP ,
000074 106     HALTSY , LETSY , RETURNSY , VECSY ,
000074 107     CONOSY , LOR , RPARENT , WHILESY ,
000074 108     DEFAULTSY , LPARENT , SEMICOLON , WRITESY ,
000074 109     DOSY , MANISY , SHFOP , COMPASS ,
000074 110     ENDCASESY , MULOP , STATSY ,
000074 111     EQVSY , NEQVSY , STRING ) ;
000074 112
000074 113  SETOFSYS = SET OF SYMBOL ;
000074 114
000074 115  OPERATOR =
000074 116      ( ASTR , L , MINUS , RDIV ,
000074 117      C , LEOP , N , REM ,
000074 118      EQOP , LSHF , NEOP , RSHF ,
000074 119      GECP , LTOP , O , RVOP ,
000074 120      GTCP , LVOP , PLUS , S ) ;

```


SOURCE LISTING OF BCPL2

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```

000074 121
000074 122 TOKENCLASS = ( OPRTR, ADDRESS, OTHER ) ;
000074 123
000074 124 TOKENS = PACKED RECORD
000074 125     CLASS : SYMBOL
000074 126     CASE TOKENCLASS OF
000074 127         OPRTR : ( OP : OPERATOR ) ;
000074 128         ADDRESS : ( CSTADDR : CTP ) ;
000074 129         OTHER : ( ) ;
000074 130     END ;
000074 131
000074 132 SEARCHLEVEL = ( SALEV, (* SEARCH ALL LEVELS *)
000074 133     SCLEV (* SEARCH ONLY CURRENT LEVEL *) ) ;
000074 134
000074 135 ENTERLEVEL = ( ECLEV, (* ENTER AT CURRENT LEVEL *)
000074 136     ENLEV (* ENTER AT A NEW LEVEL *) ) ;
000074 137
000074 138 CHARSET = SET OF 'A'..'9' ;
000074 139
000074 140 NUMARRAY = PACKED ARRAY [1..20] OF CHAR ;
000074 141
000074 142 VAR
000074 143
000074 144 DIGITS, (* DECIMAL DIGITS *)
000074 145 ODIGITS, (* OCTAL DIGITS *)
000074 146 IDCHARS (* ID CHARACTERS *) : CHARSET ;
000074 147
000077 148 RESTSYMBOLS : PACKED ARRAY [ CHAR ] OF TOKENS ;
000177 149
000177 150 CTSTART , CTLAST : CTP ;
000201 151 CLEVPTR , STSTART : IDP ;
000203 152 IDPTR, IDP1 : IDP ;
000205 153 IDSTR : PACKED ARRAY [1..10] OF CHAR ;
000206 154 DAYMESS : PACKED ARRAY [1..24] OF CHAR ;
000211 155 MAIN : PACKED ARRAY [1..12] OF CHAR ;
000213 156
000213 157 KW : PACKED ARRAY [1..NOOFKW] OF
000213 158     PACKED RECORD
000213 159     NAME : PACKED ARRAY [1..10] OF CHAR ;
000213 160     CLASS : SYMBOL ;
000213 161     OP : OPERATOR ;
000213 162     END ;
000357 163
000357 164 MAXINTEGER , MAXOCTAL : NUMARRAY ;
000363 165
000363 166 PROCADDR , FUNCADDR , CONSTADDR : INTEGER ;
000366 167 DSTSIZE , FSTSIZE , RSTSIZE , NSTSIZE , LIBSIZE : INTEGER ;
000373 168
000373 169 CH : CHAR ;
000374 170 CHCNT, CARDCNT, ERRINX, LINECNT, PAGECNT : INTEGER ;
000401 171 INBUF : PACKED ARRAY [1..80] OF CHAR ;
000411 172 SYMSTART : INTEGER ; ERRPOS : CHAR ;
000413 173
000413 174 RECOVERING, UNCLOSED, SKIPPING, OPTIMIZE, LISTING : BOOLEAN ;
000420 175 TOPNODE : BCOLEAN ;
000421 176
000421 177 TIME1, TIME2 : REAL ;
000423 178 DAT , TIM : ALFA ;
000425 179
000425 180 I, ERRCNT, TOTERR : INTEGER ;

```

SOURCE LISTING OF BCPL2

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```

000430 181  ERRBUF : PACKED ARRAY [1..80] OF CHAR ;
000440 182
000440 183  REPORTARR : PACKED ARRAY [SYMBOL]
000440 184                OF PACKED ARRAY [1..10] OF CHAR ;
000532 185
000532 186  LSYS      : SETOFSYS ; (* SET OF LEGAL SYMBOLS TO SKIP *)
000533 187
000533 188  TOKEN : TOKENS ;
000534 189
000534 190  CODE      : TEXT ; (* FILE TO PLACE THE CODE GENERATED *)
000570 191  BCPLLIB  : TEXT ; (* FILE WHERE BCPLLIB RESIDES *)
000624 192  LIB      : PACKED ARRAY [1..6] OF BOOLEAN ;
000625 193
000625 194  CASECNT , LABCNT , JUMPCNT , LEVCNT , XTOP : INTEGER ;
000632 195  IBANK   : INTEGER ; (* KEEPS THE NUMBER OF INSTRUCTION GENERATED *)
000633 196
000633 197  (* FORWARD DECLARATIONS *)
000633 198
000633 199
000633 200  PROCEDURE GENCODE(LAB:INTEGER ; LABTYPE : CHAR ;
000004 201                INSTR : INTEGER ; I,J,K : INTEGER ;
000010 202                KK : INTEGER ) ; FORWARD ;
000011 203  PROCEDURE GETREG ; FORWARD ;
000002 204  PROCEDURE FREEREG ; FORWARD ;
000002 205  PROCEDURE COMPUTELEVEL(L:INTEGER) ; FORWARD ;
000003 206  PROCEDURE LINKCONST(C:CTP;VAR C1:CTP) ; FORWARD ;
000004 207  PROCEDURE MUSTBE(S:SYMBOL) ; FORWARD ;
000003 208  PROCEDURE REPORT(S:SYMBOL) ; FORWARD ;
000003 209  FUNCTION HAVE(S:SYMBOL) : BOOLEAN ; FORWARD ;
000004 210  PROCEDURE SKIP(LSYS : SETOFSYS) ; FORWARD ;
000003 211  PROCEDURE DECLARATION(VAR SUCDECLARATION : BOOLEAN) ; FORWARD ;
000003 212  PROCEDURE DECLIST ; FORWARD ;
000002 213  PROCEDURE VECTOR (P : IDP) ; FORWARD ;
000003 214  PROCEDURE TABLE (P : IDP) ; FORWARD ;
000003 215  PROCEDURE CST ( P : IDP ) ; FORWARD ;
000003 216  PROCEDURE STATIC ; FORWARD ;
000002 217  PROCEDURE MANIFEST ; FORWARD ;
000002 218  PROCEDURE SDEF ; FORWARD ;
000002 219  PROCEDURE COMMAND(LSYS : SETOFSYS) ; FORWARD ;
000003 220  PROCEDURE IFPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 221  PROCEDURE WHILEPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 222  PROCEDURE REPEATPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 223  PROCEDURE UNLESSPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 224  PROCEDURE TESTPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 225  PROCEDURE RETURNPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 226  PROCEDURE RESULTPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 227  PROCEDURE EXPR(LSYS : SETOFSYS) ; FORWARD ;
000003 228  PROCEDURE EXPRO(LSYS : SETOFSYS) ; FORWARD ;
000003 229  PROCEDURE EXP1(LSYS : SETOFSYS) ; FORWARD ;
000003 230  PROCEDURE EXP2(LSYS : SETOFSYS) ; FORWARD ;
000003 231  PROCEDURE EXP3(LSYS : SETOFSYS) ; FORWARD ;
000003 232  PROCEDURE EXP4(LSYS : SETOFSYS) ; FORWARD ;
000003 233  PROCEDURE EXP5(LSYS : SETOFSYS) ; FORWARD ;
000003 234  PROCEDURE EXPE(LSYS : SETOFSYS) ; FORWARD ;
000003 235  PROCEDURE EXP7(LSYS : SETOFSYS) ; FORWARD ;
000003 236  PROCEDURE EXP8(LSYS : SETOFSYS) ; FORWARD ;
000003 237  PROCEDURE EXP9(LSYS : SETOFSYS) ; FORWARD ;
000003 238  PROCEDURE BLOCK(LSYS : SETOFSYS) ; FORWARD ;
000003 239  PROCEDURE SWITCHPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 240  PROCEDURE FPL (LSYS : SETOFSYS) ; FORWARD ;

```

```

000003 241 PROCEDURE PROCBODY(LSYS : SETOFSYS ; C : CTP) ; FORWARD ;
000004 242 PROCEDURE FUNCBODY(LSYS : SETOFSYS ; C : CTP) ; FORWARD ;
000004 243 PROCEDURE ELIST(LSYS : SETOFSYS ; PNO : INTEGER) ; FORWARD ;
000004 244 PROCEDURE FORPROC(LSYS : SETOFSYS) ; FORWARD ;
000003 245 PROCEDURE MDEF ; FORWARD ;
000002 246 PROCEDURE ERRCR(I:INTEGER) ; FORWARD ;
000003 247 PROCEDURE SEARCHID(LEVEL:SEARCHLEVEL) ; FORWARD ;
000003 248 FUNCTION PREVLEVPTR( R : IDP ) : IDP ; FORWARD ;
000004 249 PROCEDURE FREENODE( R : IDP ) ; FORWARD ;
000003 250 PROCEDURE FREELEVEL ; FORWARD ;
000002 251 PROCEDURE BUILDPARAM ; FORWARD ;
000002 252 PROCEDURE ENTERID(LEVEL : ENTERLEVEL ) ; FORWARD ;
000003 253 PROCEDURE REACCHPROC ; FORWARD ;
000002 254 PROCEDURE WRITESTRPROC (LSYS : SETOFSYS ) ; FORWARD ;
000003 255 PROCEDURE WRITENUMPROC (LSYS : SETOFSYS ) ; FORWARD ;
000003 256 PROCEDURE WRITEOPROC (LSYS : SETOFSYS ) ; FORWARD ;
000003 257 PROCEDURE DUMPCONST ; FORWARD ;
000002 258 PROCEDURE ENTERLIB ; FORWARD ;
000002 259 PROCEDURE INITVALU ; FORWARD ;
000002 260
000002 261
000002 262 (*****
000002 263 * *
000002 264 * THIS FUNCTION CONVERTS A STRING OF *
000002 265 * DECIMAL OR OCTAL DIGITS INTO THEIR *
000002 266 * EQUIVALENT INTEGER VALUE . *
000002 267 * *
000002 268 *****)
000002 269
000002 270 FUNCTION CONV( A : NUMARRAY ) : INTEGER ;
000006 271
000006 272 VAR I,J,VAL,KAT : INTEGER ;
000012 273
000012 274 BEGIN (* CONV *)
000012 275 IF A[1]=' '
000012 276 THEN KAT:=10
000016 277 ELSE KAT:=8 ;
000022 278 I:=1 ;
000024 279 VAL:=0 ;
000025 280 WHILE A[I]=' ' DO I:=I+1 ;
000041 281 FOR J:=I TO 20 DO VAL:=VAL*KAT+ORD(A[J])-ORD('0') ;
000063 282 CONV:=VAL ;
000065 283 END ; (* CONV *)
000077 284
000077 285 (*****
000077 286 * *
000077 287 * THIS PROCEDURE INITIALIZES TABLES AND VARIABLES *
000077 288 * TO BE USED BY THE TRANSLATOR . INITIALIZATION *
000077 289 * TIME HAS NOT BEEN INCLUDED INTO TRANSLATION TIME . *
000077 290 * *
000077 291 *****)
000077 292
000077 293 PROCEDURE INITIALIZE;
000002 294
000002 295 VAR I: INTEGER ;
000003 296
000003 297 BEGIN
000003 298
000003 299 NEW(IDPTR) ; (* PREPARE SYMBOL TABLE HEADER *)
000006 300 IDPTR ^ . KLASS := PROG ;

```

SOURCE LISTING OF BCPL2

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```

000016 301 IDPTR^.ADDRESS := 0 ;
000022 302 IDPTR ^. LLINK := NIL ;
000027 303 IDPTR ^. RLINK := NIL ;
000034 304 IDPTR ^. NEXT := NIL ;
000042 305 IDPTR ^. NAME := ' ' ;
000047 306 STSTART := IDPTR ;
000051 307 CLEVPTR := STSTART ;
000052 308 IDPTR := NIL ;
000053 309
000053 310 NEW(CTSTART) ; (* PREPARE CONSTANTS TABLE HEADER *)
000055 311 WITH CTSTART ^ DO
000062 312 BEGIN
000062 313 NEXT:=NIL ;
000064 314 ADDR:=0 ;
000066 315 KCLASS:=INT;
000070 316 VALU:='77777777777777777777777777777777' ;
000073 317 END ;
000073 318 CTLAST := CTSTART ;
000074 319
000074 320 (* INITIALIZE BUFFERS AND VARIABLES *)
000074 321
000074 322 FOR I := 1 TO 80 DO ERRBUF[I] := ' ' ;
000116 323
000116 324 PROCADDR := 0 ;
000117 325 FUNCADDR := 0 ;
000120 326 CONSTADDR:= 0 ;
000121 327 LABCNT := 0 ;
000123 328 CASECNT := 0 ;
000124 329 JUMPCNT := 0 ;
000125 330 XTOP := 0 ;
000127 331 IBANK := 0 ;
000130 332 DSTSIZE := 3072 ;
000131 333 FSTSIZE := 48 ;
000133 334 RSTSIZE := 128 ;
000134 335 NSTSIZE := 128 ;
000135 336 LIBSIZE := 0 ;
000136 337 LISTING := TRUE ;
000140 338
000140 339 REWRITE(CODE) ; (* OPEN CODE FILE AND LIBRARY FILE *)
000141 340 RESET(BCPLLIB);
000143 341
000143 342 DATE(DAT) ;
000145 343 TIME(TIM) ;
000147 344
000147 345 DAYMESS := 'TRANSLATING ' ;
000153 346 MAIN := 'MAIN PROGRAM' ;
000156 347
000156 348 DIGITS := [ '0'..'9' ] ; (* DECIMAL DIGITS SET *)
000157 349 ODIGITS:= [ '0'..'7' ] ; (* OCTAL DIGITS SET *)
000161 350 IDCHARS:= DIGITS + [ 'A'..'Z' ] ; (* IDENTIFIER CHARCTERS SET *)
000164 351
000164 352 MAXINTEGER := ' 576460752303423487' ; (* MAX DECIMAL INTEGER *)
000167 353 MAXOCTAL := '77777777777777777777777777777777' ; (* MAX OCTAL INTEGER *)
000172 354
000172 355 CHCNT :=89 ;
000173 356 ERRCNT := 0 ;
000175 357 CARDCNT := 0 ;
000176 358 ERRINX := 0 ;
000177 359 LINECNT := 0 ;
000200 360 PAGECNT := 1 ;

```

SOURCE LISTING OF BCPL2

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```

000201 361 ERRPOS := '0' ;
000202 362 TOTERR := 0 ;
000204 363
000204 364 SKIPPING := FALSE ;
000205 365 RECOVERING := FALSE ;
000207 366 UNCLOSED := FALSE ;
000210 367 OPTIMIZE := TRUE ;
000211 368
000211 369 FOR I:=1 TO 6 DO LIB[I]:=FALSE ;
000225 370
000225 371 (* SOME SINGLE CHARACTER SYMBOLS OF THE BCPL LANGUAGE *)
000225 372
000225 373 CH := FIRSTCHAR ;
000226 374 REPEAT
000226 375 WITH RESTSYMBOLS [CH] DO CLASS := OTHERSY ;
000234 376 CH := SUCC(CH) ;
000237 377 UNTIL CH = LASTCHAR ;
000240 378 RESTSYMBOLS [CH] .CLASS := OTHERSY ;
000244 379
000244 380 RESTSYMBOLS [ ';' ] .CLASS := SEMICOLON ;
000247 381 RESTSYMBOLS [ '(' ] .CLASS := LPARENT ;
000252 382 RESTSYMBOLS [ ')' ] .CLASS := RPARENT ;
000255 383 RESTSYMBOLS [ '[' ] .CLASS := LBRACK ;
000260 384 RESTSYMBOLS [ ']' ] .CLASS := RBRACK ;
000262 385 RESTSYMBOLS [ ',' ] .CLASS := COMMA ;
000265 386 WITH RESTSYMBOLS [ '!' ] DO
000265 387 BEGIN CLASS := VECAP ; END;
000270 388 WITH RESTSYMBOLS [ '*' ] DO
000270 389 BEGIN CLASS := MULOP ; OP := ASTR END;
000275 390 WITH RESTSYMBOLS [ '+' ] DO
000275 391 BEGIN CLASS := ADDOP ; OP := PLUS END;
000301 392 WITH RESTSYMBOLS [ '=' ] DO
000301 393 BEGIN CLASS := RELOP ; OP := EQOP END;
000306 394
000306 395 (* CREATE KEYWORDS TABLE *)
000306 396
000306 397 WITH KW [ 1 ] DO
000306 398 BEGIN
000306 399 NAME := 'AND' ; CLASS := ANDSY ;
000312 400 END ;
000312 401 WITH KW [ 2 ] DO
000312 402 BEGIN
000312 403 NAME := 'BE' ; CLASS := BESY ;
000315 404 END ;
000315 405 WITH KW [ 3 ] DO
000315 406 BEGIN
000315 407 NAME := 'BY' ; CLASS := BYSY ;
000321 408 END ;
000321 409 WITH KW [ 4 ] DO
000321 410 BEGIN
000321 411 NAME := 'CASE' ; CLASS := CASESY ;
000325 412 END ;
000325 413 WITH KW [ 5 ] DO
000325 414 BEGIN
000325 415 NAME := 'COMPASS' ; CLASS := COMPASS ;
000331 416 END ;
000331 417 WITH KW [ 6 ] DO
000331 418 BEGIN
000331 419 NAME := 'COND' ; CLASS := CONDSY ;
000335 420 END ;

```

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```

000335 421 WITH KW [ 7] DO
000335 422 BEGIN
000335 423     NAME := 'DEFAULT' ; CLASS := DEFAULTSY ;
000341 424     END ;
000341 425 WITH KW [ 8] DO
000341 426 BEGIN
000341 427     NAME := 'DO' ; CLASS := DOSY ;
000345 428     END ;
000345 429 WITH KW [ 9] DO
000345 430 BEGIN
000345 431     NAME := 'EQV' ; CLASS := EQVSY ;
000351 432     END ;
000351 433 WITH KW [10] DO
000351 434 BEGIN
000351 435     NAME := 'ENDCASE' ; CLASS := ENDCASESY ;
000355 436     END ;
000355 437 WITH KW [11] DO
000355 438 BEGIN
000355 439     NAME := 'FALSE' ; CLASS := NUMBER ;
000361 440     END ;
000361 441 WITH KW [12] DO
000361 442 BEGIN
000361 443     NAME := 'FINISH' ; CLASS := FINISHSY ;
000364 444     END ;
000364 445 WITH KW [13] DO
000364 446 BEGIN
000364 447     NAME := 'FOR' ; CLASS := FORSY ;
000370 448     END ;
000370 449 WITH KW [14] DO
000370 450 BEGIN
000370 451     NAME := 'GOTO' ; CLASS := GOTOSY ;
000374 452     END ;
000374 453 WITH KW [15] DO
000374 454 BEGIN
000374 455     NAME := 'HALT' ; CLASS := HALTSY ;
000400 456     END ;
000400 457 WITH KW [16] DO
000400 458 BEGIN
000400 459     NAME := 'IF' ; CLASS := IFSY ;
000404 460     END ;
000404 461 WITH KW [17] DO
000404 462 BEGIN
000404 463     NAME := 'INTO' ; CLASS := INTOSY ;
000410 464     END ;
000410 465 WITH KW [18] DO
000410 466 BEGIN
000410 467     NAME := 'LAND' ; CLASS := LAND ;
000414 468     END ;
000414 469 WITH KW [19] DO
000414 470 BEGIN
000414 471     NAME := 'LET' ; CLASS := LETSY ;
000420 472     END ;
000420 473 WITH KW [20] DO
000420 474 BEGIN
000420 475     NAME := 'LOR' ; CLASS := LOR ;
000424 476     END ;
000424 477 WITH KW [21] DO
000424 478 BEGIN
000424 479     NAME := 'LSHIFT' ; CLASS := SHFOP ; OP := LSHF ;
000432 480     END ;

```

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```

000432 481 WITH KW [22] DO
000432 482 BEGIN
000432 483     NAME := 'LV'           ' ; CLASS := ADDROP           ; OP := LVOP ;
000440 484     END ;
000440 485 WITH KW [23] DO
000440 486 BEGIN
000440 487     NAME := 'MANIFEST'    ' ; CLASS := MANISY           ;
000444 488     END ;
000444 489 WITH KW [24] DO
000444 490 BEGIN
000444 491     NAME := 'NEQV'        ' ; CLASS := NEQVSY           ;
000450 492     END ;
000450 493 WITH KW [25] DO
000450 494 BEGIN
000450 495     NAME := 'NOT'         ' ; CLASS := NOTSY            ;
000454 496     END ;
000454 497 WITH KW [26] DO
000454 498 BEGIN
000454 499     NAME := 'OR'          ' ; CLASS := ORSY             ;
000460 500     END ;
000460 501 WITH KW [27] DO
000460 502 BEGIN
000460 503     NAME := 'READCH'     ' ; CLASS := READSY           ; OP := C ;
000466 504     END ;
000466 505 WITH KW [28] DO
000466 506 BEGIN
000466 507     NAME := 'READLN'    ' ; CLASS := READSY           ; OP := L ;
000473 508     END ;
000473 509 WITH KW [29] DO
000473 510 BEGIN
000473 511     NAME := 'REM'        ' ; CLASS := MULOP            ; OP := REM ;
000501 512     END ;
000501 513 WITH KW [30] DO
000501 514 BEGIN
000501 515     NAME := 'REPEAT'    ' ; CLASS := REPEATSY          ;
000505 516     END ;
000505 517 WITH KW [31] DO
000505 518 BEGIN
000505 519     NAME := 'RESULTIS'  ' ; CLASS := RESULTSY         ;
000511 520     END ;
000511 521 WITH KW [32] DO
000511 522 BEGIN
000511 523     NAME := 'RETURN'    ' ; CLASS := RETURNSY          ;
000515 524     END ;
000515 525 WITH KW [33] DO
000515 526 BEGIN
000515 527     NAME := 'RSHIFT'    ' ; CLASS := SHFOP            ; OP := RSHF ;
000523 528     END ;
000523 529 WITH KW [34] DO
000523 530 BEGIN
000523 531     NAME := 'RV'        ' ; CLASS := ADDROP           ; OP := RVOP ;
000531 532     END ;
000531 533 WITH KW [35] DO
000531 534 BEGIN
000531 535     NAME := 'STATIC'    ' ; CLASS := STATSY            ;
000535 536     END ;
000535 537 WITH KW [36] DO
000535 538 BEGIN
000535 539     NAME := 'SWITCHON'  ' ; CLASS := SWITCHSY         ;
000541 540     END ;

```

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```

000541 541 WITH KW [37] DO
000541 542 BEGIN
000541 543     NAME := 'TABLE'   ' ; CLASS := TABLESY ;
000545 544     END ;
000545 545 WITH KW [38] DO
000545 546 BEGIN
000545 547     NAME := 'TEST'   ' ; CLASS := TESTSY ;
000551 548     END ;
000551 549 WITH KW [39] DO
000551 550 BEGIN
000551 551     NAME := 'THEN'   ' ; CLASS := THENSY ;
000555 552     END ;
000555 553 WITH KW [40] DO
000555 554 BEGIN
000555 555     NAME := 'TO'     ' ; CLASS := TOSY ;
000561 556     END ;
000561 557 WITH KW [41] DO
000561 558 BEGIN
000561 559     NAME := 'TRUE'   ' ; CLASS := NUMBER ;
000565 560     END ;
000565 561 WITH KW [42] DO
000565 562 BEGIN
000565 563     NAME := 'UNLESS' ' ; CLASS := UNLESSY ;
000571 564     END ;
000571 565 WITH KW [43] DO
000571 566 BEGIN
000571 567     NAME := 'UNTIL'  ' ; CLASS := UNTILSY ;
000575 568     END ;
000575 569 WITH KW [44] DO
000575 570 BEGIN
000575 571     NAME := 'VALOF'  ' ; CLASS := VALOFSY ;
000601 572     END ;
000601 573 WITH KW [45] DO
000601 574 BEGIN
000601 575     NAME := 'VEC'    ' ; CLASS := VEC SY ;
000605 576     END ;
000605 577 WITH KW [46] DO
000605 578 BEGIN
000605 579     NAME := 'WHILE'  ' ; CLASS := WHILESY ;
000611 580     END ;
000611 581 WITH KW [47] DO
000611 582 BEGIN
000611 583     NAME := 'WRITELN' ' ; CLASS := WRITESY ; OP := L ;
000617 584     END ;
000617 585 WITH KW [48] DO
000617 586 BEGIN
000617 587     NAME := 'WRITEN' ' ; CLASS := WRITESY ; OP := N ;
000625 588     END ;
000625 589 WITH KW [49] DO
000625 590 BEGIN
000625 591     NAME := 'WRITED' ' ; CLASS := WRITESY ; OP := O ;
000633 592     END ;
000633 593 WITH KW [50] DO
000633 594 BEGIN
000633 595     NAME := 'WRITESTR' ' ; CLASS := WRITESY ; OP := S ;
000641 596     END ;
000641 597
000641 598 (* ERROR REPORTING ARRAY TABLE *)
000641 599
000641 600

```


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```

000641 601 REPORTARR [COMMA ] := ' , ' ;
000643 602 REPORTARR [DOSY ] := ' DO ' ;
000645 603 REPORTARR [TOSY ] := ' TO ' ;
000647 604 REPORTARR [BYSY ] := ' BY ' ;
000650 605 REPORTARR [SEMICOLON ] := ' ; ' ;
000652 606 REPORTARR [UNLESSY ] := ' UNLESS ' ;
000654 607 REPORTARR [FINISHSY ] := ' FINISH ' ;
000656 608 REPORTARR [FORSY ] := ' FOR ' ;
000660 609 REPORTARR [UNTILSY ] := ' UNTIL ' ;
000662 610 REPORTARR [COLON ] := ' : ' ;
000664 611 REPORTARR [GOTOSY ] := ' GOTO ' ;
000666 612 REPORTARR [VALOFSY ] := ' VALOF ' ;
000670 613 REPORTARR [ASGNQP ] := ' := ' ;
000672 614 REPORTARR [IFSY ] := ' IF ' ;
000674 615 REPORTARR [VECSY ] := ' VEC ' ;
000676 616 REPORTARR [STATSY ] := ' STATIC ' ;
000700 617 REPORTARR [INTOSY ] := ' INTO ' ;
000702 618 REPORTARR [ENDCASESY ] := ' ENDCASE ' ;
000704 619 REPORTARR [MANISY ] := ' MANIFEST ' ;
000706 620 REPORTARR [LETSY ] := ' LET ' ;
000710 621 REPORTARR [EQVSY ] := ' EQV ' ;
000712 622 REPORTARR [REPEATSY ] := ' REPEAT ' ;
000714 623 REPORTARR [HALTSY ] := ' HALT ' ;
000716 624 REPORTARR [LAND ] := ' LAND ' ;
000717 625 REPORTARR [NOTSY ] := ' NOT ' ;
000721 626 REPORTARR [NEQVSY ] := ' NEQV ' ;
000723 627 REPORTARR [LOR ] := ' LOR ' ;
000725 628 REPORTARR [VECAP ] := ' ! ' ;
000727 629 REPORTARR [CRSY ] := ' OR ' ;
000731 630 REPORTARR [ANDSY ] := ' AND ' ;
000733 631 REPORTARR [RESULTS ] := ' RESULTIS ' ;
000735 632 REPORTARR [READSY ] := ' READ.. ' ;
000737 633 REPORTARR [BESY ] := ' BE ' ;
000741 634 REPORTARR [RETURNSY ] := ' RETURN ' ;
000743 635 REPORTARR [LPARENT ] := ' ( ' ;
000745 636 REPORTARR [SWITCHSY ] := ' SWITCHON ' ;
000747 637 REPORTARR [RPARENT ] := ' ) ' ;
000751 638 REPORTARR [CASESY ] := ' CASE ' ;
000753 639 REPORTARR [TABLESY ] := ' TABLE ' ;
000755 640 REPORTARR [WRITESY ] := ' WRITE... ' ;
000757 641 REPORTARR [LBRACK ] := ' [ ' ;
000761 642 REPORTARR [CONDSY ] := ' -> ' ;
000763 643 REPORTARR [TESTSY ] := ' TEST ' ;
000765 644 REPORTARR [RBRACK ] := ' ] ' ;
000767 645 REPORTARR [DEFAULTSY ] := ' DEFAULT ' ;
000771 646 REPORTARR [THENSY ] := ' THEN ' ;
000773 647 REPORTARR [ID ] := ' IDENTIFIER ' ;
000775 648 REPORTARR [WHILESY ] := ' WHILE ' ;
000777 649 REPORTARR [ADDOP ] := ' + OR - ' ;
001001 650 REPORTARR [ADDROP ] := ' LV OR RV ' ;
001003 651 REPORTARR [KONST ] := ' CONSTANT ' ;
001005 652 REPORTARR [MULOP ] := ' * / REM ' ;
001007 653 REPORTARR [NUMBER ] := ' NUMBER ' ;
001011 654 REPORTARR [OTHERSY ] := ' ?????????? ' ;
001013 655 REPORTARR [RELOP ] := ' RELOP ' ;
001015 656 REPORTARR [SHFOP ] := ' L/R SHIFT ' ;
001017 657 REPORTARR [STRING ] := ' STRING ' ;
001021 658
001021 659 CH := ' ' ;
001023 660 END ; (* INITIALIZE *)

```

```

001214 661
001214 662 (*****
001214 663 *
001214 664 * THIS ROUTINE ENTERS A CONSTANT INTO THE CONSTANTS TABLE IF IT
001214 665 * HAS NOT BEEN ENTERED YET . THE CONSTANTS TABLE HAS BEEN ORGANIZED
001214 666 * AS A LINKED LIST , THUS ENTRIES ARE MADE TO THE END OF THE TABLE .
001214 667 * IF THE CONSTANT HAS ALLREADY BEEN ENTERED THEN FINDS ITS ENTRY .
001214 668 * THE RETURNED VALUE IS A POINTER TO THAT ENTRY .
001214 669 *
001214 670 *****
001214 671
001214 672 PROCEDURE LINKCONST ;
000004 673
000004 674 VAR P,Q : CTP ; FOUND : BOOLEAN ; KL : CSTCLASS ;
000010 675
000010 676 BEGIN (* LINKCONST *)
000010 677 KL:=C ^. KCLASS ;
000013 678 P := CTSTART ;
000015 679 Q := P ;
000016 680 FOUND := FALSE ;
000017 681 WHILE (P<>NIL) AND (NOT FOUND) DO
000023 682 BEGIN
000023 683 Q:=P ;
000024 684 IF Q ^. KCLASS = KL
000030 685 THEN BEGIN
000032 686 CASE KL OF
000033 687 INT : IF Q ^. VALU = C ^. VALU
000043 688 THEN FOUND:=TRUE ;
000053 689 STR : IF Q ^. STRLEN = C ^. STRLEN
000063 690 THEN IF Q ^. STRVALU = C ^. STRVALU
000075 691 THEN FOUND:=TRUE ;
000101 692 OTHERWISE ERROR(49) ;
000107 693 END ; (* CASE *)
000107 694 END ;
000107 695 P:=Q ^. NEXT ;
000114 696 END ;
000115 697 IF FOUND
000115 698 THEN BEGIN
000116 699 C1:=Q ;
000120 700 DISPOSE(C) ;
000122 701 END
000122 702 ELSE BEGIN
000123 703 C ^. NEXT := NIL ;
000130 704 CTLAST ^. NEXT := C ;
000135 705 CONSTADDR:=CONSTADDR+1 ;
000137 706 C ^. ADDR := CONSTADDR ;
000147 707 CTLAST := C ;
000150 708 C1 := C ;
000151 709 END ;
000151 710 END ; (* LINKCONST *)
000167 711
000167 712 (* THIS PROCEDURE PRINTS THE TITLE LINE ON EACH PAGE *)
000167 713 (* OF THE SYMBOLIC LISTING OF THE BCPL PROGRAM *)
000167 714
000167 715 PROCEDURE PRINTTITLE ;
000002 716
000002 717 BEGIN (* PRINTTITLE *)
000002 718 WRITELN('1') ;
000012 719 WRITELN ;
000014 720 WRITELN(TITLE1,' ':17,TITLE2,' ':17,DAT,TIM,TITLE3,PAGECNT:3) ;

```

SOURCE LISTING OF BCPL2

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```

000062 721  WRITELN ;
000064 722  WRITELN ;
000066 723  LINECNT := 0 ;
000070 724  PAGECNT := PAGECNT+1 ;
000071 725  END ; (* PRINTTITLE *)
000104 726
000104 727  (*****
000104 728  *
000104 729  * THIS IS THE LEXICAL ANALYZER ROUTINE FOR THE BCPL LANGUAGE . *
000104 730  * IT HAS BEEN ORGANIZED IN A FORM VERY CLOSE TO A STATE TABLE . *
000104 731  *
000104 732  *****)
000104 733
000104 734  PROCEDURE SCANNER ;
000002 735
000002 736  LABEL 1,4,5,6 ;
000002 737  VAR  FINISHED , ERR , DIG : BOOLEAN ;
000005 738         I , LGTH , J , K      : INTEGER ;
000011 739         STRBUF                : PACKED ARRAY [1..10] OF CHAR ;
000012 740         P                      : CTP ;
000013 741         VAL                   : PACKED ARRAY [1..20] OF CHAR ;
000015 742
000015 743  (* PRINTS ERROR MARKERS BELOW THE ERRONEOUS LINE *)
000015 744
000015 745  PROCEDURE PRINTERRORS ;
000002 746
000002 747  VAR I : INTEGER ;
000003 748
000003 749  BEGIN (* PRINTERRORS *)
000003 750      WRITE(' ':16) ;
000010 751      FOR I := 1 TO 80 DO
000012 752          BEGIN
000014 753              WRITE(ERRBUF[I]) ;
000033 754              ERRBUF[I]:=' ' ;
000047 755          END ;
000053 756      WRITELN ;
000054 757      TOTERR := TOTERR + ERRCNT ;
000056 758      ERRCNT := 0 ;
000057 759      LINECNT := LINECNT+1 ;
000061 760      IF LINECNT=60
000061 761          THEN PRINTTITLE ;
000064 762      ERRPOS := '0' ;
000066 763  END ; (* PRINTERRORS *)
000072 764
000072 765  (* PRINTS THE LINE THAT HAS JUST BEEN TRANSLATED *)
000072 766
000072 767  PROCEDURE PRINTLINE ;
000002 768
000002 769  VAR I : INTEGER ;
000003 770
000003 771  BEGIN (* PRINTLINE *)
000003 772      WRITE(' ',CARDcnt:5,' ');
000022 773      FOR I := 1 TO 80 DO WRITE(INBUF[I]) ;
000050 774      WRITELN ;
000051 775      LINECNT:=LINECNT+1 ;
000053 776      IF LINECNT=60 THEN PRINTTITLE ;
000056 777  END ; (* PRINTLINE *)
000064 778
000064 779  (* READS A NEW LINE , MAKES THE PREVIOUS LINE AND ITS *)
000064 780  (* ERROR MARKERS LINE BE PRINTED IF ANY EXIST *)

```


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```

000056 901             ELSE BEGIN
000061 902             NEW(P) ;
000063 903             P ^. KCLASS := INT ;
000072 904             P ^. VALU  := ' 0' ;
000100 905             IF (NOT RECOVERING) AND OPTIMIZE
000101 906             THEN LINKCONST(P,P) ;
000105 907             TOKEN.CSTADDR := P ;
000110 908             END ;
000110 909             END
000110 910             ELSE BEGIN
000111 911             TOKEN.CLASS := KW[MID].CLASS ;
000120 912             CASE TOKEN.CLASS OF
000121 913             READSY,
000121 914             WRITESY,
000121 915             MULOP,
000121 916             ADDOP,
000121 917             SHFOP,
000121 918             ADDROP : TOKEN.OP := KW[MID].OP ;
000131 919             OTHERWISE ;
000167 920             END ;
000167 921             END
000167 922             END
000167 923             ELSE TOKEN.CLASS := ID ;
000173 924             END ; (* RESERVED *)
000212 925
000212 926 BEGIN (* SCANNER *)
000212 927 REPEAT
000004 928     WHILE CH = ' ' DO
000007 929     BEGIN
000007 930     IF CHCNT >= 80
000007 931     THEN READLINE
000011 932     ELSE BEGIN
000014 933     CHCNT:=CHCNT+1 ;
000016 934     CH:=INBUF[CHCNT] ;
000030 935     END ;
000030 936     END ;
000031 937
000031 938     SYMSTART := CHCNT ;
000033 939     FINISHED := TRUE ;
000035 940
000035 941     CASE CH OF
000036 942     'A','B','C','D','E','F','G','H','I','J', (* IDENTIFIER OR KEYWORD *)
000036 943     'K','L','M','N','O','P','Q','R','S','T',
000036 944     'U','V','W','X','Y','Z' :
000036 945
000036 946     BEGIN
000036 947     I := 1 ;
000036 948     IDSTR[1] := CH ;
000040 949     CH := NEXTCHAR ;
000050 950     DIG := FALSE ;
000055 951     WHILE (CH IN IDCHARS) DO
000056 952     BEGIN
000061 953     IF I < 10
000061 954     THEN BEGIN
000064 955     I := I+1 ;
000065 956     IF CH IN DIGITS THEN DIG := TRUE ;
000071 957     IDSTR[I] := CH ;
000102 958     END ;
000102 959     CH := NEXTCHAR ;
000102 960

```

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```

000107 961         END ;
000110 962         IF I < 10 THEN FOR I := I+1 TO 10 DO IDSTR[I] := ' ' ;
000127 963         IF NOT DIG
000127 964             THEN BEGIN
000131 965                 RESERVED ;
000133 966                 IF TOKEN.CLASS=COMPASS
000133 967                     THEN BEGIN
000137 968                     WHILE CHCNT<80 DO
000142 969                         BEGIN
000142 970                             CHCNT:=CHCNT+1 ;
000143 971                             CH:=INBUF[CHCNT] ;
000156 972                             WRITE(CODE,CH) ;
000163 973                             END ;
000164 974                             WRITELN(CODE) ;
000166 975                             CH:=' ' ;
000170 976                             FINISHED:=FALSE ;
000171 977                             END
000171 978                         END
000171 979                     ELSE TOKEN.CLASS := ID ;
000175 980         END ;
000176 981         '0','1','2','3','4','5','6','7','8','9' : (* INTEGER CONSTANT *)
000176 982
000176 983         BEGIN
000176 984             VAL := '          ' ;
000176 985             I := 1 ;
000201 986             REPEAT
000202 987                 VAL[I] := CH ;
000202 988                 CH := NEXTCHAR ;
000220 989                 I := I+1 ;
000224 990             UNTIL ( NOT (CH IN DIGITS)) OR ( I>18) ;
000226 991             IF CH IN DIGITS
000231 992                 THEN BEGIN
000231 993                     ERROR(23) ;
000233 994                     REPEAT
000235 995                         CH:=NEXTCHAR ;
000235 996                     UNTIL NOT(CH IN DIGITS) ;
000242 997                     VAL := MAXINTEGER ;
000244 998                 END
000247 999             ELSE BEGIN
000247 1000                 J := I-1 ;
000250 1001                 K := 20 ;
000252 1002                 WHILE J>0 DO
000253 1003                     BEGIN
000255 1004                         VAL[K] := VAL[J] ;
000255 1005                         J := J-1 ;
000302 1006                         K := K-1 ;
000303 1007                     END ;
000304 1008                 FOR I:=1 TO K DO VAL[I]:=' ' ;
000305 1009                 I:=3 ;
000327 1010                 WHILE I<=20 DO
000330 1011                     BEGIN
000333 1012                         IF VAL[I] = ' ' THEN GOTO 1 ;
000333 1013                         IF VAL[I] > MAXINTEGER[I]
000345 1014                             THEN BEGIN
000363 1015                             ERROR(23) ;
000367 1016                             VAL := MAXINTEGER ;
000371 1017                             GOTO 1 ;
000374 1018                         END ;
000375 1019                         I := I+1 ;
000375 1020

```

```

000377 1021             END ;
000400 1022             END ;
000400 1023 1 :
000400 1024     TOKEN . CLASS := NUMBER ;
000403 1025     NEW(P) ;
000405 1026     P ^ .KLASS := INT ;
000414 1027     P ^ .VALU := VAL ;
000422 1028     IF (NOT RECOVERING) AND OPTIMIZE
000423 1029     THEN LINKCONST ( P,P ) ;
000427 1030     TOKEN.CSTADDR:=P;
000432 1031     END ;
000433 1032
000433 1033 '* ' : (* COLON OR ASSIGN SYMBOL *)
000433 1034
000433 1035     BEGIN
000433 1036     CH := NEXTCHAR ;
000440 1037     IF CH = '='
000440 1038     THEN BEGIN
000442 1039         TOKEN . CLASS := ASGNOP ;
000445 1040         CH := NEXTCHAR ;
000451 1041         END
000451 1042     ELSE TOKEN . CLASS := COLON ;
000455 1043     END ;
000456 1044
000456 1045 '<' : (* LESSTHEN OR LESSTHENOREQUAL OR NOTEQUAL OPERATOR *)
000456 1046
000456 1047     BEGIN
000456 1048     CH := NEXTCHAR ;
000463 1049     TOKEN . CLASS := RELOP ;
000466 1050     IF CH = '='
000466 1051     THEN BEGIN
000470 1052         TOKEN . OP := LEOP ;
000472 1053         CH := NEXTCHAR ;
000477 1054         END
000477 1055     ELSE IF CH = '>'
000500 1056     THEN BEGIN
000502 1057         TOKEN . OP := NEOP ;
000505 1058         CH := NEXTCHAR ;
000511 1059         END
000511 1060     ELSE TOKEN . OP := LTOP ;
000515 1061     END ;
000516 1062
000516 1063 '>' : (* GREATERTHEN OR GREATERTHENOREQUAL OPERATOR *)
000516 1064
000516 1065     BEGIN
000516 1066     CH := NEXTCHAR ;
000523 1067     TOKEN . CLASS := RELOP ;
000526 1068     IF CH = '='
000526 1069     THEN BEGIN
000530 1070         TOKEN . OP := GEOP ;
000532 1071         CH := NEXTCHAR ;
000537 1072         END
000537 1073     ELSE TOKEN . OP := GTOP ;
000543 1074     END ;
000544 1075
000544 1076 '* ' : (* OCTAL KONSTANT *)
000544 1077
000544 1078     BEGIN
000544 1079     CH := NEXTCHAR ;
000551 1080     VAL := ' ' ;

```



```

000554 1081     IF NOT (CH IN ODIGITS)
000556 1082     THEN BEGIN
000557 1083         ERROR(1) ;
000560 1084         IF CH IN DIGITS
000560 1085         THEN REPEAT
000563 1086             CH := NEXTCHAR ;
000570 1087             UNTIL NOT (CH IN DIGITS) ;
000572 1088     END
000572 1089     ELSE BEGIN
000573 1090         I:=1 ;
000575 1091         REPEAT
000575 1092             VAL[I] := CH ;
000613 1093             CH := NEXTCHAR ;
000617 1094             I:=I+1 ;
000621 1095             UNTIL ( NOT (CH IN ODIGITS)) OR (I>20) ;
000624 1096             IF CH IN ODIGITS
000624 1097             THEN BEGIN
000626 1098                 ERROR(23) ;
000630 1099                 REPEAT
000630 1100                     CH:=NEXTCHAR ;
000635 1101                     UNTIL NOT (CH IN DIGITS) ;
000637 1102                     VAL:=MAXOCTAL ;
000642 1103                 END
000642 1104             ELSE IF CH IN DIGITS
000643 1105             THEN BEGIN
000645 1106                 ERROR(1) ;
000647 1107                 REPEAT
000647 1108                     CH:= NEXTCHAR ;
000654 1109                     UNTIL NOT(CH IN DIGITS) ;
000656 1110                     VAL := MAXOCTAL ;
000661 1111                 END
000661 1112             ELSE BEGIN
000662 1113                 J:=I-1 ;
000664 1114                 K:=20 ;
000665 1115                 WHILE J>0 DO
000667 1116                     BEGIN
000667 1117                         VAL[K] := VAL[J] ;
000714 1118                         K:=K-1 ;
000715 1119                         J:=J-1 ;
000716 1120                     END ;
000717 1121                     FOR I:=1 TO K DO VAL[I]:='0' ;
000741 1122                     END ;
000741 1123                 END ;
000741 1124             TOKEN . CLASS := NUMBER ;
000744 1125             NEW(P) ;
000746 1126             P ^ .KLASS := INT ;
000755 1127             P ^ .VALU := VAL ;
000763 1128             IF (NOT RECOVERING) AND OPTIMIZE
000764 1129             THEN LINKCONST ( P,P ) ;
000770 1130             TOKEN.CSTADDR:=P ;
000773 1131     END ;
000774 1132
000774 1133     '-' : (* MINUS OR COND SYMBOL *)
000774 1134
000774 1135     BEGIN
000774 1136         TOKEN . CLASS := ADDOP ;
000777 1137         CH := NEXTCHAR ;
001004 1138         IF CH = '>'
001004 1139         THEN BEGIN
001006 1140             TOKEN . CLASS := CONDSY ;

```

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```

001011 1141          CH := NEXTCHAR ;
001015 1142          END
001015 1143          ELSE TOKEN . OP := MINUS ;
001021 1144          END ;
001022 1145
001022 1146          ';' , '(' , ')' , '[' , ']' , ',' , '!' , '*' , '+' , '=' : (* REST SYMBOLS *)
001022 1147
001022 1148          BEGIN
001022 1149              TOKEN := RESTSYMBOLS [CH] ;
001026 1150              CH := NEXTCHAR ;
001033 1151          END ;
001034 1152
001034 1153          '/' : (* SLASH OR COMMENT *)
001034 1154
001034 1155          BEGIN
001034 1156              CH := NEXTCHAR ;
001041 1157              IF CH = '/'
001041 1158                  THEN BEGIN
001043 1159                      READLINE ;
001044 1160                      FINISHED := FALSE ;
001046 1161                      CH := NEXTCHAR ;
001052 1162                      END
001052 1163                  ELSE BEGIN
001053 1164                      TOKEN . CLASS := MULOP ;
001056 1165                      TOKEN . OP := RDIV ;
001061 1166                      END ;
001061 1167          END ;
001062 1168
001062 1169          '"' : (* CHARACTER STRINGS *)
001062 1170
001062 1171          BEGIN
001062 1172              LGTH := 0 ;
001064 1173              FOR I := 1 TO 10 DO STRBUF[I] := ' ' ;
001100 1174              ERR := FALSE ;
001101 1175              UNCLOSED := TRUE ;
001103 1176
001103 1177              CHCNT:=CHCNT+1 ;
001105 1178              IF CHCNT > 80
001105 1179                  THEN BEGIN
001107 1180                      READLINE ;
001110 1181                      CHCNT:=1 ;
001112 1182                      END ;
001112 1183              IF INBUF[CHCNT] = '"' THEN GOTO 6 ;
001125 1184              LGTH := 1 ;
001127 1185              STRBUF[LGTH] := INBUF[CHCNT] ;
001147 1186
001147 1187          4 :
001147 1188              CHCNT:=CHCNT+1 ;
001151 1189              IF CHCNT > 80
001151 1190                  THEN BEGIN
001153 1191                      READLINE ;
001155 1192                      CHCNT:=1 ;
001157 1193                      END ;
001157 1194              IF INBUF[CHCNT] = '"' THEN GOTO 6 ;
001172 1195          5 :
001172 1196              LGTH:=LGTH+1 ;
001174 1197              IF (LGTH > 10) AND (NOT ERR)
001177 1198                  THEN BEGIN
001200 1199                      SYMSTART:=CHCNT ;
001202 1200                      ERROR(36) ;

```

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```

001203 1201             ERR := TRUE ;
001205 1202             END ;
001205 1203             IF NOT ERR THEN STRBUF[LGTH] := INBUF[CHCNT] ;
001230 1204             GOTO 4 ;
001231 1205   6 :
001231 1206             CHCNT:=CHCNT+1 ;
001233 1207             IF CHCNT > 80
001233 1208                 THEN BEGIN
001235 1209                 READLINE ;
001237 1210                 CHCNT:=1 ;
001241 1211                 END ;
001241 1212             IF INBUF[CHCNT] = '' THEN GOTO 5 ;
001254 1213
001254 1214   (* END OF STRING DETECTION *)
001254 1215
001254 1216             CH:=INBUF[CHCNT] ;
001270 1217             UNCLOSED := FALSE ;
001271 1218             IF LGTH = 0
001271 1219                 THEN BEGIN
001273 1220                 ERROR(3) ;
001275 1221                 LGTH := 1 ;
001277 1222                 STRBUF[LGTH] := ' ' ;
001306 1223                 END ;
001306 1224             IF ERR THEN LGTH:=10 ;
001311 1225             TOKEN . CLASS := STRING ;
001314 1226             NEW(P) ;
001316 1227             P ^ .KLASS := STR ;
001325 1228             P ^ .STRLEN := LGTH ;
001334 1229             FOR I:=1 TO 10 DO P ^ .STRVALU[I] := STRBUF[I] ;
001362 1230             IF (NOT RECOVERING) AND OPTIMIZE
001363 1231                 THEN LINKCONST ( P,P ) ;
001367 1232             TOKEN.CSTADDR:=P ;
001372 1233             END ;
001373 1234
001373 1235   OTHERWISE (* ILLEGAL SYMBOL OF THE LANGUAGE *)
001436 1236
001436 1237   BEGIN
001436 1238       ERROR(4) ;
001440 1239       CH := NEXTCHAR ;
001445 1240       FINISHED := FALSE ;
001446 1241       END ;
001446 1242   END ; (* CASE *)
001446 1243
001446 1244   UNTIL FINISHED ;
001450 1245
001450 1246   END ; (* SCANNER *)
001476 1247
001476 1248   (* ERROR RECOVERY ROUTINES *)
001476 1249
001476 1250   (*****
001476 1251   *
001476 1252   * THIS ROUTINE GETS NEXT TOKEN IF THE CURRENT TOKEN IS THE
001476 1253   * REQUIRED ONE OTHERWISE STARTS ERROR RECOVERY
001476 1254   *
001476 1255   *****)
001476 1256
001476 1257   PROCEDURE MUSTBE ;
000003 1258
000003 1259   BEGIN (* MUSTBE *)
000003 1260       IF RECOVERING

```

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```

000004 1261     THEN BEGIN
000006 1262         SKIPPING := TRUE ;
000007 1263         WHILE TOKEN.CLASS <> S DO SCANNER ;
000014 1264         SKIPPING := FALSE ;
000016 1265         SCANNER ;
000017 1266         RECOVERING := FALSE ;
000021 1267         END
000021 1268     ELSE IF TOKEN.CLASS = S
000022 1269         THEN SCANNER
000025 1270         ELSE REPORT(S) ;
000032 1271 END ; (* MUSTBE *)
000036 1272
000036 1273 (*****
000036 1274 *
000036 1275 * THIS FUNCTION RETURNS TRUE AND ADVANCES TO THE NEXT TOKEN
000036 1276 * IF THE CURRENT TOKEN IS THE EXPECTED ONE , OTHERWISE
000036 1277 * RETURNS FALSE .
000036 1278 *
000036 1279 *****
000036 1280
000036 1281 FUNCTION HAVE ;
000006 1282
000006 1283 BEGIN (* HAVE *)
000006 1284     IF TOKEN.CLASS = S
000006 1285     THEN BEGIN
000011 1286         SCANNER ;
000012 1287         HAVE := TRUE ;
000014 1288     END
000014 1289     ELSE HAVE := FALSE ;
000017 1290 END ; (* HAVE *)
000024 1291
000024 1292 (*****
000024 1293 *
000024 1294 * THIS ROUTINE REPORTS AN ERROR DURING RECOVERY
000024 1295 *
000024 1296 *****
000024 1297
000024 1298 PROCEDURE REPORT ;
000003 1299
000003 1300 BEGIN (* REPORT *)
000003 1301     IF NOT RECOVERING
000004 1302     THEN BEGIN
000006 1303         IF ERRBUF[SYMSTART] = ' '
000016 1304         THEN BEGIN
000021 1305             ERRCNT:=ERRCNT+1 ;
000022 1306             IF ERRPOS='9'
000022 1307             THEN ERRPOS:='*'
000025 1308             ELSE IF ERRPOS='*'
000027 1309             THEN
000031 1310                 ELSE ERRPOS:=SUCC(ERRPOS) ;
000035 1311             END
000035 1312             ELSE TOTERR:=TOTERR+1 ;
000040 1313             ERRBUF[SYMSTART] := ERRPOS ;
000055 1314             WRITE(' ** POSITION',ERRCNT:3) ;
000066 1315             WRITE(' ** ERROR 37 ** ') ;
000073 1316             WRITE(REPORTARR [TOKEN.CLASS],' FOUND WHERE ') ;
000110 1317             WRITE(REPORTARR [S],' EXPECTED ') ;
000124 1318             WRITELN ;
000126 1319             RECOVERING := TRUE ;
000130 1320             LINECNT:=LINECNT+1 ;

```

```

000132 1321         IF LINECNT=60 THEN PRINTTITLE ;
000134 1322             END
000134 1323 END ; (* REPORT *)
000147 1324
000147 1325 (*****
000147 1326 *
000147 1327 * THIS ROUTINE SKIPS UNTIL AN ACCEPTABLE TOKEN IS *
000147 1328 * FOUND TO RECOVER PREVIOUS ERROR . *
000147 1329 *
000147 1330 *****
000147 1331
000147 1332 PROCEDURE SKIP ;
000003 1333
000003 1334 BEGIN (* SKIP *)
000003 1335     SKIPPING := TRUE ;
000006 1336     WHILE NOT (TOKEN.CLASS IN LSYS) DO SCANNER ;
000014 1337     SKIPPING := FALSE ;
000016 1338     ERROR(6) ;
000017 1339     XTOP:=0 ;
000021 1340 END ; (* SKIP *)
000023 1341
000023 1342 (*****
000023 1343 *
000023 1344 * THIS IS THE STARTING POINT OF DECLARATION ROUTINES *
000023 1345 * CALLED AT THE BEGINNING OF A BCPL BLOCK LIKE A *
000023 1346 * PROCEDURE , FUNCTION , OR MAIN PROGRAM . *
000023 1347 *
000023 1348 *****
000023 1349
000023 1350 PROCEDURE DECLARATION ;
000003 1351
000003 1352 BEGIN (* DECLARATION *)
000003 1353     CASE TOKEN.CLASS OF
000007 1354
000007 1355         LETSY : (* FUNCTION OR ROUTINE DECLARATION *)
000007 1356             BEGIN
000007 1357                 SCANNER ;
000010 1358                 DECLIST ;
000011 1359                 WHILE HAVE(ANDSY) DO DECLIST ;
000017 1360                 SUCDECLARATION := TRUE ;
000021 1361             END ;
000022 1362
000022 1363         STATSY : (* STATIC DECLARATION *)
000022 1364             BEGIN
000022 1365                 SCANNER ;
000023 1366                 STATIC ;
000024 1367                 SUCDECLARATION := TRUE ;
000026 1368             END ;
000027 1369
000027 1370         MANISY : (* MANIFEST DECLARATION *)
000027 1371             BEGIN
000027 1372                 SCANNER ;
000030 1373                 MANIFEST ;
000031 1374                 SUCDECLARATION := TRUE ;
000033 1375             END ;
000034 1376
000034 1377         OTHERWISE SUCDECLARATION := FALSE ;
000052 1378
000052 1379     END ; (* CASE *)
000052 1380 END ; (* DECLARATION *)

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```

000056 1381
000056 1382 (*****
000056 1383 *
000056 1384 * THIS ROUTINE RECOGNIZES THE DEFINITION OF A PROCEDURE ,
000056 1385 * A FUNCTION , A VECTOR , OR A TABLE AND STARTS RELATED ACTION .
000056 1386 *
000056 1387 *****
000056 1388
000056 1389
000056 1390 PROCEDURE DECLIST ;
000002 1391
000002 1392 VAR P,PA,PC : IDP ; C : CTP ; S : PACKED ARRAY [1..10] OF CHAR ;
000007 1393
000007 1394 BEGIN (* FUNCTION OR ROUTINE DECLARATION *)
000007 1395   IF TOKEN.CLASS <> ID
000004 1396     THEN BEGIN
000010 1397       ERROR(5) ;
000011 1398       SKIP([SEMICOLON,ANDSY]) ;
000013 1399     END
000013 1400   ELSE BEGIN
000014 1401     S:=IDSTR ;
000016 1402     SEARCHID(SALEV) ;
000021 1403     PA := IDPTR ;
000023 1404     SEARCHID(SCLEV) ;
000026 1405     PC := IDPTR ;
000030 1406     SCANNER ;
000031 1407     CASE TOKEN.CLASS OF
000034 1408       LPARENT :
000034 1409         BEGIN (*LPARENT *)
000034 1410           IF PA <> NIL
000034 1411             THEN BEGIN
000037 1412               ERROR(18) ;
000040 1413               SKIP([SEMICOLON,ANDSY]) ;
000042 1414             END
000042 1415           ELSE BEGIN
000043 1416             ENTERID(ENLEV) ;
000046 1417             NEW(C) ;
000050 1418             WITH C^ DO
000055 1419               BEGIN
000055 1420                 KLAS := STR ;
000060 1421                 STRVALU:=S ;
000061 1422                 STRLEN := 10;
000064 1423               END ;
000064 1424             LINKCONST(C,C) ;
000065 1425             SCANNER ;
000066 1426             FPL(LSYS+[RPARENT]) ;
000071 1427             MUSTBE(RPARENT) ;
000074 1428             IF TOKEN.CLASS = BESY
000074 1429               THEN BEGIN
000077 1430                 CLEVPTR ^ . P := TRUE ;
000106 1431                 CLEVPTR ^ . PFADDR := PROCADDR+1 ;
000113 1432                 PROCADDR := CLEVPTR ^ . PFADDR ;
000120 1433                 SCANNER ;
000121 1434                 PROCBODY(LSYS,C) ;
000124 1435               END
000124 1436             ELSE IF TOKEN.CLASS = RELOP
000125 1437               THEN
000130 1438                 BEGIN
000130 1439                   IF TOKEN.OP = EQOP
000130 1440                     THEN SCANNER

```

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```

000132 1441           ELSE ERROR(8) ;
000136 1442           CLEVPTR ^. P := FALSE ;
000145 1443           CLEVPTR ^. PFADDR :=FUNCADDR+1;
000152 1444           FUNCADDR := FUNCADDR + 1 ;
000153 1445           FUNCBODY(LSYS,C) ;
000156 1446           END
000156 1447           ELSE
000157 1448           BEGIN
000157 1449           ERROR(7) ;
000161 1450           SKIP([SEMICOLON,ANDSY]) ;
000163 1451           FREELEVEL ;
000164 1452           END ;
000164 1453           END ;
000164 1454           END ; (* LPARENT *)
000165 1455           RELOP : (* VECTOR OR TABLE DEFINITION *)
000165 1456           BEGIN
000165 1457           IF PC <> NIL
000165 1458           THEN BEGIN
000170 1459           ERROR(14) ;
000171 1460           SKIP([SEMICOLON,ANDSY]) ;
000173 1461           END
000173 1462           ELSE BEGIN
000174 1463           ENTERID(ECLEV) ;
000177 1464           P := IDPTR ;
000201 1465           IF TOKEN.CLASS = RELOP
000201 1466           THEN IF TOKEN.OP = EQOP
000205 1467           THEN SCANNER
000207 1468           ELSE ERROR(8) ;
000213 1469           IF TOKEN.CLASS = VECSY
000213 1470           THEN VECTOR(P)
000220 1471           ELSE IF TOKEN.CLASS = TABLESY
000222 1472           THEN TABLE(P)
000226 1473           ELSE BEGIN
000227 1474           ERROR(9) ;
000231 1475           SKIP([SEMICOLON,ANDSY]) ;
000233 1476           END ;
000233 1477           END ;
000233 1478           END ; (* RELOP *)
000234 1479           OTHERWISE BEGIN
000252 1480           ERROR(10) ;
000254 1481           SKIP([SEMICOLON,ANDSY]) ;
000256 1482           END ; (* OTHERWISE *)
000256 1483           END ; (* CASE *)
000256 1484           END ; (* ELSE *)
000256 1485           END ; (* DECLIST *)
000273 1486
000273 1487           (*****
000273 1488           *
000273 1489           * THIS ROUTINE HANDLES THE FORMAL PARAMETERS OF A *
000273 1490           * PROCEDURE DECLARATION *
000273 1491           *
000273 1492           *****
000273 1493
000273 1494           PROCEDURE FPL ;
000003 1495
000003 1496           BEGIN (* FPL *)
000003 1497           IF TOKEN.CLASS = ID
000004 1498           THEN BEGIN
000010 1499           SEARCHID(SCLEV) ;
000013 1500           IF IDPTR = NIL

```

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```

000013 1501         THEN BEGIN
000016 1502             ENTERID(ECLEV) ;
000021 1503             IDPTR ^ . KCLASS := VARS ;
000030 1504             IDPTR ^ . VADDR := CLEVPTR ^ . ADDRESS ;
000044 1505             IDPTR ^ . TAB := FALSE ;
000053 1506             IDPTR ^ . VEC := FALSE ;
000060 1507             IDPTR ^ . VALLINK := NIL ;
000065 1508             IDPTR ^ . NOOFELEM := 0 ;
000074 1509             BUILDPARAM ;
000075 1510             SCANNER ;
000076 1511         END
000076 1512     ELSE BEGIN
000077 1513         ERROR(14) ;
000101 1514         SCANNER ;
000102 1515     END
000102 1516     END
000102 1517     ELSE IF TOKEN.CLASS <> RPARENT
000103 1518         THEN BEGIN
000106 1519             ERROR(5) ;
000107 1520             SKIP([COMMA,RPARENT]) ;
000111 1521         END ;
000111 1522     WHILE HAVE(COMMA) DO
000115 1523         BEGIN
000115 1524             IF TOKEN.CLASS = ID
000115 1525                 THEN BEGIN
000121 1526                     SEARCHID(SCLEV) ;
000124 1527                     IF IDPTR = NIL
000124 1528                         THEN BEGIN
000127 1529                             ENTERID(ECLEV) ;
000132 1530                             IDPTR ^ . KCLASS := VARS ;
000141 1531                             IDPTR ^ . VADDR := CLEVPTR ^ . ADDRESS ;
000155 1532                             IDPTR ^ . TAB := FALSE ;
000164 1533                             IDPTR ^ . VEC := FALSE ;
000171 1534                             IDPTR ^ . VALLINK := NIL ;
000176 1535                             IDPTR ^ . NOOFELEM := 0 ;
000205 1536                             BUILDPARAM ;
000206 1537                             SCANNER ;
000207 1538                         END
000207 1539                     ELSE BEGIN
000210 1540                         ERROR(14) ;
000212 1541                         SCANNER ;
000213 1542                     END
000213 1543                 END
000213 1544             ELSE BEGIN
000214 1545                 ERROR(5) ;
000216 1546                 SKIP([COMMA,RPARENT]) ;
000220 1547             END ;
000220 1548         END ; (* WHILE *)
000221 1549     END ; (* FPL *)
000224 1550
000224 1551     (*****
000224 1552     *
000224 1553     *   THIS ROUTINE LINKS TOGETHER THE FORMAL PARAMETERS   *
000224 1554     *   RECOGNIZED BY PROCEDURE FPL                         *
000224 1555     *
000224 1556     *****)
000224 1557
000224 1558     PROCEDURE BUILDPARAM ;
000002 1559
000002 1560     VAR P,Q : IDP ;

```


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```

000004 1561
000004 1562 BEGIN (* BUILDPARAM *)
000004 1563   CLEVPTR ^ . PARNO := CLEVPTR ^ . PARNO + 1 ;
000020 1564   P := CLEVPTR ^ . PPTR ;
000025 1565   IF P = NIL
000025 1566     THEN BEGIN
000027 1567       CLEVPTR ^ . PPTR := IDPTR ;
000036 1568       IDPTR ^ . NEXT := NIL ;
000045 1569     END
000045 1570   ELSE BEGIN
000046 1571     WHILE P <> NIL DO
000051 1572       BEGIN
000051 1573         Q := P ;
000052 1574         P := P ^ . NEXT ;
000057 1575       END ;
000060 1576       Q ^ . NEXT := IDPTR ;
000070 1577       IDPTR ^ . NEXT := NIL ;
000076 1578     END ;
000076 1579 END ; (* BUILDPARAM *)
000104 1580
000104 1581 (*****
000104 1582 *
000104 1583 * THIS ROUTINE HANDLES THE DECLARATION OF A BCPL VECTOR
000104 1584 *
000104 1585 *****)
000104 1586
000104 1587 PROCEDURE VECTOR ;
000003 1588
000003 1589 BEGIN (* VECTOR *)
000003 1590   SCANNER ;
000005 1591   IF TOKEN.CLASS = ID
000005 1592     THEN BEGIN
000011 1593     SEARCHID(SALEV) ;
000014 1594     IF IDPTR <> NIL
000014 1595       THEN IF IDPTR ^ . KCLASS = KONS
000023 1596         THEN IF IDPTR ^ . VALU ^ . KCLASS = INT
000035 1597           THEN WITH P ^ DO
000043 1598             BEGIN
000043 1599               KCLASS := VARS ;
000046 1600               VADDR := CLEVPTR ^ . ADDRESS ;
000056 1601               VEC := TRUE ;
000061 1602               TAB := FALSE ;
000063 1603               VALLINK := NIL ;
000064 1604               NOOFFELEM := CONV(IDPTR ^ . VALU ^ . VALU)+1 ;
000104 1605               CLEVPTR ^ . ADDRESS := CLEVPTR ^ .
000114 1606                 ADDRESS + NOOFFELEM ;
000120 1607               SCANNER ;
000121 1608             END
000121 1609           ELSE BEGIN
000122 1610             ERROR(11) ;
000124 1611             FREENODE(P) ;
000126 1612             SCANNER ;
000127 1613           END
000127 1614         ELSE BEGIN
000130 1615           ERROR(11) ;
000132 1616           FREENODE(P) ;
000134 1617           SCANNER ;
000135 1618         END
000135 1619       ELSE BEGIN
000136 1620         ERROR(13) ;

```

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```

000140 1621          FREENODE(P);
000142 1622          SCANNER ;
000143 1623          END
000143 1624          END
000143 1625      ELSE IF TOKEN.CLASS = NUMBER
000144 1626          THEN WITH P ^ DO
000153 1627          BEGIN
000153 1628              KCLASS := VARS ;
000156 1629              VADDR := CLEVPTR ^ . ADDRESS ;
000166 1630              VEC   := TRUE ;
000167 1631              TAB   := FALSE ;
000171 1632              VALLINK := NIL ;
000173 1633              NOOFELEM := CONV(TOKEN.CSTADDR ^ . VALU)+ 1 ;
000210 1634              CLEVPTR ^ . ADDRESS := CLEVPTR ^ . ADDRESS+NOOFELEM ;
000223 1635              SCANNER ;
000224 1636          END
000224 1637      ELSE BEGIN
000225 1638          ERROR(11) ;
000227 1639          FREENODE(P) ;
000231 1640          IF TOKEN.CLASS <> SEMICOLON THEN SCANNER ;
000235 1641      END ;
000235 1642  END ; (* VECTOR *)
000241 1643
000241 1644  (*****
000241 1645  *
000241 1646  * THIS ROUTINE HANDLES A TABLE DEFINITON *
000241 1647  *
000241 1648  *****)
000241 1649
000241 1650
000241 1651
000241 1652  PROCEDURE TABLE ;
000003 1653
000003 1654  VAR C : CTP ; LINKED : BOOLEAN ;
000005 1655
000005 1656  (* DROPS THE ENTRY OF THE TABLE FROM THE SYMBOL TABLE *)
000005 1657
000005 1658  PROCEDURE DROPLINK ( DROP : IDP ) ;
000003 1659
000003 1660  PROCEDURE FOLLOWIDP ( R : IDP ) ;
000003 1661
000003 1662  BEGIN (* FOLLOWIDP *)
000003 1663      IF R <> NIL
000004 1664          THEN BEGIN
000006 1665              IF R ^ . LLINK = DROP
000012 1666                  THEN R ^ . LLINK := NIL
000021 1667                  ELSE FOLLOWIDP(R ^ . LLINK) ;
000030 1668              IF R ^ . RLINK = DROP
000035 1669                  THEN R ^ . RLINK := NIL
000043 1670                  ELSE FOLLOWIDP ( R ^ . RLINK ) ;
000052 1671          END ;
000052 1672  END ; (* FOLLOWIDP *)
000056 1673
000056 1674  BEGIN (* DROPLINK *)
000056 1675      FOLLOWIDP ( CLEVPTR ) ;
000006 1676  END ; (* DROPLINK *)
000012 1677
000012 1678  BEGIN (* TABLE *)
000012 1679      OPTIMIZE := FALSE ;
000006 1680  WITH P ^ DO

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```

000012 1681 BEGIN
000012 1682     KCLASS := VARS ;
000015 1683     VADDR := CLEVPTR ^ . ADDRESS ;
000025 1684     VEC := FALSE ;
000027 1685     TAB := TRUE ;
000031 1686     VALLINK := NIL ;
000033 1687     NOOFELEM := 1 ;
000035 1688     END ;
000035 1689     SCANNER ;
000036 1690     CST(P) ;
000040 1691     WHILE HAVE(COMMA) DO CST(P) ;
000047 1692     IF P ^ . VALLINK = NIL
000054 1693     THEN BEGIN
000055 1694         ERROR (19) ;
000057 1695         DROPLINK ( P ) ;
000061 1696         DISPOSE ( P ) ;
000063 1697         CLEVPTR ^ . ADDRESS := CLEVPTR ^ . ADDRESS -1 ;
000076 1698     END
000076 1699     ELSE CLEVPTR ^ . ADDRESS := CLEVPTR ^ . ADDRESS+P ^ . NOOFELEM ;
000116 1700     OPTIMIZE := TRUE ;
000120 1701 END ; (* TABLE *)
000130 1702
000130 1703 (*****
000130 1704 *
000130 1705 * THIS ROUTINE RECOGNIZES AND ENTERS VALUES OF A TABLE INTO *
000130 1706 * CONSTANTS TABLE AND LINKS THEM TOGETHER AS A LIST . *
000130 1707 *
000130 1708 *****
000130 1709
000130 1710 PROCEDURE CST ;
000003 1711
000003 1712 VAR C : CTP ; I : INTEGER ;
000005 1713
000005 1714     PROCEDURE TABVALUNTER(C:CTP) ;
000003 1715
000003 1716     BEGIN (* TABVALUNTER *)
000003 1717         CTLAST ^ . NEXT := C ;
000011 1718         C ^ . NEXT := NIL ;
000016 1719         CONSTADDR := CONSTADDR+1 ;
000020 1720         C ^ . ADDR := CONSTADDR ;
000030 1721         CTLAST := C ;
000031 1722         IF P ^ . VALLINK = NIL
000036 1723         THEN P ^ . VALLINK := CTLAST ;
000044 1724     END ; (* TABVALUNTER *)
000050 1725
000050 1726 BEGIN (* CST *)
000050 1727     IDPTR := NIL ;
000006 1728     IF TOKEN.CLASS IN [NUMBER,STRING]
000006 1729     THEN BEGIN
000011 1730         P ^ . NOOFELEM := P ^ . NOOFELEM + 1 ;
000026 1731         TABVALUNTER(TOKEN.CSTADDR) ;
000030 1732         SCANNER ;
000031 1733     END
000031 1734     ELSE IF TOKEN.CLASS = ID
000032 1735     THEN BEGIN
000035 1736         SEARCHID(SALEV) ;
000040 1737         IF IDPTR <> NIL
000040 1738         THEN IF IDPTR ^ .KCLASS = KONS
000047 1739         THEN BEGIN
000051 1740             NEW (C) ;

```

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```

000053 1741      C ^: NEXT := NIL ;
000060 1742      CONSTADDR := CONSTADDR + 1 ;
000062 1743      C ^: ADDR := CONSTADDR ;
000072 1744      C ^: KCLASS:= IDPTR^.VALU^.KCLASS;
000112 1745      CASE C ^: KCLASS OF
000117 1746      INT : C^.VALU:=IDPTR^.VALU^.VALU;
000136 1747      STR : BEGIN
000136 1748          C^.STRLEN:=IDPTR ^:VALU ^:
000152 1749              STRLEN ;
000156 1750          FOR I:=1 TO C^.STRLEN DO
000164 1751              C ^: STRVALU[I] :=
000176 1752                  IDPTR^.VALU^.STRVALU[I];
000225 1753          END ;
000226 1754      END ; (* CASE *)
000232 1755      LINKCONST(C,C) ;
000234 1756      P ^: NOOFELEM := P ^: NOOFELEM + 1 ;
000252 1757      TABVALUNTER(C) ;
000254 1758      SCANNER ;
000255 1759      END
000255 1760      ELSE BEGIN
000256 1761          ERROR (12) ;
000260 1762          SCANNER ;
000261 1763      END
000261 1764      ELSE BEGIN
000262 1765          ERROR(13) ;
000264 1766          ERROR(12) ;
000266 1767          SCANNER ;
000267 1768          END ;
000267 1769      END
000267 1770      ELSE BEGIN
000270 1771          ERROR(12) ;
000272 1772          SKIP([COMMA,ANDSY]) ;
000274 1773          END ;
000274 1774      END ; (* CST *)
000306 1775
000306 1776      (*****
000306 1777      *
000306 1778      * THIS ROUTINE HANDLES THE DEFINITION OF SIMPLE VARIABLES AND
000306 1779      * THEIR INITIAL VALUES BY REPEATEDLY CALLING PROCEDURE SDEF .
000306 1780      *
000306 1781      *****
000306 1782      PROCEDURE STATIC ;
000002 1784
000002 1785      BEGIN (* STATIC *)
000002 1786          MUSTBE (LBRACK) ;
000007 1787          SDEF ;
000010 1788          WHILE (TOKEN.CLASS=SEMICOLON) OR (NOT(TOKEN.CLASS=RBRACK)) DO
000016 1789              BEGIN
000016 1790                  IF NOT HAVE(SEMICOLON)
000021 1791                      THEN BEGIN
000023 1792                          ERROR(24) ;
000024 1793                          IF NOT(TOKEN.CLASS = ID) THEN SCANNER ;
000030 1794                          END ;
000030 1795                          SDEF ;
000031 1796                          END ;
000032 1797                          MUSTBE (RBRACK) ;
000035 1798          END ; (*STATIC *)
000037 1799
000037 1800

```


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```

000147 1861          STRLEN:=IDPTR^.VALU^.STRLEN;
000163 1862          STRVALU:=IDPTR^.VALU^.STRVALU;
000175 1863          END ;
000176 1864          END ;
000202 1865          END ;
000202 1866          LINKCONST(C,C) ;
000204 1867          WITH P ^ DO
000211 1868          BEGIN
000211 1869          KLAS := VARS ;
000214 1870          VADDR := CLEVPTR ^ ADDRESS ;
000224 1871          VEC := FALSE ;
000226 1872          TAB := FALSE ;
000230 1873          NOOFELEM := 0 ;
000233 1874          VALLINK := C ;
000234 1875          END ;
000234 1876          SCANNER ;
000235 1877          END
000235 1878          ELSE BEGIN
000236 1879          ERROR(12) ;
000240 1880          INERROR:= TRUE ;
000242 1881          SKIP([SEMICOLON,RBRACK]) ;
000244 1882          END
000244 1883          ELSE BEGIN
000245 1884          ERROR(13) ;
000247 1885          INERROR := TRUE ;
000251 1886          SKIP([SEMICOLON,RBRACK]) ;
000253 1887          END ;
000253 1888          END
000253 1889          ELSE BEGIN
000254 1890          ERROR(12) ;
000256 1891          INERROR := TRUE ;
000260 1892          SKIP([SEMICOLON,RBRACK]) ;
000262 1893          END ;
000262 1894          END
000262 1895          ELSE BEGIN
000263 1896          ERROR(14) ;
000265 1897          SKIP([SEMICOLON,RBRACK]) ;
000267 1898          END ;
000267 1899          END
000267 1900          ELSE BEGIN
000270 1901          ERROR(5);
000272 1902          SKIP([SEMICOLON,RBRACK]) ;
000274 1903          END ;
000274 1904          IF INERROR
000274 1905          THEN BEGIN
000276 1906          NEW(C) ;
000300 1907          WITH C ^ DO
000305 1908          BEGIN
000305 1909          NEXT := NIL ;
000306 1910          KLAS := INT ;
000311 1911          VALU := ' 0' ;
000313 1912          END ;
000313 1913          LINKCONST(C,C) ;
000315 1914          WITH P ^ DO
000322 1915          BEGIN
000322 1916          KLAS := VARS;
000325 1917          VADDR := CLEVPTR ^ ADDRESS ;
000335 1918          VEC := FALSE ;
000337 1919          TAB := FALSE ;
000341 1920          NOOFELEM := 0 ;

```


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```

000052 1981          SCANNER ;
000053 1982          END
000053 1983          ELSE
000054 1984              IF TOKEN.CLASS = ID
000054 1985                  THEN
000057 1986                      BEGIN
000057 1987                          SEARCHID(SALEV) ;
000062 1988                          IF IDPTR <> NIL
000062 1989                              THEN
000065 1990                                  IF IDPTR ^ . KCLASS = KONS
000071 1991                                      THEN
000073 1992                                          BEGIN
000073 1993                                              P ^ . KCLASS := KONS ;
000102 1994                                              P ^ . VALU := IDPTR ^ . VALU ;
000115 1995                                              SCANNER ;
000116 1996                                          END
000116 1997                                          ELSE
000117 1998                                              BEGIN
000117 1999                                                  ERROR(11) ;
000121 2000                                                  INERROR := TRUE ;
000123 2001                                                  NEW(C) ;
000125 2002                                                  C ^ . NEXT := NIL ;
000132 2003                                                  C ^ . KCLASS := INT ;
000140 2004                                                  C ^ . VALU := '
000147 2005                                                  P ^ . KCLASS := KONS ;
000156 2006                                                  P ^ . VALU := C ;
000164 2007                                          END
000164 2008                                  ELSE BEGIN
000165 2009                                      ERROR(13) ;
000167 2010                                      INERROR := TRUE ;
000171 2011                                      NEW(C) ;
000173 2012                                      C ^ . NEXT := NIL ;
000200 2013                                      C ^ . KCLASS := INT ;
000206 2014                                      C ^ . VALU := '
000215 2015                                      P ^ . KCLASS := KONS ;
000224 2016                                      P ^ . VALU := C ;
000232 2017                                  END
000232 2018                                  END
000232 2019                                  ELSE BEGIN
000233 2020                                      ERROR(11) ;
000235 2021                                      INERROR := TRUE ;
000237 2022                                      NEW(C) ;
000241 2023                                      C ^ . NEXT := NIL ;
000246 2024                                      C ^ . KCLASS := INT ;
000254 2025                                      C ^ . VALU := '
000263 2026                                      P ^ . KCLASS := KONS ;
000272 2027                                      P ^ . VALU := C ;
000300 2028                                  END ;
000300 2029          END
000300 2030          ELSE
000301 2031              BEGIN
000301 2032                  ERROR(14) ;
000303 2033                  INERROR := TRUE ;
000305 2034                  END ;
000305 2035          END
000305 2036          ELSE BEGIN
000306 2037              ERROR(5) ;
000310 2038              INERROR := TRUE ;
000312 2039              END ;
000312 2040          IF INERROR

```



```

000065 2101 LEVEL:=LEVCNT ;
000067 2102 SCANNER ;
000070 2103 IF HAVE(VECAP)
000073 2104 THEN
000074 2105 - BEGIN
000074 2106     V:=TRUE ;
000076 2107     IF TOKEN.CLASS = ID
000076 2108     THEN
000101 2109         BEGIN
000101 2110             SEARCHID(SALEV) ;
000104 2111             IF IDPTR = NIL
000104 2112             THEN
000107 2113                 BEGIN
000107 2114                     ERROR(13) ;
000110 2115                     SKIP(LSYS) ;
000112 2116                     INERROR:=TRUE ;
000114 2117                 END
000114 2118             ELSE
000115 2119                 IF IDPTR^.KCLASS = VARS
000121 2120                 THEN
000124 2121                     BEGIN
000124 2122                         P:=IDPTR ;
000125 2123                         LEVEL1:=LEVCNT ;
000127 2124                         NAME:=TRUE ;
000131 2125                         SCANNER ;
000132 2126                     END
000132 2127                 ELSE
000133 2128                     IF IDPTR^.KCLASS = KONS
000137 2129                     THEN
000141 2130                         BEGIN
000141 2131                             NAME:=FALSE ;
000143 2132                             CT:=IDPTR^.VALU ;
000150 2133                             SCANNER ;
000151 2134                         END
000151 2135                     ELSE
000152 2136                         BEGIN
000152 2137                             ERROR(20) ;
000154 2138                             SKIP(LSYS) ;
000156 2139                             INERROR:=TRUE ;
000160 2140                         END ;
000160 2141                     END
000160 2142                 ELSE
000161 2143                     IF TOKEN.CLASS IN [NUMBER,STRING]
000161 2144                     THEN
000164 2145                         BEGIN
000164 2146                             NAME:=FALSE ;
000165 2147                             CT:=TOKEN.CSTADDR ;
000167 2148                             SCANNER ;
000170 2149                         END
000170 2150                     ELSE
000171 2151                         BEGIN
000171 2152                             ERROR(20) ;
000173 2153                             SKIP(LSYS) ;
000175 2154                             INERROR:=TRUE ;
000177 2155                         END ;
000177 2156                     END ;
000177 2157 IF NOT INERROR
000177 2158 THEN
000201 2159     BEGIN
000201 2160         MUSTBE(ASGNOP) ;

```

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```

000205 2161          EXPR(LSYS) ;
000207 2162          IF LEVEL=0
000207 2163              THEN GENCODE(-1,' ',510,2,3,0,P^.VADDR+3)
000225 2164              ELSE
000226 2165                  BEGIN
000226 2166                      COMPUTELEVEL(LEVEL) ;
000230 2167                      GENCODE(-1,' ',510,2,6,0,P^.VADDR+3) ;
000245 2168                  END ;
000245 2169          IF V
000245 2170              THEN
000247 2171                  BEGIN
000247 2172                      GETREG ;
000250 2173                      IF NAME
000250 2174                          THEN
000252 2175                              IF LEVEL1 = 0
000252 2176                                  THEN GENCODE(-1,' ',510,3,3,0,Q^.VADDR+3)
000270 2177                                  ELSE
000271 2178                                      BEGIN
000271 2179                                          COMPUTELEVEL(LEVEL1) ;
000273 2180                                          GENCODE(-1,' ',510,3,6,0,Q^.VADDR+3) ;
000310 2181                                          END
000310 2182                                          ELSE GENCODE(-1,' ',800,3,0,0,CT^.ADDR) ;
000325 2183                                  FREEREG ;
000326 2184                                  GENCODE(-1,' ',360,2,2,3,0) ;
000336 2185                                  END ;
000336 2186                                  GENCODE(-1,' ',100,6,1,0,0) ;
000346 2187                                  XTOP:=0 ;
000350 2188                                  IF ABOOL
000350 2189                                      THEN GENCODE(-1,' ',530,6,2,0,0)
000360 2190                                      ELSE GENCODE(-1,' ',540,6,2,0,0) ;
000372 2191                                  END ;
000372 2192                                  END ;
000372 2193                                  END ;
000372 2194          END ; (* ADDROP *)
000373 2195          HALTSY : (* HALT SYMBOL *)
000373 2196              BEGIN
000373 2197                  GENCODE(-1,' ',827,0,0,0,0) ;
000402 2199                  SCANNER ;
000403 2200              END ; (* HALT SYMBOL *)
000404 2201          FINISHSY : (* EMPTY COMMAND BETWEEN A SEMICOLON AND A FINISHSY *)
000404 2202              IF CLEVPTR ^. KCLASS <> PROG
000411 2204                  THEN BEGIN
000413 2205                      ERROR(15) ;
000415 2206                      SCANNER ;
000416 2207                  END ; (* FINISHSY *)
000417 2208          FORSY : (* FOR COMMAND *)
000417 2209              BEGIN
000417 2210                  SCANNER ;
000420 2211                  FORPROC(LSYS) ;
000422 2212              END ; (* FORSY *)
000423 2213          GOTOSY : (* GOTO SYMBOL *)
000423 2214              BEGIN
000423 2215                  SCANNER ;
000424 2216                  IF TOKEN.CLASS <> ID
000424 2217                      THEN BEGIN
000424 2218                          ERROR(30) ;
000430 2220

```

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```

000431 2221         IF TOKEN.CLASS <> SEMICOLON THEN SCANNER ;
000435 2222         END
000435 2223     ELSE BEGIN
000436 2224         SEARCHID(SCLEV) ;
000441 2225         IF IDPTR = NIL
000441 2226             THEN BEGIN
000444 2227             JUMPCNT := JUMPCNT + 1 ;
000446 2228             ENTERID(ECLEV) ;
000450 2229             WITH IDPTR ^ DO
000455 2230                 BEGIN
000455 2231                 ADDRESS := 0 ;
000456 2232                 KCLASS := LABL ;
000461 2233                 LADDR := JUMPCNT ;
000466 2234                 DECLARED:= FALSE ;
000470 2235                 END ;
000470 2236             SCANNER ;
000471 2237             GENCODE(-1, ' ',023,0,0,0,IDPTR^.LADDR) ;
000505 2238         END
000505 2239     ELSE BEGIN
000506 2240         IF IDPTR ^. KCLASS <> LABL
000512 2241             THEN ERROR(31)
000516 2242             ELSE GENCODE(-1, ' ',023,0,0,0,IDPTR^.LADDR) ;
000532 2243         SCANNER ;
000533 2244         END
000533 2245     END
000533 2246     END ; (* GOTOSY *)
000534 2247
000534 2248 ID : (* IDENTIFIER *)
000534 2249     BEGIN
000534 2250         SEARCHID(SALEV) ;
000537 2251         P := IDPTR ;
000541 2252         LEVEL:=LEVCNT ;
000543 2253         TOP:=TOPNODE ;
000547 2254         SEARCHID(SCLEV) ;
000551 2255         Q := IDPTR ;
000553 2256         SCANNER ;
000554 2257         CASE TOKEN.CLASS OF
000557 2258
000557 2259             LPARENT : (* CALL TO A PROCEDURE *)
000557 2260                 BEGIN
000557 2261                     IF P <> NIL
000557 2262                         THEN
000562 2263                             IF P ^. KCLASS = PROCFUNC
000566 2264                                 THEN
000570 2265                                     IF P ^. P
000574 2266                                         THEN
000576 2267                                             BEGIN
000576 2268                                                 TYPEOFCALL:=3 ;
000577 2269                                                 IF P=CLEVPTR
000577 2270                                                     THEN TYPEOFCALL:=0
000601 2271                                                     ELSE IF LEVEL=1
000603 2272                                                         THEN IF TOP
000605 2273                                                             THEN TYPEOFCALL:=0
000607 2274                                                             ELSE TYPEOFCALL:=0
000610 2275                                                     ELSE IF LEVEL=0
000612 2276                                                         THEN TYPEOFCALL:=1
000614 2277                                                         ELSE IF LEVEL>1
000615 2278                                                             THEN ERROR(42)
000620 2279                                                             ELSE ERROR(49) ;
000623 2280
000623 2280         IF TYPEOFCALL=3

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```

000623 2281          THEN (* ERROR ALREADY REPORTED *)
000626 2282          ELSE
000627 2283          BEGIN
000627 2284              SCANNER ;
000630 2285              ELIST(LSYS+[RPARENT],P^.PARNO) ;
000640 2286              MUSTBE(RPARENT) ;
000643 2287              GENCODE(-1,' ',610,7,0,0,TYPEOFCALL) ;
000653 2288              GENCODE(-1,' ',807,6,0,0,3) ;
000663 2289              GENCODE(-2,' ',510,6,4,0,2) ;
000673 2290              GENCODE(-2,' ',024,0,0,0,P^.PFADDR) ;
000707 2291              GENCODE(-2,' ',460,0,0,0,0) ;
000716 2292          END ;
000716 2293          END
000716 2294          ELSE BEGIN
000717 2295              ERROR(35) ;
000721 2296              SKIP(LSYS) ;
000723 2297          END
000723 2298          ELSE BEGIN
000724 2299              ERROR(4) ;
000726 2300              SKIP(LSYS) ;
000730 2301          END
000730 2302          ELSE BEGIN
000731 2303              ERROR(13) ;
000733 2304              SKIP(LSYS) ;
000735 2305          END ;
000735 2306      END ;
000736 2307      ASGNOP : (* SIMPLE ASSIGNMENT COMMAND *)
000736 2308      BEGIN
000736 2309          IF P = NIL
000736 2310              THEN
000741 2311                  BEGIN
000741 2312                      ERROR(13) ;
000742 2313                      SKIP(LSYS) ;
000744 2314                  END
000744 2315                  ELSE
000745 2316                      IF P^.KLASS = PROCFUNC
000751 2317                          THEN
000754 2318                              IF P^.P
000760 2319                                  THEN
000761 2320                                      BEGIN
000761 2321                                          ERROR(47) ;
000763 2322                                          SKIP(LSYS) ;
000765 2323                                      END
000765 2324                                      ELSE
000766 2325                                          IF P <> CLEVPTR
000766 2326                                              THEN
000770 2327                                                  BEGIN
000770 2328                                                      ERROR(48) ;
000772 2329                                                  END
000772 2330                                                  ELSE
000773 2331                                                      BEGIN
000773 2332                                                          SCANNER ;
000774 2333                                                          EXPR(LSYS) ;
000776 2334                                                          GENCODE(-1,' ',100,6,1,0,0) ;
001006 2335                                                          GENCODE(-1,' ',510,6,3,0,3) ;
001016 2336                                                          FREEREG ;
001017 2337                                                      END
001017 2338                                                  ELSE
001017 2339                                                      IF P^.KLASS <> VARS
001020 2340

```


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```

001201 2401
001205 2402
001207 2403
001207 2404
001211 2405
001212 2406
001214 2407
001214 2408
001215 2409
001215 2410
001217 2411
001221 2412
001223 2413
001223 2414
001223 2415
001224 2416
001224 2417
001226 2418
001230 2419
001232 2420
001232 2421
001232 2422
001234 2423
001234 2424
001235 2425
001240 2426
001242 2427
001242 2428
001260 2429
001261 2430
001261 2431
001263 2432
001300 2433
001300 2434
001300 2435
001302 2436
001302 2437
001303 2438
001303 2439
001322 2440
001323 2441
001323 2442
001325 2443
001342 2444
001342 2445
001343 2446
001353 2447
001353 2448
001354 2449
001354 2450
001370 2451
001400 2452
001400 2453
001410 2454
001420 2455
001422 2456
001422 2457
001422 2458
001423 2459
001423 2460

IF IDPTR^.KLASS = VARS
THEN
BEGIN
NAME:=TRUE ;
Q:=IDPTR;
LEVEL1:=LEVCNT ;
END
ELSE
BEGIN
ERROR(20) ;
SKIP(LSYS);
INERROR:=TRUE ;
END
END
ELSE
BEGIN
ERROR(20) ;
SKIP(LSYS);
INERROR:=TRUE ;
END ;
IF NOT INERROR
THEN
BEGIN
SCANNER ;
MUSTBE(ASGNOP) ;
EXPR(LSYS) ;
IF LEVEL=0
THEN GENCODE(-1,' ',510,2,3,0,P^.VADDR+3)
ELSE
BEGIN
COMPUTELEVEL(LEVEL) ;
GENCODE(-1,' ',510,2,6,0,P^.VADDR+3) ;
END ;
IF NAME
THEN
BEGIN
GETREG ;
IF LEVEL1 = 0
THEN GENCODE(-1,' ',510,3,3,0,Q^.VADDR+3)
ELSE
BEGIN
COMPUTELEVEL(LEVEL1) ;
GENCODE(-1,' ',510,3,6,0,Q^.VADDR+3);
END ;
FREEREG ;
GENCODE(-1,' ',360,2,2,3,0);
END
ELSE
BEGIN
GENCODE(-1,' ',800,3,0,0,CT^.ADDR) ;
GENCODE(-1,' ',360,2,2,3,0) ;
END ;
GENCODE(-1,' ',100,6,1,0,0) ;
GENCODE(-1,' ',530,6,2,0,0) ;
XTOP:=0 ;
END ;
END ;
END ; (* VECAP *)
COLON : (* LABEL *)

```

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```

001423 2461      BEGIN
001423 2462      IF Q = NIL
001423 2463          THEN BEGIN
001426 2464              ENTERID(ECLEV) ;
001431 2465              JUMPCNT := JUMPCNT + 1 ;
001433 2466              WITH IOPTR ^ DO
001440 2467                  BEGIN
001440 2468                      ADDRESS := 0 ;
001441 2469                      KCLASS := LABL ;
001444 2470                      LADDR := JUMPCNT ;
001450 2471                      DECLARED := TRUE ;
001452 2472                  END ;
001452 2473              SCANNER ;
001453 2474              GENCODE(IOPTR^.LADDR,'J',460,0,0,0,0) ;
001466 2475              COMMAND(LSYS) ;
001470 2476          END
001470 2477      ELSE BEGIN
001471 2478          IF Q ^ LABL
001475 2479              THEN IF Q ^ DECLARED
001504 2480                  THEN ERROR(21)
001506 2481                  ELSE BEGIN
001510 2482                      Q ^ DECLARED := TRUE ;
001517 2483                      GENCODE(Q^.LADDR,'J',460,0,0,0,0);
001531 2484                  END
001531 2485                  ELSE ERROR(16) ;
001534 2486              SCANNER ;
001535 2487              COMMAND(LSYS) ;
001537 2488          END ;
001537 2489      END ;
001540 2490
001540 2491      OTHERWISE BEGIN
001565 2492          ERROR(4) ;
001567 2493          SKIP(LSYS) ;
001571 2494      END ;
001571 2495      END ; (* CASE *)
001571 2496      END ; (* ID *)
001572 2497
001572 2498      IFSY : (* IF COMMAND *)
001572 2499          BEGIN
001572 2500              SCANNER ;
001573 2501              IFPROC(LSYS) ;
001575 2502          END ; (* IFSY *)
001576 2503
001576 2504      LBRACK : (* BLOCK *)
001576 2505          BEGIN
001576 2506              SCANNER ;
001577 2507              IF TOKEN.CLASS <> RBRACK THEN COMMAND(LSYS+[RBRACK]) ;
001605 2508              WHILE (TOKEN.CLASS=SEMICOLON) OR (NOT(TOKEN.CLASS=RBRACK)) DO
001613 2509                  BEGIN
001613 2510                      IF NOT HAVE(SEMICOLON)
001616 2511                          THEN BEGIN
001620 2512                              ERROR(24) ;
001621 2513                              SKIP(LSYS+[RBRACK]) ;
001624 2514                          END
001624 2515                      ELSE IF TOKEN.CLASS = FINISHSY
001625 2516                          THEN BEGIN
001630 2517                              ERROR(17) ;
001632 2518                              SCANNER ;
001633 2519                              SKIP(LSYS+[RBRACK]) ;
001636 2520                          END

```


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```

001636 2521             ELSE IF TOKEN.CLASS = RBRACK
001637 2522             THEN
001642 2523             ELSE COMMAND(LSYS+[RBRACK]) ;
001646 2524             END ;
001647 2525             MUSTBE(RBRACK) ;
001652 2526             END ; (* LBRACK / BLOCK *)
001653 2527
001653 2528 READSY : (* A READ COMMAND *)
001653 2529 BEGIN
001653 2530     OPE:=TOKEN.OP ;
001657 2531     LIB[2]:=TRUE ;
001662 2532     IF OPE = L
001662 2533     THEN BEGIN             (* READLN *)
001663 2534         SCANNER ;
001664 2535         GENCODE(-1,' ',819,0,0,0,0) ;
001673 2536         END
001673 2537     ELSE IF OPE = C
001674 2538     THEN BEGIN             (* READCH *)
001676 2539         SCANNER ;
001677 2540         READCHPROC ;
001700 2541         END
001700 2542     ELSE WRITELN('ERROR IN READ PORTION') ;
001707 2543     END ;
001710 2544
001710 2545 REPEATSY : (* REPEAT COMMAND *)
001710 2546 BEGIN
001710 2547     SCANNER ;
001711 2548     REPEATPROC(LSYS) ;
001713 2549     END ;
001714 2550
001714 2551 RESULTSY : (* RESULT COMMAND *)
001714 2552 BEGIN
001714 2553     SCANNER ;
001715 2554     RESULTPROC(LSYS) ;
001717 2555     END ;
001720 2556
001720 2557 RETURNYSY : (* RETURN COMMAND *)
001720 2558 BEGIN
001720 2559     SCANNER ;
001721 2560     RETURNPROC(LSYS) ;
001723 2561     END ;
001724 2562
001724 2563 SEMICOLON : (* EMPTY COMMAND BETWEEN TWO SEMICOLONS *) ;
001725 2564
001725 2565 SWITCHSY : (* SWITCHON COMMAND *)
001725 2566 BEGIN
001725 2567     SCANNER ;
001726 2568     SWITCHPROC(LSYS) ;
001730 2569     END ;
001731 2570
001731 2571 TESTSY : (* TEST COMMAND *)
001731 2572 BEGIN
001731 2573     SCANNER ;
001732 2574     TESTPROC(LSYS) ;
001734 2575     END ;
001735 2576
001735 2577 UNLESSY : (* UNLESS COMMAND *)
001735 2578 BEGIN
001735 2579     SCANNER ;
001736 2580     UNLESSPROC(LSYS) ;

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```

001740 2581     END ;
001741 2582
001741 2583     WHILESY : (* WHILE COMMAND *)
001741 2584         BEGIN
001741 2585             SCANNER ;
001742 2586             WHILEPROC(LSYS) ;
001744 2587         END ;
001745 2588
001745 2589     WRITESY : (* A WRITE COMMAND *)
001745 2590         BEGIN
001745 2591             OPE:=TOKEN.OP ;
001751 2592             LIB[1]:=TRUE ;
001754 2593             IF OPE = L
001754 2594                 THEN BEGIN                               (* WRITELN *)
001755 2595                     SCANNER ;
001756 2596                     GENCOD(-1,' ',818,0,0,0,0) ;
001765 2597                 END
001765 2598             ELSE IF OPE = N
001766 2599                 THEN BEGIN                               (* WRITEN *)
001770 2600                     SCANNER ;
001771 2601                     WRITENUMPROC(LSYS) ;
001773 2602                 END
001773 2603             ELSE IF OPE = S
001774 2604                 THEN BEGIN                               (* WRITESTR *)
001776 2605                     SCANNER ;
001777 2606                     WRITESTRPROC(LSYS) ;
002001 2607                 END
002001 2608             ELSE BEGIN                                   (* WRITEO *)
002002 2609                 SCANNER ;
002003 2610                 WRITEOPROC(LSYS) ;
002005 2611             END ;
002005 2612
002005 2613     END ;
002006 2614
002006 2615     OTHERWISE BEGIN (* ILLEGAL COMMAND *)
002042 2616         ERROR(27) ;
002044 2617         SKIP(LSYS) ;
002046 2618     END ;
002046 2619
002046 2620     END ; (* CASE *)
002046 2621     END ; (* COMMAND *)
002106 2622
002106 2623     (*****
002106 2624     *
002106 2625     *   TRANSLATES :   IF <EXPR> DO <COMMAND>
002106 2626     *
002106 2627     *****)
002106 2628
002106 2629     PROCEDURE IFPROC ;
000003 2630
000003 2631     VAR LAB1,L1,L2 : INTEGER ;
000006 2632
000006 2633     BEGIN (* IFPRCC *)
000006 2634         LAB1 := LABCNT+1 ;
000006 2635         L1:=LAB1+1 ;
000007 2636         L2:=L1+1 ;
000010 2637         LABCNT := L2 ;
000011 2638         EXPR(LSYS+[DOSY]) ;
000013 2639         MUSTBE(DOSY) ;
000016 2640         GENCOD(-1,' ',033,0,1,0,L1) ;

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000026 2641  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000036 2642  GENCODE(L1,'L',030,0,1,0,L2) ;
000046 2643  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000056 2644  GENCODE(L2,'L',460,0,0,0,0) ;
000065 2645  FREEREG ;
000066 2646  COMMAND(LSYS) ;
000070 2647  GENCODE(LAB1,'L',460,0,0,0,0) ;
000077 2648  END ; (* IFPROC *)
000107 2649
000107 2650  (*****
000107 2651  *
000107 2652  * TRANSLATES : UNLESS <EXPR> DO <COMMAND> *
000107 2653  *
000107 2654  *****)
000107 2655
000107 2656  PROCEDURE UNLESSPROC ;
000003 2657
000003 2658  VAR LAB1,LAB2 : INTEGER ;
000005 2659
000005 2660  BEGIN (* UNLESSPROC *)
000005 2661  LAB1 := LABCNT+1 ;
000006 2662  LAB2 := LAB1+1 ;
000007 2663  LABCNT := LAB2 ;
000010 2664  EXPR(LSYS+[DOSY]) ;
000012 2665  MUSTBE(DOSY) ;
000015 2666  GENCODE(-1,' ',033,0,1,0,LAB1) ;
000025 2667  GENCODE(-1,' ',030,0,1,0,LAB2) ;
000035 2668  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000045 2669  GENCODE(LAB2,'L',460,0,0,0,0) ;
000054 2670  FREEREG ;
000055 2671  COMMAND(LSYS) ;
000057 2672  GENCODE(LAB1,'L',460,0,0,0,0) ;
000066 2673  END ; (* UNLESSPROC *)
000074 2674
000074 2675  (*****
000074 2676  *
000074 2677  * TRANSLATES : TEST <EXPR> *
000074 2678  * THEN <COMMAND> *
000074 2679  * OR <COMMAND> *
000074 2680  *
000074 2681  *****)
000074 2682
000074 2683  PROCEDURE TESTPROC ;
000003 2684
000003 2685  VAR LAB1,LAB2,LAB3,LAB4 : INTEGER ;
000007 2686
000007 2687  BEGIN (* TESTPROC *)
000007 2688  LAB1 := LABCNT+1 ;
000006 2689  LAB2 := LAB1+1 ;
000007 2690  LAB3 := LAB2+1 ;
000010 2691  LAB4 := LAB3+1 ;
000011 2692  LABCNT := LAB4 ;
000012 2693  EXPR(LSYS+[THENSY]) ;
000014 2694  MUSTBE(THENSY) ;
000017 2695  GENCODE(-1,' ',033,0,1,0,LAB1) ;
000027 2696  GENCODE(-1,' ',030,0,1,0,LAB2) ;
000037 2697  GENCODE(-1,' ',020,0,0,0,LAB3) ;
000047 2698  GENCODE(LAB1,'L',030,0,1,0,LAB4) ;
000057 2699  GENCODE(-1,' ',020,0,0,0,LAB3) ;
000067 2700  GENCODE(LAB4,'L',460,0,0,0,0) ;

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```

000076 2701  FREEREG ;
000077 2702  COMMAND(LSYS+[ORSY]) ;
000102 2703  GENCODE(-1,' ',020,0,0,0,LAB3) ;
000112 2704  MUSTBE(ORSY) ;
000115 2705  GENCODE(LAB2,'L',460,0,0,0,0) ;
000124 2706  COMMAND(LSYS) ;
000126 2707  GENCODE(LAB3,'L',460,0,0,0,0) ;
000135 2708  END ; (* TESTPROC *)
000147 2709
000147 2710  (*****
000147 2711  *
000147 2712  * TRANSLATES : RESULTIS <EXPR> *
000147 2713  * ONLY WITHIN FUCTIONS . *
000147 2714  *
000147 2715  *****)
000147 2716
000147 2717  PROCEDURE RESULTPROC ;
000003 2718
000003 2719  BEGIN (* RESULTPROC *)
000003 2720  IF CLEVPTR ^ P
000011 2721  THEN BEGIN
000012 2722  ERROR(26) ;
000014 2723  SKIP(LSYS) ;
000016 2724  END
000016 2725  ELSE BEGIN
000017 2726  EXPR(LSYS) ;
000020 2727  FREEREG ;
000021 2728  GENCODE(-1,' ',100,6,1,0,0) ;
000031 2729  GENCODE(-1,' ',510,6,3,0,3) ;
000041 2730  GENCODE(-1,' ',805,0,0,0,0) ;
000050 2731  GENCODE(-1,' ',510,1,4,0,2) ;
000060 2732  GENCODE(-1,' ',630,6,1,0,0) ;
000070 2733  GENCODE(-1,' ',021,6,0,0,0) ;
000100 2734  END ;
000100 2735  END ; (* RESULTPROC *)
000102 2736
000102 2737  (*****
000102 2738  *
000102 2739  * TRANSLATES : WHILE <EXPR> DO <COMMAND> *
000102 2740  *
000102 2741  *****)
000102 2742
000102 2743  PROCEDURE WHILEPROC ;
000003 2744
000003 2745  VAR LAB1,L1,L2,L3 : INTEGER ;
000007 2746
000007 2747  BEGIN (* WHILEPROC *)
000007 2748  LAB1 := LABCNT+1 ;
000006 2749  L1 := LAB1+1 ;
000007 2750  L2 := L1+1 ;
000010 2751  L3 := L2+1 ;
000011 2752  LABCNT := L3 ;
000012 2753  GENCODE(LAB1,'L',460,0,0,0,0) ;
000021 2754  EXPR(LSYS+[COSY]) ;
000024 2755  MUSTBE(DOSY) ;
000027 2756  GENCODE(-1,' ',033,0,1,0,L1) ;
000037 2757  GENCODE(-1,' ',020,0,0,0,L2) ;
000047 2758  GENCODE(L1,'L',030,0,1,0,L3) ;
000057 2759  GENCODE(-1,' ',020,0,0,0,L2) ;
000067 2760  GENCODE(L3,'L',460,0,0,0,0) ;

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```

000076 2761  FREEREG ;
000077 2762  COMMAND(LSYS) ;
000101 2763  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000111 2764  GENCODE(L2,'L',460,0,0,0,0) ;
000120 2765  END ; (* WHILEPROC *)
000132 2766
000132 2767  (*****
000132 2768  *
000132 2769  *  TRANSLATES : REPEAT <COMMAND> UNTIL <EXPR>  *
000132 2770  *
000132 2771  *****)
000132 2772
000132 2773  PROCEDURE REPEATPROC ;
000003 2774
000003 2775  VAR LAB1,LAB2,LAB3 :INTEGER ;
000006 2776
000006 2777  BEGIN (* REPEATPROC *)
000006 2778  LAB1 := LABCNT+1 ;
000006 2779  LAB2 := LAB1+1 ;
000007 2780  LAB3 := LAB2+1 ;
000010 2781  LABCNT := LAB3 ;
000011 2782  GENCODE(LAB1,'L',460,0,0,0,0) ;
000017 2783  COMMAND(LSYS+[UNTILSY]) ;
000022 2784  WHILE (TOKEN.CLASS = SEMICOLON) OR (NOT(TOKEN.CLASS = UNTILSY)) DO
000030 2785  BEGIN
000030 2786  IF NOT HAVE(SEMICOLON)
000033 2787  THEN BEGIN
000035 2788  ERROR(24) ;
000036 2789  COMMAND(LSYS+[UNTILSY]) ;
000041 2790  END
000041 2791  ELSE IF TOKEN.CLASS <> UNTILSY
000042 2792  THEN COMMAND(LSYS+[UNTILSY]) ;
000050 2793  END ;
000051 2794  MUSTBE(UNTILSY) ;
000054 2795  EXPR(LSYS) ;
000056 2796  GENCODE(-1,' ',033,0,1,0,LAB2) ;
000066 2797  GENCODE(-1,' ',030,0,1,0,LAB1) ;
000076 2798  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000106 2799  GENCODE(LAB2,'L',030,0,1,0,LAB3) ;
000116 2800  GENCODE(-1,' ',020,0,0,0,LAB1) ;
000126 2801  GENCODE(LAB3,'L',460,0,0,0,0) ;
000135 2802  FREEREG ;
000136 2803  END ; (* REPEATPROC *)
000146 2804
000146 2805  (*****
000146 2806  *
000146 2807  *  TRANSLATES : RETURN  *
000146 2808  *  ONLY WITHIN PROCEDURES  *
000146 2809  *
000146 2810  *****)
000146 2811
000146 2812  PROCEDURE RETURNPROC ;
000003 2813
000003 2814  BEGIN (* RETURNPROC *)
000003 2815  IF NOT ( CLEVPTR ^ . P )
000011 2816  THEN ERROR(25)
000013 2817  ELSE BEGIN
000015 2818  GENCODE(-1,' ',805,0,0,0,0) ;
000024 2819  GENCODE(-1,' ',021,4,0,0,2) ;
000034 2820  END ;

```

```

000034 2821 END ; (* RETURNPROC *)
000036 2822
000036 2823 (*****
000036 2824 *
000036 2825 *   TRANSLATES : SWITCHON <EXPR> INTO *
000036 2826 *   [ CASE <CONST> : <COMMAND> ; ]* *
000036 2827 *   [ DEFAULT      : <COMMAND>   ] *
000036 2828 *   ENDCASE *
000036 2829 * *
000036 2830 *****)
000036 2831
000036 2832 PROCEDURE SWITCHPROC ;
000003 2833
000003 2834 VAR LABN , CLAB : INTEGER ;
000005 2835
000005 2836 BEGIN (* SWITCHPROC *)
000005 2837   LABN:=LABCNT+1 ;
000006 2838   LABCNT := LABN ;
000007 2839   EXPR[LSYS+[INTOSY,CASESY,DEFAULTSY,ENDCASESY]] ;
000011 2840   MUSTBE(INTOSY) ;
000014 2841   WHILE HAVE(CASESY) DO
000020 2842     BEGIN
000020 2843       IF (TOKEN.CLASS IN [NUMBER,STRING])
000024 2844         THEN
000024 2845           BEGIN
000024 2846             GENCDE(-1,' ',800,2,0,0,TOKEN.CSTADDR ^ . ADDR) ;
000040 2847             GENCDE(-1,' ',370,3,1,2,0) ;
000050 2848             CLAB := CASECNT+1 ;
000052 2849             CASECNT := CLAB ;
000053 2850             GENCDE(-1,' ',816,0,3,0,CLAB) ;
000062 2851             XTOP:=0 ;
000064 2852             SCANNER ;
000065 2853             MUSTBE(COLON) ;
000070 2854             COMMAND(LSYS+[CASESY,ENDCASESY,DEFAULTSY]) ;
000073 2855             GENCDE(-1,' ',020,0,0,0,LABN) ;
000103 2856             GENCDE(CLAB,'C',460,0,0,0,0) ;
000112 2857           END
000112 2858         ELSE
000113 2859           IF TOKEN.CLASS = ID
000113 2860             THEN
000116 2861               BEGIN
000116 2862                 SEARCHID(SALEV) ;
000121 2863                 IF IDPTR <> NIL
000121 2864                   THEN
000124 2865                     IF IDPTR ^ . KLAS = KONS
000130 2866                       THEN
000132 2867                         BEGIN
000132 2868                           GENCDE(-1,' ',800,2,0,0,IDPTR ^ . VALU ^ . ADDR) ;
000152 2869                           GENCDE(-1,' ',370,3,1,2,0) ;
000162 2870                           CLAB := CASECNT+1 ;
000164 2871                           CASECNT := CLAB ;
000165 2872                           GENCDE(-1,' ',816,0,3,0,CLAB) ;
000174 2873                           XTOP:=0 ;
000176 2874                           SCANNER ;
000177 2875                           MUSTBE(COLON) ;
000202 2876                           COMMAND(LSYS+[CASESY,ENDCASESY,DEFAULTSY]) ;
000205 2877                           GENCDE(-1,' ',020,0,0,0,LABN) ;
000215 2878                           GENCDE(CLAB,'C',460,0,0,0,0) ;
000224 2879                         END
000224 2880                       ELSE

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```

000225 2881          BEGIN
000225 2882          ERROR(12) ;
000227 2883          SKIP([CASESY,ENDCASESY,DEFAULTSY]);
000231 2884          END
000231 2885          ELSE
000232 2886          BEGIN
000232 2887          ERROR(13) ;
000234 2888          SKIP([CASESY,ENDCASESY,DEFAULTSY]) ;
000236 2889          END
000236 2890          END
000236 2891          ELSE
000237 2892          BEGIN
000237 2893          ERROR(12) ;
000241 2894          SKIP([CASESY,DEFAULTSY,ENDCASESY]) ;
000243 2895          END ;
000243 2896          IF TOKEN.CLASS = SEMICOLON THEN SCANNER ;
000247 2897          END ; (* WHILE *)
000250 2898          IF TOKEN.CLASS = DEFAULTSY
000250 2899          THEN BEGIN
000254 2900          SCANNER ;
000255 2901          MUSTBE(COLON) ;
000260 2902          COMMAND(LSYS+[ENDCASESY]) ;
000263 2903          IF TOKEN.CLASS = SEMICOLON THEN SCANNER ;
000267 2904          MUSTBE(ENDCASESY) ;
000272 2905          GENCODE(LABN,'L',460,0,0,0,0) ;
000301 2906          END
000301 2907          ELSE BEGIN
000302 2908          MUSTBE(ENDCASESY) ;
000306 2909          LIB[5]:=TRUE ;
000311 2910          GENCODE(-1,' ',817,0,0,0,0) ;
000317 2911          GENCODE(LABN,'L',460,0,0,0,0) ;
000326 2912          END ;
000326 2913          END ; (* SWITCHPROC *)
000337 2914
000337 2915          (*****
000337 2916          *
000337 2917          *   TRANSLATES : FOR <NAME> := <EXPR> TO <EXPR> [ BY <EXPR> ]
000337 2918          *                   DO <COMMAND>
000337 2919          *
000337 2920          *****
000337 2921
000337 2922          PROCEDURE FORPROC ;
000003 2923
000003 2924          VAR INDEX : ICP          ;
000004 2925          LEVEL : INTEGER ; FROM : INTEGER ;
000006 2926          LAB3,LAB5,LAB6 : INTEGER ;
000011 2927
000011 2928          BEGIN (* FORPROC *)
000011 2929          LIB[3]:=TRUE ;
000007 2930          LAB3 := LABCNT+1 ;
000011 2931          LAB5 := LAB3+1 ;
000012 2932          LAB6 := LAB5+1 ;
000013 2933          LABCNT := LAB6 ;
000014 2934          IF TOKEN.CLASS <> ID
000014 2935          THEN
000020 2936          BEGIN
000020 2937          ERROR(5) ;
000021 2938          LABCNT:=LABCNT-3 ;
000023 2939          SKIP(LSYS) ;
000025 2940          END

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```

000064 3061          BEGIN
000064 3062          SEARCHID(SALEV) ;
000067 3063          IF IDPTR = NIL
000067 3064              THEN
000072 3065                  BEGIN
000072 3066                      ERROR(13) ;
000073 3067                      SKIP([RPARENT]) ;
000075 3068                      INERROR:=TRUE ;
000077 3069          END
000077 3070          ELSE
000100 3071              IF IDPTR^.KCLASS = VARS
000104 3072                  THEN
000107 3073                      BEGIN
000107 3074                          G:=IDPTR ;
000110 3075                          L1:=LEVCNT ;
000112 3076                          NAME:=TRUE ;
000114 3077                          SCANNER ;
000115 3078          END
000115 3079          ELSE
000116 3080              IF IDPTR^.KCLASS = KONS
000122 3081                  THEN
000124 3082                      BEGIN
000124 3083                          NAME:=FALSE ;
000126 3084                          C:=IDPTR^.VALU ;
000133 3085                          SCANNER ;
000134 3086          END
000134 3087          ELSE
000135 3088              BEGIN
000135 3089                  ERROR(20) ;
000137 3090                  SKIP([RPARENT]) ;
000141 3091                  INERROR:=TRUE ;
000143 3092          END ;
000143 3093          END
000143 3094          ELSE
000144 3095              IF TOKEN.CLASS IN [NUMBER,STRING]
000144 3096                  THEN
000147 3097                      BEGIN
000147 3098                          NAME:=FALSE ;
000150 3099                          C:=TOKEN.CSTADDR ;
000152 3100                          SCANNER ;
000153 3101          END
000153 3102          ELSE
000154 3103              BEGIN
000154 3104                  ERROR(20) ;
000156 3105                  SKIP([RPARENT]) ;
000160 3106                  INERROR:=TRUE ;
000162 3107          END ;
000162 3108          END
000162 3109          END ;
000162 3110          IF NOT INERROR
000162 3111              THEN
000164 3112                  BEGIN
000164 3113                      GENCODE(-1,' ',820,0,0,0,0) ;
000173 3114                      GENCODE(-1,' ',100,6,1,0,0) ;
000203 3115                      IF NOT V
000203 3116                          THEN GENCODE(-1,' ',510,6,3,0,P^.VADDR+3)
000222 3117                      ELSE
000223 3118                          BEGIN
000223 3119                              IF L=0
000223 3120                                  THEN GENCODE(-1,' ',510,1,3,0,P^.VADDR+3)

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```

000241 3121             ELSE
000242 3122             BEGIN
000242 3123             COMPUTELEVEL(L) ;
000244 3124             GENCODE(-1,' ',510,1,6,0,P^.VADDR+3) ;
000261 3125             END ;
000261 3126             IF NAME
000261 3127             THEN
000263 3128             IF L1=0
000263 3129             THEN GENCODE(-1,' ',510,2,3,0,G^.VADDR+3)
000301 3130             ELSE
000302 3131             BEGIN
000302 3132             GETREG ;
000303 3133             COMPUTELEVEL(L1) ;
000305 3134             FREEREG ;
000306 3135             GENCODE(-1,' ',510,2,6,0,Q^.VADDR+3) ;
000323 3136             END
000323 3137             ELSE GENCODE(-1,' ',800,2,0,0,C^.ADDR) ;
000340 3138             GENCODE(-1,' ',360,1,1,2,0) ;
000347 3139             GENCODE(-1,' ',530,6,2,0,0) ;
000357 3140             XTOP:=0 ;
000361 3141             END ;
000361 3142             END ;
000361 3143             END ;
000361 3144             MUSTBE(RPARENT) ;
000364 3145             END ; (* READCHPROC *)
000407 3146
000407 3147             (*****
000407 3148             *
000407 3149             * TRANSLATES : WRITEN( <EXPR> [,<EXPR>]* ) *
000407 3150             * FOR DECIMAL OUTPUT *
000407 3151             *
000407 3152             ***** )
000407 3153
000407 3154             PROCEDURE WRITENUMPROC ;
000003 3155
000003 3156             LABEL 1 ;
000003 3157
000003 3158             BEGIN (* WRITENUMPROC *)
000003 3159             MUSTBE(LPARENT) ;
000010 3160             1 :
000010 3161             EXPR(LSYS+[RPARENT]) ;
000013 3162             GENCODE(-1,' ',821,0,0,0,0) ;
000022 3163             XTOP:=0 ;
000024 3164             IF HAVE(COMPA) THEN GOTO 1 ;
000031 3165             MUSTBE(RPARENT) ;
000034 3166             END ; (* WRITENUMPROC *)
000036 3167
000036 3168             (*****
000036 3169             *
000036 3170             * TRANSLATES : WRITED( <EXPR> [,<EXPR>]* ) *
000036 3171             * FOR OCTAL OUTPUT *
000036 3172             *
000036 3173             ***** )
000036 3174
000036 3175             PROCEDURE WRITEOPROC ;
000003 3176
000003 3177             LABEL 1 ;
000003 3178
000003 3179             BEGIN (* WRITEOPROC *)
000003 3180             MUSTBE(LPARENT) ;

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```

000010 3181 1 :
000010 3182   EXPR(LSYS+[RPARENT]) ;
000013 3183   GENCODE(-1,' ',826,0,0,0,0);
000022 3184   XTOP:=0 ;
000024 3185   IF HAVE(COMPA) THEN GOTO 1 ;
000031 3186   MUSTBE(RPARENT) ;
000034 3187 END ; (* WRITEOPROC *)
000036 3188
000036 3189 (*****
000036 3190 *
000036 3191 *   TRANSLATES : WRITESTR( <EXPR>:<FORM> [,<EXPR>:<FORM>]* ) *
000036 3192 *   FOR STRING OUTPUT
000036 3193 *
000036 3194 *****
000036 3195
000036 3196 PROCEDURE WRITESTRPROC ;
000003 3197
000003 3198 LABEL 1 ;
000003 3199
000003 3200 BEGIN (* WRITESTRPROC *)
000003 3201   MUSTBE(LPARENT) ;
000010 3202 1 :
000010 3203   EXPR(LSYS+[COLON,RPARENT]) ;
000013 3204   IF HAVE(COLCN)
000016 3205     THEN BEGIN
000017 3206         EXPR(LSYS+[RPARENT]) ;
000022 3207         GENCODE(-1,' ',822,0,0,0,0) ;
000031 3208         XTCP:=0 ;
000033 3209     END
000033 3210   ELSE BEGIN
000034 3211         GENCODE(-1,' ',760,2,1,0,0) ;
000043 3212         GENCODE(-1,' ',822,0,0,0,0) ;
000052 3213         XTCP:=0 ;
000054 3214     END ;
000054 3215   IF HAVE(COMPA) THEN GOTO 1 ;
000061 3216   MUSTBE(RPARENT) ;
000064 3217 END ; (* WRITESTRPROC *)
000067 3218
000067 3219   (* T R A N S L A T I O N   O F   E X P R E S S I O N S *)
000067 3220
000067 3221
000067 3222 (* <EXPR> ::= <EXPRO> [ -> <EXPR> , <EXPR> ] *)
000067 3223
000067 3224 PROCEDURE EXPR ;
000003 3225
000003 3226 VAR LAB1,LAB2,LAB3,LAB4 : INTEGER ;
000007 3227
000007 3228 BEGIN (* EXPR *)
000007 3229   EXPRO(LSYS) ;
000005 3230   IF TOKEN.CLASS = CONDSY
000005 3231     THEN BEGIN
000011 3232         LAB1:=LABCNT+1;
000013 3233         LAB2:=LAB1+1 ;
000014 3234         LAB3:=LAB2+1 ;
000015 3235         LAB4:=LAB3+1 ;
000016 3236         LAECNT:=LAB4 ;
000017 3237         GENCODE(-1,' ',033,0,1,0,LAB1) ;
000026 3238         GENCODE(-1,' ',030,0,1,0,LAB2) ;
000036 3239         GENCODE(-1,' ',020,0,0,0,LAB3) ;
000046 3240         GENCODE(LAB1,'L',030,0,1,0,LAB4) ;

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```

000056 3241          GENCODE(-1,' ',020,0,0,0,LAB3) ;
000066 3242          GENCODE(LAB4,'L',460,0,0,0,0) ;
000075 3243          FREEREG ;
000076 3244          SCANNER ;
000077 3245          EXPR(LSYS) ;
000101 3246          MUSTBE(COMMA) ;
000104 3247          GENCODE(-1,' ',020,0,0,0,LAB3) ;
000114 3248          GENCODE(LAB2,'L',460,0,0,0,0) ;
000123 3249          EXPR(LSYS) ;
000125 3250          GENCODE(LAB3,'L',460,0,0,0,0) ;
000134 3251          END ;
000134 3252 END ; (* EXPR *)
000146 3253
000146 3254 (* <EXPR0> ::= <EXP1> [ NEQV <EXP1> ]* *)
000146 3255
000146 3256 PROCEDURE EXPR0 ;
000003 3257
000003 3258 BEGIN (* EXPR0 *)
000003 3259     EXP1(LSYS) ;
000005 3260     WHILE TOKEN.CLASS = NEQVSY DO
000010 3261         BEGIN
000010 3262             SCANNER ;
000011 3263             EXP1(LSYS) ;
000013 3264             GENCODE(-1,' ',130,XTOP-1,XTOP-1,XTOP,0) ;
000023 3265             FREEREG ;
000024 3266         END ;
000025 3267 END ; (* EXPR0 *)
000027 3268
000027 3269 (* <EXP1> ::= <EXP2> [ EQV <EXP2> ]* *)
000027 3270
000027 3271 PROCEDURE EXP1 ;
000003 3272
000003 3273 BEGIN (* EXP1 *)
000003 3274     EXP2(LSYS) ;
000005 3275     WHILE TOKEN.CLASS = EQVSY DO
000011 3276         BEGIN
000011 3277             SCANNER ;
000012 3278             EXP2(LSYS) ;
000014 3279             GENCODE(-1,' ',130,XTOP-1,XTOP-1,XTOP,0) ;
000024 3280             FREEREG ;
000025 3281             GENCODE(-1,' ',140,XTOP,XTOP,0,0) ;
000035 3282         END ;
000036 3283 END ; (* EXP1 *)
000040 3284
000040 3285 (* <EXP2> ::= <EXP3> [ LOR <EXP3> ]* *)
000040 3286
000040 3287 PROCEDURE EXP2 ;
000003 3288
000003 3289 BEGIN (* EXP2 *)
000003 3290     EXP3(LSYS) ;
000005 3291     WHILE TOKEN.CLASS = LOR DO
000011 3292         BEGIN
000011 3293             SCANNER ;
000012 3294             EXP3(LSYS) ;
000014 3295             GENCODE(-1,' ',120,XTOP-1,XTOP-1,XTOP,0) ;
000024 3296             FREEREG ;
000025 3297         END ;
000026 3298 END ; (* EXP2 *)
000030 3299
000030 3300 (* <EXP3> ::= <EXP4> [ LAND <EXP4> ]* *)

```

```

000030 3301
000030 3302 PROCEDURE EXP3 ;
000003 3303
000003 3304 BEGIN (* EXP3 *)
000003 3305     EXP4(LSYS) ;
000005 3306     WHILE TOKEN.CLASS = LAND DO
000011 3307         BEGIN
000011 3308             SCANNER ;
000012 3309             EXP4(LSYS) ;
000014 3310             GENCODE(-1,' ',110,XTOP-1,XTOP-1,XTOP,0) ;
000024 3311             FREEREG ;
000025 3312         END ;
000026 3313 END ; (* EXP3 *)
000030 3314
000030 3315 (* <EXP4> ::= [ NOT ] <EXP5> [ <RELOPL> <EXP5> ]* *)
000030 3316
000030 3317 PROCEDURE EXP4 ;
000003 3318
000003 3319 VAR N:BOOLEAN ; O:OPERATOR ; LAB1,LAB2:INTEGER ;
000007 3320
000007 3321 BEGIN (* EXP4 *)
000007 3322     N:=FALSE ;
000006 3323     IF TOKEN.CLASS = NOTSY
000006 3324         THEN BEGIN
000011 3325             SCANNER ;
000012 3326             N:=TRUE ;
000014 3327             END ;
000014 3328     EXP5(LSYS) ;
000016 3329     IF N THEN GENCODE(-1,' ',140,XTOP,0,XTOP,0) ;
000027 3330     WHILE TOKEN.CLASS = RELOP DO
000033 3331         BEGIN
000033 3332             O:=TOKEN.OP ;
000037 3333             SCANNER ;
000040 3334             EXP5(LSYS) ;
000042 3335             LAB1:=LABCNT+1 ;
000044 3336             LAB2:=LAB1+1 ;
000045 3337             LABCNT:=LAB2 ;
000046 3338             CASE O OF
000050 3339                 EQOP : BEGIN
000050 3340                     GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000060 3341                     FREEREG ;
000061 3342                     GENCODE(-1,' ',030,0,XTOP,0,LAB1) ;
000072 3343                     GENCODE(-1,' ',760,XTOP,0,0,0) ;
000102 3344                     GENCODE(-1,' ',020,0,0,0,LAB2) ;
000112 3345                     GENCODE(LAB1,'L',800,XTOP,0,0,0) ;
000122 3346                     GENCODE(LAB2,'L',460,0,0,0,0) ;
000131 3347                 END ; (* EQOP *)
000132 3348             GTOP : BEGIN
000132 3349                 GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000142 3350                 FREEREG ;
000143 3351                 GENCODE(-1,' ',033,0,XTOP,0,LAB1) ;
000154 3352                 GENCODE(-1,' ',030,0,XTOP,0,LAB1) ;
000165 3353                 GENCODE(-1,' ',800,XTOP,0,0,0) ;
000175 3354                 GENCODE(-1,' ',020,0,0,0,LAB2) ;
000205 3355                 GENCODE(LAB1,'L',760,XTOP,0,0,0) ;
000215 3356                 GENCODE(LAB2,'L',460,0,0,0,0) ;
000224 3357             END ; (* GTOP *)
000225 3358             LTOP : BEGIN
000225 3359                 GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000235 3360                 FREEREG ;

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000236 3361          GENCODE(-1,' ',030,0,XTOP,0,LAB1) ;
000247 3362          GENCODE(-1,' ',032,0,XTOP,0,LAB1) ;
000260 3363          GENCODE(-1,' ',800,XTOP,0,0,0) ;
000270 3364          GENCODE(-1,' ',020,0,0,0,LAB2) ;
000300 3365          GENCODE(LAB1,'L',760,XTOP,0,0,0) ;
000310 3366          GENCODE(LAB2,'L',460,0,0,0,0) ;
000317 3367          END ; (* LTOP *)
000320 3368      GEOP : BEGIN
000320 3369          GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000330 3370          FREEREG ;
000331 3371          GENCODE(-1,' ',033,0,XTOP,0,LAB1) ;
000342 3372          GENCODE(-1,' ',800,XTOP,0,0,0) ;
000352 3373          GENCODE(-1,' ',020,0,0,0,LAB2) ;
000362 3374          GENCODE(LAB1,'L',760,XTOP,0,0,0) ;
000372 3375          GENCODE(LAB2,'L',460,0,0,0,0) ;
000401 3376          END ; (* GEOP *)
000402 3377      LEOP : BEGIN
000402 3378          GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000412 3379          FREEREG ;
000413 3380          GENCODE(-1,' ',030,0,XTOP,0,LAB1) ;
000424 3381          GENCODE(-1,' ',033,0,XTOP,0,LAB1) ;
000435 3382          GENCODE(-1,' ',760,XTOP,0,0,0) ;
000445 3383          GENCODE(-1,' ',020,0,0,0,LAB2) ;
000455 3384          GENCODE(LAB1,'L',800,XTOP,0,0,0) ;
000465 3385          GENCODE(LAB2,'L',460,0,0,0,0) ;
000474 3386          END ; (* LEOP *)
000475 3387      NEOP : BEGIN
000475 3388          GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000505 3389          FREEREG ;
000506 3390          GENCODE(-1,' ',031,0,XTOP,0,LAB1) ;
000517 3391          GENCODE(-1,' ',760,XTOP,0,0,0) ;
000527 3392          GENCODE(-1,' ',020,0,0,0,LAB2) ;
000537 3393          GENCODE(LAB1,'L',800,XTOP,0,0,0) ;
000547 3394          GENCODE(LAB2,'L',460,0,0,0,0) ;
000556 3395          END ; (* NEOP *)
000557 3396          OTHERWISE ERROR(49) ;
000573 3397          END ; (* CASE *)
000573 3398          END ; (* WHILE *)
000574 3399      END ; (* EXP4 *)
000606 3400
000606 3401      (* <EXP5> ::= <EXP6> [ <ADDOP> <EXP6> ]* *)
000606 3402
000606 3403      PROCEDURE EXP5 ;
000003 3404
000003 3405      VAR O : OPERATOR ;
000004 3406
000004 3407      BEGIN (* EXP5 *)
000004 3408          EXP6(LSYS) ;
000005 3409          WHILE TOKEN.CLASS = ADDOP DO
000010 3410              BEGIN
000010 3411                  O:=TOKEN.OP ;
000014 3412                  SCANNER ;
000015 3413                  EXP6(LSYS) ;
000017 3414                  CASE O OF
000021 3415                      PLUS : GENCODE(-1,' ',360,XTOP-1,XTOP-1,XTOP,0) ;
000032 3416                      MINUS : GENCODE(-1,' ',370,XTOP-1,XTOP-1,XTOP,0) ;
000043 3417                      OTHERWISE ERROR(49) ;
000062 3418                  END ; (* CASE *)
000062 3419                  FREEREG ;
000063 3420                  END ; (* WHILE *)

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```

000064 3421 END ; (* EXP5 *)
000070 3422
000070 3423 (* <EXP6> ::= [ <ADDOP> ] <EXP7> [ <MULOP> <EXP7> ] * *)
000070 3424
000070 3425 PROCEDURE EXP6 ;
000003 3426
000003 3427 VAR O:OPERATOR ; A:BOOLEAN ;
000005 3428
000005 3429 BEGIN (* EXP6 *)
000005 3430   A:=FALSE ;
000006 3431   IF TOKEN.CLASS = ADDOP
000006 3432     THEN BEGIN
000011 3433       O:=TOKEN.OP ;
000014 3434       A:=TRUE ;
000015 3435       SCANNER ;
000016 3436     END ;
000016 3437   EXP7(LSYS) ;
000020 3438   IF A
000020 3439     THEN BEGIN
000022 3440     CASE O OF
000023 3441       PLUS : ;
000024 3442       MINUS : BEGIN
000024 3443         GENCODE(-1, ' ', 760, 7, 0, 0, 0) ;
000034 3444         GENCODE(-1, ' ', 370, XTOP, 7, XTOP, 0) ;
000044 3445         END ; (* MINUS *)
000045 3446       OTHERWISE ERROR(49) ;
000064 3447     END ; (* CASE *)
000064 3448   END ;
000064 3449   WHILE TOKEN.CLASS=MULOP DO
000070 3450     BEGIN
000070 3451       O:=TOKEN.OP ;
000074 3452       SCANNER ;
000075 3453       EXP7(LSYS) ;
000077 3454       CASE O OF
000101 3455         ASTR : BEGIN
000101 3456           GENCODE(-1, ' ', 420, XTOP-1, XTOP-1, XTOP, 0) ;
000111 3457           FREEREG ;
000112 3458           END ; (* ASTR *)
000113 3459         RDIV : BEGIN
000113 3460           GENCODE(-1, ' ', 810, XTOP-1, XTOP-1, XTOP, 0) ;
000123 3461           FREEREG ;
000124 3462           END ; (* RDIV *)
000125 3463         REM : BEGIN
000125 3464           GENCODE(-1, ' ', 100, 6, XTOP-1, 0, 0) ;
000135 3465           GENCODE(-1, ' ', 100, 7, XTOP, 0, 0) ;
000145 3466           GENCODE(-1, ' ', 810, XTOP-1, XTOP-1, XTOP, 0) ;
000155 3467           GENCODE(-1, ' ', 420, XTOP, XTOP-1, 7, 0) ;
000166 3468           GENCODE(-1, ' ', 370, XTOP-1, 6, XTOP, 0) ;
000176 3469           FREEREG ;
000177 3470           END ; (* REM *)
000200 3471         OTHERWISE ERROR(49) ;
000211 3472       END ; (* CASE *)
000211 3473     END ; (* WHILE *)
000212 3474   END ; (* EXP6 *)
000220 3475
000220 3476 (* <EXP7> ::= <EXP8> [ <SHFOP> <EXP8> ] *)
000220 3477
000220 3478 PROCEDURE EXP7 ;
000003 3479
000003 3480 VAR S:OPERATOR ;

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```

000004 3481
000004 3482 BEGIN (* EXP7 *)
000004 3483   EXP8(LSYS) ;
000005 3484   IF TOKEN.CLASS = SHFOP
000005 3485     THEN BEGIN
000011 3486       S:=TOKEN.OP ;
000015 3487       SCANNER ;
000016 3488       EXP8(LSYS) ;
000020 3489       GENCODE(-1,' ',630,6,XTOP,0,0) ;
000030 3490       GENCODE(-1,' ',824,6,0,0,0) ;
000040 3491       GENCODE(-1,' ',610,7,0,0,60) ;
000050 3492       GENCODE(-1,' ',825,7,6,0,0) ;
000060 3493       CASE S OF
000062 3494         LSHF : ;
000063 3495         RSHF : BEGIN
000063 3496           GENCODE(-1,' ',670,6,0,6,0) ;
000073 3497           GENCODE(-1,' ',660,6,6,7,0) ;
000103 3498           END ;
000104 3499           OTHERWISE ERROR(49) ;
000114 3500           END ; (* CASE *)
000114 3501           FREEREG ;
000115 3502           GENCODE(-1,' ',220,XTOP,6,0,0) ;
000125 3503           END ;
000125 3504   END ; (* EXP7 *)
000131 3505
000131 3506 (* <EXP8> ::= [ <ADDROP> ] <EXP9> *)
000131 3507
000131 3508 PROCEDURE EXP8 ;
000003 3509
000003 3510 VAR A:OPERATOR ; LEVEL, FROM : INTEGER ;
000006 3511
000006 3512 BEGIN (* EXP8 *)
000006 3513   IF TOKEN.CLASS = ADDROP
000004 3514     THEN BEGIN
000007 3515       A:=TOKEN.OP ;
000013 3516       SCANNER ;
000014 3517       IF TOKEN.CLASS <> ID
000014 3518         THEN BEGIN
000020 3519           ERROR(5) ;
000021 3520           SKIP(LSYS) ;
000023 3521           END
000023 3522         ELSE BEGIN
000024 3523           SEARCHID(SALEV) ;
000027 3524           LEVEL:=LEVCNT ;
000031 3525           IF IDPTR = NIL
000031 3526             THEN BEGIN
000034 3527               ERROR(13) ;
000035 3528               SKIP(LSYS);
000037 3529               END
000037 3530             ELSE BEGIN
000040 3531               IF LEVEL = 0
000040 3532                 THEN FROM:=3
000042 3533                 ELSE BEGIN
000044 3534                   COMPUTELEVEL(LEVEL) ;
000046 3535                   FROM:=6 ;
000050 3536                   END ;
000050 3537                   GETREG ;
000051 3538                   CASE A OF
000053 3539                     LVOP : GENCODE(-1,' ',710,XTOP,FROM,0,
000062 3540                               IDPTR^.VADDR+3) ;

```

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```

000072 3541                                RVOP : BEGIN
000072 3542                                GENCODE(-1,' ',510,XTOP,FROM,0,
000101 3543                                IDPTR^.VADDR+3) ;
000110 3544                                GENCODE(-1,' ',530,XTCP,XTOP,0,0) ;
000120 3545                                END ;
000121 3546                                OTHERWISE ERROR(49) ;
000131 3547                                END ; (* CASE *)
000131 3548                                SCANNER ;
000132 3549                                END ; (* ELSE *)
000132 3550                                END (* ELSE *)
000132 3551                                END (* THEN *)
000132 3552                                ELSE EXP9(LSYS) ;
000134 3553                                END ; (* EXP8 *)
000144 3554
000144 3555                                (* <EXP9> ::= ( <EXPR> )
000144 3556                                <NAME> ! <CONST>
000144 3557                                <NAME> ! <NAME>
000144 3558                                <NAME>
000144 3559                                <NAME>(<ELIST>)                FUNCTION CALL
000144 3560                                <CONST>                                *)
000144 3561
000144 3562                                PROCEDURE EXP9 ;
000003 3563
000003 3564                                VAR ID1 : IDP ; LEVEL,LEV1,TYPEOFCALL,FROM,SAVEREG : INTEGER ;
000011 3565
000011 3566                                BEGIN (* EXP9 *)
000011 3567                                IF TOKEN.CLASS = LPARENT
000004 3568                                THEN
000010 3569                                BEGIN
000010 3570                                SCANNER ;
000011 3571                                EXPR(LSYS+[RPARENT]) ;
000014 3572                                MUSTBE(RPARENT) ;
000017 3573                                END
000017 3574                                ELSE
000020 3575                                IF TOKEN.CLASS = ID
000020 3576                                THEN
000023 3577                                BEGIN
000023 3578                                SEARCHID(SALEV) ;
000026 3579                                LEVEL:=LEVCNT ;
000030 3580                                IF IDPTR = NIL
000030 3581                                THEN
000033 3582                                BEGIN
000033 3583                                ERROR(13) ;
000034 3584                                SKIP(LSYS) ;
000036 3585                                END
000036 3586                                ELSE
000037 3587                                IF IDPTR ^. KCLASS = KONS
000043 3588                                THEN
000046 3589                                BEGIN
000046 3590                                GETREG ;
000047 3591                                GENCODE(-1,' ',800,XTOP,0,0,IDPTR^.VALU^.ADDR) ;
000070 3592                                SCANNER ;
000071 3593                                END
000071 3594                                ELSE
000072 3595                                IF IDPTR ^. KCLASS = VARS
000076 3596                                THEN
000101 3597                                BEGIN
000101 3598                                ID1:=IDPTR ;
000102 3599                                LEV1:=LEVCNT ;
000103 3600                                SCANNER ;

```

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```

000104 3601
000104 3602
000110 3603
000110 3604
000111 3605
000114 3606
000115 3607
000117 3608
000117 3609
000117 3610
000121 3611
000123 3612
000125 3613
000127 3614
000127 3615
000130 3616
000146 3617
000156 3618
000165 3619
000174 3620
000204 3621
000205 3622
000205 3623
000206 3624
000206 3625
000211 3626
000211 3627
000214 3628
000216 3629
000216 3630
000220 3631
000222 3632
000222 3633
000224 3634
000226 3635
000226 3636
000227 3637
000236 3638
000245 3639
000255 3640
000255 3641
000257 3642
000261 3643
000261 3644
000263 3645
000265 3646
000265 3647
000274 3648
000303 3649
000313 3650
000314 3651
000314 3652
000315 3653
000315 3654
000317 3655
000321 3656
000321 3657
000321 3658
000322 3659
000322 3660

IF TOKEN.CLASS = VECAP
THEN
BEGIN
SCANNER ;
IF (TOKEN.CLASS = NUMBER) OR
(TOKEN.CLASS = STRING)
THEN
BEGIN
IF LEV1 = 0
THEN FROM:=3
ELSE BEGIN
COMPUTELEVEL(LEV1) ;
FROM:=6 ;
END ;
GETREG ;
GENCODE(-1,' ',510,XTOP,FROM,0,ID1^.VADDR+3);
GENCODE(-1,' ',630,7,XTOP,0,0) ;
GENCODE(-1,' ',800,XTOP,0,0,
TOKEN.CSTADDR^.ADDR) ;
GENCODE(-1,' ',530,XTOP,XTOP,7,0) ;
SCANNER ;
END
ELSE
IF TOKEN.CLASS = ID
THEN
BEGIN
SEARCHID(SALEV) ;
LEVEL:=LEVCNT ;
IF LEV1 = 0
THEN FROM:=3
ELSE
BEGIN
COMPUTELEVEL(LEV1) ;
FROM:=6 ;
END ;
GETREG ;
GENCODE(-1,' ',510,XTOP,FROM,0,
ID1^.VADDR+3) ;
GENCODE(-1,' ',630,7,XTOP,0,0) ;
IF LEVEL = 0
THEN FROM:=3
ELSE
BEGIN
COMPUTELEVEL(LEVEL) ;
FROM:=6 ;
END ;
GENCODE(-1,' ',510,XTOP,FROM,0,
IDPTR^.VADDR+3) ;
GENCODE(-1,' ',530,XTOP,XTOP,7,0) ;
SCANNER ;
END
ELSE
BEGIN
ERROR(20) ;
SKIP(LSYS) ;
END
END (* VECAP *)
ELSE
BEGIN
IF LEV1 = 0

```


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```

000553 3721      GENCODE(-1,' ',800,XTOP,0,0;TOKEN.CSTADDR^.ADDR) ;
000570 3722      SCANNER ;
000571 3723      END (* CONST *)
000571 3724      ELSE
000572 3725      BEGIN
000572 3726          ERRCR(20) ;
000574 3727          SKIP(LSYS) ;
000576 3728      END ;
000576 3729  END ; (* EXP9 *)
000614 3730
000614 3731  (*****
000614 3732  *
000614 3733  * THIS ROUTINE HANDLES BCPL MAIN PROGRAM BLOCK *
000614 3734  *
000614 3735  *****)
000614 3736
000614 3737  PROCEDURE BLOCK ;
000003 3738
000003 3739  VAR SUCDECLARATION : BOOLEAN ; I : INTEGER ;
000005 3740
000005 3741  BEGIN (* BLOCK *)
000005 3742      SUCDECLARATION:=FALSE ;
000006 3743      DECLARATION(SUCDECLARATION) ;
000007 3744      WHILE SUCDECLARATION DO
000011 3745          BEGIN
000011 3746              IF NOT HAVE(SEMICOLON) THEN ERROR(24) ;
000017 3747              SUCDECLARATION:=FALSE ;
000021 3748              DECLARATION(SUCDECLARATION) ;
000022 3749          END ;
000023 3750      FOR I:=1 TO 12 DO DAYMESS[I+12]:=MAIN[I] ;
000057 3751      MESSAGE(DAYMESS) ;
000061 3752      WRITELN(CODE,'BCPL$ SX1 STACKS') ; IBANK:=((IBANK+3) DIV 4)*4+2 ;
000073 3753      GENCODE(-1,' ',610,1,0,0,1) ;
000101 3754      GENCODE(-1,' ',630,2,1,0,0) ;
000110 3755      GENCODE(-1,' ',630,3,1,0,0) ;
000120 3756      GENCODE(-1,' ',760,6,0,0,0) ;
000130 3757      GENCODE(-1,' ',560,6,3,0,0) ;
000140 3758      GENCODE(-1,' ',540,6,6,1,0) ;
000150 3759      GENCODE(-1,' ',540,6,6,1,0) ;
000160 3760      GENCODE(-1,' ',540,6,6,1,0) ;
000170 3761      INITVALU ;
000171 3762      GENCODE(-1,' ',760,1,2,0,0) ;
000200 3763      GENCODE(-1,' ',710,2,0,0,CLEVPTR^.ADDRESS+4) ;
000214 3764      GENCODE(-1,' ',360,1,1,2,0) ;
000223 3765      GENCODE(-1,' ',630,4,1,0,0) ;
000233 3766      COMMAND(LSYS+[FINISHSY]) ;
000235 3767      WHILE (TOKEN.CLASS = SEMICOLON) OR
000240 3768          (NOT(TOKEN.CLASS=FINISHSY)) DO
000244 3769          BEGIN
000244 3770              IF NOT HAVE(SEMICOLON)
000246 3771                  THEN ERROR(24) ;
000252 3772              IF (TOKEN.CLASS=FINISHSY)
000255 3773                  THEN
000255 3774                  ELSE COMMAND(LSYS+[FINISHSY]) ;
000260 3775          END ;
000261 3776      FREELEVEL ;
000262 3777  END ; (* BLOCK *)
000272 3778
000272 3779  (*****
000272 3780  *

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```

000272 3781 * THIS ROUTINE HANDLES BCPL PROCEDURE BLOCKS *
000272 3782 *
000272 3783 *****
000272 3784
000272 3785 PROCEDURE PROCBODY ;
000004 3786
000004 3787 VAR SUCDECLARATION : BOOLEAN ; I : INTEGER ;
000006 3788
000006 3789 BEGIN (* PROCBODY *)
000006 3790   LIB[4]:=TRUE ;
000007 3791   IF TOKEN.CLASS = LBRACK
000007 3792     THEN BEGIN
000013 3793       SCANNER ;
000014 3794       SUCDECLARATION:=FALSE ;
000016 3795       DECLARATION(SUCDECLARATION) ;
000017 3796       WHILE SUCDECLARATION DO
000021 3797         BEGIN
000021 3798           IF NOT HAVE(SEMICOLON) THEN ERROR(24) ;
000027 3799           SUCDECLARATION:=FALSE ;
000031 3800           DECLARATION(SUCDECLARATION) ;
000032 3801         END ;
000033 3802         GENCODE(CLEVPTR ^. PFADDR,'P',460,0,0,0,0) ;
000045 3803         GENCODE(-1,' ',710,7,0,0,CLEVPTR ^. ADDRESS) ;
000061 3804         GENCODE(-1,' ',800,1,0,0,C ^. ADDR) ;
000075 3805         FOR I:=1 TO 10 DO DAYMESS[I+12]:=C ^. STRVALU[I] ;
000131 3806         DAYMESS[23]:= ' ' ;
000134 3807         DAYMESS[24]:= ' ' ;
000136 3808         MESSAGE(DAYMESS) ;
000140 3809         GENCODE(-1,' ',804,0,0,0,0) ;
000147 3810         INITVALU ;
000150 3811         COMMAND(LSYS+[RBRACK]) ;
000153 3812         WHILE (TOKEN.CLASS=SEMICOLON) OR
000156 3813           (TOKEN.CLASS <> RBRACK) DO
000162 3814           BEGIN
000162 3815             IF NOT HAVE(SEMICOLON)
000165 3816               THEN ERROR(24) ;
000170 3817             IF TOKEN.CLASS = RBRACK
000170 3818               THEN
000174 3819               ELSE COMMAND(LSYS+[RBRACK]) ;
000200 3820             END ;
000201 3821             MUSTBE(RBRACK) ;
000204 3822           END
000204 3823         ELSE BEGIN
000205 3824           GENCODE(CLEVPTR ^. PFADDR,'P',460,0,0,0,0) ;
000217 3825           GENCODE(-1,' ',710,7,0,0,CLEVPTR ^. ADDRESS) ;
000233 3826           GENCODE(-1,' ',800,1,0,0,C ^. ADDR) ;
000247 3827           GENCODE(-1,' ',804,0,0,0,0) ;
000256 3828           COMMAND(LSYS) ;
000260 3829         END ;
000260 3830       FREELEVEL ;
000261 3831       GENCODE(-1,' ',805,0,0,0,0) ;
000270 3832       GENCODE(-1,' ',510,1,4,0,2) ;
000300 3833       GENCODE(-1,' ',630,6,1,0,0) ;
000310 3834       GENCODE(-1,' ',021,6,0,0,0) ;
000320 3835     END ; (* PROCBODY *)
000330 3836
000330 3837 *****
000330 3838 *
000330 3839 * THIS ROUTINE HANDLES BCPL FUNCTION BLOCKS *
000330 3840 *

```

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```

000330 3841 *****)
000330 3842
000330 3843 PROCEDURE FUNCBODY ;
000004 3844
000004 3845 VAR SUCDECLARATION : BOOLEAN ; I : INTEGER ;
000006 3846
000006 3847 BEGIN (* FUNCBODY *)
000006 3848     LIB[4]:=TRUE ;
000007 3849     LIB[6]:=TRUE ;
000011 3850     IF HAVE(VALCFSY)
000014 3851     THEN BEGIN
000015 3852         IF TOKEN.CLASS = LBRACK
000015 3853         THEN BEGIN
000021 3854             SCANNER ;
000022 3855             SUCDECLARATION:=FALSE ;
000024 3856             DECLARATION(SUCDECLARATION) ;
000025 3857             WHILE SUCDECLARATION DO
000027 3858                 BEGIN
000027 3859                     IF NOT HAVE(SEMICOLON) THEN ERROR(24) ;
000035 3860                     SUCDECLARATION:=FALSE ;
000037 3861                     DECLARATION(SUCDECLARATION) ;
000040 3862                     END ;
000041 3863                     GENCDEF(CLEVPTR^.PFADDR,'F',460,0,0,0,0) ;
000053 3864                     GENCDEF(-1,' ',710,7,0,0,CLEVPTR^.ADDRESS) ;
000067 3865                     GENCDEF(-1,' ',800,1,0,0,C^.ADDR) ;
000103 3866                     FOR I:=1 TO 10 DO DAYMESS[I+12]:=C^.STRVALU[I] ;
000137 3867                     DAYMESS[23] := ' ' ;
000142 3868                     DAYMESS[24] := ' ' ;
000144 3869                     MESSAGE(DAYMESS) ;
000146 3870                     GENCDEF(-1,' ',804,0,0,0,0) ;
000155 3871                     INITVALU ;
000156 3872                     COMMAND(LSYS+[RBRACK]) ;
000161 3873                     WHILE (TOKEN.CLASS=SEMICOLON) OR
000164 3874                     (TOKEN.CLASS <> RBRACK) DO
000170 3875                         BEGIN
000170 3876                             IF NOT HAVE(SEMICOLON)
000173 3877                             THEN ERROR(24) ;
000176 3878                             IF TOKEN.CLASS = RBRACK
000176 3879                             THEN
000202 3880                                 ELSE COMMAND(LSYS+[RBRACK]) ;
000206 3881                             END ;
000207 3882                             MUSTBE(RBRACK) ;
000212 3883                         END
000212 3884                     ELSE BEGIN
000213 3885                         GENCDEF(CLEVPTR^.PFADDR,'F',460,0,0,0,0) ;
000225 3886                         GENCDEF(-1,' ',710,7,0,0,CLEVPTR^.ADDRESS) ;
000241 3887                         GENCDEF(-1,' ',800,1,0,0,C^.ADDR) ;
000255 3888                         GENCDEF(-1,' ',804,0,0,0,0) ;
000264 3889                         COMMAND(LSYS) ;
000266 3890                     END
000266 3891                 END
000266 3892             ELSE BEGIN
000267 3893                 GENCDEF(CLEVPTR^.PFADDR,'F',460,0,0,0,0) ;
000301 3894                 GENCDEF(-1,' ',710,7,0,0,CLEVPTR^.ADDRESS) ;
000315 3895                 GENCDEF(-1,' ',800,1,0,0,C^.ADDR) ;
000331 3896                 GENCDEF(-1,' ',804,0,0,0,0) ;
000340 3897                 EXPR(LSYS) ;
000342 3898                 GENCDEF(-1,' ',100,6,1,0,0) ;
000352 3899                 GENCDEF(-1,' ',510,6,3,0,3) ;
000362 3900                 XTCP:=0 ;

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```

000364 3901         END ;
000364 3902     FREELEVEL ;
000365 3903     GENCODE(-1,' ',805,0,0,0,0) ;
000374 3904     GENCODE(-1,' ',510,1,4,0,2) ;
000404 3905     GENCODE(-1,' ',630,6,1,0,0) ;
000414 3906     GENCODE(-1,' ',021,6,0,0,0) ;
000424 3907     END ; (* FUNCBODY *)
000434 3908
000434 3909     (*****
000434 3910     *
000434 3911     * THIS ROUTINE RECOGNIZES EXPRESSION LISTS TO BE PASSED *
000434 3912     * AS ARGUMENTS TO A BCPL ROUTINE . IT ALSO PROVIDES *
000434 3913     * NECESSARY CODE TO DO IT AT RUN-TIME *
000434 3914     *
000434 3915     *****
000434 3916
000434 3917     PROCEDURE ELIST ;
000004 3918
000004 3919     VAR ELISTCNT : INTEGER ;
000005 3920
000005 3921     BEGIN (* ELIST *)
000005 3922         ELISTCNT:=3 ;
000006 3923         IF TOKEN.CLASS <> RPARENT
000006 3924             THEN BEGIN
000011 3925             EXPR(LSYS+[COMMA,RPARENT]) ;
000013 3926             ELISTCNT:=ELISTCNT+1 ;
000015 3927             IF PNO = 0
000015 3928                 THEN BEGIN
000017 3929                 ERROR(43) ;
000021 3930                 SKIP([RPARENT]) ;
000023 3931             END
000023 3932             ELSE BEGIN
000024 3933                 GENCODE(-1,' ',100,6,1,0,0) ;
000033 3934                 GENCODE(-1,' ',510,6,4,0,ELISTCNT) ;
000043 3935                 XTOP:=0 ;
000045 3936                 WHILE HAVE(COMMA) DO
000051 3937                     BEGIN
000051 3938                         EXPR(LSYS+[COMMA,RPARENT]) ;
000054 3939                         ELISTCNT:=ELISTCNT+1 ;
000056 3940                         IF ELISTCNT-3 > PNO
000060 3941                             THEN BEGIN
000061 3942                             ERROR(44) ;
000062 3943                             SKIP([RPARENT]) ;
000064 3944                         END
000064 3945                         ELSE BEGIN
000065 3946                             GENCODE(-1,' ',100,6,1,0,0) ;
000074 3947                             GENCODE(-1,' ',510,6,4,0,ELISTCNT) ;
000104 3948                             XTOP:=0 ;
000106 3949                             END ;
000106 3950                         END ;
000107 3951                     END ;
000107 3952                 END
000107 3953             ELSE IF PNO <> 0
000110 3954                 THEN ERROR(45) ;
000113 3955         END ; (* ELIST *)
000122 3956
000122 3957     (*****
000122 3958     *
000122 3959     * THIS ROUTINE PRINTS COMPILE-TIME ERROR MESSAGES *
000122 3960     *

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```

000122 3961 *****
000122 3962
000122 3963 PROCEDURE ERROR ;
000003 3964
000003 3965 BEGIN (* ERROR *)
000003 3966     IF ERRBUF[SYMSTART] = ' '
000014 3967         THEN BEGIN
000017 3968             ERRCNT:=ERRCNT+1 ;
000020 3969             IF ERRPOS='9'
000020 3970                 THEN ERRPOS:='*'
000023 3971                 ELSE IF ERRPOS='*'
000025 3972                     THEN
000027 3973                         ELSE ERRPOS:=SUCC(ERRPOS)
000031 3974                     END
000033 3975             ELSE TOTERR:=TOTERR+1 ;
000036 3976     ERRBUF [SYMSTART] := ERRPOS ;
000053 3977     WRITE(' ** POSITION',ERRCNT:3,' ** ERROR ',I:2,' ** ');
000101 3978     CASE I OF
000103 3979     1 : WRITELN('OCTAL DIGIT EXPECTED' ) ;
000112 3980     2 : WRITELN('STRING CONSTANT CANNOT EXCEED SOURCE LINE' ) ;
000121 3981     3 : WRITELN('NULL STRING NOT ALLOWED' ) ;
000130 3982     4 : WRITELN('ILLEGAL SYMBOL' ) ;
000137 3983     5 : WRITELN('IDENTIFIER EXPECTED' ) ;
000146 3984     6 : WRITELN('SKIPPED UNTIL HERE' ) ;
000155 3985     7 : WRITELN('"BE" OR "=" EXPECTED' ) ;
000164 3986     8 : WRITELN('"=" EXPECTED' ) ;
000173 3987     9 : WRITELN('"VEC" OR "TABLE" EXPECTED' ) ;
000202 3988    10 : WRITELN('"(" OR "=" EXPECTED' ) ;
000211 3989    11 : WRITELN('DECIMAL/OCTAL CONSTANT EXPECTED' ) ;
000220 3990    12 : WRITELN('CONSTANT EXPECTED' ) ;
000227 3991    13 : WRITELN('NAME NOT DECLARED' ) ;
000236 3992    14 : WRITELN('NAME PREVIOUSLY DECLARED' ) ;
000245 3993    15 : WRITELN('"FINISH" ILLEGAL WITHIN PROCEDURE' ) ;
000254 3994    16 : WRITELN('ILLEGAL LABEL' ) ;
000263 3995    17 : WRITELN('ILLEGAL PLACEMENT OF "FINISH" SYMBOL' ) ;
000272 3996    18 : WRITELN('IDENTIFIER CANNOT BE USED AS FUNC OR PROC NAME') ;
000301 3997    19 : WRITELN('EMPTY TABLE NOT ALLOWED' ) ;
000310 3998    20 : WRITELN('IDENTIFIER OR CONSTANT EXPECTED' ) ;
000317 3999    21 : WRITELN('LABEL PREVIOUSLY DECLARED' ) ;
000326 4000    22 : WRITELN('ONLY INTEGER CONSTANTS ALLOWED' ) ;
000335 4001    23 : WRITELN('DECIMAL/OCTAL CONSTANT EXCEEDS LIMIT' ) ;
000344 4002    24 : WRITELN('; EXPECTED' ) ;
000353 4003    25 : WRITELN('ILLEGAL PLACEMENT OF "RETURN" COMMAND' ) ;
000362 4004    26 : WRITELN('ILLEGAL PLACEMENT OF "RESULTIS" COMMAND' ) ;
000371 4005    27 : WRITELN('COMMAND EXPECTED' ) ;
000400 4006    28 : WRITELN('FORMAT FACTOR IN DECIMAL EXPECTED' ) ;
000407 4007    29 : WRITELN('FORMAT FACTOR MUSTBE <= 10 ' ) ;
000416 4008    30 : WRITELN('LABEL EXPECTED' ) ;
000425 4009    31 : WRITELN('NAME NOT DECLARED AS LABEL' ) ;
000434 4010    32 : WRITELN('VECAP OPERATOR CAN BE APPLIED ONLY TO VARIABLES' ) ;
000443 4011    33 : WRITELN('LABEL ',IDP1^.NAME,' REFERANCED BUT NOT DECLARED' ) ;
000467 4012    34 : WRITELN('ONLY FUNCTION REFERENCE ALLOWED WITHIN EXPRESSION') ;
000476 4013    35 : WRITELN('FUNCTION REFERENCE ALLOWED ONLY WITHIN EXPRESSION') ;
000505 4014    36 : WRITELN('STRING CONSTANT CANNOT EXCEED 10 CHARACTER' ) ;
000514 4015    38 : WRITELN('COMPILER ERROR . REGISTER UNDERFLOW' ) ;
000523 4016    39 : BEGIN
000523 4017         WRITELN('EXPRESSION TOO COMPLEX . SIMPLIFY IT . EXECUTION ',
000530 4018             'TERMINATED SORRY ');
000536 4019         HALT ;
000540 4020     END ;

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000541 4021 40 : WRITELN('ILLEGAL OR OUT OF RANGE SHIFT PARAMETER') ;
000550 4022 41 : WRITELN('LV OPERATOR MEANINGLESS AT LEFT HAND SIDE') ;
000557 4023 42 : WRITELN('CANNOT CALL THAT PROCEDURE') ;
000566 4024 43 : WRITELN('NO PARAMETER EXPECTED ') ;
000575 4025 44 : WRITELN('TOO MUCH PARAMETERS') ;
000604 4026 45 : WRITELN('PARAMETER EXPECTED') ;
000613 4027 46 : WRITELN('CAN NOT CALL THAT FUNCTION') ;
000622 4028 47 : WRITELN('PROCEDURE NAME CANNOT APPEAR ON LEFT OF :=') ;
000631 4029 48 : WRITELN('FUNCTION NAME NOT CURRENT ONE') ;
000640 4030 49 : WRITELN('COMPILER ERROR OF SIMPLE TYPE') ;
000647 4031 50 : WRITELN('COMPILER ERROR IN GENCODE ROUTINE') ;
000656 4032 51 : WRITELN('COMPILER ERROR IN INITVALU ROUTINE') ;
000665 4033     END ; (* CASE *)
000723 4034     LINECNT:=LINECNT+1 ;
000725 4035     IF LINECNT=60 THEN PRINTTITLE ;
000730 4036     END ; (* ERROR *)
001210 4037
001210 4038     (*  S Y M B O L   T A B L E   M A N I P U L A T I O N   *)
001210 4039
001210 4040     (*  THE SYMBOL TABLE IS ORGANIZED AS A STACK-TYPE LIST  *)
001210 4041     (*  OF UNBALANCED BINARY TREES REPRESENTING THE NESTING  *)
001210 4042     (*  LEVEL OF PROCEDURES                                  *)
001210 4043
001210 4044
001210 4045  (*****
001210 4046  *
001210 4047  *   THIS ROUTINE SEARCHES A NAME AT THE CURRENT LEVEL OR AT ALL
001210 4048  *   LEVELS KEEPING TRACK THE NUMBER OF LEVELS AND RETURNS A
001210 4049  *   POINTER TO THAT ENTRY TOGETHER WITH THE LEVEL COUNTER ,
001210 4050  *   OTHERWISE IT RETURNS THE VALUE NIL .
001210 4051  *
001210 4052  *****
001210 4053
001210 4054  PROCEDURE SEARCHID ;
000003 4055
000003 4056  VAR P,Q : IDP      ;
000005 4057      FOUND : BCOLEAN ;
000006 4058
000006 4059  BEGIN (* SEARCHID *)
000006 4060      TOPNODE:=FALSE ;
000006 4061      LEVCNT := 0 ;
000007 4062      IF LEVEL = SCLEV
000007 4063      THEN BEGIN
000011 4064          FOUND := FALSE ;
000012 4065          Q := CLEVPTR ;
000014 4066          IF Q ^ . NAME = IDSTR
000020 4067          THEN BEGIN
000022 4068              FOUND:=TRUE ;
000023 4069              TOPNODE:=TRUE ;
000025 4070          END ;
000025 4071      WHILE (Q <> NIL) AND (NOT FOUND) DO
000032 4072      BEGIN
000032 4073          IF Q ^ . NAME = IDSTR
000036 4074          THEN FOUND := TRUE
000037 4075          ELSE IF IDSTR < Q ^ . NAME
000045 4076          THEN Q := Q ^ . LLINK
000053 4077          ELSE Q := Q ^ . RLINK
000061 4078      END ;
000063 4079      IF NOT FOUND
000063 4080      THEN IDPTR := NIL

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000065 4081         ELSE IDPTR := Q ;
000071 4082         END
000071 4083     ELSE BEGIN
000072 4084         P := CLEVPTR ;
000074 4085         FOUND := FALSE ;
000075 4086         WHILE (P <> NIL) AND ( NOT FOUND) DO
000101 4087             BEGIN
000101 4088                 Q := P ;
000102 4089                 IF Q ^ . NAME = IDSTR
000106 4090                     THEN BEGIN
000110 4091                         FOUND:=TRUE ;
000111 4092                         TOPNODE:=TRUE ;
000112 4093                         END ;
000112 4094                 WHILE (Q <> NIL) AND (NOT FOUND) DO
000117 4095                     BEGIN
000117 4096                         IF Q ^ . NAME = IDSTR
000123 4097                             THEN FOUND := TRUE
000124 4098                             ELSE IF IDSTR < Q ^ . NAME
000132 4099                                 THEN Q := Q ^ . LLINK
000140 4100                                 ELSE Q := Q ^ . RLINK
000146 4101                         END ;
000150 4102                 IF NOT FOUND
000150 4103                     THEN P := PREVLEVPTR(P) ;
000155 4104                 END ;
000156 4105             IF NOT FOUND
000156 4106                 THEN IDPTR := NIL
000160 4107                 ELSE IDPTR := Q ;
000164 4108             END ;
000164 4109     END ; (* SEARCHID *)
000176 4110
000176 4111     (*****
000176 4112     *
000176 4113     * THIS ROUTINE ENTERS A NAME EITHER AT THE CURRENT LEVEL
000176 4114     * OR AT A NEW LEVEL BY PUSHING A NEW TREE HEADER INTO THE
000176 4115     * SYMBOL TABLE . IT ALSO RETURNS A POINTER TO THE NEW
000176 4116     * ENTRY MADE .
000176 4117     *
000176 4118     *****
000176 4119
000176 4120     PROCEDURE ENTERID ;
000003 4121
000003 4122     VAR P,Q,R : ICP ;
000006 4123
000006 4124     BEGIN (* ENTERID *)
000006 4125         IF LEVEL = ECLEV
000004 4126             THEN BEGIN
000006 4127                 P := CLEVPTR ;
000010 4128                 WHILE P <> NIL DO
000013 4129                     BEGIN
000013 4130                         Q := P ;
000014 4131                         IF IDSTR < P ^ . NAME
000020 4132                             THEN P := P ^ . LLINK
000026 4133                             ELSE P := P ^ . RLINK ;
000035 4134                         END ;
000036 4135                 NEW(R) ;
000040 4136                 WITH R ^ DO
000045 4137                     BEGIN
000045 4138                         NAME := IDSTR ;
000047 4139                         NEXT := NIL ;
000052 4140                         LLINK := NIL ;

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000053 4141          RLINK := NIL ;
000054 4142          END ;
000054 4143          IF IDSTR < Q ^. NAME
000061 4144              THEN Q ^. LLINK := R
000067 4145                  ELSE Q ^. RLINK := R ;
000075 4146          CLEVPTR ^. ADDRESS := CLEVPTR ^. ADDRESS + 1 ;
000110 4147          END
000110 4148      ELSE BEGIN
000111 4149          NEW(R) ;
000113 4150          WITH R ^ DO
000120 4151              BEGIN
000120 4152                  ADDRESS := 0 ;
000121 4153                  NAME := IDSTR ;
000123 4154                  NEXT := NIL ;
000126 4155                  LLINK := NIL ;
000127 4156                  RLINK := NIL ;
000130 4157                  KLASS := PROCFUNC ;
000133 4158                  PARNO := 0 ;
000135 4159                  PPTR := NIL ;
000140 4160              END ;
000140 4161          CLEVPTR ^. NEXT := R ;
000147 4162          CLEVPTR := R ;
000150 4163          END ;
000150 4164          IDPTR := R ;
000152 4165      END ; (* ENTERID *)
000164 4166
000164 4167      (*****
000164 4168      *
000164 4169      * THIS ROUTINE IS USED TO FIND THE POINTER OF THE HEADER
000164 4170      * OF THE PREVIOUS LEVEL TREE .
000164 4171      *
000164 4172      *****)
000164 4173
000164 4174      FUNCTION PREVLEVPTR ;
000006 4175
000006 4176      VAR P , Q : IDP ;
000010 4177
000010 4178      BEGIN
000010 4179          LEVCNT:=LEVCNT+1 ;
000010 4180          IF R = STSTART
000010 4181              THEN PREVLEVPTR := NIL
000012 4182          ELSE BEGIN
000014 4183              P := STSTART ;
000016 4184              WHILE P <> R DO
000021 4185                  BEGIN
000021 4186                      Q := P ;
000022 4187                      P := P ^. NEXT ;
000027 4188                  END ;
000030 4189              PREVLEVPTR := Q ;
000032 4190          END ;
000032 4191      END ; (* PREVLEVPTR *)
000043 4192
000043 4193      (*****
000043 4194      *
000043 4195      * THIS ROUTINE RELEASES A SPECIFIED NODE FROM THE
000043 4196      * SYMBOL TABLE ADJUSTING ANY LINK REQUIRED .
000043 4197      *
000043 4198      *****)
000043 4199
000043 4200      PROCEDURE FREENODE ;

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```

000003 4201
000003 4202 BEGIN (* FREENODE *)
000003 4203   IF R ^. KCLASS = LABL
000010 4204     THEN IF NCT (R ^. DECLARED)
000017 4205       THEN BEGIN
000021 4206         IDP1 := R ;
000022 4207         ERROR(33) ;
000024 4208         GENCODE(R^.LADDR,'J',460,0,0,0,0) ;
000037 4209       END ;
000037 4210   IF (R ^. LLINK = NIL) AND (R ^. RLINK = NIL)
000051 4211     THEN DISPOSE(R)
000055 4212     ELSE BEGIN
000056 4213       IF R ^. LLINK <> NIL
000062 4214         THEN FREENODE( R ^. LLINK ) ;
000071 4215       IF R ^. RLINK <> NIL
000076 4216         THEN FREENODE( R ^. RLINK ) ;
000105 4217       DISPOSE(R) ;
000107 4218     END ;
000107 4219 END ; (* FREENODE *)
000113 4220
000113 4221 (*****
000113 4222 *
000113 4223 * RELEASES THE LAST LEVEL IE. THE LAST TREE FROM
000113 4224 * SYMBOL TABLE AND INSERTS ITS HEADER NODE AT THE
000113 4225 * APPROPRIATE PLACE IN THE PREVIOUS LEVEL , IT ALSO
000113 4226 * MODIFIES THE CURRENT LEVEL POINTER TO POINT TO THE
000113 4227 * PREVIOUS LEVEL .
000113 4228 *
000113 4229 *****)
000113 4230
000113 4231 PROCEDURE FREELEVEL ;
000002 4232
000002 4233 VAR P,Q,R : IDP
000005 4234 ;
000005 4235 BEGIN (* FREELEVEL *)
000005 4236   P := CLEVPTR ;
000006 4237   IF P ^. LLINK <> NIL
000012 4238     THEN FREENODE( P ^. LLINK ) ;
000022 4239   IF P ^. RLINK <> NIL
000027 4240     THEN FREENODE( P ^. RLINK ) ;
000036 4241   IF CLEVPTR=STSTART
000036 4242     THEN DISPCSE(CLEVPTR)
000042 4243     ELSE BEGIN
000043 4244       CLEVPTR := PREVLEVPTR ( CLEVPTR ) ;
000046 4245       CLEVPTR ^. NEXT := NIL ;
000055 4246       P ^. LLINK := NIL ;
000062 4247       P ^. RLINK := NIL ;
000067 4248       P ^. PPTR := NIL ;
000075 4249       Q := CLEVPTR ;
000076 4250       WHILE Q <> NIL DO
000101 4251         BEGIN
000101 4252           R := Q ;
000102 4253           IF P ^. NAME < Q ^. NAME
000112 4254             THEN Q := Q ^. LLINK
000120 4255             ELSE Q := Q ^. RLINK ;
000126 4256         END ;
000127 4257       IF P ^. NAME < R ^. NAME
000137 4258         THEN R ^. LLINK := P
000145 4259         ELSE R ^. RLINK := P ;
000153 4260     END ;

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```

000263 4321 *
000263 4322 *****
000263 4323
000263 4324 PROCEDURE GETREG ;
000002 4325
000002 4326 BEGIN (* GETREG *)
000002 4327     XTOP:=XTOP+1 ;
000006 4328     IF XTOP > 5 THEN ERROR(39) ;
000011 4329 END ; (* GETREG *)
000013 4330
000013 4331 PROCEDURE FREEREG ;
000002 4332
000002 4333 BEGIN (* FREEREG *)
000002 4334     IF XTOP > 0 THEN XTOP:=XTOP-1
000006 4335         ELSE ERROR(38) ;
000012 4336 END ; (* FREEREG *)
000014 4337
000014 4338 (*****
000014 4339 *
000014 4340 * THE FOLLOWING ROUTINE IS GENERATING THE ACTUAL ASSEMBLER *
000014 4341 * CODES INTO FILE 'CODE', AND IT IS INVOKED BY THE VARIOUS *
000014 4342 * TRANSLATING ROUTINES . IT ALSO CALCULATES THE NUMBER OF *
000014 4343 * INSTRUCTION WORDS GENERATED *
000014 4344 *
000014 4345 ***** )
000014 4346
000014 4347 PROCEDURE GENCODE ;
000011 4348
000011 4349 VAR TEMP : INTEGER ;
000012 4350
000012 4351 BEGIN (* GENCODE *)
000012 4352     IF LAB >= 0
000004 4353         THEN IF LABTYPE IN ['L','P','F','J','C']
000006 4354             THEN BEGIN
000010 4355                 WRITE(CODE,LABTYPE,'S',LAB:ZER) ;
000025 4356                 IF LAB < 10
000025 4357                     THEN WRITE(CODE,' ':6)
000034 4358                     ELSE IF LAB < 100
000035 4359                         THEN WRITE(CODE,' ':5)
000043 4360                         ELSE IF LAB < 1000
000044 4361                             THEN WRITE(CODE,' ':4)
000052 4362                             ELSE WRITE(CODE,' ':3)
000057 4363
000057 4364                     END
000061 4365                     ELSE ERROR(50)
000063 4366             THEN WRITE(CODE,'+'
000072 4367                 ELSE WRITE(CODE,' ':9) ;
000077 4368             IF (LAB>=C) OR (LAB=-2)
000102 4369                 THEN BEGIN
000103 4370                 TEMP:=(IBANK+3) DIV 4 ;
000106 4371                 IBANK:=TEMP*4 ;
000107 4372                 END ;
000107 4373
000107 4374             IF (LAB >= C) OR (LAB = -2)
000112 4375                 THEN IBANK:=((IBANK+3) DIV 4)*4 ;
000116 4376
000116 4377 CASE INSTR CF
000120 4378
000120 4379     020 : WRITELN(CODE,'JP B',I:ZER,'+L$',KK:ZER) ;
000142 4380     021 : WRITELN(CODE,'JP B',I:ZER,'+0',KK:ZER) ;

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```

000163 4381 022 : WRITELN(CODE,'JP B',I:ZER,'+F$',KK:ZER) ;
000205 4382 023 : WRITELN(CODE,'JP B',I:ZER,'+J$',KK:ZER) ;
000227 4383 024 : WRITELN(CODE,'JP B',I:ZER,'+P$',KK:ZER) ;
000251 4384 030 : WRITELN(CODE,'ZR X',J:ZER,'L$',KK:ZER) ;
000273 4385 031 : WRITELN(CODE,'NZ X',J:ZER,'L$',KK:ZER) ;
000315 4386 032 : WRITELN(CODE,'PL X',J:ZER,'L$',KK:ZER) ;
000337 4387 033 : WRITELN(CODE,'NG X',J:ZER,'L$',KK:ZER) ;
000361 4388 034 : ;
000362 4389 035 : ;
000363 4390 036 : ;
000364 4391 037 : ;
000365 4392 040 : WRITELN(CODE,'EQ B',I:ZER,'B',J:ZER,'L$',KK:ZER) ;
000416 4393 050 : ;
000417 4394 060 : ;
000420 4395 070 : ;
000421 4396 100 : WRITELN(CODE,'BX',I:ZER,' X',J:ZER) ;
000443 4397 110 : WRITELN(CODE,'BX',I:ZER,' X',J:ZER,'*X',K:ZER) ;
000474 4398 120 : WRITELN(CODE,'BX',I:ZER,' X',J:ZER,'+X',K:ZER) ;
000525 4399 130 : WRITELN(CODE,'BX',I:ZER,' X',J:ZER,'-X',K:ZER) ;
000556 4400 140 : WRITELN(CODE,'BX',I:ZER,' -X',K:ZER) ;
000600 4401 150 : ;
000601 4402 160 : ;
000602 4403 170 : ;
000603 4404 200 : WRITELN(CODE,'LX',I:ZER,' ',KK:ZER) ;
000624 4405 210 : ;
000625 4406 220 : WRITELN(CODE,'LX',I:ZER,' B',J:ZER) ;
000647 4407 230 : ;
000650 4408 240 : ;
000651 4409 250 : ;
000652 4410 260 : ;
000653 4411 270 : ;
000654 4412 300 : ;
000655 4413 310 : ;
000656 4414 320 : ;
000657 4415 330 : ;
000660 4416 340 : ;
000661 4417 350 : ;
000662 4418 360 : WRITELN(CODE,'IX',I:ZER,' X',J:ZER,'+X',K:ZER) ;
000713 4419 370 : WRITELN(CODE,'IX',I:ZER,' X',J:ZER,'-X',K:ZER) ;
000744 4420 400 : ;
000745 4421 410 : ;
000746 4422 420 : WRITELN(CODE,'IX',I:ZER,' X',J:ZER,'*X',K:ZER) ;
000777 4423 (* MACRO FOR DIVISION . REMEMBER IT DESTROYS REGS XJ,XK,B7 *)
000777 4424 810 : WRITELN(CODE,'IX',I:ZER,' X',J:ZER,'/X',K:ZER) ;
001030 4425 430 : ;
001031 4426 440 : ;
001032 4427 450 : ;
001033 4428 460 : WRITELN(CODE,'NO') ;
001042 4429 470 : ;
001043 4430 500 : WRITELN(CODE,'SA',I:ZER,' A',J:ZER,'+0',KK:ZER) ;
001074 4431 510 : WRITELN(CODE,'SA',I:ZER,' B',J:ZER,'+0',KK:ZER) ;
001125 4432 520 : WRITELN(CODE,'SA',I:ZER,' X',J:ZER,'+0',KK:ZER) ;
001156 4433 530 : WRITELN(CODE,'SA',I:ZER,' X',J:ZER,'+B',K:ZER) ;
001207 4434 540 : WRITELN(CODE,'SA',I:ZER,' A',J:ZER,'+B',K:ZER) ;
001240 4435 550 : WRITELN(CODE,'SA',I:ZER,' A',J:ZER,'-B',K:ZER) ;
001271 4436 560 : WRITELN(CODE,'SA',I:ZER,' B',J:ZER,'+B',K:ZER) ;
001322 4437 570 : WRITELN(CODE,'SA',I:ZER,' B',J:ZER,'-B',K:ZER) ;
001353 4438 600 : WRITELN(CODE,'SB',I:ZER,' A',J:ZER,'+0',KK:ZER) ;
001404 4439 610 : WRITELN(CODE,'SB',I:ZER,' B',J:ZER,'+0',KK:ZER) ;
001435 4440 620 : WRITELN(CODE,'SB',I:ZER,' X',J:ZER,'+0',KK:ZER) ;

```



```

001466 4441 630 : WRITELN(CODE,'SB',I:ZER,' X',J:ZER,'+B',K:ZER) ;
001517 4442 640 : WRITELN(CODE,'SB',I:ZER,' A',J:ZER,'+B',K:ZER) ;
001550 4443 650 : WRITELN(CODE,'SB',I:ZER,' A',J:ZER,'-B',K:ZER) ;
001601 4444      (* CR INSTRUCTION HERE . IT HAS SAME CODE WITH NEXT ONE ? *)
001601 4445 660 : WRITELN(CODE,'SB',I:ZER,' B',J:ZER,'+B',K:ZER) ;
001632 4446 670 : WRITELN(CODE,'SB',I:ZER,' B',J:ZER,'-B',K:ZER) ;
001663 4447 700 : WRITELN(CODE,'SX',I:ZER,' A',J:ZER,'+O',KK:ZER) ;
001714 4448 710 : WRITELN(CODE,'SX',I:ZER,' B',J:ZER,'+O',KK:ZER) ;
001745 4449 720 : WRITELN(CODE,'SX',I:ZER,' X',J:ZER,'+O',KK:ZER) ;
001776 4450 730 : WRITELN(CODE,'SX',I:ZER,' X',J:ZER,'+B',K:ZER) ;
002027 4451 740 : WRITELN(CODE,'SX',I:ZER,' A',J:ZER,'+B',K:ZER) ;
002060 4452 750 : WRITELN(CODE,'SX',I:ZER,' A',J:ZER,'-B',K:ZER) ;
002111 4453 760 : WRITELN(CODE,'SX',I:ZER,' B',J:ZER,'+B',K:ZER) ;
002142 4454 770 : WRITELN(CODE,'SX',I:ZER,' B',J:ZER,'-B',K:ZER) ;
002173 4455      (* FURTHER SPECIAL PURPOSE INSTRUCTIONS *)
002173 4456 800 : WRITELN(CODE,'SA',I:ZER,' C$TABLE+',KK:ZER) ;
002215 4457 801 : WRITELN(CODE,'SA',I:ZER,' R$STACK+',KK:ZER) ;
002237 4458 804 : WRITELN(CODE,'RJ R$ENTRY') ;
002246 4459 805 : WRITELN(CODE,'RJ R$EXIT') ;
002255 4460 806 : WRITELN(CODE,'RJ SAV$REG') ;
002264 4461 807 : WRITELN(CODE,'SX',I:ZER,' *+O',KK:ZER) ;
002306 4462 808 : WRITELN(CODE,'RJ RES$REG') ;
002315 4463 809 : WRITELN(CODE,'SA',I:ZER,' F$TOP') ;
002334 4464 811 : WRITELN(CODE,'RJ FOR$2') ;
002343 4465 812 : WRITELN(CODE,'RJ FOR$3') ;
002352 4466 813 : WRITELN(CODE,'RJ FOR$4') ;
002361 4467 814 : WRITELN(CODE,'SA',I:ZER,' X',J:ZER,'+F$STACK+O',KK:ZER) ;
002413 4468 815 : WRITELN(CODE,'RJ FOR$1') ;
002422 4469 816 : WRITELN(CODE,'NZ X',J:ZER,'C$',KK:ZER) ;
002444 4470 817 : WRITELN(CODE,'RJ CASE$ER') ;
002453 4471 818 : WRITELN(CODE,'RJ WR$LN') ;
002462 4472 819 : WRITELN(CODE,'RJ RD$LN') ;
002471 4473 820 : WRITELN(CODE,'RJ RD$CH') ;
002500 4474 821 : WRITELN(CODE,'RJ WR$NUM') ;
002507 4475 822 : WRITELN(CODE,'RJ WR$STR') ;
002516 4476 823 : WRITELN(CODE,'SA',I:ZER,' STACK$') ;
002535 4477 824 : WRITELN(CODE,'LT B',I:ZER,'B',J:ZER,'SHF$ERR') ;
002563 4478 825 : WRITELN(CODE,'GT B',J:ZER,'B',I:ZER,'SHF$ERR') ;
002611 4479 826 : WRITELN(CODE,'RJ WR$O') ;
002620 4480 827 : WRITELN(CODE,'JP HALT$') ;
002627 4481
002627 4482 OTHERWISE ERROR(50) ;
003461 4483
003461 4484 END ; (* CASE *)
003461 4485
003461 4486 CASE INSTR CF
003463 4487
003463 4488 020,021,022,023,024,030,031,032,033,040,
003463 4489 200,500,510,520,600,610,620,700,710,720,
003463 4490 800,801,804,805,806,807,808,809,811,812,
003463 4491 813,814,815,816,817,818,819,820,821,822,
003463 4492 823,824,825,826,827 :
003463 4493
003463 4494 IF (((IBANK+3) DIV 4)*4 - IBANK) = 1
003467 4495 THEN IBANK:=(((IBANK+3) DIV 4)*4) + 2
003472 4496 ELSE IBANK:=IBANK+2 ;
003476 4497
003476 4498 OTHERWISE IBANK:=IBANK+1 ;
004330 4499
004330 4500 CASE INSTR CF

```

SOURCE LISTING OF BCPL2

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```

004332 4501      804,805,806,808,811,812,813,815,817,
004332 4502      818,819,820,821,822,826,827 :
004332 4503      IBANK:=((IBANK+3) DIV 4)*4 ;
004336 4504
004336 4505      OTHERWISE ;
004356 4506      END ;
004356 4507
004356 4508      END ; (* CASE *)
004356 4509      END ; (* GENCODE *)
004501 4510
004501 4511 (* THIS ROUTINE GENERATES CODE TO ACCESS A VARIABLE AT RUN-TIME *)
004501 4512 (* FROM A DATA SEGMENT THAT IS NOT THE CURRENT ONE , IE IT IS A *)
004501 4513 (* GLOBAL ONE TO THAT DATA SEGMENT . *)
004501 4514
004501 4515 PROCEDURE COMPUTELEVEL ;
000003 4516
000003 4517 VAR I : INTEGER ;
000004 4518
000004 4519 BEGIN (* COMPUTELEVEL *)
000004 4520     IF L = 0
000004 4521     THEN GENCODE(-1,' ',660,6,3,0,0)
000014 4522     ELSE BEGIN
000016 4523         GETREG ;
000017 4524         GENCODE(-1,' ',560,XTOP,3,0,0) ;
000027 4525         FOR I:=2 TO L DO GENCODE(-1,' ',530,XTOP,XTOP,0,0) ;
000050 4526         GENCODE(-1,' ',630,6,XTOP,0,0) ;
000060 4527         FREEREG ;
000061 4528     END ;
000061 4529 END ; (* COMPUTELEVEL *)
000067 4530
000067 4531 (* THIS ROUTINE ENTERS RELATED ROUTINES FROM LIBRARY FILE NAMED *)
000067 4532 (* 'BCPLLIB' , AT THE END OF THE ASSEMBLER CODE GENERATED . *)
000067 4533
000067 4534 PROCEDURE ENTERLIB ;
000002 4535
000002 4536 VAR LINE : PACKED ARRAY [1..70] OF CHAR ;
000011 4537     I,J,ROUTINESIZE : INTEGER ;
000014 4538     CH : CHAR ;
000015 4539
000015 4540 PROCEDURE COPYLIBROUTINE ;
000002 4541
000002 4542 VAR I : INTEGER ;
000003 4543
000003 4544 BEGIN (* COPYLIBROUTINE *)
000003 4545     READ(BCPLLIB,LINE[1]) ;
000014 4546     REPEAT
000014 4547         I := 2 ;
000016 4548         WHILE (NOT EOLN(BCPLLIB)) AND (I<=70) DO
000021 4549             BEGIN
000021 4550                 READ(BCPLLIB,LINE[I]) ;
000041 4551                 I:=I+1 ;
000043 4552             END ;
000044 4553         FOR I:=1 TO 70 DO LINE[I]:=' ' ;
000066 4554         FOR I:=1 TO 70 DO WRITE(CODE,LINE[I]) ;
000114 4555         WRITELN (CODE) ;
000115 4556         READLN(BCPLLIB) ;
000117 4557         READ(BCPLLIB,LINE[1]) ;
000127 4558     UNTIL (LINE[1] = '/') OR EOF(BCPLLIB) ;
000134 4559     END ; (* COPYLIBROUTINE *)
000140 4560

```

SOURCE LISTING OF BCPL2

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```

000140 4561 BEGIN (* ENTERLIB *)
000140 4562   WRITELN(CODE,'***** BCPLLIB ROUTINES FOLLOW *****') ;
000012 4563   READLN(BCPLLIB) ;
000014 4564   READ(BCPLLIB,LINE[1]) ;
000024 4565   FOR J:=1 TO 6 DO
000026 4566     BEGIN
000030 4567       IF LIB[J]
000033 4568         THEN
000035 4569           BEGIN
000035 4570             I:=2 ;
000036 4571             WHILE (NOT EOLN(BCPLLIB)) AND (I<=70) DO
000041 4572               BEGIN
000041 4573                 READ(BCPLLIB,LINE[I]) ;
000060 4574                 I:=I+1 ;
000062 4575             END ;
000063 4576             FOR I:= I TO 70 DO LINE[I]:=' ' ;
000105 4577             I:=2 ;
000106 4578             WHILE LINE[I]=' ' DO I:=I+1 ;
000122 4579             ROUTINESIZE:=0 ;
000124 4580             WHILE ( LINE[I]>='0' ) AND ( LINE[I]<='9' ) DO
000150 4581               BEGIN
000150 4582                 ROUTINESIZE:=ROUTINESIZE*10+ORD(LINE[I])-ORD('0') ;
000164 4583                 I:=I+1 ;
000165 4584             END ;
000166 4585             LIBSIZE:=LIBSIZE+ROUTINESIZE ;
000170 4586             REACLN(BCPLLIB) ;
000172 4587             COPYLIBROUTINE ;
000174 4588           END
000174 4589           ELSE
000175 4590             BEGIN
000175 4591               REACLN(BCPLLIB) ;
000177 4592               READ(BCPLLIB,CH) ;
000205 4593               WHILE (CH <> '/') DO
000210 4594                 BEGIN
000210 4595                   READLN(BCPLLIB) ;
000211 4596                   IF EOF(BCPLLIB)
000211 4597                     THEN CH:='/';
000213 4598                   ELSE READ(BCPLLIB,CH) ;
000223 4599                 END ;
000224 4600               LINE[I]:= CH ;
000230 4601             END ;
000230 4602           END ; (* FOR *)
000235 4603           I:=2 ;
000236 4604           WHILE (NOT EOLN(BCPLLIB)) AND (I<=70) DO
000241 4605             BEGIN
000241 4606               READ(BCPLLIB,LINE[I]) ;
000260 4607               I:=I+1 ;
000262 4608             END ;
000263 4609             FOR I:= I TO 70 DO LINE[I]:=' ' ;
000305 4610             I:=2 ;
000306 4611             WHILE LINE[I]=' ' DO I:=I+1 ;
000322 4612             ROUTINESIZE:=0 ;
000324 4613             WHILE ( LINE[I]>='0' ) AND ( LINE[I]<='9' ) DO
000350 4614               BEGIN
000350 4615                 ROUTINESIZE:=ROUTINESIZE*10+ORD(LINE[I])-ORD('0') ;
000364 4616                 I:=I+1 ;
000365 4617             END ;
000366 4618             LIBSIZE:=LIBSIZE+ROUTINESIZE ;
000370 4619             READLN(BCPLLIB) ;
000372 4620             COPYLIBROUTINE ;

```

SOURCE LISTING OF BCPL2

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```

000374 4621 END ; (* ENTERLIB *)
000412 4622
000412 4623 (* THIS ROUTINE GENERATES CODE TO INITIALIZE VARIABLES AT *)
000412 4624 (* RUN-TIME UPON ENTERING A PROCEDURE . *)
000412 4625
000412 4626 PROCEDURE INITVALU ;
000002 4627
000002 4628 PROCEDURE FELLOWIDP(P:IDP) ;
000003 4629
000003 4630 VAR Q : CTP ; I : INTEGER ;
000005 4631
000005 4632 BEGIN (* FOLLOWIDP *)
000005 4633 IF P^.KLASS = VARS
000010 4634 THEN
000013 4635 BEGIN
000013 4636 IF (NCT (P^.KLASS=PROCFUNC)) AND (NOT P^.TAB) AND (NOT P^.VEC)
000033 4637 THEN
000033 4638 BEGIN
000033 4639 IF P^.VALLINK <> NIL
000037 4640 THEN
000041 4641 BEGIN
000041 4642 GENCODE(-1,' ',800,1,0,0,P^.VALLINK^.ADDR) ;
000060 4643 GENCODE(-1,' ',100,6,1,0,0) ;
000070 4644 GENCODE(-1,' ',510,6,3,0,P^.VADDR+3) ;
000105 4645 END
000105 4646 END
000105 4647 ELSE
000106 4648 IF P^.VEC
000112 4649 THEN
000114 4650 BEGIN
000114 4651 GENCODE(-1,' ',710,6,3,0,P^.VADDR+4) ;
000130 4652 GENCODE(-1,' ',510,6,3,0,P^.VADDR+3) ;
000145 4653 END
000145 4654 ELSE
000146 4655 IF P^.TAB
000152 4656 THEN
000154 4657 BEGIN
000154 4658 GENCODE(-1,' ',710,6,3,0,P^.VADDR+4) ;
000170 4659 GENCODE(-1,' ',510,6,3,0,P^.VADDR+3) ;
000205 4660 Q:=P^.VALLINK ;
000213 4661 I:=1 ;
000214 4662 WHILE (Q <> NIL) AND (I < P^.NOOFLEM) DO
000225 4663 BEGIN
000225 4664 GENCODE(-1,' ',800,1,0,0,Q^.ADDR) ;
000240 4665 GENCODE(-1,' ',100,6,1,0,0) ;
000250 4666 GENCODE(-1,' ',510,6,3,0,P^.VADDR+3+I) ;
000266 4667 Q:=Q^.NEXT ;
000273 4668 I:=I+1 ;
000275 4669 END ;
000276 4670 IF I = P^.NOOFLEM
000302 4671 THEN (* CORRECT *)
000304 4672 ELSE ERROR(51) ;
000307 4673 END ;
000307 4674 END ;
000307 4675 IF P^.LLINK <> NIL
000314 4676 THEN FOLLOWIDP(P^.LLINK) ;
000323 4677 IF P^.RLINK <> NIL
000330 4678 THEN FOLLOWIDP(P^.RLINK) ;
000337 4679 END ; (* FOLLOWIDP *)
000347 4680

```

SOURCE LISTING OF BCPL2

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```

000347 4681 BEGIN (* INITVALU *)
000347 4682   IF CLEVPTR^.LLINK <> NIL
000011 4683     THEN FOLLCWIDP(CLEVPTR^.LLINK) ;
000020 4684   IF CLEVPTR^.RLINK <> NIL
000025 4685     THEN FOLLCWIDP(CLEVPTR^.RLINK) ;
000034 4686 END ; (* INITVALU *)
000036 4687
000036 4688
000036 4689
000036 4690
000036 4691
000036 4692
000036 4693
000036 4694
000036 4695
000036 4696
000036 4697
000036 4698
000036 4699
000036 4700
000036 4701
000036 4702
000036 4703   (*****
000036 4704   *
000036 4705   *   M A I N   P R O G R A M   *
000036 4706   *
000036 4707   *****)
000036 4708
000036 4709
000036 4710
000036 4711 BEGIN (* M A I N   P R O G R A M   *)
000036 4712   LSYS:=[SEMICOLON,FINISHSY] ;
000040 4713   INITIALIZE ;
000041 4714   PRINTTITLE ;
000042 4715   TIME1 := CLOCK ;
000045 4716   WRITELN(CODE,'          IDENT BCPL') ;
000053 4717   WRITELN(CODE,'          ENTRY BCPL$') ;
000061 4718   SCANNER ;
000062 4719   BLOCK(LSYS) ;
000064 4720   WRITE('          ',CARDCNT:5,'          ');
000102 4721   FOR I:= 1 TO 80 DO WRITE(INBUF[I]) ;
000130 4722   WRITELN ;
000131 4723   WRITELN ;
000133 4724   WRITELN('PROGRAM CONTAINS ',CARDCNT:ZER,' LINES AND ',PROCADDR+FUNCADDR
000150 4725     :ZER,' PROCEDURES') ;
000162 4726   GOTO 3333 ;
000163 4727 1111 :
000163 4728   WRITELN ;
000165 4729   WRITELN ;
000167 4730   WRITELN(' NO PROGRAM FOUND *** COMPILATION STOPPED') ;
000175 4731   GOTO 3333 ;
000176 4732 2222 :
000176 4733   WRITELN ;
000200 4734   WRITELN ;
000202 4735   IF UNCLOSED
000202 4736     THEN WRITELN('PROGRAM CONTAINS UNCLOSED STRING')
000211 4737     ELSE WRITE('1') ;
000220 4738   WRITELN(' ECF FOUND DURING COMPILATION *** COMPILATION ABORTED') ;
000226 4739   WRITELN(' PROGRAM CONTAINS ',CARDCNT:ZER,' LINES AND ',PROCADDR+FUNCADDR
000243 4740     :ZER,' PROCEDURES') ;

```


APPENDIX C. LISTING OF THE BCPL LIBRARY

```

1.  WR$LN   ESSZ   1
2.  *
3.  * THIS IS A ROUTINE TO OUTPUT A LINE FROM OBUF$ TO PRINTER
4.  *
5.  * SAVE REGISTERS B1,B2,B3,B4,B5
6.  *
7.          SX6    B1
8.          SA6    B$12345
9.          SX6    B2
10.         SA6    A6+B1
11.         SX6    B3
12.         SA6    A6+B1
13.         SX6    B4
14.         SA6    A6+B1
15.  *
16.  * DUMP THE BUFFER OBUF$ TO FILE OUTPUT
17.  *
18.          WRITEH OUTPUT,OBUF$,OBUF$L
19.          WRITER OUTPUT
20.  *
21.  * RESTORE REGISTERS B1,B2,B3,B4,B5
22.  *
23.         SA1    B$12345
24.         SB1    X1
25.         SA1    A1+B1
26.         SB2    X1
27.         SA1    A1+B1
28.         SB3    X1
29.         SA1    A1+B1
30.         SB4    X1
31.  *
32.  * SET OWRD$ TO ZERO , BLANK FILL OUTPUT BUFFER
33.  *
34.         SX6    B0
35.         SA6    OWRD$
36.         SA6    OBYTE$
37.         SA1    BLK$
38.         EX6    X1
39.         SA6    OBUF$
40.         SA6    A6+B1
41.         SA6    A6+B1
42.         SA6    A6+B1
43.         SA6    A6+B1
44.         SA6    A6+B1
45.         SA6    A6+B1
46.         SA6    A6+B1
47.         SA6    A6+B1
48.         SA6    A6+B1
49.         SA6    A6+B1
50.         SA6    A6+B1
51.         SA6    A6+B1
52.  *
53.  * RETURN
54.  *
55.         EQ     WR$LN
56. B$12345  BSS    4
57. OBUF$L  EQU    13
58. OBUF$   DATA  H*  *
```



```

59.          DATA  H#          *
60.          DATA  H#          *
61.          DATA  H#          *
62.          DATA  H#          *
63.          DATA  H#          *
64.          DATA  H#          *
65.          DATA  H#          *
66.          DATA  H#          *
67.          DATA  H#          *
68.          DATA  H#          *
69.          DATA  H#          *
70.          DATA  H#          *
71.  OWRD$     BSSZ    1
72.  OBYTE$    BSSZ    1
73.  WR$NUM    BSSZ    1
74.          *
75.          *  ROUTINE TO CONVERT AN INTEGER TO A STRING AND PRINT IT
76.          *  X1  CONTAINS THE INTEGER TO BE CONVERTED
77.          *
78.          *  SAVE  X1,B2,B3,B4
79.          *
80.          BX6     X1
81.          SA6     X$1
82.          SX6     B2
83.          SA6     B$234
84.          SX6     B3
85.          SA6     A6+B1
86.          SX6     B4
87.          SA6     A6+B1
88.          *
89.          *  IS IT A NEGATIVE INTEGER ?
90.          *
91.          PL      X1,WR$11
92.          BX6     -X1          X1<0 , MAKE IT POSITIVE AND
93.          SA6     X$1
94.          SA1     MINUS$
95.          SX2     B1
96.          RJ      WR$STR      OUTPUT A MINUS SIGN
97.          *
98.          *  IS IT A LARGE INTEGER ( GT 10000000000 ) ?
99.          *
100.         WR$11   SA1     X$1
101.         BX2     X1
102.         AX2     10
103.         MX3     56
104.         BX3     -X3
105.         BX6     X3#X2
106.         AX2     4
107.         BX3     X2
108.         SA4     DIV$
109.         IX3     X3/X4
110.         SA4     DIV$
111.         IX4     X4#X3
112.         IX7     X2-X4
113.         LX3     4
114.         LX7     4
115.         IX4     X6+X7
116.

```



```

175.      VFD      60/77777777777000000000B
176.      VFD      60/7777777777700000000000B
177.      VFD      60/7777777770000000000000B
178.      VFD      60/7777770000000000000000B
179.      VFD      60/7777000000000000000000B
180.      VFD      60/7700000000000000000000B
181.      VFD      60/0000000000000000000000B
182.      WR$0     BSSZ  1
183.      *
184.      * ROUTINE TO CONVERT REGISTER X1 TO OCTAL AND PRINT IT
185.      * WITH A SUFFIX 'B'
186.      *
187.      BX6      X1
188.      SA6      X$1
189.      SX6      B2
190.      SA6      B$234
191.      SX6      B3
192.      SA6      A6+B1
193.      SX6      B4
194.      SA6      A6+B1
195.      M*X2     30
196.      BX3      X2*X1
197.      LX3      30
198.      BX2      -X2
199.      BX6      X2*X1
200.      SA6      X$1
201.      BX1      X3
202.      RJ       =XCOD
203.      BX1      X6
204.      SX2      B2
205.      SX6      6
206.      IX2      X2/X6
207.      SX6      B1
208.      IX2      X2-X6
209.      SA3      MZER$+X2
210.      SA4      ZER$
211.      BX4      X4*X3
212.      BX3      -X3
213.      BX1      X1*X3
214.      BX1      X1+X4
215.      SX2      10
216.      RJ       WR$STR
217.      SA1      X$1
218.      RJ       =XCOD
219.      BX1      X6
220.      SX2      B2
221.      SX6      6
222.      IX2      X2/X6
223.      SX6      B1
224.      IX2      X2-X6
225.      SA3      MZER$+X2
226.      SA4      ZER$
227.      BX4      X4*X3
228.      BX3      -X3
229.      BX1      X1*X3
230.      BX1      X1+X4
231.      SX2      10
232.      RJ       WR$STR

```

```

233.          SA1      OCT$
234.          SX2      B1
235.          RJ      WR$STR
236.          SA1      B$234
237.          SB2      X1
238.          SA1      A1+B1
239.          SB3      X1
240.          SA1      A1+B1
241.          SB4      X1
242.          JP      WR$0
243.          OCT$     DATA      H*B      *
244.          WR$STR   BSSZ      1
245.          *
246.          * THIS IS A ROUTINE TO PLACE A STRING INTO THE OUTPUT BUFFER
247.          *
248.          * X1  CONTAINS THE STRING
249.          * X2  CONTAINS THE FORMAT DESIGNATOR
250.          *
251.          SA3      OBYTE$
252.          SX4      10
253.          IX5      X3-X4
254.          MI      X5,WR$1
255.          SA3      OWRD$
256.          SX6      X3+B1
257.          SA6      OWRD$
258.          SX4      13
259.          IX5      X6-X4
260.          MI      X5,WR$2
261.          BX6      X1
262.          SA6      X$12
263.          BX6      X2
264.          SA6      A6+B1
265.          RJ      WR$LN
266.          SA1      X$12
267.          SA2      A1+B1
268.          WR$2     SX6      B0
269.          SA6      OBYTE$
270.          WR$1     SA3      MASK$
271.          BX6      X3
272.          EX3      X3*X1
273.          SA4      OBYTE$
274.          SX5      6
275.          IX4      X5*X4
276.          LX1      6
277.          ZR      X4,WR$3
278.          SB6      X4
279.          SB6      B0-B6
280.          SB6      B6+60
281.          LX3      B6
282.          LX6      B6
283.          WR$3     BX6      -X6
284.          SA4      OWRD$
285.          SB7      X4
286.          SA4      OBUF$+B7
287.          BX6      X4*X6
288.          EX6      X3*X6
289.          SA6      A4
290.          SX3      B1

```

291.		IX2	X2-X3
292.		SA4	OBYTE\$
293.		IX6	X4+X3
294.		SA6	OBYTE\$
295.		ZR	X2,WR\$STR
296.		SX3	10
297.		IX4	X6-X3
298.		MI	X4,WR\$1
299.		SA3	OWRD\$
300.		SX4	B1
301.		IX6	X4+X3
302.		SA6	A3
303.		SX3	13
304.		IX4	X6-X3
305.		MI	X4,WR\$4
306.		BX6	X1
307.		SA6	X\$12
308.		BX6	X2
309.		SA6	A6+B1
310.		RJ	WR\$LN
311.		SA1	X\$12
312.		SA2	A1+B1
313.	WR\$4	SX6	B0
314.		SA6	OBYTE\$
315.		JP	WR\$1
316.	X\$12	BSS	2
317.		SST	
318.	RELOPL	XTEXT	COMCCIO
319.	RELOPL	XTEXT	COMCCDD
320.	RELOPL	XTEXT	COMCWTH
321.	RELOPL	XTEXT	COMCCOD

```

1.  RD$CH    BSSZ    1
2.  *
3.  *  THIS RCUTINE GETS THE NEXT CHARACTER FROM IBUF$ AND PLACES
4.  *  IT INTO REGISTER X1 , IF NO NEXT CHARACTER AVAILABLE THEN
5.  *  FILLS IBUF$ BY CALLING RD$LN AND THEN GETS THE FIRST CHARACTER
6.  *  TO PLACE IN X1 .
7.  *
8.          SA2     IBYTE$
9.          SX3     10
10.         IX4     X2-X3
11.         PI      X4,RD$1
12.         SX6     B0
13.         SA6     IBYTE$
14.         SA2     IWRD$
15.         SX6     X2+B1
16.         SA6     A2
17.         SX2     8
18.         IX3     X6-X2
19.         PI      X3,RD$1
20.         RJ      RD$LN
21. RD$1     SA2     IWRD$
22.         SB6     X2
23.         SA2     B6+IBUF$
24.         SA3     MASK$
25.         SA4     IBYTE$
26.         ZR      X4,RD$2
27.         SX5     6
28.         IX4     X4*X5
29.         SB7     X4
30.         LX2     B7
31. RD$2     BX1     X2*X3
32.         SA2     IBYTE$
33.         SX6     X2+B1
34.         SA6     A2
35.         EQ      RD$CH
36. RD$LN    BSSZ    1
37. *
38. *  THIS RCUTINE READS A CODED LINE INTO IBUF$ BLANK FILLED
39. *  IT ALSO RESETS IWRD$ AND IBYTE$ TO ZERO
40. *
41. *  RESET IWRD$ , IBYTE$ TO ZERO . BLANKFILL INPUT BUFFER
42. *
43.         SA1     BLK$
44.         SX6     B0
45.         SA6     IWRD$
46.         SA6     IBYTE$
47.         BX6     X1
48.         SA0     IBUF$
49.         SB7     8
50.         SB6     B1
51. RD$3     GT      B6,B7,RD$4
52.         SA6     A0
53.         SA0     A0+B1
54.         SB6     B6+B1
55.         JP      RD$3
56. *
57. *  SAVE REGISTERS B2,B3,B4,B5
58. *

```

```

59.   RD$4      SX6      B2
60.           SA6      B$2345
61.           SX6      B3
62.           SA6      A6+B1
63.           SX6      B4
64.           SA6      A6+B1
65.           SX6      B5
66.           SA6      A6+B1
67.   *
68.   * READ A LINE INTO INPUT BUFFER
69.   *
70.           READH   INPUT,IBUF$,IBUF$L
71.   *
72.   * RESTORE REGISTERS B2,B3,B4,B5
73.   *
74.           SA2      B$2345
75.           SB2      X2
76.           SA2      A2+B1
77.           SB3      X2
78.           SA2      A2+B1
79.           SB4      X2
80.           SA2      A2+B1
81.           SB5      X2
82.   *
83.   * TEST WETHER EOF OCCURED
84.   *
85.           NZ      X1,RD$ERR
86.           EQ      RD$LN
87.   *
88.   * REPORT EOF CONDITION AND ABORT
89.   *
90.   RD$ERR    SX6      B5
91.           SA6      B$2345
92.           WRITEH  OUTPUT,RD$MSG1,RC$LEN1
93.           WRITER  OUTPUT
94.           SA1      B$2345
95.           RJ      TRACE$B
96.           ABORT
97.           ENDRUN
98.   RD$MSG1   DATA    H* EOR/EOF/EOI ENCOUNTERED ON INPUT FILE *
99.   RD$LEN1   EQU      *-RD$MSG1
100.  B$2345    BSSZ     4
101.  IBUF$     BSS      8
102.  IBUF$L    EQU      8
103.  IWRD$     BSSZ     1
104.  IBYTE$    BSSZ     1

```

```

1.  FOR$1  BSSZ  1          LIBRARY OF FOR$1
2.  *
3.  *  ROUTINE TO ALLOCATE THREE WORDS IN FOR-LOOP STACK
4.  *
5.          SA1  F$TOP
6.          SX2  3
7.          IX3  X1+X2
8.          SX4  F$MAX
9.          IX5  X4-X3
10.         PI   X5,F$ERR
11.         BX6  X3
12.         SA6  A1
13.         EQ   FOR$1
14.  *
15.  *  REPORT ERROR IF STACK OVERFLOW OCCURED
16.  *
17.  F$ERR  SX6  B5
18.         SA6  B$5A
19.         WRITEH OUTPUT,MSG$4,LEN$4
20.         WRITER OUTPUT
21.         SA1  B$5A
22.         RJ   TRACE$B
23.         ABORT
24.         ENDRUN
25.  B$5A  BSSZ  1
26.  MSG$4  DATA H* FOR-LOOP STACK OVERFLOW *
27.  LEN$4  EQU   *-MSG$4
28.  FOR$2  BSSZ  1          LIBRARY OF FOR$2
29.         EQ   B7,80,IL$1
30.         SX1  B1
31.  IL$1  BX0  X1
32.         ZR   X0,STEP$ER
33.         SA1  F$TOP
34.         SA2  X1+F$STACK-2
35.         SA1  X1+F$STACK-3
36.         PI   X0,IL$2
37.         IX1  X2-X1
38.         PI   X1,STEP$ER
39.         JP   IL$3
40.  IL$2  IX1  X1-X2
41.         ZR   X1,IL$3
42.         FL   X1,IL$3
43.         JP   STEP$ER
44.  IL$3  BX6  X0
45.         SA1  F$TOP
46.         SA6  X1+F$STACK-1
47.         EQ   FOR$2
48.  STEP$ER  SX6  B5
49.         SA6  B$5B
50.         WRITEH OUTPUT,MSG$5,LEN$5
51.         WRITER OUTPUT
52.         SA1  B$5B
53.         RJ   TRACE$B
54.         ABORT
55.         ENDRUN
56.  B$5B  BSSZ  1
57.  MSG$5  DATA H* ERROR IN STEP OF FOR LOOP *
58.  LEN$5  EQU   *-MSG$5

```



```

59.  FOR$3  BSSZ  1          LIBRARY OF FOR$3
60.      SA1  F$TOP
61.      SA2  X1+F$STACK-1
62.      SA3  X1+F$STACK-3
63.      SA4  X1+F$STACK-2
64.      MI   X2,IL$4      IF STEP CNT < 0
65.      IX3  X3-X4      HERE STEP CNT IS > 0
66.      ZR   X3,IL$5
67.      MI   X3,IL$5
68.      SB7  B1          LOOP ENDS
69.      EQ   FOR$3
70.  IL$4  IX3  X4-X3      HERE STEP CNT IS < 0
71.      ZR   X3,IL$5
72.      MI   X3,IL$5
73.      SB7  B1          LOOP ENDS
74.      EQ   FOR$3
75.  IL$5  SB7  B0          LOOP CONTINUES
76.      EQ   FOR$3
77.  FOR$4  BSSZ  1          LIBRARY OF FOR$4
78.      SA1  F$TOP
79.      SA2  X1+F$STACK-1
80.      SA3  X1+F$STACK-3
81.      IX6  X2+X3      INCREMENT LOOP COUNTER
82.      SA6  A3
83.      EQ   FOR$4

```

```

1.  *
2.  * THIS IS A ROUTINE TO EXPAND THE RUN-TIME DATA STACK
3.  * AND ALLOCATE PLACE FOR THE DATA REQUIREMENTS OF A NEWLY
4.  * CALLED ROUTINE
5.  *
6.  R$ENTRY  BSSZ  1          RETURN ADDRESS
7.          SA2  N$TOP      INCREMENT AND TEST N$TOP
8.  *
9.  * B7  CONTAINS THE CALL TYPE
10. * X7  CONTAINS THE NUMBER OF WORDS THE NEW ROUTINE REQUIRES
11. *    ITS DATA AREA
12. * X1  CONTAINS THE NAME OF THE ROUTINE
13. *
14.          SX3  X2+B1
15.          SX4  N$MAX
16.          IX4  X4-X3
17.          MI   X4,R$E$ERR
18.          BX6  X1          SAVE ROUTINE NAME
19.          SA6  X2+N$STACK
20.          EX6  X3          RESTORE N$TOP
21.          SA6  A2
22.          SX6  B3          CREATE DYNAMIC LINK
23.          SA6  B4+B1
24.          EQ   B7,B1,D$TYPE  CREATE STATIC LINK ACCORDING TO CALL TYPE
25.          NE   B7,B0,E$TYPE
26.          SA1  B3
27.          SX6  X1
28.          JP   CRE$SL
29.  D$TYPE   SX6  B3
30.          JP   CRE$SL
31.  E$TYPE   SA1  B3
32.  R$E$1    SB7  B7-B1
33.          LT   B7,R$E$2
34.          SA1  X1
35.          JP   R$E$1
36.  R$E$2    BX6  X1
37.  CRE$SL   SA6  B4
38.          SX1  B4+4        ALLOCATE L=ARGUMENTS+LOCAL VARS WORDS IN STACK
39.          IX1  X1+X7
40.          SB3  B4          SET B3 TO POINT START OF NEW DATA SEGMENT
41.          SB4  X1          SET B4 TO POINT NEXT AVAILABLE LOCATION IN STACK
42.          SB6  LENS$
43.          GE   B4,B6,R$E$ER1  REPORT STACK OVERFLOW
44.          EQ   R$ENTRY      RETURN
45.  R$E$ERR  SX6  B5
46.          SA6  B$5C
47.          WRITEH OUTPUT,MSG$3,LEN$3    REPORT N$STACK OVERFLOW
48.          WRITER OUTPUT
49.          SA1  B$5C
50.          RJ   TRACE$B
51.          ABORT
52.          ENDRUN
53.  B$5C     BSSZ  1
54.  MSG$3    DATA  H* PROCEDURE-NAME STACK OVERFLOW *
55.  LEN$3    EQU   #-MSG$3
56.  R$E$ER1  SX6  B5
57.          SA6  B$5C
58.          WRITEH OUTPUT,MSG$6,LEN$6    REPORT STACK$ OVERFLOW

```

```
59.          WRITER OUTPUT
60.          SA1    B$5C
61.          RJ     TRACE$B
62.          ABORT
63.          ENDRUN
64.  MSG$6     DATA  H* RUN-TIME DATA STACK OVERFLOW *
65.  LEN$6     EQU    *-MSG$6
66.          *
67.          * THIS IS A ROUTINE TO SHRINK THE RUN-TIME DATA STACK
68.          * UPON ROUTINE EXIT
69.          *
70.  R$EXIT    BSSZ 1
71.          SA1    N$TOP          EXTRACT ROUTINE NAME
72.          SX2    B1
73.          IX6    X1-X2
74.          SA6    A1
75.          SB4    B3          RESTORE B4
76.          SA1    B3+B1
77.          SB3    X1          RESTORE B3 (DL)
78.          EQ     R$EXIT
```

```
1. CASE$ER BSSZ 1 REPR0T ERROR IF CASE SELECTOR OUT OF RANGE
2. SX6 B5
3. SA6 B$50
4. WRITEH OUTPUT,MSG$1,LEN$1
5. WRITER OUTPUT
6. SA1 B$50
7. RJ TRACE$B
8. ABORT
9. ENDRUN
10. B$50 BSSZ 1
11. MSG$1 CATA H* CASE EXPR OUT OF RANGE *
12. LEN$1 EQU *-MSG$1
```

```

1.   SAV$REG  BSSZ  1          AND EXITING FUNCTIONS ( SAVES X1 - X5 )
2.   SB6     R$STACK
3.   BX6     X1
4.   SA1     R$TOP
5.   SX0     5
6.   IX0     X0+X1
7.   SX7     R$MAX
8.   IX7     X7-X0          IS THERE ENOUGH SPACE IN R$STACK ?
9.   MI      X7,SAV$ERR    IF X7 < 0 THEN NOT ENOUGH SPACE
10.  SA6     X1+B6         SAVE X1 AT R$STACK+R$TOP
11.  BX6     X2           SAVE X2
12.  SA6     A6+B1
13.  BX6     X3           SAVE X3
14.  SA6     A6+B1
15.  BX6     X4           SAVE X4
16.  SA6     A6+B1
17.  BX6     X5           SAVE X5
18.  SA6     A6+B1
19.  BX6     X0           SAVE R$TOP NEW VALUE
20.  SA6     A1
21.  EQ      SAV$REG
22.  SAV$ERR SX6     B5
23.  SA6     B$5E
24.  WRITEH OUTPUT,MSG$2,LEN$2
25.  WRITER  OUTPUT
26.  SA1     B$5E
27.  RJ      TRACE$B
28.  ABORT
29.  ENDRUN
30.  B$5E    BSSZ  1
31.  MSG$2   DATA  H* REGISTER STACK OVERFLOW *
32.  LEN$2   EQU    *-MSG$2
33.  RES$REG BSSZ  1          RESTORE REGISTERS UPON RETURNING FROM A
34.  SA1     R$TOP         FUNCTION ( RESTORES X1 - X5 )
35.  SB6     R$STACK
36.  SX0     -5
37.  IX0     X0+X1
38.  SA1     X0+B6         RESTORE X1
39.  SA2     A1+B1         RESTORE X2
40.  SA3     A2+B1         RESTORE X3
41.  SA4     A3+B1         RESTORE X4
42.  SA5     A4+B1         RESTORE X5
43.  BX6     X0           RESTORE R$TOP NEW VALUE
44.  SA6     R$TOP
45.  EQ      RES$REG

```

```

1. TRACE%B BSSZ 1
2. *
3. * THIS ROUTINE TARGES BACK THE RECURSIVE PROCEDURES
4. * FROM PROCEDURE=NAME STACK
5. *
6. SA2 N$TOP
7. SX3 1
8. IX2 X2-X3
9. BX6 X2
10. SA6 A2
11. MI X2,TR$1
12. SB6 X2
13. SA2 N$STACK+B6
14. BX6 X2
15. SA6 MSG$2B
16. RJ =XCDD
17. SA6 MSG$2D
18. WRITEH OUTPUT,MSG$2A,LN$2
19. WRITER OUTPUT
20. JP TR$2
21. TR$1 RJ =XCDD
22. SA6 MSG$1C
23. WRITEH OUTPUT,MSG$1A,LN$1
24. WRITER OUTPUT
25. JP TRACE%B
26. TR$2 SA1 N$TOP
27. MI X1,TRACE%B
28. SB6 X1
29. SA2 N$STACK+B6
30. BX6 X2
31. SA6 MSG$3B
32. SA6 MSG$4B
33. SX7 1
34. IX6 X1-X7
35. MI X6,TR$3
36. SB6 B6-B1
37. SA2 N$STACK+B6
38. BX7 X2
39. SA7 MSG$3D
40. WRITEH OUTPUT,MSG$3A,LN$3
41. WRITER OUTPUT
42. SA1 N$TOP
43. SX2 1
44. IX6 X1-X2
45. SA6 A1
46. JP TR$2
47. TR$3 WRITEH OUTPUT,MSG$4A,LN$4
48. WRITER OUTPUT
49. JP TRACE%B
50. MSG$1A DATA H* ERROR OCCURED AT MAIN PROGRAM*
51. MSG$1B DATA H* NEAR LINE*
52. MSG$1C BSSZ 1
53. LN$1 EQU *-MSG$1A
54. MSG$2A DATA H* ERROR OCCURED AT PROCEDURE *
55. MSG$2B BSSZ 1
56. MSG$2C DATA H* NEAR LINE*
57. MSG$2D BSSZ 1
58. LN$2 EQU *-MSG$2A

```

```

59. MSG$3A DATA H* ... PROCEDURE *
60. MSG$3B BSSZ 1
61. MSG$3C DATA H* WAS CALLED FROM PROCEDURE *
62. MSG$3D BSSZ 1
63. LN$3 EQU *-MSG$3A
64. MSG$4A DATA H* ... PROCEDURE *
65. MSG$4B BSSZ 1
66. MSG$4C DATA H* WAS CALLED FROM MAIN PROGRAM *
67. LN$4 EQU *-MSG$4A
68. *
69. * THIS ROUTINE REPORTS AN ILLEGAL SHIFT COUNT
70. *
71. SHF$ERR SX6 B5
72. SA6 B$5F
73. WRITEH OUTPUT,MSG$SHF,LEN$SHF
74. WRITER OUTPUT
75. SA1 B$5F
76. RJ TRACE$B
77. ENDRUN
78. B$5F BSSZ 1
79. MSG$SHF DATA H* SHIFT COUNT <0 OR >60 *
80. LEN$SHF EQU *-MSG$SHF
81. *
82. * THIS ROUTINE REPORTS THE 'HALT' LINE WHERE COMMAND HALT WAS EXECUTED
83. *
84. HALT$ SX6 B5
85. SA6 B$5Z
86. WRITEH OUTPUT,MSG$HLT,LEN$HLT
87. WRITER OUTPUT
88. SA1 B$5Z
89. RJ TRACE$B
90. ENDRUN
91. B$5Z BSSZ 1
92. MSG$HLT DATA H* PROGRAM HALTED VIA A HALT COMMAND *
93. LEN$HLT EQU *-MSG$HLT

```

APPENDIX D. TOWERS OF HANOI PROBLEM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```
1 //TOWERS
2 LET TOWERS(N,FROMP, TOP,AUXP) BE
3 [ TEST N=1
4     THEN [ WRITESTR(" MOVE DISK":10) ;
5             WRITESTR(" 1 FROM PE":10) ;
6             WRITESTR("G "           :2 ) ;
7             WRITESTR(FROMP         :1 ) ;
8             WRITESTR(" TO PEG "     :8 ) ;
9             WRITESTR(TOP            :1 ) ;
10            WRITELN
11            OR [ TOWERS(N-1,FROMP,AUXP, TOP) ;
12                WRITESTR(" MOVE DISK":10) ;
13                WRITESTR(" "         :1 ) ;
14                WRITEN(N) ;
15                WRITESTR(" FROM PEG ":10) ;
16                WRITESTR(FROMP       :1 ) ;
17                WRITESTR(" TO PEG "  :8 ) ;
18                WRITESTR(TOP         :1 ) ;
19                WRITELN ;
20                TOWERS(N-1,AUXP, TOP,FROMP) ] ] ; // END TOWERS
21
22 WRITESTR("1":1) ; WRITELN ;
23 TOWERS(5,"A","C","B") ;
24 FINISH
```

PROGRAM CONTAINS 24 LINES AND 1 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS	:	85 WORDS
** RUN TIME STACK	:	3072 WORDS
** CONSTANTS TABLE	:	17 WORDS
** FOR LOOP STACK	:	48 WORDS
** REGISTER STACK	:	128 WORDS
** PROC-NAME STACK	:	128 WORDS
** LIBRARY SIZE	:	367 WORDS
TOTAL PROGRAM SIZE	:	3845 WORDS

END BCPL *** LEVEL 1 *** 0 ERRORS FOUND DURING COMPILATION . TIME USED : 0.615 SECONDS

MOVE DISK 1 FROM PEG A TO PEG C
MOVE DISK 2 FROM PEG A TO PEG B
MOVE DISK 1 FROM PEG C TO PEG B
MOVE DISK 3 FROM PEG A TO PEG C
MOVE DISK 1 FROM PEG B TO PEG A
MOVE DISK 2 FROM PEG B TO PEG C
MOVE DISK 1 FROM PEG A TO PEG C
MOVE DISK 4 FROM PEG A TO PEG B
MOVE DISK 1 FROM PEG C TO PEG B
MOVE DISK 2 FROM PEG C TO PEG A
MOVE DISK 1 FROM PEG B TO PEG A
MOVE DISK 3 FROM PEG C TO PEG B
MOVE DISK 1 FROM PEG A TO PEG C
MOVE DISK 2 FROM PEG A TO PEG B
MOVE DISK 1 FROM PEG C TO PEG B
MOVE DISK 5 FROM PEG A TO PEG C
MOVE DISK 1 FROM PEG B TO PEG A
MOVE DISK 2 FROM PEG B TO PEG C
MOVE DISK 1 FROM PEG A TO PEG C
MOVE DISK 3 FROM PEG B TO PEG A
MOVE DISK 1 FROM PEG C TO PEG B
MOVE DISK 2 FROM PEG C TO PEG A
MOVE DISK 1 FROM PEG B TO PEG A
MOVE DISK 4 FROM PEG B TO PEG C
MOVE DISK 1 FROM PEG A TO PEG C
MOVE DISK 2 FROM PEG A TO PEG B
MOVE DISK 1 FROM PEG C TO PEG B
MOVE DISK 3 FROM PEG A TO PEG C
MOVE DISK 1 FROM PEG B TO PEG A
MOVE DISK 2 FROM PEG B TO PEG C
MOVE DISK 1 FROM PEG A TO PEG C

APPENDIX E. TREE DIFFERENTIATION PROGRAM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

1  //DIFF1
2  #F 1024
3  #R 1000
4  #N 354
5  #S 33000
6
7  // GLOBAL VARIABLES
8
9  STATIC [ CHAR : 0 ; // TO STORE NEXT CHARACTER READ FROM INPUT
10         TY  : 0 ; // TYPE OF NODE READ IN
11         VAL : 0 ; // INFO OF NODE READ IN
12         RL  : 0 ; // RIGHT LINK OF NODE READ IN
13         LL  : 0 ; // LEFT LINK OF NODE READ IN
14         RT  : 0 ; // RIGHT TAG OF NODE READ IN
15         G   : 0 ; // SAME AS V
16         A   : 0 ; // ADDRESS OF A CERTAIN NODE
17         I   : 0 ; // INDEX VARIABLE
18         J   : 0 ; // INDEX VARIABLE
19         Q   : 0 ; // ADDRESS OF SOME NODE
20         Q1  : 0 ; // ADDRESS OF SOME NODE
21         P   : 0 ; // ADDRESS OF SOME NODE
22         P1  : 0 ; // ADDRESS OF SOME NODE
23         P2  : 0 ; // ADDRESS OF SOME NODE
24         Y   : 0 ; // ADDRESS OF FIRST TREE'S HEADER NODE
25         DY  : 0 ; // ADDRESS OF SECOND TREE'S HEADER NODE
26         MASKTY : $77000000000000000000 ; // TYPE FIELD
27         MASKRT : $00777777000000000000 ; // RTAG FIELD
28         MASKLL : $00000000777777000000 ; // LLINK FIELD
29         MASKRL : $00000000000000777777 // RLINK FIELD
30         ] ;
31
32 LET V1 = VEC 499 ; // VECTOR TO KEEP TREE

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

33      #P
34          // ROUTINES TO RETURN DIFFERENT FIELDS OF A NODE
35
36      LET INFO(H) = VALOF
37          [ INFO := H!0 ] ; // END FUNCTION INFO(H)
38
39      LET RLINK(H) = VALOF
40          [ RLINK := H!1 LAND MASKRL ] ; // END FUNCTION RLINK(H)
41
42      LET LLINK(H) = VALOF
43          [ LLINK := ( H!1 LAND MASKLL ) RSHIFT 18 ] ; // END FUNCTION LLINK(H)
44
45      LET RTAG(H) = VALOF
46          [ RTAG := ( H!1 LAND MASKRT ) RSHIFT 36 ] ; // END FUNCTION RTAG(H)
47
48      LET TYPE(H) = VALOF
49          [ TYPE := ( H!1 LAND MASKTY ) RSHIFT 54 ] ; // END FUNCTION TYPE(H)
50
51          // ROUTINES TO SET DIFFERENT FIELDS OF A NODE
52
53      LET SINFO(H,P) BE
54          [ H!0 := P ] ; // END SINFO
55
56      LET STYPE(H,P) BE
57          [ H!1 := (H!1 LAND (NOT MASKTY)) LOR (P LSHIFT 54) ] ; // END STYPE
58
59      LET SRTAG(H,P) BE
60          [ H!1 := (H!1 LAND (NOT MASKRT)) LOR (P LSHIFT 36) ] ; // END SRTAG
61
62      LET SLLINK(H,P) BE
63          [ H!1 := (H!1 LAND (NOT MASKLL)) LOR (P LSHIFT 18) ] ; // END SLLINK
64
65      LET SRLINK(H,P) BE
66          [ H!1 := (H!1 LAND (NOT MASKRL)) LOR P ] ; // END SRLINK
67
68      LET CREATE() = VALOF
69          [ A:=A+2 ;
70            IF A > 499 DO
71                [ WRITESTR(" VECTOR OV":10 , "ERFLOW "":10) ;
72                  WRITELN ;
73                  HALT ] ;
74          CREATE:= V1+(A-1) ] ; // END CREATE

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

75  #P
76      // THIS ROUTINE LINKS RIGHT THREADS OF NODES AFTER
77      // THEY HAVE BEEN COPIED BY ROUTINE COPY(H)
78
79  LET THREAD(H) BE
80      [ STATIC [ W:0 ] ;
81        TEST LLINK(H)<>0
82          THEN [ W:=LLINK(H) ;
83                TEST RTAG(W)=0
84                  THEN SRLINK(W,H)
85                    OR [ W:=RLINK(W) ;
86                        SRLINK(W,H) ] ]
87          OR [ WRITESTR(" NO RIGHT ":10 , "THREAD CAN":10 ,
88                      " POINT TO ":10 , "THAT NODE ":10 ) ;
89                WRITELN ] ] ; // END THREAD
90
91      // THIS ROUTINE COPIES NODES STARTING AT ADDRESS H
92      // TO A NEW PLACE AND RETURNS THEIR DESTINATION ADDRESS
93
94  LET COPY(H) = VALOF
95      [ STATIC [ W:0 ; W1:0 ; I:0 ] ;
96        W:=CREATE() ;
97        I:=INFO(H) ;
98        SINFO(W,I) ;
99        I:=TYPE(H) ;
100       STYPE(W,I) ;
101       I:=RTAG(H) ;
102       SRTAG(W,I) ;
103       TEST RTAG(H)=1
104         THEN [ W1:=COPY(RLINK(H)) ;
105               SRLINK(W,W1) ;
106               TEST LLINK(H)<>0
107                 THEN [ W1:=COPY(LLINK(H)) ;
108                       SLLINK(W,W1) ;
109                       THREAD(W) ]
110                 OR SLLINK(W,0) ]
111       OR TEST LLINK(H)<>0
112         THEN [ W1:=COPY(LLINK(H)) ;
113               SLLINK(W,W1) ;
114               THREAD(W) ]
115       OR SLLINK(W,0) ;
116       COPY:=W ] ; // END COPY
117

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

118 #P
119
120 // THESE ROUTINES CREATE NEW TREES WITH INFO AND SUBTREES
121 // THE ARGUMENTS SENT
122
123 LET TREE0(A) = VALOF
124 [ STATIC [ W:0 ] ;
125   W:=CREATE() ;
126   SINFO(W,A) ;
127   SLLINK(W,0) ;
128   RESULTIS W ] ; // END FUNCTION TREE0
129
130 LET TREE1(A,U) = VALOF
131 [ STATIC [ W:0 ] ;
132   W:=CREATE() ;
133   SINFO(W,A) ;
134   SLLINK(W,U) ;
135   SRLINK(U,W) ;
136   SRTAG(U,0) ;
137   RESULTIS W ] ; // END FUNCTION TREE1
138
139 LET TREE2(A,U,V) = VALOF
140 [ STATIC [ W:0 ] ;
141   W:=CREATE() ;
142   SINFO(W,A) ;
143   SLLINK(W,U) ;
144   SRLINK(U,V) ;
145   SRTAG(U,1) ;
146   SRLINK(V,W) ;
147   SRTAG(V,0) ;
148   RESULTIS W ] ; // END FUNCTION TREE2
149
150 LET MULT(U,V) = VALOF
151 [ STATIC [ P:0 ] ;
152   IF (INFC(U)=1) LAND (TYPE(U)=0) DO RESULTIS V ;
153   IF (INFC(V)=1) LAND (TYPE(V)=0) DO RESULTIS U ;
154   P:= TREE2(" *",U,V) ;
155   STYPE(P,6) ;
156   RESULTIS P ] ; // END FUNCTION MULT

```


SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

157 #P
158
159 // THE FOLLOWING PROCEDURE MAKES THE ACTUAL DIFFERENTIATION
160
161 LET DIFF(T) BE
162 [ STATIC [ C : 0 ; C2 : 0 ; M : 0 ; T2 : 0 ;
163          TO : 0 ; T1 : 0 ; R : 0 ; I : 0 ; T2A : 0 ] ;
164
165   IF T=0 DO
166     [ Q:=TREE0(0) ;
167       STYPE(Q,0) ] ;
168   IF T=1 DO
169     TEST INFO(P)="      X"
170     THEN [ Q:=TREE0(1) ;
171           STYPE(Q,0) ]
172     OR [ Q:=TREE0(0) ;
173         STYPE(Q,0) ] ;
174   IF T=2 DO
175     IF INFO(Q)<>0 DO
176       [ C:=COPY(P1) ;
177         Q:=TREE2("      /",Q,C) ;
178         STYPE(Q,7) ] ;
179   IF T=3 DO
180     IF INFO(Q)<>0 DO
181       [ Q:=TREE1("      N",Q) ;
182         STYPE(Q,3) ] ;
183   IF T=4 DO
184     TEST INFO(Q1)=0
185     THEN [ ]
186     OR TEST INFO(Q)=0
187       THEN C:=Q1
188       OR [ Q:=TREE2("      +",Q1,Q) ;
189           STYPE(Q,4) ] ;
190   IF T=5 DO
191     TEST INFO(Q)=0
192     THEN Q:=Q1
193     OR TEST INFO(Q1)=0
194       THEN [ C:=TREE1("      N",Q) ;
195             STYPE(Q,3) ]
196     OR [ C:=TREE2("      -",Q1,Q) ;
197         STYPE(Q,5) ] ;
198   IF T=6 DO
199     [ IF INFO(Q1)<>0 DO
200       [ C:=COPY(P2) ;
201         Q1:=MULT(Q1,C) ] ;
202     IF INFO(Q)<>0 DO
203       [ C:=COPY(P1) ;
204         Q:=MULT(C,Q) ] ;
205     DIFF(4) ] ;

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

205     #P
206     IF T=7 DO
207         [ IF INFO(Q1)<>0 DO
208             [ C:=COPY(P2) ;
209                 Q1:=TREE2("          /",Q1,C) ;
210                 STYPE(Q1,7)          ] ;
211             IF INFO(Q)<>0 DO
212                 [ C:= COPY(P1) ;
213                     C2:=COPY(P2) ;
214                     M:= MULT(C,Q) ;
215                     T0:=TREE0(2) ;
216                     STYPE(T0,0) ;
217                     T2:=TREE2("          ^",C2,T0) ;
218                     STYPE(T2,8) ;
219                     Q:=TREE2("          /",M,T2) ;
220                     STYPE(Q,7)          ] ;
221             DIFF(5)          ] ;
222     IF T=8 DO
223         [ IF INFO(Q1)<>0 DO
224             [ R:=COPY(P1) ;
225                 IF (TYPE(P2)=0) LAND (INFO(P2)<>2) DO
226                     [ I:=INFO(P2)-1 ;
227                         T0:=TREE0(I) ;
228                         STYPE(T0,0) ;
229                         R:=TREE2("          ^",R,T0) ;
230                         STYPE(R,8)          ] ;
231                 IF TYPE(P2)<>0 DO
232                     [ C2:=COPY(P2) ;
233                         T0:=TREE0(1) ;
234                         STYPE(T0,0) ;
235                         T2:=TREE2("          -",C2,T0) ;
236                         STYPE(T2,5) ;
237                         R:=TREE2("          ^",R,T2) ;
238                         STYPE(R,8)          ] ;
239                 C2:=COPY(P2) ;
240                 M:=MULT(C2,R) ;
241                 Q1:=MULT(Q1,M) ] ;
242             IF INFO(Q)<>0 DO
243                 [ C:=COPY(P1) ;
244                     T1:=TREE1("          L",C) ;
245                     STYPE(T1,2) ;
246                     M:=MULT(T1,Q) ;
247                     C:=COPY(P1) ;
248                     C2:=COPY(P2) ;
249                     T2:=TREE2("          ^",C,C2) ;
250                     STYPE(T2,8) ;
251                     Q:=TREE2("          *",M,T2) ;
252                     STYPE(Q,6)          ] ;
253             DIFF(4) ] ;

```

] ; // END PROCEDURE DIFF(T)

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

254 #P
255
256 // THIS ROUTINE FINDS THE POSTORDER SUCCESSOR OF NODE
257 // H AND RETURNS THE ADDRESS OF IT
258
259 LET SUCC(H,V) = VALOF
260 [ TEST RTAG(H)=0
261   THEN SUCC := RLINK(H)
262   OR [ IF (RLINK(H)<>0) LAND (H<>V) DO H := RLINK(H) ;
263       WHILE LLINK(H)<>0 DO H := LLINK(H) ;
264       SUCC := H ] ] ; // END FUNCTION SUCC
265
266 // THIS ROUTINE STARTS DIFFERENTIATION AND
267 // MANIPULATES IT BY CALLING DIFF(T)
268
269 LET DOES() BE
270 [ STATIC [ T:0 ] ;
271   P:=SUCC(Y) ;
272   ONE :
273     P1:=LLINK(P) ;
274     IF P1<>0 DO Q1:=RLINK(P1) ;
275     T:=TYPE(P) ;
276     DIFF(T) ;
277     IF T>=4 DO SRLINK(P1,P2) ;
278     P2:=P ;
279     P:=SUCC(P) ;
280     IF RTAG(P2)=1 DO SRLINK(P2,Q) ;
281     IF P<>Y DO GOTO ONE ;
282     SLLINK(CY,Q) ;
283     SRLINK(C,DY) ;
284     SRTAG(Q,0) ] ; // END PROCEDURE DOES
285
286 // THIS ROUTINE OUTPUTS THE INFO FIELD OF A NODE TO FILE OUTPUT
287
288 LET OUTPUT(H) BE
289 [ STATIC [ IN:0 ; I:0 ; J:0 ] ;
290   TY := TYPE(H) ;
291   TEST TY=0
292   THEN WRITEN(INFO(H))
293   OR [ IN:=INFO(H) ;
294       FOR I:=1 TO 10 DO
295         [ J:=IN LAND MASKTY ;
296           IF J<>" " DO WRITESTR(J:1) ;
297           IN:=IN LSHIFT 6 ] ] ;
298   WRITESTR(",":1) ] ; // END PROCEDURE OUTPUT

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

299  #P
300      // MAIN PROGRAM
301
302      // BUILD TREE
303  WRITESTR("1":1) ; WRITELN ; WRITELN ;
304  WRITESTR(" INPUT DAT":10,"A":1) ; WRITELN ; WRITELN ;
305  A := 0 ;
306  READLN ;
307  READCH(CHAR) ; WRITESTR(" ":1) ; WRITESTR(CHAR:1) ;
308
309  WHILE CHAR <> "." DO
310      [ TY := (CHAR-"0") RSHIFT 54 ;
311        TEST TY=0
312          THEN [ VAL := 0 ;
313                FOR I:=1 TO 10 DO
314                  [ READCH(CHAR) ;
315                    TEST CHAR <> "$"
316                      THEN [ WRITESTR(CHAR:1) ;
317                            VAL := VAL*10 + (CHAR-"0") RSHIFT 54 ]
318                          OR WRITESTR(" ":1) ] ]
319          OR [ VAL := 0 ;
320                FOR I:=1 TO 10 DO
321                  [ READCH(CHAR) ;
322                    TEST CHAR=" $"
323                      THEN [ WRITESTR(" ":1) ; CHAR:=" " ]
324                            OR WRITESTR(CHAR:1) ;
325                              J := (I-1)*6 ;
326                              CHAR := CHAR RSHIFT J ;
327                              VAL := VAL LOR CHAR ] ] ;
328
329  READCH(CHAR) ; WRITESTR(CHAR:1) ;
330  RT := (CHAR-"0") RSHIFT 54 ;
331
332  READCH(CHAR) ; WRITESTR(CHAR:1) ;
333  LL := 0 ;
334  TEST CHAR=" "
335    THEN [ READCH(CHAR) ; WRITESTR(CHAR:1) ;
336           IF CHAR="V" DO LL := V1 ;
337           IF CHAR<>"V" DO LL := (CHAR-"0") RSHIFT 54 + V1 ]
338    OR [ LL := (CHAR-"0") RSHIFT 54 ;
339         READCH(CHAR) ; WRITESTR(CHAR:1) ;
340         LL := (CHAR-"0") RSHIFT 54 + LL*10 ;
341         TEST LL=99
342           THEN LL:=0
343           OR LL:=LL+V1 ] ;
344
345  READCH(CHAR) ; WRITESTR(CHAR:1) ;
346  RL := 0 ;
347  TEST CHAR=" "
348    THEN [ READCH(CHAR) ; WRITESTR(CHAR:1) ;
349           IF CHAR="V" DO RL := V1 ;
350           IF CHAR<>"V" DO RL := (CHAR-"0") RSHIFT 54 + V1 ]
351    OR [ RL := (CHAR-"0") RSHIFT 54 ;
352         READCH(CHAR) ; WRITESTR(CHAR:1) ;
353         RL := (CHAR-"0") RSHIFT 54 + RL*10 ;
354         TEST RL=99
355           THEN RL:=0
356           OR RL:=RL +V1 ] ;

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```
357 #P
358 // FILL A NODE OF THE TREE THAT IS BEING BUILT
359
360 V1!A := VAL ;
361 A := A+1 ;
362 V1!A := (TY LSHIFT 54) LOR (RT LSHIFT 36) LOR
363 (LL LSHIFT 18) LOR RL ;
364 A := A+1 ;
365 READLN ; WRITELN ; WRITESTR(" " :1) ;
366 READCH(CHAR) ; WRITESTR(CHAR:1) ; ] ; // END WHILE
367 WRITELN ;
368
369 A:=A-1 ; // NEXT AVAILABLE LOCATION IN VECTOR V1
370
371 Y:=V1 ; // Y HOLDS THE STARTING ADDRESS OF THE ORIGINAL TREE
372
```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

373  #P
374  //  FIND POSTORDER OF ORIGINAL EXPRESSION
375
376  WRITESTR("1":1) ;
377  WRITELN ;
378  WRITESTR(" POSTORDER":10,
379          " CF ORIGIN":10,
380          "AL EXPRESS":10,
381          "IGN      ":10 ) ;
382  WRITELN ;
383  WRITELN ;
384  WRITESTR(" ":1) ;
385  G := SUCC(V1,V1) ; I:=1 ;
386  WHILE G <> V1 DO
387    [ OUTPUT(G) ; IF I=50 DO [ WRITELN ; WRITESTR(" ":1) ] ; I:=I+1 ;
388      G := SUCC(G,V1) ] ;
389  WRITELN ;
390  WRITELN ;
391  WRITESTR(" DUMP OF M":10,
392          "EMORY OF T":10,
393          "HE ORIGINA":10,
394          "L TREE      ":10 ) ;
395  WRITELN ;
396  WRITELN ;
397  WRITESTR(" ADRESS      ":10,
398          "              ":10,
399          "   CONTENT":10,
400          "S              ":10 ) ;
401  WRITELN ;
402  WRITELN ;
403  FOR I:=0 TO 50 DO
404    [ WRITESTR(" ":1) ; WRITEO(Y+I) ; WRITESTR(" ":1) ;
405      WRITEO(Y!I) ; WRITELN ] ;
406  WRITELN ;

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

407 #P
408 // START DIFFERENTIATION
409
410 DY:=CREATE();
411 SRLINK(DY,DY);
412 SRTAG(DY,1);
413 SINFO(DY," Y");
414 STYPE(DY,1);
415 DOES();
416
417 // OUTPUT DIFFERENTIATED TREE
418
419 WRITESTR("1":1);
420 WRITELN;
421 WRITESTR(" POSTORDER":10,
422 " CF DIFFER":10,
423 "ENTIATED E":10,
424 "XPRESSION ":10 );
425 WRITELN;
426 WRITELN;
427 WRITESTR(" ":1);
428 G := SUCC(DY,DY); I:=1;
429 WHILE G <> DY DO
430 [ OUTPUT(G); IF I=50 DO [ WRITELN; WRITESTR(" ":1) ]; I:=I+1;
431 G := SUCC(G,DY) ];
432 WRITELN; WRITELN;
433
434 WRITESTR(" DUMP OF M":10,
435 "EMORY OF T":10,
436 "HE DIFFERE":10,
437 "NTIATED TR":10,
438 "EE ":10 );
439 WRITELN;
440 WRITELN;
441 WRITESTR(" ADRESS ":10,
442 " ":10,
443 " CONTENT":10,
444 "S ":10 );
445 WRITELN;
446 WRITELN;
447 FOR I:=0 TO 250 DO
448 [ IF (I=51) LOR (I=101) LOR (I=151) LOR (I=201) DO
449 [ WRITESTR("1":1); WRITELN;
450 WRITESTR(" ADRESS ":10,
451 " ":10,
452 " CONTENT":10,
453 "S ":10 );
454 WRITELN;
455 WRITELN; ] ;
456 WRITESTR(" ":1); WRITELN(DY+I); WRITESTR(" ":1);
457 WRITELN(DY+I); WRITELN I;
458 WRITELN;
459
460 FINISH

```

PROGRAM CONTAINS 460 LINES AND 21 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS : 2531 WORDS

** RUN TIME STACK : 33000 WORDS

** CONSTANTS TABLE : 90 WORDS

** FOR LOOP STACK : 1024 WORDS

** REGISTER STACK : 1000 WORDS

** PROC-NAME STACK : 354 WORDS

** LIBRARY SIZE : 790 WORDS

TOTAL PROGRAM SIZE : 38789 WORDS

END BCPL *** LEVEL 1 *** 0 ERRORS FOUND DURING COMPILATION . TIME USED : 14.684 SECONDS

INPUT DATA

1	Y1 2 V
5	-0 4 0
6	*1 616
0	3199 8
2	LC10 4
4	+012 8
1	X19914
0	109910
7	/018 2
1	A19920
8	^02216
1	X19924
0	209920

.

POSTORDER CF ORIGINAL EXPRESSION

3,X,1,+,L,*,A,X,2,^,/,-,

DUMP OF MEMORY OF THE ORIGINAL TREE

ADRES S	CONTENTS
000000000C000011766B	555555555555555531B
000000000C000011767B	0100C001011770011766B
000000000C000011770B	555555555555555546B
000000000C000011771B	0500C000011772011766B
000000000C000011772B	555555555555555547B
000000000C000011773B	0600C001011774012006B
000000000C000011774B	0000C00000000000003B
000000000C000011775B	0000C001000000011776B
000000000C000011776B	555555555555555514B
000000000C000011777B	0200C000012000011772B
000000000C000012000B	555555555555555545B
000000000C000012001B	0400C000012002011776B
000000000C000012002B	555555555555555530B
000000000C000012003B	0100C001000000012004B
000000000C000012004B	0000C00000000000001B
000000000C000012005B	0000C000000000012000B
000000000C000012006B	555555555555555550B
000000000C000012007B	0700C000012010011770B
000000000C000012010B	5555555555555555501B
000000000C000012011B	0100C001000000012012B
000000000C000012012B	555555555555555576B
000000000C000012013B	1000C000012014012006B
000000000C000012014B	555555555555555530B
000000000C000012015B	0100C001000000012016B
000000000C000012016B	0000C00000000000002B
000000000C000012017B	0000C000000000012012B
000000000C000012020B	0000C00000000000000B
000000000C000012021B	0000C00000000000000B
000000000C000012022B	0000C00000000000000B
000000000C000012023B	0000C00000000000000B
000000000C000012024B	0000C00000000000000B
000000000C000012025B	0000C00000000000000B
000000000C000012026B	0000C00000000000000B
000000000C000012027B	0000C00000000000000B
000000000C000012030B	0000C00000000000000B
000000000C000012031B	0000C00000000000000B
000000000C000012032B	0000C00000000000000B
000000000C000012033B	0000C00000000000000B
000000000C000012034B	0000C00000000000000B
000000000C000012035B	0000C00000000000000B
000000000C000012036B	0000C00000000000000B
000000000C000012037B	0000C00000000000000B
000000000C000012040B	0000C00000000000000B
000000000C000012041B	0000C00000000000000B
000000000C000012042B	0000C00000000000000B
000000000C000012043B	0000C00000000000000B
000000000C000012044B	0000C00000000000000B
000000000C000012045B	0000C00000000000000B
000000000C000012046B	0000C00000000000000B
000000000C000012047B	0000C00000000000000B
000000000C000012050B	0000C00000000000000B

POSTORDER CF DIFFERENTIATED EXPRESSION

3,1,X,1,+ ,/,*,A,2,X,*,*,X,2,^,2,^,/,N,-,

DUMP OF MEMORY OF THE DIFFERENTIATED TREE

ADDRESS	CONTENTS
000000000C000012020B	5555555555555555531B
000000000C000012021B	0100C001012110012020B
000000000C000012022B	0000C00000000000000B
000000000C000012023B	0000C00000C00000000B
000000000C000012024B	0000C00000000000001B
000000000C000012025B	0000C001000000012030B
000000000C000012026B	0000C00000C00000000B
000000000C000012027B	0000C00000C00000000B
000000000C000012030B	5555555555555555545B
000000000C000012031B	0400C000012032012036B
000000000C000012032B	5555555555555555530B
000000000C000012033B	0100C001000000012034B
000000000C000012034B	0000C00000000000001B
000000000C000012035B	0000C000000000012030B
000000000C000012036B	5555555555555555550B
000000000C000012037B	0700C000012024012044B
000000000C000012040B	0000C000000000000003B
000000000C000012041B	0000C001000000012036B
000000000C000012042B	0000C00000C00000000B
000000000C000012043B	0000C00000C00000000B
000000000C000012044B	5555555555555555547B
000000000C000012045B	0600C001012040012106B
000000000C000012046B	0000C00000000000000B
000000000C000012047B	0000C00000000000000B
000000000C000012050B	0000C000000000000001B
000000000C000012051B	0000C00000000000000B
000000000C000012052B	0000C00000000000000B
000000000C000012053B	0000C00000000000000B
000000000C000012054B	55555555555555555530B
000000000C000012055B	0100C000000000012062B
000000000C000012056B	0000C00000C00000001B
000000000C000012057B	0000C00000000000000B
000000000C000012060B	0000C000000000000002B
000000000C000012061B	0000C001000000012054B
000000000C000012062B	5555555555555555547B
000000000C000012063B	0600C000012060012076B
000000000C000012064B	5555555555555555501B
000000000C000012065B	0100C001000000012062B
000000000C000012066B	0000C00000000000000B
000000000C000012067B	0000C00000C00000000B
000000000C000012070B	5555555555555555576B
000000000C000012071B	1000C001012072012100B
000000000C000012072B	55555555555555555530B
000000000C000012073B	0100C001000000012074B
000000000C000012074B	0000C000000000000002B
000000000C000012075B	0000C00000C000012070B
000000000C000012076B	5555555555555555547B
000000000C000012077B	0600C001012064012102B
000000000C000012100B	0000C000000000000002B
000000000C000012101B	0000C00000C000012102B
000000000C000012102B	5555555555555555576B

ADRES S	CONTENTS
0000000000C000012103B	1000C000012070012104B
0000000000C000012104B	5555555555555555550B
0000000000C000012105B	0700C000012076012106B
0000000000C000012106B	555555555555555516B
0000000000C000012107B	0300C000012104012110B
0000000000C000012110B	555555555555555546B
0000000000C000012111B	0500C000012044012020B
0000000000C000012112B	0000C00000C00000000B
0000000000C000012113B	0000C00000000000000B
0000000000C000012114B	0000C00000000000000B
0000000000C000012115B	0000C00000000000000B
0000000000C000012116B	0000C00000000000000B
0000000000C000012117B	0000C00000000000000B
0000000000C000012120B	0000C00000000000000B
0000000000C000012121B	0000C00000000000000B
0000000000C000012122B	0000C00000000000000B
0000000000C000012123B	0000C00000000000000B
0000000000C000012124B	0000C00000000000000B
0000000000C000012125B	0000C00000000000000B
0000000000C000012126B	0000C00000000000000B
0000000000C000012127B	0000C00000000000000B
0000000000C000012130B	0000C00000000000000B
0000000000C000012131B	0000C00000000000000B
0000000000C000012132B	0000C00000000000000B
0000000000C000012133B	0000C00000000000000B
0000000000C000012134B	0000C00000000000000B
0000000000C000012135B	0000C00000000000000B
0000000000C000012136B	0000C00000000000000B
0000000000C000012137B	0000C00000000000000B
0000000000C000012140B	0000C00000000000000B
0000000000C000012141B	0000C00000000000000B
0000000000C000012142B	0000C00000000000000B
0000000000C000012143B	0000C00000000000000B
0000000000C000012144B	0000C00000000000000B
0000000000C000012145B	0000C00000000000000B
0000000000C000012146B	0000C00000000000000B
0000000000C000012147B	0000C00000000000000B
0000000000C000012150B	0000C00000000000000B
0000000000C000012151B	0000C00000000000000B
0000000000C000012152B	0000C00000000000000B
0000000000C000012153B	0000C00000000000000B
0000000000C000012154B	0000C00000000000000B
0000000000C000012155B	0000C00000000000000B
0000000000C000012156B	0000C00000000000000B
0000000000C000012157B	0000C00000000000000B
0000000000C000012160B	0000C00000000000000B
0000000000C000012161B	0000C00000000000000B
0000000000C000012162B	0000C00000000000000B
0000000000C000012163B	0000C00000000000000B
0000000000C000012164B	0000C00000000000000B

APPENDIX F. THE EIGHT QUEENS PROGRAM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

1 //QUEEN
2 #F 1024
3
4 STATIC [ M : 0 ; //
5          N : 0 ; //
6          ROW : 2 ; //
7          R : 0 ; //
8          I : 0 ; //
9          J : 0 ; //
10         MAT : 0 ; //
11         Q : 0 ; //
12         COL : 0 ; //
13         CNT : 0 //
14     ] ;
15
16 LET MATRIX = VEC 640 AND QUEEN = TABLE "?",1,0,0,0,0,0,0,0 ;
17
18 LET SETMATRIX(I,J,CH) BE
19     [ STATIC [ OFFSET : 0 ] ;
20       OFFSET := (J-1)*80+I ;
21       MATRIX!OFFSET := CH ] ; // END PROCEDURE SETMATRIX
22
23 LET GETMATRIX(I,J) = VALOF
24     [ STATIC [ OFFSET : 0 ] ;
25       OFFSET := (J-1)*80+I ;
26       RESULTIS MATRIX!OFFSET ] ; // END FUNCTION GETMATRIX
27
28 LET OUTPUT(N) BE
29     [ STATIC [ I:0 ; J:0 ; M:0 ; CH:" " ] ;
30       FOR J:=1 TO 8 DO
31         [ FOR M:=1 TO N/8 DO
32           [ WRITESTR("      ":5) ;
33             FOR I:=1 TO 8 DO
34               [ CH:=GETMATRIX((M-1)*8+I,J) ;
35                 WRITESTR(CH:1) ] ] ;
36             WRITELN ] ;
37       WRITELN ;
38     ] ; // END PROCEDURE OUTPUT

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

39      #P
40      WRITESTR("1":1) ;
41      WRITELN ;
42      WRITELN ;
43      ONE :
44      FOR J:=1 TO 8 DO
45      FOR I:=1 TO 80 DO SETMATRIX(I,J,".") ;
46      MAT := 0 ;
47      TWO :
48      WHILE QUEEN!ROW=8 DO
49      [ QUEEN!ROW:=0 ;
50      IF ROW=1 DO GOTO THREE ;
51      ROW:=ROW-1 ] ;
52      QUEEN!ROW:=QUEEN!ROW+1 ;
53      IF ROW=1 DO
54      [ ROW:=2 ;
55      GOTO TWO ] ;
56      Q:=QUEEN!ROW ;
57      R:=1 ;
58      WHILE R<= ROW-1 DO
59      [ COL:=QUEEN!R ;
60      IF (C=COL) LOR
61      (C=(COL+ROW-R)) LOR
62      (C=(COL-ROW+R)) DO GOTO TWO ;
63      R:=R+1 ] ;
64      IF ROW<>8 DO
65      [ ROW:=ROW+1 ;
66      GOTO TWO ] ;
67      N:=N+1 ;
68      M:=M+1 ;
69      FOR R:=1 TO 8 DO SETMATRIX(MAT+QUEEN!R,R,"Q") ;
70      IF MAT<>72 DO
71      [ MAT:=MAT+8 ;
72      GOTO TWO ] ;
73      OUTPUT(80) ;
74      CNT:=CNT+1 ;
75      IF CNT=5 DO
76      [ WRITESTR("1":1) ; WRITELN ; WRITELN 1 ;
77      M:=0 ;
78      GOTO ONE ;
79      THREE :
80      IF M<>0 DO OUTPUT(M*8) ;
81      WRITELN ;
82      WRITESTR(" NO OF SOL":10,"UTIONS = ":9) ;
83      WRITEN(N) ;
84      WRITELN ;
85      FINISH

```

PROGRAM CONTAINS 85 LINES AND 3 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS	:	377	WORDS
** RUN TIME STACK	:	3072	WORDS
** CONSTANTS TABLE	:	29	WORDS
** FOR LOOP STACK	:	1024	WORDS
** REGISTER STACK	:	128	WORDS
** PROC-NAME STACK	:	128	WORDS
** LIBRARY SIZE	:	456	WORDS
TOTAL PROGRAM SIZE	:	5214	WORDS

END BCPL *** LEVEL 1 *** 0 ERRORS FOUND DURING COMPILATION . TIME USED : 2.408 SECONDS

APPENDIX G. THE NUMBER PI PROGRAM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

1 //PI
2
3     STATIC [ N : 1 ; //
4             I : 0 ; //
5             L : 0 ; //
6             P : 0 //
7             ] ;
8
9     LET PI = VEC 30
10    AND T = VEC 30
11    AND T1 = VEC 30 ;
12
13    LET MULT(A,N,B) BE
14    [ STATIC [ K:0 ; I:0 ; J:0 ] ;
15      FOR I:=30 TO 2 BY -1 DO
16        [ J:=N*A!I+K ;
17          K:=J/100000 ;
18          B!I:=J-K*100000 ] ;
19      B!1:=N*A!1+K ] ; // END PROCEDURE MULT
20
21    LET DIVID(A,N,B) BE
22    [ STATIC [ K:0 ; I:0 ; J:0 ] ;
23      FOR I:=1 TO 29 DO
24        [ J:=A!I+K*100000 ;
25          B!I:=J/N ;
26          K:=J-B!I*N ] ;
27      B!30:=(A!30+K*100000-(N+1)/2)/N+1 ] ; // END PROCEDURE DIVID
28
29    LET ADD(A,B,C) BE
30    [ STATIC [ K:0 ; I:0 ; J:0 ] ;
31      FOR I:=30 TO 2 BY -1 DO
32        [ J:=A!I+B!I+K ;
33          K:=J/100000 ;
34          C!I:=J-K*100000 ] ;
35      C!1:=A!1+B!1+K ] ; // END PROCEDURE ADD
36
37    LET OUTPUT() BE
38    [ STATIC [ I:0 ] ;
39      FOR I:=1 TO 25 DO
40        [ IF PI!I<10 DO
41          [ WRITESTR("0000":4) ; WRITEN(PI!I) ] ;
42          IF PI!I<100 DO
43            [ WRITESTR("000":3) ; WRITEN(PI!I) ] ;
44            IF PI!I<1000 DO
45              [ WRITESTR("00":2) ; WRITEN(PI!I) ] ;
46              IF PI!I<10000 DO
47                [ WRITESTR("0":1) ; WRITEN(PI!I) ] ;
48                IF PI!I>=10000 DO WRITEN(PI!I) ] ] ; // END PROC OUT
49
50    PI!1:=50000 ;
51    T !1:=50000 ;
52    T1!1:= 0 ;
53    FOR I:=2 TO 30 DO
54      [ PI!I:=0 ;
55        T !I:=0 ;
56        T1!I:=0 ] ;
57    ONE :
58    MULT(T,2*N-1,T) ;
59    DIVID(T,8*N,T) ;
60    DIVID(T,2*N+1,T1) ;

```

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```
61     ADD(PI,T1,PI) ;
62     N:=N+1 ;
63     L:=1 ;
64     WHILE L<=26 DO
65     [ IF T!L<>0 DO GOTO ONE ;
66       L:=L+1 ] ;
67     MULT(PI,6,PI) ;
68     P:=PI!1/100000 ;
69     PI!1:=PI!1 REM 100000 ;
70     WRITESTR(" NUMBER PI":10 , " BY USING ":10 , "FIRST ":6) ;
71     WRITEN(N) ;
72     WRITESTR(" TERMS OF ":10 , "THE SERIES":10) ;
73     WRITELN ;
74     WRITELN ;
75     WRITESTR(" ":1) ; WRITEN(P) ; WRITESTR("." :1) ; OUTPUT() ; WRITELN ;
76     FINISH
```

PROGRAM CONTAINS 76 LINES AND 4 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS : 390 WORDS
** RUN TIME STACK : 3072 WORDS
** CONSTANTS TABLE : 33 WORDS
** FOR LOOP STACK : 48 WORDS
** REGISTER STACK : 128 WORDS
** PROC-NAME STACK : 128 WORDS
** LIBRARY SIZE : 429 WORDS
TOTAL PROGRAM SIZE : 4228 WORDS

END BCPL *** LEVEL 1 *** 0 ERRORS FOUND DURING COMPILATION . TIME USED : 2.425 SECONDS

NUMBER PI BY USING FIRST 215 TERMS OF THE SERIES

3.14159265358979323846264338327950288419716939937510582097494459230781640628620899862803482534211706798214808651328230664709384

APPENDIX H. QUICK SORT PROGRAM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

42  #P
43  OUTPUT(X) BE
44  [ STATIC [ I:0 ] ;
45    FOR I:=1 TO 1000 DO
46    [ IF (I REM 501)=0 DO [ WRITELN ;
47                          WRITESTR("1":1) ;
48                          WRITELN ; WRITELN ; WRITELN ] ;
49      TEST X!I < 10
50      THEN WRITESTR("          ":6)
51      OR  TEST X!I<100
52      THEN WRITESTR("          ":5)
53      OR  TEST X!I<1000
54      THEN WRITESTR("          ":4)
55      OR  TEST X!I<10000
56      THEN WRITESTR("          ":3)
57      OR  TEST X!I<100000
58      THEN WRITESTR("          ":2)
59      OR  WRITESTR("          ":1) ;
60    WRITEN(X!I) ;
61    IF (I REM 10)=0 DO WRITELN ] ; ] ; // END OUTPUT
62
63  FOR I:=1 TO 1000 DO
64  [ READLN ;
65    READCH(CH) ;
66    WHILE CH=" " DO READCH(CH) ;
67    VAL:=0 ;
68    REPEAT
69    VAL:=VAL*10+(CH-"0") RSHIFT 54 ;
70    READCH(CH)
71    UNTIL CH=" " ;
72    X!I:=VAL ] ;
73  WRITESTR("UNSORTED ":10,"DATA":4) ; WRITELN ; WRITELN ;
74  OUTPUT(X) ;
75
76  COMPASS      TIME      B2+7
77
78  QUICK(1,1000,X) ;
79
80  COMPASS      TIME      B2+8
81
82  TIME1:=((TIME1 RSHIFT 12) LAND MASK1)*1000+(TIME1 LAND MASK2) ;
83  TIME2:=((TIME2 RSHIFT 12) LAND MASK1)*1000+(TIME2 LAND MASK2) ;
84  TIME := TIME2-TIME1 ;
85  WRITESTR("UNSORTED DA":10,"TA TIME US":10,"ED ":3) ;
86  WRITEN(TIME) ;
87  WRITESTR("MILISECON":10,"DS":2) ;
88  WRITELN ;
89  WRITELN ;
90  OUTPUT(X) ;
91  FINISH

```

PROGRAM CONTAINS 91 LINES AND 3 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS : 411 WORDS
** RUN TIME STACK : 80000 WORDS
** CONSTANTS TABLE : 32 WORDS
** FOR LOOP STACK : 48 WORDS
** REGISTER STACK : 128 WORDS
** PROC-NAME STACK : 10000 WORDS
** LIBRARY SIZE : 763 WORDS
TOTAL PROGRAM SIZE : 91382 WORDS

END BCPL *** LEVEL 1 *** 0 ERRORS FOUND DURING COMPILATION . TIME USED : 2.570 SECONDS

UNSORTED DATA

65379	247452	805718	462424	508883	262521	36541	139448	680157	509497
301607	307941	403269	728493	215551	377127	22192	544713	650498	654368
57761	306442	914662	586425	60162	582676	707819	515733	851900	668147
977664	191825	358772	365646	444682	739900	336234	214950	737796	765550
722555	437073	839487	458320	232922	72017	365569	75879	232207	705472
27145	861654	907923	90079	803737	375571	266115	842616	697983	591673
385918	899543	681859	816517	525499	891428	257930	324996	842431	68963
59970	349384	382390	650325	656110	84378	245868	787576	182843	314665
45437	967212	55502	948437	435489	267909	633421	154220	89325	17698
666862	140828	409607	165371	355982	270028	819345	958526	85618	715075
961579	838042	976659	29568	743475	38631	366000	711382	39454	137599
680958	264833	100082	316599	836186	696935	318403	679395	614937	334722
940141	574768	302781	11353	463360	168241	358772	918139	688671	836565
812476	824081	422564	360328	478429	177823	410830	85121	533256	270718
830977	620643	493223	782583	183932	347567	587081	470385	215855	789136
804054	498262	27402	250877	810474	136415	184998	197801	209162	655417
768483	471469	438977	777817	141509	184735	591252	774340	22278	192235
605999	149091	307167	330163	191888	975743	140503	747039	316073	641140
949798	893293	596087	528034	534095	74155	197092	716206	698313	557809
132054	979798	200617	416495	855628	274869	692356	597681	848062	798767
588166	897514	53946	3337	51799	953897	560480	286166	103283	171269
196896	284398	764590	465629	674011	758044	621139	275307	761343	165572
579748	636239	557217	582804	282059	153885	320389	163135	855572	790445
213440	636828	659214	982409	709110	340873	551433	413885	819268	87747
58116	512808	648119	137551	664765	650187	409712	137544	259299	89738
785749	827269	403194	615604	571316	455369	441385	807149	639212	281995
244981	167154	461420	502565	322486	465719	309618	865766	779273	147105
803852	800077	733700	558100	115247	825162	830925	879578	718354	411081
889212	450305	432032	450845	862918	823913	323064	509307	543323	243969
49713	570092	12717	793386	6419	876201	25486	495649	246666	590423
357158	26738	96876	517712	820218	35698	555950	349562	113757	653907
365876	314178	909553	570686	839628	437149	474606	726243	381497	714393
521449	569729	807956	438754	632308	985409	187300	957634	228379	126503
514586	712916	295670	924060	112869	155072	516089	55106	628420	847080
606181	445320	729609	784638	993315	419383	427317	848460	854547	556948
47376	751071	338996	11671	478378	411023	759882	40037	4551	135552
884339	988387	864050	259922	312376	910955	136204	106963	402848	936249
582847	609890	293614	749169	12023	189471	232222	84346	397990	184247
576926	592476	617712	178794	277800	193675	926826	26326	173495	105112
310593	472176	748021	847154	158388	495295	728187	103055	312194	424723
648146	429562	856028	373490	782368	274813	907600	567446	109258	28219
446532	922545	609250	64833	603419	119980	555360	801662	16727	10755
790590	190615	453214	203622	512157	54960	933041	94257	941844	143503
591300	507996	536882	326713	369091	869800	106163	277038	722823	887277
299332	234216	670831	826971	325901	715650	900091	459599	270036	639631
8377	712587	763579	320397	372125	255898	772277	891452	158130	83224
482536	327347	626471	312130	330451	461941	528356	645887	610776	28102
949301	321419	298057	242621	685916	19348	99807	990892	911900	560381
674357	76305	661361	805821	653546	824541	148643	776515	819556	795580
204156	545240	640632	366549	623611	71198	454128	104028	929309	148319

916806	430405	290012	535500	878665	77910	941217	817963	472244	876180
628627	493654	776464	882420	40093	253337	682077	772340	8501	681731
261787	438034	10825	91058	676546	795630	145164	536647	12563	738886
763707	73138	960569	769788	138675	993373	377033	66500	240952	341453
900759	372750	655809	785802	269677	458622	22483	543688	61223	545910
777775	219416	472476	984303	458994	95826	607722	17930	866831	731567
633416	242782	929812	981460	113116	609450	512241	277800	804851	545126
467634	878308	35224	614020	198019	680349	790184	454006	511731	187510
401572	554422	791948	547546	868065	498366	945744	701407	573749	992502
287405	220594	639109	446174	845741	180703	377378	824497	436519	426748
790900	459836	508713	22005	872004	622803	995263	915669	502857	775264
351241	481964	198463	88960	258090	328314	13278	236998	162580	584330
779597	561621	391740	895428	546698	88184	965946	871435	663432	777112
784915	285323	350464	855618	386330	571762	736262	709127	212513	18326
15192	986468	942666	540397	396312	318003	70163	337877	554591	84710
76752	489350	16979	418931	266835	275982	895884	161688	822	559852
141897	632350	570308	873323	482863	256647	590208	198922	842384	508689
282350	112027	619374	99478	567073	587628	31069	423537	77459	91717
981833	179312	115707	528650	763838	718204	671051	327154	405136	649034
839431	735878	675452	814559	690039	768413	597113	937162	613658	878961
682525	661933	700749	242210	862468	754966	409234	520865	950800	877786
806152	485637	217903	378094	554659	246656	861961	322731	556448	791227
455943	648385	175361	816889	328476	604428	124038	504935	765709	82961
692720	89118	293287	133751	775973	216256	444734	794079	285048	736241
614395	860570	633985	452372	36621	614643	107285	450484	772715	695338
544251	35886	905196	890687	835704	357063	954823	876655	586063	988332
806536	843527	748420	771651	50517	173813	330604	959319	446069	220711
72076	220976	968393	817289	418074	633835	308695	146278	719557	806005
410910	429023	353437	417872	225689	647263	813160	522360	863712	978245
628073	925203	192903	274779	532157	62721	42235	917514	356692	385792
880571	554416	843214	911167	401944	157534	575846	68982	75821	692110
566679	199545	556785	418224	182448	162249	974747	28029	1267	831120
563742	747430	197723	268981	791698	172442	974212	786898	19678	627555
624034	786386	579229	573932	703481	315201	779889	94314	619089	897300
452905	461728	253169	865201	846122	670707	44034	757304	590976	670335
632755	160285	585045	673215	648983	681238	429678	796049	735388	717290
926480	576145	241571	730845	400738	451341	329938	402793	553962	623922
141142	77929	358408	74514	216053	277786	338481	760079	53213	865070
519148	818438	421027	17256	379544	195549	205885	8614	287877	483565
961767	601308	5971	567825	171918	486278	770445	276846	214729	759647
952126	646413	257197	124396	72816	369578	331190	811398	663566	918931
668359	747472	663197	793591	404761	77366	299354	146120	879392	775369
124136	156633	242595	952037	486598	102927	699017	951119	547404	974179
611251	7747	246027	226715	497735	854989	625241	106317	722719	163615
745708	772600	885421	208101	167349	854760	495642	986976	653297	329779
837392	691563	323766	716452	771297	605250	845481	181642	848906	104714
219576	606629	183440	491269	96574	996360	155083	158741	8141	555605
775633	545313	106481	713560	385258	49608	525376	449970	729214	432211
841546	246582	227821	176860	778333	330273	709608	42040	650081	748728
763629	972528	427141	73696	358194	228117	977648	695845	83096	777051

SORTED DATA TIME USED 986 MILISECONDS

822	1267	3337	4551	5971	6419	7747	8141	8377	8501
8614	10755	10825	11353	11671	12023	12563	12717	13278	15192
16727	16979	17256	17698	17930	18326	19348	19678	22005	22192
22278	22483	25486	26326	26738	27145	27402	28029	28102	28219
29568	31069	35698	35886	36541	36621	38631	39454	40037	40093
42040	42235	44034	45437	47376	49608	49713	50517	51799	53213
53946	54960	55106	55502	57761	58116	59970	60162	61223	62721
64833	65379	66500	68963	68982	70163	71198	72017	72076	72816
73138	73696	74155	74514	75821	75879	76305	76752	77366	77459
77910	77929	82961	83096	83224	84346	84378	84710	85121	85224
85618	87747	88184	88960	89118	89325	89738	90079	91058	91717
94257	94314	95826	96574	96876	99478	99807	100082	102927	103055
103283	104028	104714	105112	106163	106317	106481	106963	107285	109258
112027	112869	113116	113757	115247	115707	119980	124038	124136	124396
126503	132054	133751	135552	136204	136415	137544	137551	137599	138675
139448	140503	140828	141142	141509	141897	143503	145164	146120	146278
147105	148319	148643	149091	153885	154220	155072	155083	156633	157534
158130	158388	158741	160285	161688	162249	162580	163135	163615	165371
165572	167154	167349	168241	171269	171918	172442	173495	173813	175361
176860	177823	178794	179312	180703	181642	182448	182843	183440	183932
184247	184735	184998	187300	187510	189471	190615	191825	191888	192235
192903	193675	195549	196896	197092	197723	197801	198019	198463	198922
199545	200617	203622	204156	205885	208101	209162	212513	213440	214729
214950	215551	215855	216053	216256	217903	219416	219576	220594	220711
220976	225689	226715	227821	228117	228379	232207	232222	232922	234216
236998	240952	241571	242210	242595	242621	242782	243969	244981	245868
246027	246582	246656	246666	247452	250877	253169	253337	255898	256647
257197	257930	258090	259299	259922	261787	262521	264833	266115	266835
267909	268981	269677	270028	270036	270718	274779	274813	274869	275307
275982	276846	277038	277786	277800	277800	281995	282059	282350	284398
285048	285323	286166	287405	287877	290012	293287	293614	295670	298057
299332	299354	301607	302781	306442	307167	307941	308695	309618	310593
312130	312194	312376	314178	314665	315201	316073	316599	318003	318403
320389	320397	321419	322486	322731	323064	323766	324996	325901	326713
327154	327347	328314	328476	329779	329938	330163	330273	330451	330604
331190	334722	336234	337877	338481	338996	340873	341453	347567	349384
349562	350464	351241	353437	355982	356692	357063	357158	358194	358406
358772	358772	360328	365569	365646	365876	366000	366549	369091	369578
372125	372750	373490	375571	377033	377127	377378	378094	379544	381497
382390	385258	385792	385918	386330	391740	396312	397990	400738	401572
401944	402793	402848	403194	403269	404761	405136	409234	409607	409712
410830	410910	411023	411081	413885	416495	417872	418074	418224	418931
419383	421027	422564	423537	424723	426748	427141	427317	429023	429562
429678	430405	432032	432211	435489	436519	437073	437149	438754	438977
441385	444682	444734	445320	446069	446174	446532	449970	450305	450484
450845	451341	452372	452905	453214	454006	454128	455369	455943	458320
458622	458994	459599	459836	461420	461728	461941	462424	463360	465719
466629	467634	470385	471469	472176	472244	472476	474606	478378	478429
481964	482536	482863	483565	485637	486278	486598	488034	489350	491269
493223	493654	495295	495642	495649	497735	498262	498366	502565	502857

504935	507596	508689	508713	508883	509307	509497	511731	512157	512241
512808	514586	515733	516089	517712	519148	520865	521449	522360	525376
525499	528034	528356	528650	532157	533256	534095	535500	536647	536882
540397	543323	543688	544251	544713	545126	545240	545313	545910	546698
547404	547546	551433	553962	554416	554422	554591	554659	555360	555605
555950	556448	556785	556948	557217	557809	558100	559852	560381	560480
561621	563742	566679	567073	567446	567825	569729	570092	570308	570686
571316	571762	573749	573932	574768	575846	576145	576926	579229	579748
582676	582804	582847	584330	585045	586063	586425	587081	587628	588166
590208	590423	590976	591252	591300	591673	592476	596087	597113	597681
601308	603419	604428	605250	605999	606181	606629	607722	609250	609450
609890	610776	611251	613658	614020	614395	614643	614937	615604	617712
619089	619374	620643	621139	622803	623611	623922	624034	625241	626471
627555	628073	628420	628627	632308	632350	632755	633416	633421	633835
633985	636239	636828	639109	639212	639631	640632	641140	645887	646413
647263	648119	648146	648385	648983	649034	650081	650187	650325	650498
653297	653546	653907	654368	655417	655809	656110	659214	661361	661933
663197	663432	663566	664765	666862	668147	668359	670335	670707	670831
671051	673215	674011	674357	675452	676546	679395	680157	680349	680958
681238	681731	681859	682077	682525	685916	688671	690039	691563	692110
692356	692720	695338	695845	696935	697983	698313	699017	700749	701407
703481	705472	707819	709110	709127	709608	711382	712916	712987	713560
714393	715075	715650	716206	716452	717290	718204	718354	719557	722555
722719	722823	726243	728187	728493	729214	729609	730845	731567	733700
735388	735878	736241	736262	737796	738886	743475	745708	747039	747430
747472	748021	748420	748728	749169	751071	754966	757304	758044	759647
759882	760079	761343	763579	763629	763707	763838	764590	765550	765709
768413	768483	769788	770445	771297	771651	772277	772340	772600	772715
774340	775264	775369	775633	775973	776464	776515	777051	777112	777775
777817	778333	779273	779597	779889	782368	782583	784638	784915	785749
785802	786286	786898	787576	789136	789900	790184	790445	790590	790900
791227	791698	791948	793386	793591	794079	795580	795630	796049	798767
800077	801662	803737	803852	804054	804851	805718	805821	806005	806152
806536	807149	807956	810474	811398	812476	813160	814559	816517	816889
817289	817963	818438	819268	819345	819556	820218	823913	824081	824497
824541	825162	826971	827269	830925	830977	831120	835704	836186	836565
837392	838042	839431	839487	839628	841546	842384	842431	842616	843214
843527	845481	845741	846122	847080	847154	848062	848460	848906	851900
854547	854760	854989	855572	855618	855628	856028	860570	861654	861961
862468	862518	863712	864050	865070	865201	865766	866831	868065	869800
871435	872004	873323	876180	876201	876655	877786	878308	878665	878961
879392	879578	880571	882420	884339	885421	887277	889212	890687	891428
891452	893293	895428	895884	897300	897914	899943	900091	900759	905196
907600	907923	909553	910955	911167	911900	914662	915669	916806	917514
918139	918531	922545	924060	925203	926480	926826	929309	929812	933041
936249	937162	940141	941217	941844	942666	945744	948437	949301	949798
950800	951119	952037	952126	953897	954823	957634	958526	959319	960569
961579	961767	965946	967212	968393	972528	974179	974212	974747	975743
976659	977648	977664	978245	979798	981460	981833	982409	984303	985409
986468	986976	988332	988387	990892	992502	993315	993373	995263	996360

APPENDIX I. SYNTACTICALLY ERRONEOUS EXAMPLE PROGRAM

SOURCE LISTING OF BCPL PROGRAM

*** BCPL TRANSLATOR / LEVEL 1 ***

```

** POSITION 1 ** ERROR 1 ** OCTAL DIGIT EXPECTED
** POSITION 2 ** ERROR 3 ** NULL STRING NOT ALLOWED
  1   MANIFEST [ C1:12 ; O1:$100370085 ; S1:"" ; C2:345 ] ;
      1           2
  2   STATIC [ A:C1 ; B:0 ; MASK:$77770000 ; STRING:"LINE" ; CH1:" " ] ;
  3   LET PROC(A,B,C) BE
  4     [ IF A=0 DO A:=12 ;
  5       TEST B<>0
  6         THEN [ C:=A*B ;
  7               LABO : IF C=A DO GOTG LAB1 ;
  8                 C:=C+1 ;
  9               GOTG LABO ]
 10     OR   B:= 0 ;
** POSITION 1 ** ERROR 33 ** LABEL LAB1 REFERENCED BUT NOT DECLARED
 11     ] ; // END PROCEDURE <PROC>
      1
 12   READLN ;
 13   READCH(CH1) ;
** POSITION 1 ** ERROR 37 ** STRING FOUND WHERE DO EXPECTED
** POSITION 1 ** ERROR 27 ** COMMAND EXPECTED
** POSITION 2 ** ERROR 6 ** SKIPPED UNTIL HERE
** POSITION 3 ** ERROR 24 ** ; EXPECTED
** POSITION 3 ** ERROR 27 ** COMMAND EXPECTED
** POSITION 4 ** ERROR 6 ** SKIPPED UNTIL HERE
 14   LABO : IF CH1 " " DO [ READCH(CH1) ; GOTG LABO ] ;
      1           2           3 4
 15   A:=( CH1 - "0" ) RSHIFT 54 ;
 16   IF A=0 DO A:=99 ;
** POSITION 1 ** ERROR 44 ** TOO MUCH PARAMETERS
** POSITION 1 ** ERROR 6 ** SKIPPED UNTIL HERE
 17   PROC(A,B,B,CH1) ;
      1
 18   WRITESTR(STRING:4) ;
 19   WRITEN(B) ;
 20   WRITELN ;
 21   FINISH

```


PROGRAM CONTAINS 21 LINES AND 1 PROCEDURES

PROGRAM STATISTICS :

** INSTRUCTIONS	:	98 WORDS
** RUN TIME STACK	:	3072 WORDS
** CONSTANTS TABLE	:	12 WORDS
** FOR LOOP STACK	:	48 WORDS
** REGISTER STACK	:	128 WORDS
** PROC-NAME STACK	:	128 WORDS
** LIBRARY SIZE	:	701 WORDS
TOTAL PROGRAM SIZE	:	4187 WORDS

END BCPL *** LEVEL 1 *** 11 ERRORS FOUND DURING COMPILATION . TIME USED : 0.672 SECONDS

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