

# **TOPIC MAP EXPLORER**

by

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## **APPROVAL**

I certify that this thesis satisfies all the requirements as a thesis for the degree of Master of Science.

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This is to certify that I have read this thesis and that in my opinion it is fully adequate, in scope and quality, as a thesis for the degree of Master of Science.

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# **TOPIC MAP EXPLORER**

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M.S. Thesis – Computer Engineering  
September 2005

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## **ABSTRACT**

In this thesis, we have developed a text based topic map exploration technique based on type hierarchies. A type hierarchy is a hierarchical organization of a set of types with super/sub type relationships among them. This hierarchy provides a simple intuitive way to explore topic maps. The type hierarchy allows one to navigate easily in a topic map at different levels. A topic map contains the following entities: topics, associations, roles and occurrences. For each one of these entity types, we define four separate type hierarchies in a topic map, namely topic-type hierarchy, association-type hierarchy, role-type hierarchy, occurrence-type hierarchy. The inner nodes in these hierarchies are entities types, leaf nodes are entities or objects. We also define type-level (intermediate) entity hierarchies and object (local) level entity hierarchies for inner and leaf nodes in the 4 main (global or topic map) hierarchies to represent the set of entities related to a specific node in the form of a hierarchy itself. The concepts here are demonstrated with a prototype hierarchical topic map explorer written in Java.

**Keywords:** Topic Maps, Topic Map Tool, Type Hierarchies

# KONU HARİTALARI METİNSEL GÖSTERİMİ

AYŞENUR ÖZBOYACI

Yüksek Lisans Tezi – Bilgisayar Mühendisliği  
Eylül 2005

Tez Yöneticisi: Yrd. Doç. Dr. Atakan KURT

## ÖZ

Bu çalışmada, *tür hiyerarşileri* üzerine bina edilmiş bir *konu haritası* gezinti tekniği geliştirilmiştir. Tür hiyerarşisi aralarında üst-alt tür ilişkisi bulunan bir tür seti içerisindeki tür ve nesneleri bir ağaç hiyerarşisi halinde organize etmek demektir. Böyle bir hiyerarşî konu haritalarını gezinti ve anlama için basit ve tabi bir yol sağlar. Böyle bir hiyerarşî ile konu haritasını değişik düzeylerde gezmek mümkün olabilir. Bir konu haritasında şu nesneler vardır: konular, ilişkiler, roller ve geçtiği-yerler. Bu nesneler için 4 adet nesne tipi konu haritaları içinde tanımlanabilir: konu türleri, ilişki türleri, rol türleri ve geçtiği-yer türleri. Bu türleri kullanarak ilgili hiyerarşiler tanımlanır. Bu hierarşilerin iç düğümlerinde türler, yaprak düğümlerinde nesneler bulunur. Bu konu haritası bazındaki (*genel düzey*) hiyerarşilere ek olarak, tür bazında (*ara düzey*) ve nesne bazında (*alt yada lokal düzey*) hiyerarşiler de tanımlanmıştır. Bu hiyerarşilerde seçilen nesne ile ilgili tüm diğer bilgiler ayrı ayrı ara düzey yada lokal düzey hiyerarşileri olarak verilir. Bu konseptler bir konu haritası gezğini gerçekleştirilecek tekninin pratiğe uygulanabilirliği gösterilmiştir.

**Anahtar Kelimeler:** Konu Haritaları, Konu Haritaları Gezgini, Tür Hiyerarşileri

To computer science

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# **CHAPTER 1**

## **INTRODUCTION**

Topic maps aim to represent the information in a specific area to users in a structured way. Anything in the world can be represented as a topic in a topic map which consists of topics associated among them. The information about topics (occurrences) may come from a web page or a database. This relationship between the source and the topic is represented by the URI links in topic maps. The information in the topic maps is given in a standard called XTM (XML Topic Maps). Topic map creates a structured collection of information that user can navigate, query and understand. Topic map document has a collection of information and may be large in size. Because of this, for large documents navigation in a topic may be able to be difficult. Topic map is one concept for representing information. Topic maps are referred at ([Biezunski](#), M. et al 2001, [Freese](#) E. 2002, [Freese](#) E 2003, [Garshol](#) L.M. 2002, [Garshol](#) L.M. 2004, [Kal Ahmed](#) 2000, [Kal Ahmed](#) 2001, [Ksiezyk](#) R. 1999, [Ksiezyk](#) R. 2000, [Pepper](#) S. 2002, <http://www.topicmaps.org/xtm/1.0/>). Other concepts are semantic web and ontology as referred at ([Falkovych](#) K 2003, [Granmo](#) G. O. 2000, [Le Grand](#) et al 2002, [Lin X.](#) et al 1991) and ([Kalyanpur](#) A. et al 2004). Artificial intelligent and similar fields are trying to create meta-data layer on the huge amount of information in the web.

A topic map document consists of four main entities: *topics*, *associations*, *roles* and *occurrences*. A *topic* can be any thing; conceptual or real. In a topic map document, all entities (associations, roles, occurrences) is considered topic where appropriate or necessary. Topic may represent resource that can be retrieved from the computer or it can be anything in the world. “ali” and “ahmet” can be topics in the topic map document. Topic is the central concept of topic maps. It represents the concepts or objects in the subject of the topic map.

Information resources linked to topics are defined as *occurrences* of topics. Topics may be related zero or more resources outside the topic map. Let's say that there is a web page related to "ahmet" then the web page is a resource of the topic "ahmet". In the topic map document web page is usually defined with a URL.

Relationships between those topics are defined using *associations*. Associations may be defined between any numbers of topics. Each topic in an association is called a member of that association. There may be an association between topics "ali" and "ahmet", let's call that association "education". In associations topics have roles or play roles. In our "education" association there are two topics so they have roles. Topic "ali" has the role "student" and topic "ahmet" has the role "teacher". "ali" and "ahmet" are the members of the "education" association. A topic map document mainly formed with these four kinds entities, there are other concepts related to topic map which are not discussed here. The entities we consider in this study are: Topics, associations, occurrences may have parent entity/entities.

```

<topicmap xmlns:xlink="http://www.w3.org/1999/xlink"
commonThemes="mary">
    <topic id = "person" />
    <topic id = "course" />
    <topic id = "academic" />
    <topic id = "advice" instanceOf = "teach" />
    <topic id = "advisor" instanceOf = "academic" />
    <topic id = "mary" instanceOf = "instructor" />
    <topic id = "terry" instanceOf = "instructor" >
        <occurs type = "logo"
        href="http://www.anywhere.com/~terry/me.gif" />
        <occurs type = "magazine" href =
        "http://www.magazines.com/~terry" />
    </topic>
    <topic id = "jane" instanceOf = "instructor">
        <occurs type = "paper"
        href="http://www.somewhere.com/~jane/papaers.html" />
        <occurs type = "webpage" href = "http://www.somewhere.com/~jane"
    />
    </topic>
    <assoc id ="zero" instanceOf = "advice" >
        <assocrl xlink:href="#mary" role="undergradadvisor"/>
        <assocrl xlink:href="#john" role="undergradst"/>
    </assoc>
    <assoc id = "education" instanceOf = "advice" >
        <assocrl xlink:href="#jane" role="advisor"/>
        <assocrl xlink:href="#cs101" role="course"/>
    </assoc>
</topicmap>

```

**Figure 1.1 A Sample TM Document**

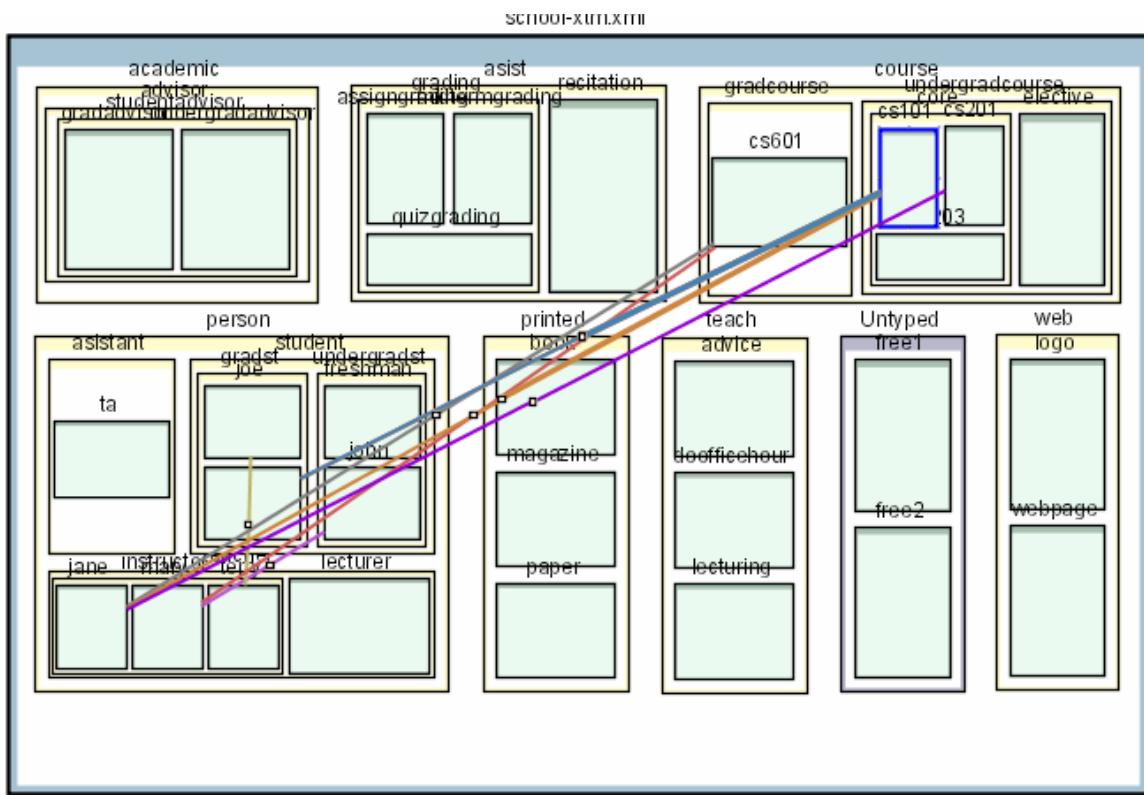
A sample topic map document looks like in the [Figure 1.1](#). Topic map has a tag called **<topicmap>**. This tag encloses the entire topic map. Topics have **ids** and **instanceOf** parameter. **id** represents the name of the topic, **instanceOf** parameter represents the parent topic/type of the topic. This relationship among types illustrates the idea behind hierarchies used in this study. Some topics have occurrences that means where the topic occurs (database, web, etc). Occurrences have the **type** parameter and **href** parameter. **type** parameter represents the type of the occurrences and the **href** parameter represents the name or the URI of the occurrences. Associations are relations between the topics. Associations

have ***id*** and ***instanceOf*** parameter. Those parameters have the same role as in the topic tag. Each association has ***assocrl*** element. This element has ***xlink*** and ***role*** parameters. ***xlink*** parameter gives the name of the member topic and the ***role*** parameter represents the role of the topic in the association.

In [Figure 1.1](#), “course” is a topic and it has no **<instanceOf>** parameter so this topic has no type or a parent node in other words. Topic “advisor” has **<instanceOf>** parameter. This indicates that this topic has a type called “academic” which is also a topic. In the document (topic map), “course” and the “advisor” are topics. “course” has no type but “advisor” has type called “academic” that it is also a topic in the document. Between these topics there is an association called “education”. This relation also has an **<instanceOf>** parameter. This relation has a type also called “advice” and this type is also a topic and it also has a type called “teach”. We can see that in the document everything is a topic and they are related/connected to each other. “education” association has two members called “jane” and “cs101” and they have roles in the association. “jane”’s role is “advisor” and “cs101”’s role is “course”. We see that in the “education” relation “jane” is “advisor” and “cs101” is “course”. In the document “jane” and “cs101” are also topics. According to the document in the [Figure 1.1](#), we see that “instructor” topic is type of two different topics so topic “instructor” has two children called “mary” and “terry”. Topic “terry” has occurrence in type “logo” that is also a type in the document. Topic “terry” has resources in type “logo”. The location of the occurrence is given in the ***href*** parameter so it is a web page.

A topic map document may consist of thousands of topics. Because of this reason the exploration of the topic map has become an important subject. There are some exploration techniques. All they want to make the exploration of the topic map is simplicity. This will help the user to navigate the topic map document easily.

As an example, *Topic Map Visualization* technique is developed by Kerzban Mumcu who was a graduate student of Fatih University. That technique allows users to visualize and navigate a topic map. In the study the topic map document is graphically represented using *higraphs* as shown in [Figure 1.2](#). Set of elements are represented with some special relations on them.



## Figure 1.2 Topic Map Visualization

There exists some more related works such as ([Garshol](#) L. M. 2001, <http://www.xm.co.nz/op/tm.htm>, [Kunz](#) C. et al 2002, [Le Grand](#) B. et al June-2000, [Le Grand](#) B. et al December-2000, [Spoerri](#) A. 1993, [http://www.techquila.com/practical\\_intro.html](http://www.techquila.com/practical_intro.html), <http://www.techquila.com/tmsinia.html>, [Wrightson](#) A. 2001, [Mumcu](#) K. 2005, <http://protege.stanford.edu/>)

In our study, we define the topic map model first. As we mentioned before, topics have the `instanceOf` parameter that shows the parent topic of the existing topic. This shows that there is a hierarchy (parent/child) between the topic elements. Each topic that is parent of another topic is called ***type object/entity/node*** and each topic that has no child called ***leaf object/entity/node***. This structure is same for the other entities that we mentioned (association, occurrences and roles). If entities have an `instanceOf` parameter, this shows that the topics in the `instanceOf` parameter are the (super) *types* of the current entities. If those entities have no child nodes then these current entities are called *leaf object*. If we consider the document as graph, then the leaf nodes are the objects and the inner nodes are the types in an analogy to the object oriented class hierarchy in which there is a hierarchy among a set of classes (inner nodes or types) and objects (leaf nodes or objects). Associations may have topic types or association types. An association can be a type of the other association. Occurrences are also same like this.

In our exploration we divide the topic map into four type hierarchy (**TTH**, topic type hierarchy; **ATH**, association type hierarchy; **OTH**, occurrences type hierarchy and **RTH**, role type hierarchy). Each hierarchy shows the parent/child relationships among respective entities in the topic map document. This parent/child relationship is also called in the study super/sub types. Super type(s) are the parent of the selected element (parent in the related upper levels) and the sub type(s) are the child elements of the selected node (parent in the related lower levels). This makes the user to navigate in the document easily. User can see all the hierarchies of the selected node (topic, association, occurrences or role). Shortly hierarchy in the document shows the super/sub type relationship. In the topic map the root element is the `<topicmap>`. This element is the root of the each hierarchy. This hierarchy is a tree structure rooted at `<topicmap>` tag.

The rest of the thesis is organized as follows: In Chapter 2 we discuss topic map and XTM syntax. We present the data model in Chapter 3. We introduce the hierarchical topic map explorer tool in Chapter 4. Chapter 5 is reserved for conclusions.

## CHAPTER 2

### TOPIC MAP AND XTM

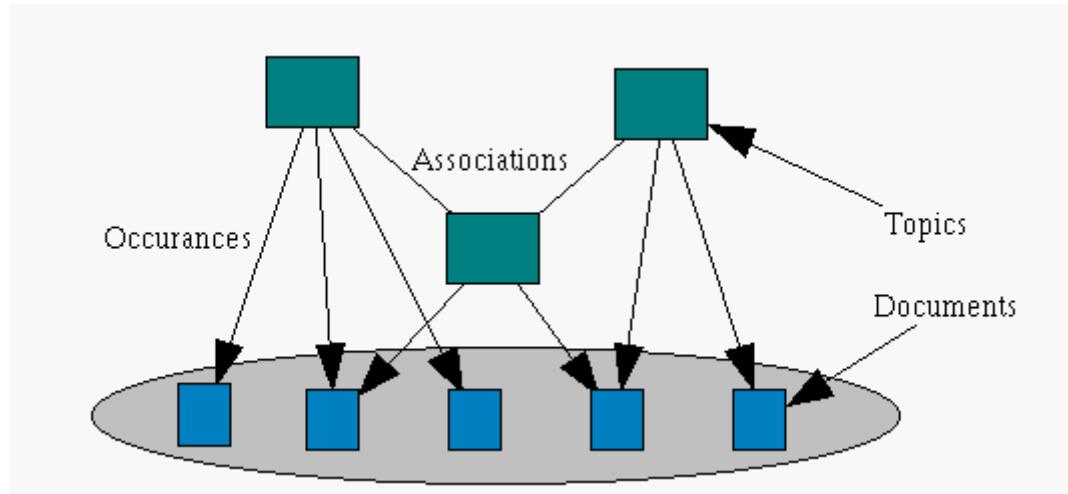
#### 2.1 TOPIC MAPS

The internet has grown so much that finding specific information becomes more difficult. This makes the querying or the search of the information more difficult. The search engines are the main resources to search. In the books information is indexed to be reached easily. This indexing idea produced the idea of the topic maps. In the computer society, topic maps, semantic web and ontologies are becoming an important technology. Topic map is like a meta data structure. It represents the main concepts and relationships among them. This makes the information indexed. And this makes the query and navigation more sensible.

Topic map is a standard (ISO) for information representation and usage. This standard is ISO (the International Organization for Standardization) / IEC (the International Electrotechnical Commission) 13250:2003. Topic maps are created and organized in this standard.

A topic map can be summarized as in the [Figure 2.1](#). As seen in the figure, topic map document has topics that can be anything, associations that are the relations of the topics (also associations may have relationship) and associations are shown by the arrows in the [Figure 2.1](#). Associations are fundamentally different from the rest of the three entities in the topic map. Because they are defined between two or more topics and each of those topics have a role in associations. Occurrences give the URI of the topics resource. Those can be a type or object according to the place they are in. If we think the topic map as a tree, the leaf nodes are the objects that have no child and the inner nodes are the type nodes that have child/children. The type nodes are not the type of only one topic. A type node may have

more than one child and this makes the topic map document much bigger and hierarchical. This hierarchy helps us to navigate and query the document.



**Figure 2.1 A Sample TM Document (<http://www.xm.co.nz/op/tm.htm>)**

In 2001, TopicMaps.org published its XML Topic Maps (XTM) 1.0 specification. XTM is the main topic map syntax. Nearly every topic map tool uses this syntax.

### <topic>

Topics can be everything. A topic may refer to a person, a web page, a database, a concept or something else. Those topics give you the idea what the topic map is about. Mainly it can be said the topics are the heart of the topic map document. Topics are categorized according to their type. This type shows the topic's parent node. This gives the hierarchy of the topic entity. In the topic map document topics are defined in the tag <topic>.

There are some properties for topic entity that we use in our study. These are the *id*, *instanceOf* and *occurrences* of the topics.

#### **<id>**

*id* represents the name of the topic.

#### **<occurrence>**

Occurrences show the relationship between topic and the resources. Resources may be a value inside or an external resource. Occurrences may be thought as associations. In this association one participant is the topic and the other one is the resource.

Occurrences may have parent nodes or types that are topics. According to this parent/child relationship we get the hierarchy of the occurrences entity.

#### **<instanceOf>**

*InstanceOf* is topic parameter in the topic map. This parameter shows the parent node of the topic. This parameter may take more than one value. Mainly, this parameter shows us the parent node list of the topic.

#### **<association>**

Associations are the relationships between the topics. Associations may have *instanceOf* or type/parent node. This shows that the associations may have the hierarchy by itself. This establishes the idea of the relationship of the topics. Topics that are related in the associations are the *member* of the associations. Each member has a *role* in the association.

## **<member> and <role>**

In the associations, there are member and the role parameter. Member defines the participant topic of the association. The role parameter defines what the members do in the association.

## **2.2 XTM**

As we said, topic map is standard (ISO) for information representation and usage. This standard is ISO (the International Organization for Standardization) / IEC (the International Electrotechnical Commission) 13250:2003.

In 2001, TopicMaps.org published its XML Topic Maps (XTM) 1.0 specification. XTM is the main topic map syntax. XTM DTD syntax is the mostly used syntax. Nearly all topic map tools use this syntax.

An XTM document is an XML document that defines a topic map and the properties of it. An XTM DTD lists the elements that are allowed in the XTM document, their properties and how they are connected. There are 19 element types are listed in the XTM document, but in the study we do not need all of them. The lists of the elements are topicMap, topic, instanceOf, subjectIdentity, topicRef, subjectIndicatorRef, baseName, baseNameString, variant, variantName, parameters, occurrence, resourceRef, resourceData, association, member, roleSpec, scope and mergeMap. We define only the elements/tags we used in this study.

## CHAPTER 3

### DATA MODEL

#### 3.1 TYPE HIERARCHIES

In the topic map document there are four types of entities as we have mentioned before: topic, association, role and occurrence. Navigation or querying in the topic map is difficult because the topic map document is generally big and complicated. Topic maps can be modeled as a graph. Since we deal with hierarchies we represent topic maps with trees.. The root of the document is the <topicmap> tag. In the tree, the inner nodes are called *immediate* and the leaf nodes are called *local*. In the topic map document entities have the parent/child or super/sub type relationship among them. According to this, the graph represents a hierarchy among four entities. In our study, we divide the hierarchies into four separate hierarchies. This will give us a general idea of the document and the relationships. While querying, navigating or moving on the document over those four hierarchies will be much easier and quicker. For example, a query or navigation inside associations over this hierarchy will be quick because in the hierarchy there are only associations. There are types and object for four entities:

- *topic type (TT) and topic object (TO)* for topics,
- *association type (AT)* for associations,
- *role type (RT)* for roles
- *occurrences type (OT)* for occurrences.

We create four hierarchies called *topic map level* or *global* hierarchy

- *topic type hierarchy (TTH),*
- *association type hierarchy (ATH),*
- *role type hierarchy (RTH)*

- *occurrences type hierarchy (OTH).*

We define hierarchies in type (intermediate) level and object (local) level as well to provide a compact and easy navigation within the context of a chosen type or object. The overall navigation paths are shown in [Table 3.1](#).

	Topics	Associations	Occurrences	Roles
Global (Topic Map) Level	TTH	ATH	RTH	OTH
Type (Intermediate) Level	TTH	ATH	RTH	OTH
Object (Local) Level	TTH	ATH	RTH	OTH

**Table 3.1 Overall Navigation Paths**

As shown in [Table 3.1](#), there is 4 by 3 different hierarchies created at 3 different levels for 4 different kinds of entities.

While global hierarchy represents all entities in the topic map, type and object level hierarchies represent specialized hierarchies for a specific type or object in the topic map. The idea is to combine global, intermediate and local hierarchies in a single tree for each kind of entity for intuitive and easy navigation.

### 3.2 TOPIC MAP LEVEL (GLOBAL) HIERARCHIES

In this section we illustrate global (topic map level) topic, associations, occurrences and role hierarchies in more details using the sample xtm document in [Figure 3.1](#). Since we have explained how the hierarchies are built conceptually above we simply illustrate the idea using the sample document. The global level hierarchies as shown in figures [Figure 3.2](#), [Figure 3.3](#), [Figure 3.4](#), [Figure 3.5](#).

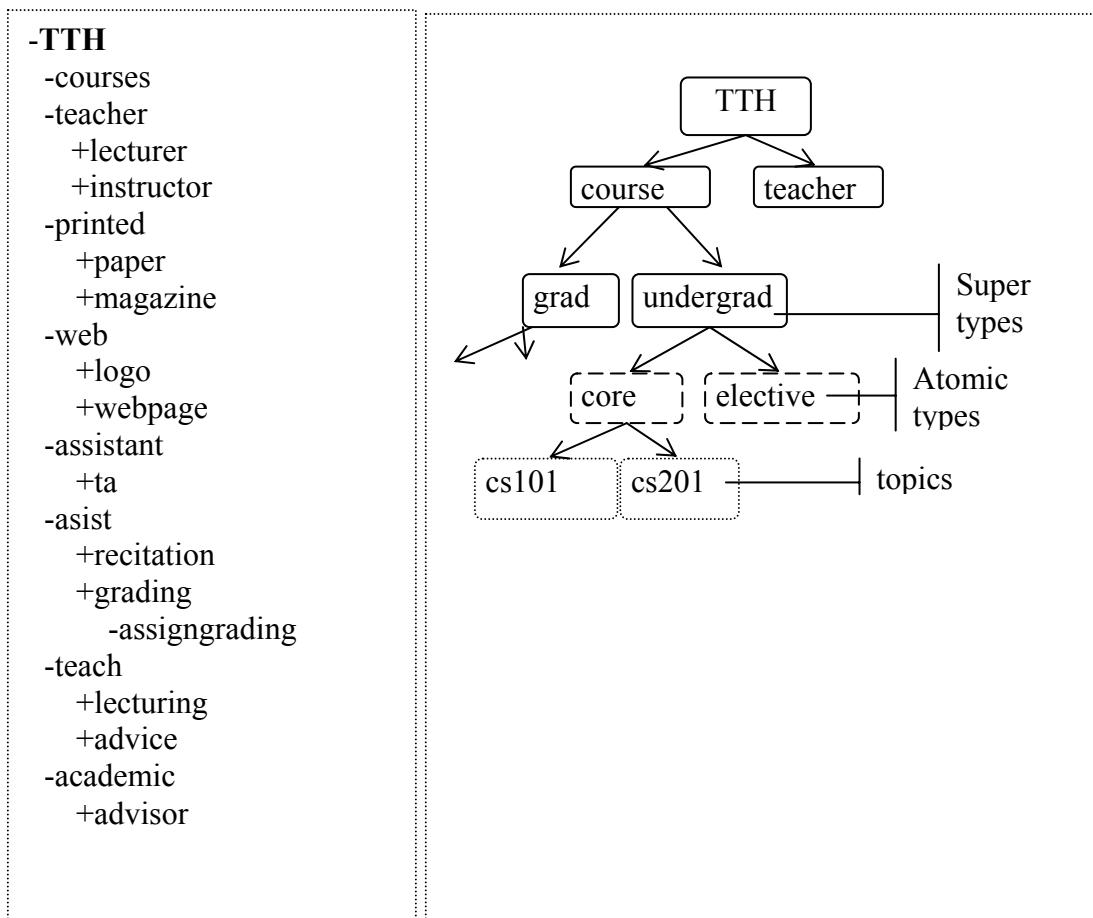
```

<topicmap xmlns:xlink="http://www.w3.org/1999/xlink" commonThemes="mary">
  <topic id = "course" />
  <topic id = "teacher" />
  <topic id = "instructor" instanceOf = "teacher" />
  <topic id = "printed" />
  <topic id = "web" />
  <topic id = "paper" instanceOf = "printed" />
  <topic id = "magazine" instanceOf = "printed" />
  <topic id = "logo" instanceOf = "web" />
  <topic id = "webpage" instanceOf = "web" />
  <topic id = "terry" instanceOf = "instructor" >
    <occurs type = "logo" href="http://www.anywhere.com/~terry/me.gif" />
    <occurs type = "magazine" href = "http://www.magazines.com/~terry" />
  </topic>
  <topic id = "jane" instanceOf = "instructor">
    <occurs type = "paper" href="http://www.where.com/~jane/papaers.html" />
    <occurs type = "webpage" href = "http://www.somewhere.com/~jane" />
  </topic>
  <topic id = "asistant" /> <topic id = "ta" instanceOf = "asistant" />
  <topic id = "asist" />   <topic id = "recitation" instanceOf = "asist" />
  <topic id = "grading" instanceOf = "asist" />
  <topic id = "assigngrading" instanceOf = "grading" />
  <topic id = "teach" />   <topic id = "lecturing" instanceOf = "teach" />
  <topic id = "advice" instanceOf = "teach" />
  <topic id = "lecturer" instanceOf = "teacher" />
  <topic id = "academic" /> <topic id = "advisor" instanceOf = "academic" />
  <assoc id = "iki" instanceOf = "advice" >
    <assocrl xlink:href="#jane" role="advisor"/>
    <assocrl xlink:href="#cs101" role="course"/>
  </assoc>
  <assoc id = "uc" instanceOf = "assigngrading" >
    <assocrl xlink:href="#sue" role="ta"/>
    <assocrl xlink:href="#cs101" role="course"/>
  </assoc>
  <assoc id = "bes" instanceOf = "recitation" >
    <assocrl xlink:href="#sue" role="ta"/>
    <assocrl xlink:href="#cs101" role="course"/>
  </assoc>
  <assoc id = "alti" instanceOf = "teach" >
    <assocrl xlink:href="#jane" role="teacher"/>
    <assocrl xlink:href="#cs201" role="course"/>
  </assoc>
  <assoc id = "yedi" instanceOf = "lecturing" >
    <assocrl xlink:href="#mary" role="lecturer"/>
    <assocrl xlink:href="#cs601" role="course"/>
  </assoc>
</topicmap>

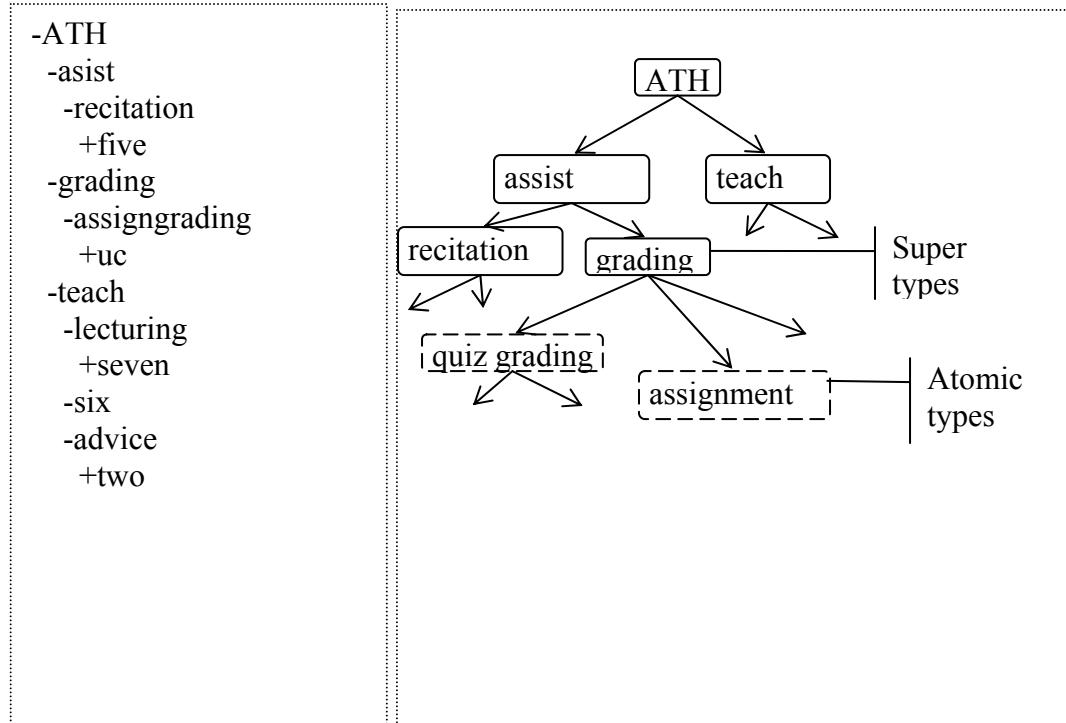
```

**Figure 3.1 XTM Document**

The root element in these hierarchies covers all types that do not have a super type. Thus the root element is an over encompassing super type for all types in the topic map. The lowest level type i.e. the types that do not have any subtypes or the types that only have objects are called atomic types in the figures.

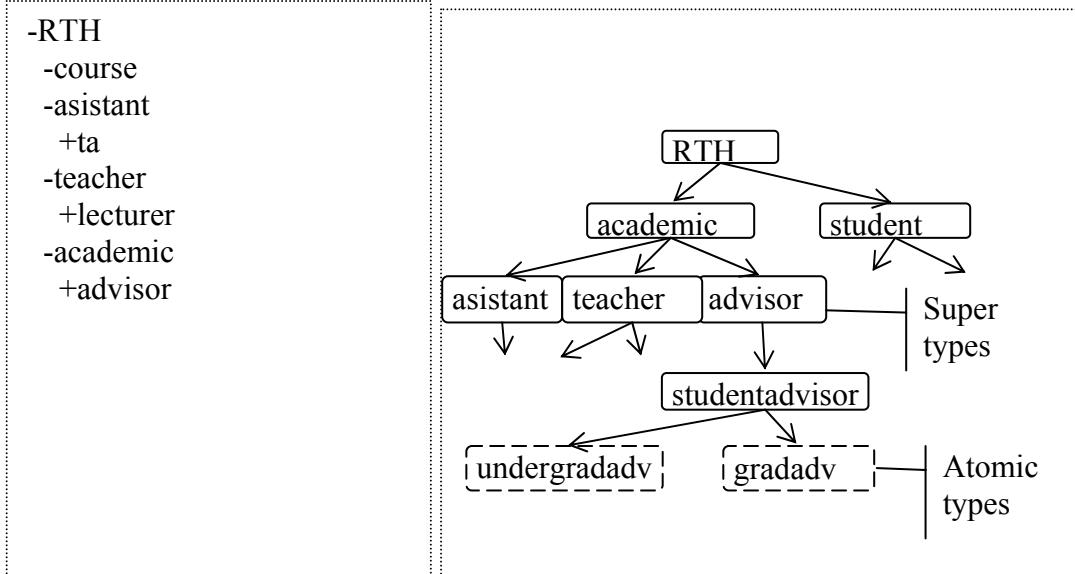


**Figure 3.2 TTH**

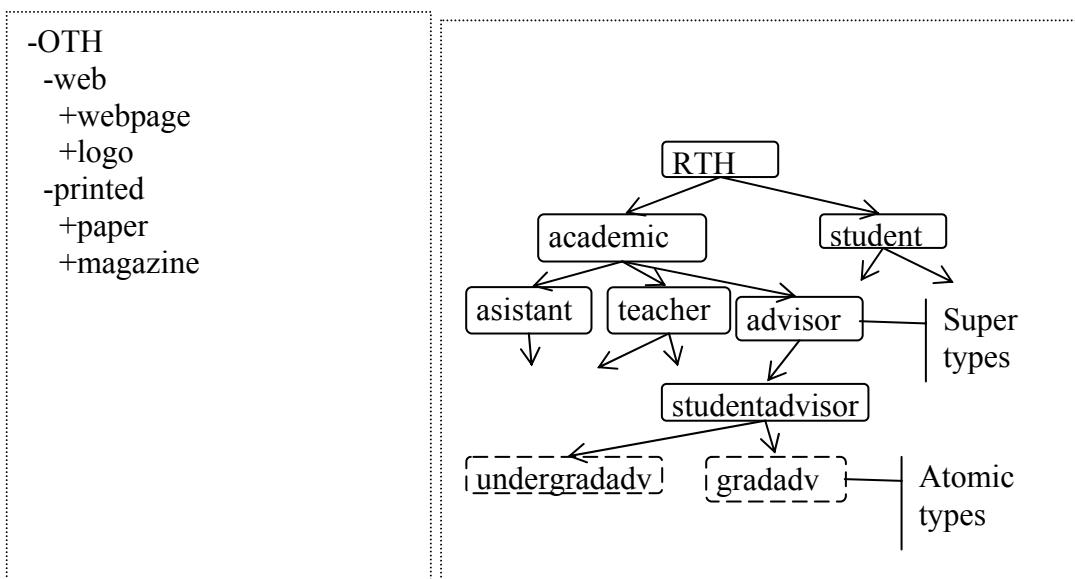


**Figure 3.3 ATH**

We see the RTH of the [Figure 3.1](#).



**Figure 3.4 RTH**



**Figure 3.5 OTH**

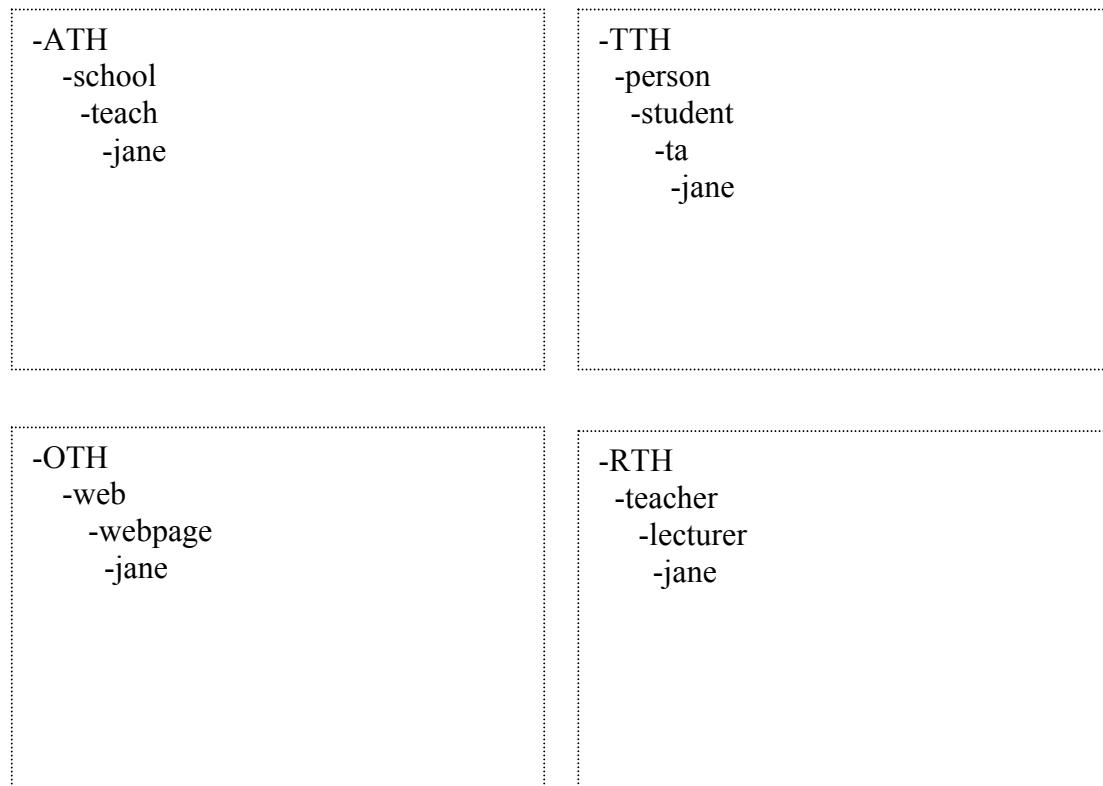
### 3.3 OBJECT-LEVEL HIERARCHIES

Topic-map level hierarchies do not provide all related entities for a given specific object. This information can be represented using object level hierarchies which are computed from the global hierarchies. A procedure that computes the topic object-level ATH given below. Other object level hierarchies are computed in a similar manner from their respective global level hierarchies.

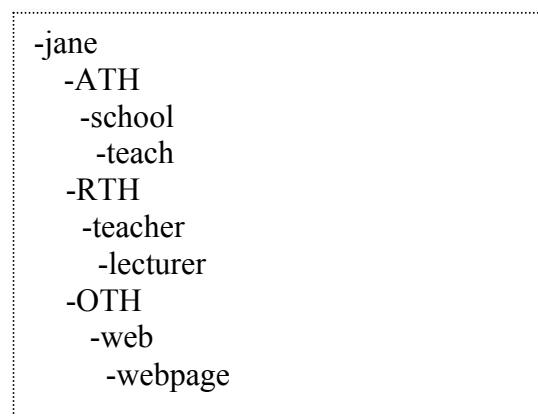
```
Procedure CreateTopicLevelATH
Input: topic map TM, topic a
Output: a topic type hierarchy
Algorithm:
Let  $AT_a \leftarrow \{\}$ 
Let F be the set of associations incident upon topic a.
Let S be the set of association types in F.
For each assoc type t in S
    Let Super(t) is the set of super assoc types of t.
    Let  $AT_a \leftarrow AT_a \cup Super(t)$ 
    For each assoc type f in Super(t)
        Add an edge  $\langle t, f \rangle$  to E
    Delete t from S
Add Super(t) to S
```

**Figure 3.6 Create Topic Level ATH Algorithm**

Computation starts with computing the set F of associations the topic participates. Next the set S of association types in F is computed from the topic map level ATH in the topic map which can be generated by traversing up to the root of the ATH for each type in S. The topic level ATH, RTH and OTHs for topic “Jane” are given in [Figure 3.7](#) below.

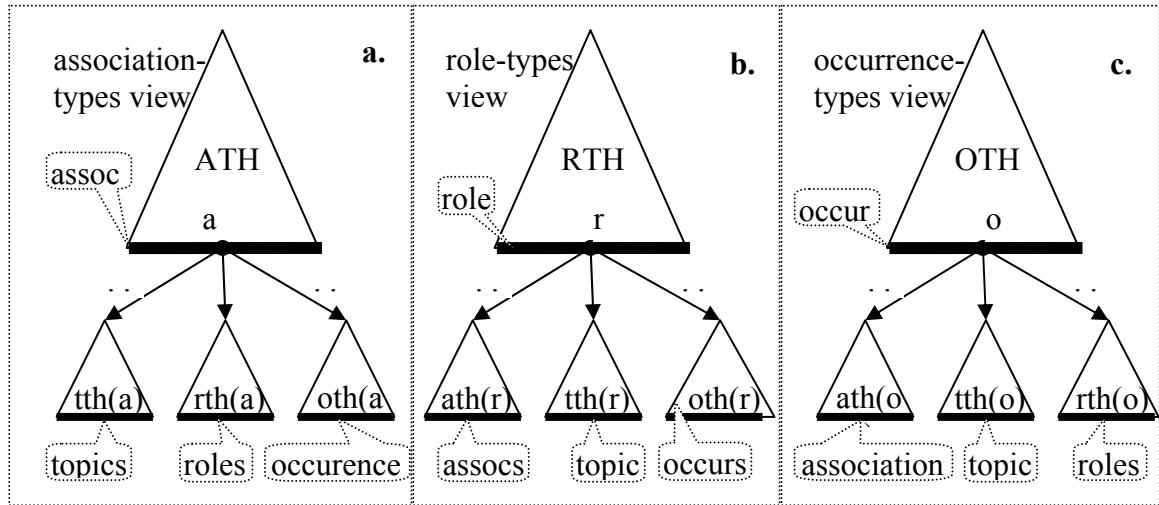


**Figure 3.7 Sample TTH, ATH, RTH, OTH**



**Figure 3.8 Object Level Hierarchy**

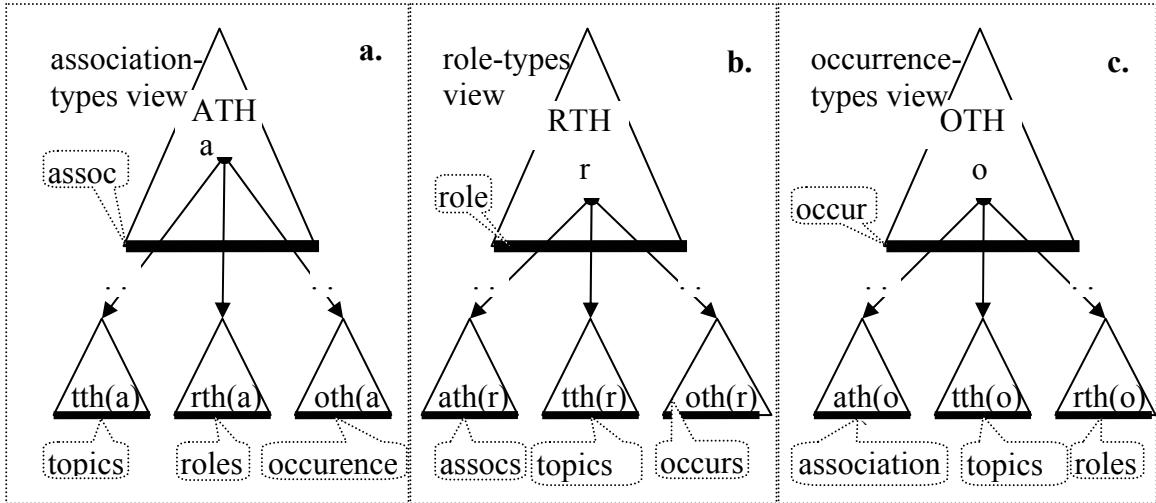
The object level hierarchies within global hierarchies are depicted in the following figure.



**Figure 3.9 Object Level Hierarchies**

### 3.4 TYPE-LEVEL HIERARCHIES

Similar to object level hierarchies, all related entities of a given type in a global type hierarchy should be and can be represented by the combination of respective object level hierarchies in the sub-tree of that specific type. The type level hierarchies are computed from object level hierarchies in a similar manner to the procedure given for the object level hierarchy computation. Type level hierarchies are defined for each kind of entities and shown in the following figure conceptually.



**Figure 3.10 Type Level Hierarchies**

## **CHAPTER 4**

## **IMPLEMENTATION**

In the study, our aim is to make topic map exploration more comprehensible and easier. In the topic map document entities have hierarchies. But we cannot see it from the xtm syntax. We have prepared a prototype textual exploration tool for topic map using the hierarchies.

We developed the tool in JAVA using Eclipse 3.0 environment. We used SAX parser in *xercesImpl* library to parse the document.

### **4.1 Data Structure**

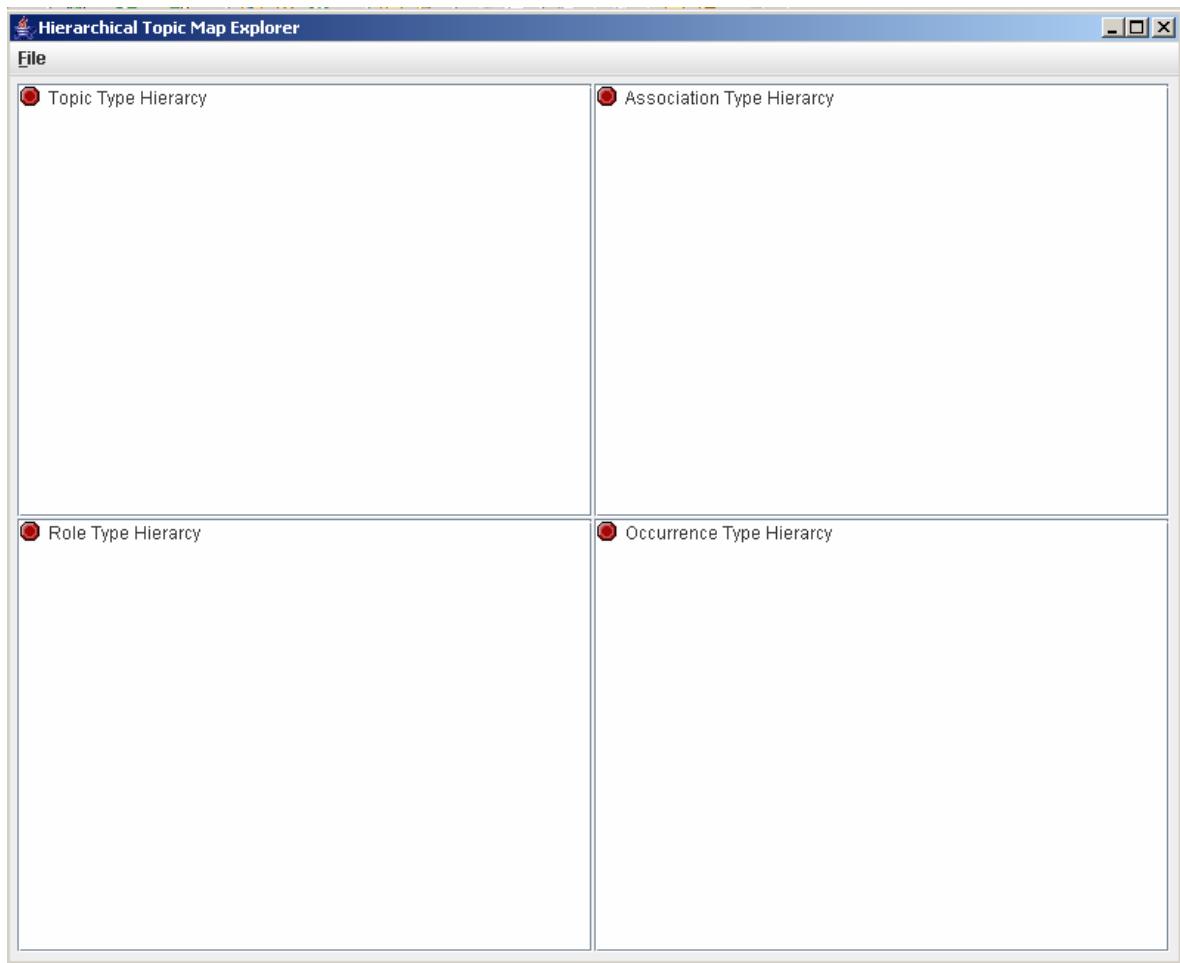
In the implementation we defined 2 main classes: topic and associations and represented roles and occurrences are topics for ease of implementation. The data structure is created by parsing the document and populating the topic and association classes. For each topic object, there a kind attribute indicating the actual type of topic (occurrence, role, topic.), a set vectors of related entities. For example for topic entities the 3 vectors are

- A vector of roles played
- A vector of associations participated
- A vector of occurrences

Similarly for other kinds of entities, 3 vectors are defined and maintained. A number of methods for constructing the hierarchies are defined on these classes not given here, but can be find in the code.

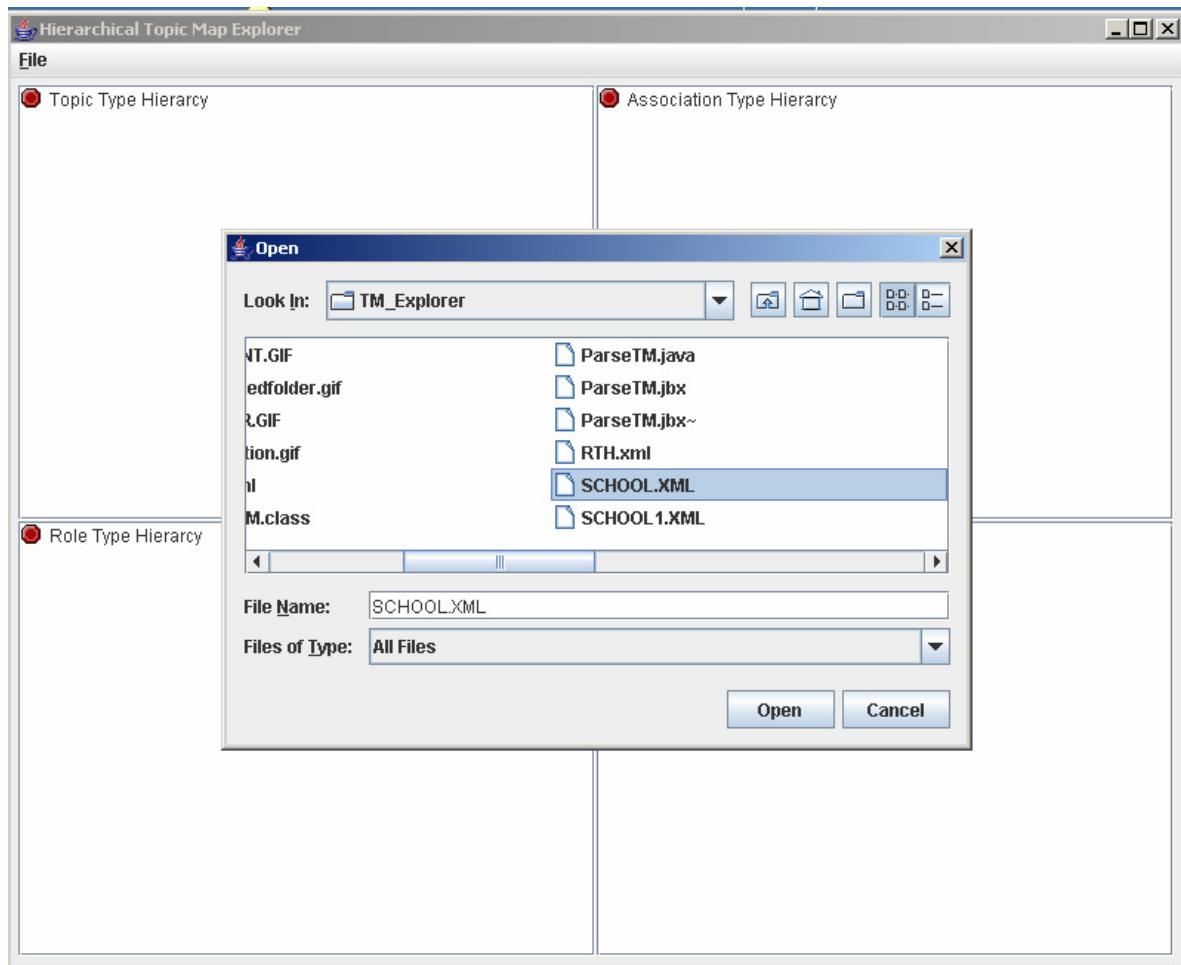
## 4.2 Topic Map Navigation Tool

In our software, we designed a GUI as shown in [Figure 4.1](#). In our GUI, we have four windows to show each hierarchy. At the beginning, user is supposed to open the xml topic map file using the *open* command in the *file* menu.



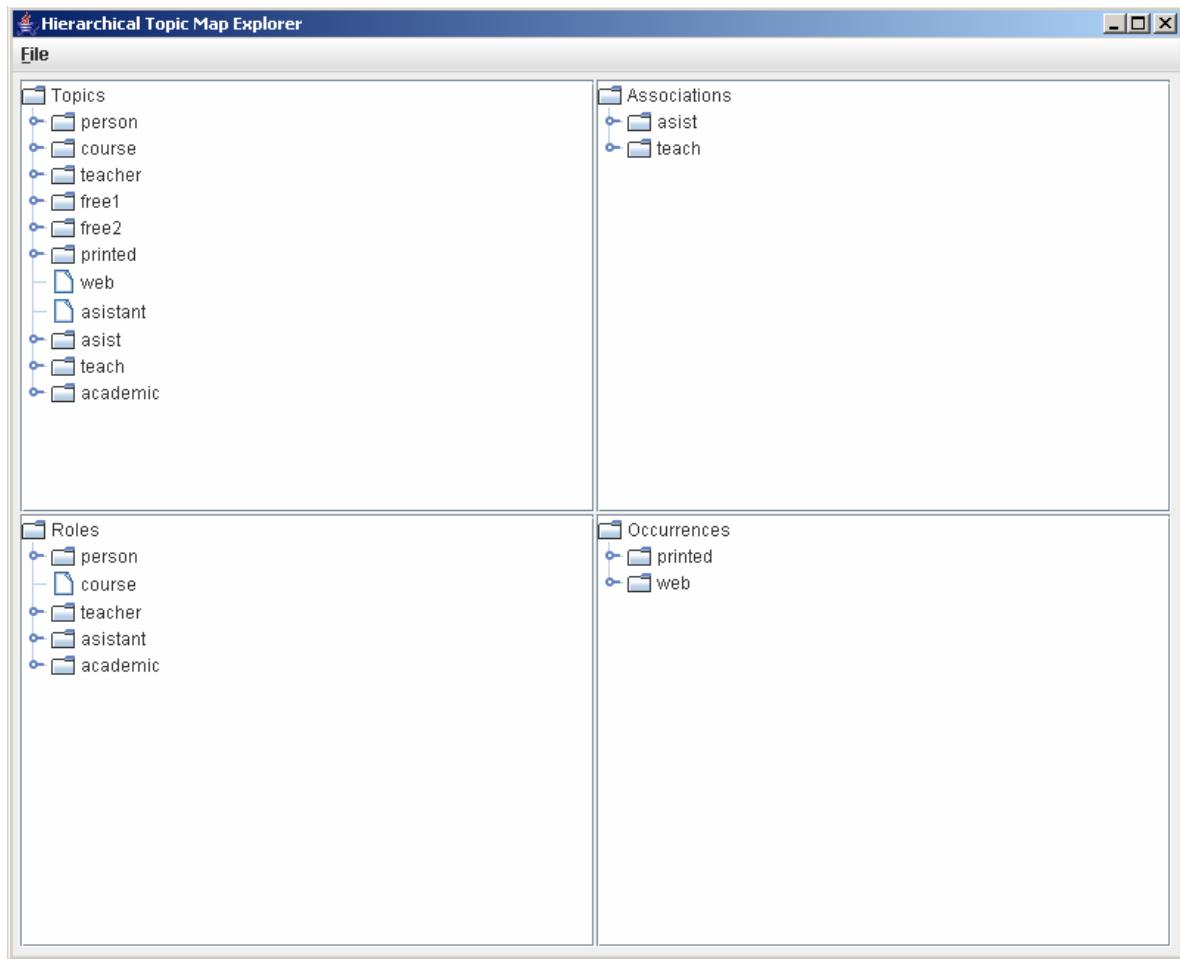
**Figure 4.1 Main Appearance**

Then user is required to select the topic map document file as shown in [Figure 4.2](#).



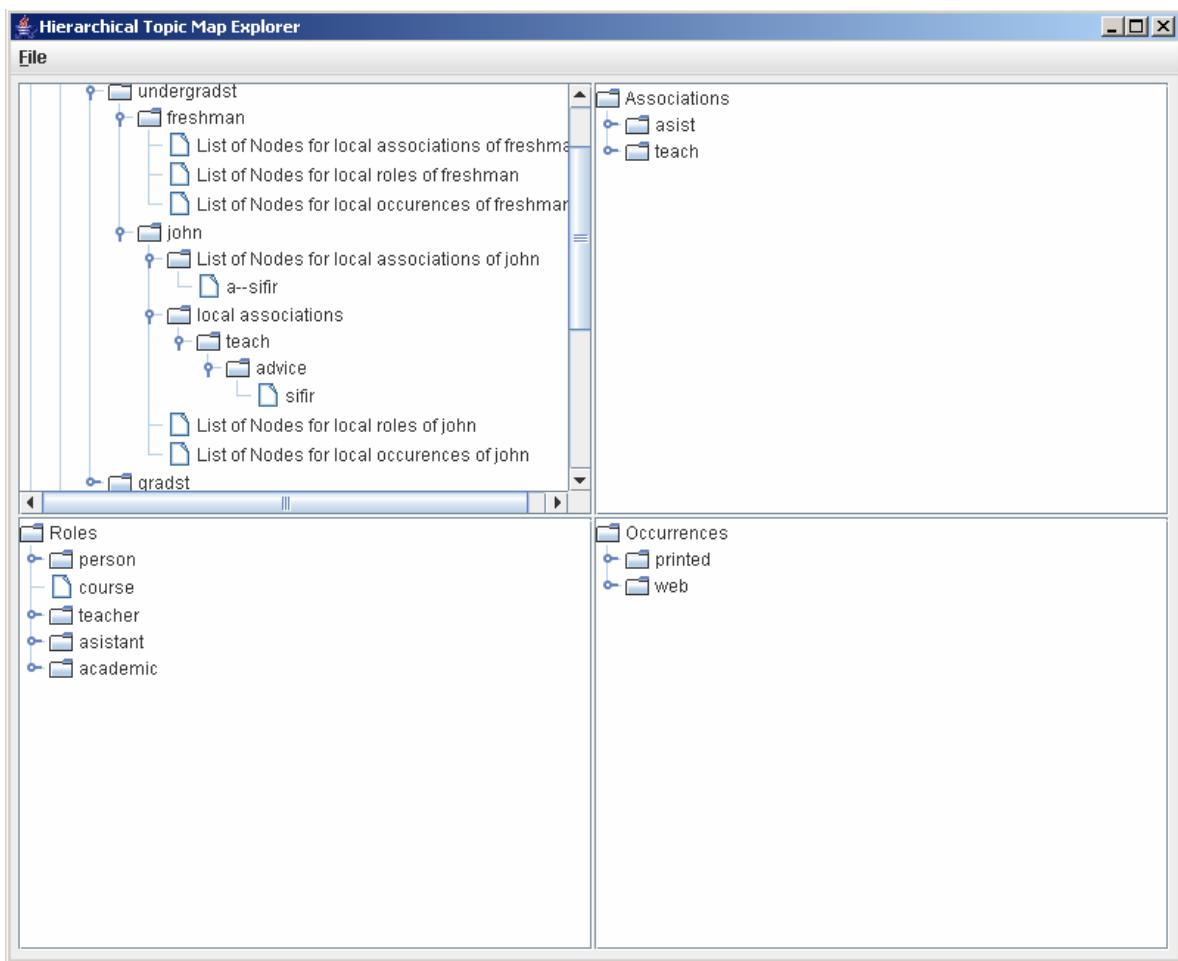
**Figure 4.2 Parse Topic Map Document**

When user selects the topic map document file, software parses the topic map. Then each type hierarchy is listed in the corresponding window as shown in [Figure 4.3](#).

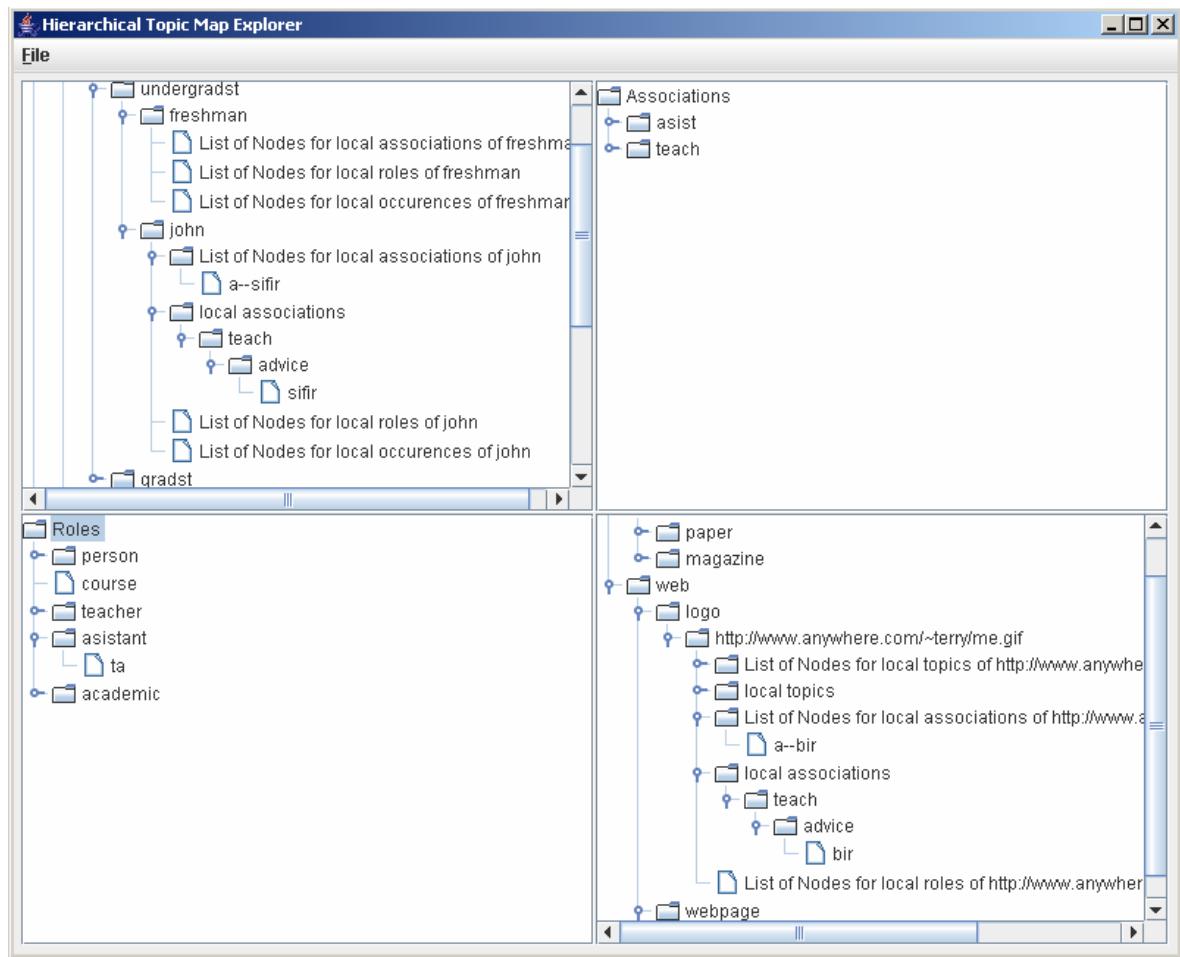


**Figure 4.3 Four Type Hierarchies**

As shown in [Figure 4.4](#) and [Figure 4.5](#), user can expand and see the details of topics, associations, roles and occurrences in the corresponding type hierarchy window. The "List of nodes for local associations/roles/occurrences of ...." statement is used for listing the nodes in a hierarchy for a given node. It is not required and used for extra precaution to prevent confusion. (It may actually be omitted from output). If the list is empty; this means a local hierarchy doesn't exist.



**Figure 4.4 Local Hierarchy**



**Figure 4.5 Local Hierarchy**

## **CHAPTER 5**

### **CONCLUSION**

Navigating large topic maps may and can be achieved by organizing the entities in the topics maps in separate type hierarchies. Users can choose and switch between these hierarchies for focusing down in more specific entities in topic map. In addition to the hierarchies at global (topic map) level, hierarchies at type or intermediate levels and hierarchies at object or local levels are provided to for a representation of relationship in compact and clear manner. The hierarchies are created for each entity type (topics, associations, roles and occurrences) shown in a separate window within the tool that is implemented.

While the tool is able to demonstrate the ideas presented in this study, it is quite limited in capabilities such as querying, synchronizations among different hierarchies as user navigates down further in one hierarchy.

Recently there has been ongoing work in developing technologies such as semantic web and ontologies to provide a meta level above the huge amount of data on the web. Semantic web is envisioned to be a meta layer on top a data layer (the web pages in the www). Ontologies are one of the important formalisms to represent semantic webs. There are many similarities between topic maps and ontologies which are presented in some well known papers in the literature. Both are based on type or concept hierarchies. However there are more advanced features in ontologies than topic maps. Nevertheless the methodology used here in this study on topic map exploration can be for the most part applied to ontologies in a straightforward manner.

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## APPENDIX A

### XTM 1.0 DOCUMENT TYPE DECLARATION

```
<!-- ..... -->
<!-- XML Topic Map DTD ..... -->
<!-- topicMap: Topic Map document element ..... -->
<!ELEMENT topicMap ( topic | association | mergeMap )* >
<!ATTLIST topicMap
  id      ID      #IMPLIED
  xmlns   CDATA   #FIXED 'http://www.topicmaps.org/xtm/1.0/'
  xmlns:xlink CDATA   #FIXED 'http://www.w3.org/1999/xlink'
  xml:base  CDATA   #IMPLIED >

<!-- topic: Topic element ..... -->
<!ELEMENT topic ( instanceOf*, subjectIdentity?, ( baseName | occurrence )* ) >
<!ATTLIST topic  id      ID      #REQUIRED >

<!-- instanceOf: Points To a Topic representing a class ..... -->
<!ELEMENT instanceOf ( topicRef | subjectIndicatorRef )>
<!ATTLIST instanceOf  id      ID      #IMPLIED >

<!-- subjectIdentity: Subject reified by Topic ..... -->
<!ELEMENT subjectIdentity ( resourceRef?, ( topicRef | subjectIndicatorRef )* )>
<!ATTLIST subjectIdentity  id      ID      #IMPLIED >

<!-- topicRef: Reference to a Topic element ..... -->
<!ELEMENT topicRef EMPTY >
<!ATTLIST topicRef
  id      ID      #IMPLIED
  xlink:type NMTOKEN #FIXED 'simple'
  xlink:href  CDATA   #REQUIRED >

<!-- subjectIndicatorRef: Reference to a Subject Indicator ..... -->
<!ELEMENT subjectIndicatorRef EMPTY >
<!ATTLIST subjectIndicatorRef
  id      ID      #IMPLIED
  xlink:type NMTOKEN #FIXED 'simple'
  xlink:href  CDATA   #REQUIRED >

<!-- baseName: Base Name of a Topic ..... -->
```

```

<!ELEMENT baseName ( scope?, baseNameString, variant* )>
<!ATTLIST baseName id ID #IMPLIED >

<!-- baseNameString: Base Name String container ..... -->
<!ELEMENT baseNameString ( #PCDATA )>
<!ATTLIST baseNameString id ID #IMPLIED >

<!-- variant: Alternate forms of Base Name ..... -->
<!ELEMENT variant ( parameters, variantName?, variant* )>
<!ATTLIST variant id ID #IMPLIED >

<!-- variantName: Container for Variant Name ..... -->
<!ELEMENT variantName ( resourceRef|resourceData )>
<!ATTLIST variantName id ID #IMPLIED >

<!-- parameters: Processing context for Variant ..... -->
<!ELEMENT parameters ( topicRef|subjectIndicatorRef )+>
<!ATTLIST parameters id ID #IMPLIED >

<!-- occurrence: Resources regarded as an Occurrence ..... -->
<!ELEMENT occurrence ( instanceOf?, scope?, ( resourceRef|resourceData ) )>
<!ATTLIST occurrence id ID #IMPLIED >

<!-- resourceRef: Reference to a Resource ..... -->
<!ELEMENT resourceRef EMPTY>
<!ATTLIST resourceRef
  id ID #IMPLIED
  xlink:type NMTOKEN #FIXED 'simple'
  xlink:href CDATA #REQUIRED >

<!-- resourceData: Container for Resource Data ..... -->
<!ELEMENT resourceData ( #PCDATA )>
<!ATTLIST resourceData id ID #IMPLIED >

<!-- association: Topic Association ..... -->
<!ELEMENT association ( instanceOf?, scope?, member+ )>
<!ATTLIST association id ID #IMPLIED >

<!-- member: Member in Topic Association ..... -->
<!ELEMENT member ( roleSpec?, ( topicRef|resourceRef|subjectIndicatorRef )* )>
<!ATTLIST member id ID #IMPLIED >

<!-- roleSpec: Points to a Topic serving as an Association Role .. -->
<!ELEMENT roleSpec ( topicRef|subjectIndicatorRef )>
<!ATTLIST roleSpec id ID #IMPLIED >

```

```
<!-- scope: Reference to Topic(s) that comprise the Scope ..... -->
<!ELEMENT scope ( topicRef | resourceRef | subjectIndicatorRef )+ >
<!ATTLIST scope id ID #IMPLIED >

<!-- mergeMap: Merge with another Topic Map ..... -->
<!ELEMENT mergeMap ( topicRef | resourceRef | subjectIndicatorRef )* >
<!ATTLIST mergeMap
    id ID #IMPLIED
    xlink:type NMTOKEN #FIXED 'simple'
    xlink:href CDATA #REQUIRED >

<!-- end of XML Topic Map (XTM) 1.0 DTD -->
```

## APPENDIX B

### SCHOOL.XTM DOCUMENT

```
<topicmap xmlns:xlink="http://www.w3.org/1999/xlink" commonThemes="mary">
    <topic id = "person" />
    <topic id = "course" />
    <topic id = "teacher" />
    <topic id = "free1"/>
    <topic id = "free2"/>
    <topic id = "student" instanceOf = "person" />
    <topic id = "undergradst" instanceOf = "student" />
    <topic id = "freshman" instanceOf = "undergradst" />
    <topic id = "gradst" instanceOf = "student" />
    <topic id = "instructor" instanceOf = "person teacher" />
    <topic id = "undergradcourse" instanceOf = "course" />
    <topic id = "core" instanceOf = "undergradcourse" />
    <topic id = "elective" instanceOf = "undergradcourse" />
    <topic id = "gradcourse" instanceOf = "course" />
    <topic id = "printed" />
    <topic id = "web" />
    <topic id = "book" instanceOf = "printed" />
    <topic id = "paper" instanceOf = "printed" />
    <topic id = "magazine" instanceOf = "printed" />
    <topic id = "logo" instanceOf = "web" />
    <topic id = "webpage" instanceOf = "web" />
    <topic id = "john" instanceOf = "undergradst" />
    <topic id = "joe" instanceOf = "gradst"/>
    <topic id = "sue" instanceOf = "gradst" />
    <topic id = "mary" instanceOf = "instructor" />
    <topic id = "terry" instanceOf = "instructor" >
        <occurs type = "logo" href="http://www.anywhere.com/~terry/me.gif"
    />
        <occurs type = "magazine" href = "http://www.magazines.com/~terry"
    />
    </topic>
    <topic id = "jane" instanceOf = "instructor">
        <occurs type = "paper"
        href="http://www.somewhere.com/~jane/papaers.html" />
        <occurs type = "webpage" href = "http://www.somewhere.com/~jane" />
    </topic>
    <topic id = "cs601" instanceOf = "gradcourse" />
    <topic id = "cs101" instanceOf = "core" />
    <topic id = "cs201" instanceOf = "core" />
    <topic id = "cs203" instanceOf = "core" />
    <topic id = "asistant" />
    <topic id = "ta" instanceOf = "asistant" />
    <topic id = "asist" />
    <topic id = "recitation" instanceOf = "asist" />
```

```

<topic id = "grading" instanceOf = "asist" />
<topic id = "assigngrading" instanceOf = "grading" />
<topic id = "quizgrading" instanceOf = "grading" />
<topic id = "midtermgrading" instanceOf = "grading" />
<topic id = "teach" />
<topic id = "lecturing" instanceOf = "teach" />
<topic id = "advice" instanceOf = "teach" />
<topic id = "doofficehour" instanceOf = "teach" />
<topic id = "lecturer" instanceOf = "teacher" />
<topic id = "academic" />
<topic id = "advisor" instanceOf = "academic" />
<topic id = "studentadvisor" instanceOf = "advisor" />
<topic id = "undergradadvisor" instanceOf = "studentadvisor" />
<topic id = "gradadvisor" instanceOf = "studentadvisor" />
<assoc id ="zero" instanceOf = "advice" >
    <assocrl xlink:href="#mary" role="undergradadvisor"/>
    <assocrl xlink:href="#john" role="undergradst"/>
</assoc>
<assoc id = "one" instanceOf = "advice" >
    <assocrl xlink:href="#terry" role="gradadvisor"/>
    <assocrl xlink:href="#joe" role="gradst"/>
</assoc>
<assoc id = "two" instanceOf = "advice" >
    <assocrl xlink:href="#jane" role="advisor"/>
    <assocrl xlink:href="#cs101" role="course"/>
</assoc>
<assoc id = "three" instanceOf = "assigngrading" >
    <assocrl xlink:href="#sue" role="ta"/>
    <assocrl xlink:href="#cs101" role="course"/>
</assoc>
<assoc id = "four" instanceOf = "quizgrading" >
    <assocrl xlink:href="#sue" role="ta"/>
    <assocrl xlink:href="#cs101" role="course"/>
</assoc>
<assoc id = "five" instanceOf = "recitation" >
    <assocrl xlink:href="#sue" role="ta"/>
    <assocrl xlink:href="#cs101" role="course"/>
</assoc>
<assoc id = "six" instanceOf = "teach" >
    <assocrl xlink:href="#jane" role="teacher"/>
    <assocrl xlink:href="#cs201" role="course"/>
</assoc>
    <assoc id = "seven" instanceOf = "lecturing" >
        <assocrl xlink:href="#mary" role="lecturer"/>
        <assocrl xlink:href="#cs601" role="course"/>
</assoc>
<assoc id = "eight" instanceOf = "midtermgrading" >
    <assocrl xlink:href="#jane" role="instructor"/>
    <assocrl xlink:href="#cs601" role="course"/>
</assoc>
</topicmap>

```

## APPENDIX C

### SOFTWARE CODES

```

Topic.java

import java.util.*;

public class Topic {
    String id;
    char nodetype; // '' innernode/type, 't' topic, 'o' occur, 'a' assoc, 'r' role
    boolean flag = false; // used as an aid in some methods
    boolean isTopicType = false, isAssocType = false, isRoleType = false, isOccurType = false;
    Vector supertypes = new Vector();
    Vector subtypes = new Vector();
    boolean messages = true; // if true display messages for tracing program

    public Topic(){}
    public Topic(String id) {this.id = id;}

    public boolean equals (Topic o){
        System.out.println("--"+this.id);
        return (id.equals(o.id));
    }
    public Topic(String id, Vector types) {
        this.id = id;
        this.supertypes = types;
    }

    public String getID(){      return this.id;    }
    public void setId(String newid){      this.id = newid;   }
    public String getDisplayName() {
        String aux= nodetype+"-";
        if (this.isTopicType) aux += "t";
        if (this.isOccurType) aux += "o";
        if (this.isAssocType) aux += "a";
        if (this.isRoleType) aux += "r";
        aux += "-"+id;
        return aux;
    }
    public Vector getSuperTypes(){ return this.supertypes; }
    public Vector getSubTypes() { return this.subtypes; }
    public void addSuperType(Topic type) {this.supertypes.addElement(type); }
    public void addSubType(Topic type) {this.subtypes.addElement(type); }
    public void update_parents(char type){

        if (this.nodetypeOK(type)){ // no need to update, parents must be already set
            if (messages) System.out.println(this.getID()+" is not of right type
returning!");
            return;
        }
        this.setNodeType(type);
        if (messages) System.out.println(this.getID()+": changed type to "+type);
        //System.out.println("> "+this.getDisplayName());
        Vector parents = this.getSuperTypes();
        if (! parents.isEmpty()){
            if (messages) System.out.println(this.getID()+": updating parents ");
            for (int i=0; i < parents.size(); i++){
                Topic t = (Topic)parents.elementAt(i);

```

```

        t.update_parents(type);
    }
} else
    if (messages) System.out.println(this.getID()+" no parents ");
}

public boolean nodeIsOf(char type){
    return (type==nodetype);
}
public boolean nodetypeOK(char type){ //change name to nodeTypeIsOF
// for the internal nodes
// checks if node is of given 'type'
return ((type=='t' && this.isTopicType) ||
        (type=='o' && this.isOccurType) ||
        (type=='a' && this.isAssocType) ||
        (type=='r' && this.isRoleType));
}
public void setNodeType(char type) {
    if (type=='t') this.isTopicType = true;
    if (type=='o') this.isOccurType = true;
    if (type=='a') this.isAssocType = true;
    if (type=='r') this.isRoleType = true;
}
public boolean isleafnode(){
    return (this.nodetype=='t' ||
            this.nodetype=='o' ||
            this.nodetype=='a' ||
            this.nodetype=='r');
}
// checks if this topic is included in the topics vector
// returns the location of the topic in the vector, -1 if not found
public int containedin (Vector topics){
    for (int i=0; i<topics.size(); i++)
        if (this.id.equals(((Topic)topics.elementAt(i)).id))
            return i;
    return -1;
}
}

```

Association.java

```

import java.util.*;

public class Association extends Topic {

    Vector roles = new Vector();

    public Association(String id) {
        this.id = id;
        this.nodetype = 'a';
    }
    public void addMember(Topic member, Topic role) {
        this.subtypes.add(member);
        this.roles.add(role);
    }
    public Vector getMembers(){ return this.getSubTypes();}
    public Vector getRoles() { return this.roles; }
}

```

ParseTM.java

```

import java.io.*;
import org.xml.sax.*;
import org.xml.sax.helpers.*;
import java.util.*;

public class ParseTM extends DefaultHandler {
    Vector topics = new Vector(); // all topics in the topic map including <topicmap>
element
/*
 * topics holds a type hierarchy of everything in the topic map.
 * the inner nodes (where nodetype is empty) of this hierarchy rooted at
t=topics.firstElement() are types
 * the leaf nodes (where nodetype is t, o, a, or r) of this hierarchy are topics,
 * associations, occurrences or roles
 * the global (topic map) level hierachies are created from this data structure
 */
Topic tm = null; // holds <topicmap> topic that are the superclass of all topics, the
root
    Topic currentTopic;
    Association currentAssoc;
    boolean messages = false; // for printing informative messages to trace program
execution
    public void startDocument() throws SAXException{ }
    public void endDocument() throws SAXException{
        System.out.println();
        printTopicMap((Topic)topics.firstElement(), 0);
    }
    // method called at the start tag of an element
    public void startElement(String uri, String eleName, String raw, Attributes
attributes) throws SAXException{
        if (topics.size()==0 && eleName.equals("topicmap")){ // the outmost element name
must be topicmap
            tm = new Topic("topicmap");
            topics.addElement(tm);
        }
        else if (eleName == "topic"){ // this is a base topic (not a topic type)
            currentTopic = new Topic(attributes.getValue("id"));
            currentTopic.nodetype = 't'; // make it base topic
            if (currentTopic.containedin(topics) == -1) // add it to list of topics
                topics.addElement(currentTopic);
            else {
                System.out.println("Syntax error: Cannot redefine a topic! Can't
continue, terminating!");
                System.exit(0);
            }
            if (attributes.getValue("instanceOf") == null) { // if this topic NOT have
supertypes
                currentTopic.addSuperType(tm); // then it is an instance
of TOP type
                tm.addSubType(currentTopic);
                tm.isTopicType = true;
            }else { // if no super
type is specified
                String tokens[] = attributes.getValue("instanceOf").split(" ");
                for (int i=0; i < tokens.length; i++){ // for each super type
                    if (messages) System.out.println(currentTopic.getID()+" is
instanceof "+tokens[i]);
                    Topic t = new Topic(tokens[i]);
                    t.isTopicType = true;
                    int aux = t.containedin(topics); // search existing topics so
far
                }
            }
        }
    }
}

```

```

topic
        if (aux == -1) {                                // not found, then a new
            topics.addElement(t);                      // then add as a new topic
            t.addSubType(currentTopic);
            t.addSuperType(tm);
            tm.addSubType(t);
            tm.isTopicType = true;
            currentTopic.addSuperType(t);
            if (messages) System.out.println(tokens[i]+" is not
already a topic!");
        } else{                                         // already
exists in TM, then update type hiearachy
            Topic s = (Topic)topics.elementAt(aux);
            s.nodetype = ' ';
            s.addSubType(currentTopic);
            currentTopic.addSuperType(s);
            s.update_parents('t');
        }
    }
}
else if (eleName == "assoc") {
    currentAssoc = new Association(attributes.getValue("id"));
    if (currentAssoc.containedin(topics) == -1)
        topics.addElement(currentAssoc);
    else {
        System.out.println("Syntax error: Cannot redefine an existing topic
as a new association! Cant continue, terminating!");
        System.exit(0);
    }
    if (attributes.getValue("instanceOf") == null) {
        currentAssoc.addSuperType(tm);
        tm.addSubType(currentAssoc);
        tm.isAssocType = true;
    } else {                                         // if no super
type is specified
        String tokens[] = attributes.getValue("instanceOf").split(" ");
        for (int i=0; i < tokens.length; i++){      // for each super type
            if (messages) System.out.println(currentAssoc.getID()+" is
instanceof "+tokens[i]);
            Topic t = new Topic(tokens[i]);
            t.isAssocType = true;                  // set type of topic
            int aux = t.containedin(topics); // search existing topics so
far
            if (aux == -1) {                     // not found
                topics.addElement(t);
                currentAssoc.addSuperType(t);
                t.addSubType(currentAssoc);    // then add t as a new
topic
                t.addSuperType(tm);
                tm.addSubType(t);
                tm.isAssocType = true;
                if (messages) System.out.println(tokens[i]+" is not
already a topic!");
            } else { // else update type hiearachy
                Topic s = ((Topic)topics.elementAt(aux));
                if (messages) System.out.println("Parent of
"+currentAssoc.getDisplayName()+" is "+s.getDisplayName());
                s.nodetype = ' ';
                s.addSubType(currentAssoc);
                currentAssoc.addSuperType(s);
                if (messages) System.out.println("Updating parent of
"+currentAssoc.getDisplayName()));
            }
        }
    }
}

```

```

        s.update_parents('a');
        if (messages) System.out.println("Finished updating
parent of "+currentAssoc.getDisplayName());
    }
}
else if(eleName == "assocr1"){
    if (currentAssoc == null) {
        System.out.println("Syntax error: Assocur1 element outside
association element! Cant continue, terminating!");
        System.exit(0);
    }
    // Member topics are indicated as value of "@xlink:href" or "@href"
attribute values in the sample document
    Topic member = null;
    if(attributes.getValue("xlink:href")!=null)
        member = new
Topic(attributes.getValue("xlink:href").substring(1,attributes.getValue("xlink:href").length
()));
    if(attributes.getValue("href")!=null)
        member = new Topic(attributes.getValue("href"));
    if (member == null){
        System.out.println("Syntax error: Assocur1 element doesnot have href
attribute. Terminating!");
        System.exit(0);
    }
    int aux1 = member.containedin(topics);
    if (aux1 == -1){
        System.out.println("Syntax error: href attribute ("+member.getID()+"")
in Assocur1 refers to a non-existing topic. Terminating!");
        if (messages) printTopics(topics);
        System.exit(0);
    }
    member = (Topic)topics.elementAt(aux1);
    if (!(! member.nodeTypeIsOf('t') || member.nodeTypeOK('t'))){ // remember that
member must already exists
        member.update_parents('t');
        if (messages) System.out.println("updating parents of
"+member.getDisplayName()+" for "+currentAssoc.getDisplayName());
    }

    if (attributes.getValue("role") != null){
        Topic role = new Topic(attributes.getValue("role"));
        role.nodeType = 'r'; // create a base role
        int aux = role.containedin(topics); // search existing topics so far
        if (aux == -1) { // not found
            if (messages) System.out.println("Creating a top level role
"+role.getDisplayName()+" for "+currentAssoc.getDisplayName());
            topics.addElement(role);
            role.addSubType(currentAssoc);
            role.addSuperType(tm);
            tm.addSubType(role);
            tm.isRoleType = true;
        }else{ // else update
type hiearachy
            Topic s = ((Topic)topics.elementAt(aux));
            s.nodeType = ' '; // ???
            s.addSubType(currentAssoc);
            if (messages) System.out.println("Updating existing role:
"+s.getDisplayName()+" for "+currentAssoc.getDisplayName());
            s.update_parents('r');
        }
    }
}

```

```

        currentAssoc.addMember(member, role); //??? data structure is unable
to store role,member
    } else {
        System.out.println("Syntax error: Assocurl doesnt have role
attribute. Terminating!");
        System.exit(0);
    }
} else if(eleName == "occurs"){

    if (currentTopic == null){
        System.out.println("Syntax error: Occurrence element must not occur
outside topic element. Terminating!");
        System.exit(0);
    }
    if (attributes.getValue("href")==null ||
attributes.getValue("type")==null){
        System.out.println("Syntax error: Occurs element doesnt have type or
href attributes. Terminating!");
        System.exit(0);
    }
    // process the occurence
    Topic o = new Topic(attributes.getValue("href"));
    o.nodetype = 'o';                                //create a base occurrence

    int aux = o.containedin(topics); // search existing topics so far
    if (aux == -1) {                                // not found
        topics.addElement(o);
    }else{                                         // else update type
        hiearchy
        o = ((Topic)topics.elementAt(aux));
        o.nodetype = ' ';
        o.update_parents('o');
    }
    o.addSubType(currentTopic); // means occurrence o occurs in topic
    currentTopic.addSubType(o); // means o is an occur of currentTopic

    // process the type of occurence
    Topic ot = new Topic(attributes.getValue("type"));
    ot.isOccurType = true;                          //create a base occur type
    ot.addSubType(o);
    int aux1 = ot.containedin(topics); // search existing topics so far
    if (aux1 == -1){                                // not found
        topics.addElement(ot);
        ot.addSuperType(tm);
        tm.addSubType(ot);
        tm.isOccurType = true;
    }else{                                         // else update type
        hiearchy
        ot = ((Topic)topics.elementAt(aux1));
        ot.nodetype = ' ';
        ot.addSubType(o);
        ot.update_parents('o');
    }
}

}//end elseif for eleName=occurs
/*end of startelement function*/

/*method called at the end tag of an element*/
public void endElement( String uri, String eleName, String raw ) throws SAXException{
    if(eleName == "assoc")  currentAssoc = null;
    if(eleName == "topic")  currentTopic = null;
}

```

```

public void printTM(Vector topics, int indent){ // not used
    if (topics==null) return;
    indent++;
    //System.out.println("Topic Map-----
---");
    for (int i=0; i<topics.size(); i++){
        Topic t = (Topic) topics.elementAt(i);
        System.out.println(spaces(indent)+t.getID());
        printTM(t.getSubTypes(), indent);
    }
}
// prints just the names of topics in the vector
public void printTopics(Vector topics){ // not used
    System.out.println("Topics:begin");
    for(int i=0; i<topics.size(); i++)
        System.out.println(((Topic)topics.elementAt(i)).getID());
    System.out.println("Topics:end");
}
public void printTopicMap(Topic t, int indent){
    if (t==null) return;
    System.out.println(spaces(indent) + t.getDisplayName());
    indent += 3;
    if (t.nodetype == 't' || t.nodetype == 'a' || t.nodetype == 'o' || t.nodetype ==
'r') //if a leaf node or a base type
        return;
    Vector children = t.getSubTypes();
    for (int i=0; i<children.size(); i++)
        printTopicMap((Topic)children.elementAt(i), indent);
}
public String spaces(int indent){
    String temp = "";
    for(int i=0; i<indent; i++)
        temp += " ";
    return temp;
}
public ParseTM(String filename){
    try {
        XMLReader saxParser = ( XMLReader )
Class.forName("org.apache.xerces.parsers.SAXParser" ).newInstance();
        saxParser.setContentHandler( this );
        FileReader reader = new FileReader( filename );
        saxParser.parse( new InputSource( reader ) );
    }
    catch ( SAXParseException spe ) {System.err.println( "Parse Error: " +
spe.getMessage() );}
    catch ( SAXException se ) {se.printStackTrace();}
    catch ( Exception e ) {e.printStackTrace();}
    }
}

```

TM\_Explorer.java

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.util.Vector;
import javax.swing.tree.DefaultMutableTreeNode;

class TM_Explorer extends JFrame{
    private JPanel pan1, pan2, pan3, pan4;
    private ParseTM p; // used for parsing TM and creating a general hierarchy of
everthing in p.topics vector, first element of this vector is the root of the hiearachy

```

```

public static void main(String[] arg){
    (new TM_Explorer()).setVisible(true);
}
public TM_Explorer() {
    // set up menu and 4 panels, menu actionlistener starts the job
    super("Hierarchical Topic Map Explorer");
    this.setSize(800, 650);
    this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    this.getContentPane().setLayout(new BorderLayout());
}

//SET UP MAIN MENU-----
JMenuBar menuBar = new JMenuBar();
JMenu menu = new JMenu("File");

menu.setMnemonic(KeyEvent.VK_F);
menuBar.add(menu);
//open item
JMenuItem openItem = new JMenuItem("Open", KeyEvent.VK_O);
openItem.addActionListener(new OpenMenuItemListener(this)); // Action starts
here
menu.add(openItem);
// save menu item
JMenuItem saveItem = new JMenuItem("Save", KeyEvent.VK_S);
saveItem.addActionListener(new OpenMenuItemListener(this));
menu.add(saveItem);
// quit item
JMenuItem quitItem = new JMenuItem("Quit", KeyEvent.VK_Q);
quitItem.addActionListener(new OpenMenuItemListener(this));
menu.add(quitItem);
this.setJMenuBar(menuBar);
//SET UP MAIN MENU-----

// SETUP UP MAIN PANEL IN JFrame
 JPanel mainPanel = new JPanel();
 mainPanel.setLayout(new GridLayout(2, 2, 1, 1));
 mainPanel.setBorder(BorderFactory.createEmptyBorder(5, 5, 5, 5));
 ((Container)this.getContentPane()).add(mainPanel, BorderLayout.CENTER);

// SET UP 4 INDVIDUAL PANES--at the beginning display empty hiearachies
 pan1 = new JPanel();
 pan1.setLayout(new BorderLayout());
 pan1.add(new JTree(new DefaultMutableTreeNode("Topic Type Hierarchy")),
 BorderLayout.CENTER);
 mainPanel.add(new JScrollPane(pan1));
 pan2 = new JPanel();
 pan2.setLayout(new BorderLayout());
 pan2.add(new JTree(new DefaultMutableTreeNode("Association Type Hierarchy")),
 BorderLayout.CENTER);
 mainPanel.add(new JScrollPane(pan2));
 pan3 = new JPanel();
 pan3.setLayout(new BorderLayout());
 pan3.add(new JTree(new DefaultMutableTreeNode("Role Type Hierarchy")),
 BorderLayout.CENTER);
 mainPanel.add(new JScrollPane(pan3));
 pan4 = new JPanel();
 pan4.setLayout(new BorderLayout());
 pan4.add(new JTree(new DefaultMutableTreeNode("Occurrence Type Hierarchy")),
 BorderLayout.CENTER);
 mainPanel.add(new JScrollPane(pan4));
 repaint();
}

```

```

public DefaultMutableTreeNode toJTree(Topic t, char type){
    //System.out.println(root.getNodeName());
    DefaultMutableTreeNode r = new DefaultMutableTreeNode(t.getDisplayName());
    if (t.isleafnode()){
        if (t.nodeIsOf(type)){ // is this right type of leaf node
            //localHierarchies(r, t, type, "local"); // add 3 local hierarchies to
node r
            return r;
        }else // wrong type of leaf node, stop
            return null;
    }else{ // internal node
        if (t.nodetypeOK(type)){ // right type of internal node, visit children
            for (int i = 0; i < t.getSubTypes().size(); i++){
                DefaultMutableTreeNode temp =
toJTree((Topic)t.getSubTypes().elementAt(i), type);
                if (temp != null) r.add(temp);
            }
            return r;
        }else // wrong type of internal node, stop
            return null;
    }
}
/*
 * creates 3 local hierarchies depending on the type of the Topic t node
 * if t is topic then an assoc, role and occur hierarchies are created as chidren of r
 * if t is assoc then topic, occur, role hierarchies are created as children of r
 */
public void localHierarchies(DefaultMutableTreeNode r, Topic t, char type, String ename){
    DefaultMutableTreeNode tmp;
    switch (type){
        case 't':
            tmp = localHierarchy(r,t,type,'a',""+ename+" associations");if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'r',""+ename+" roles");           if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'o',""+ename+" occurences");   if (tmp!=null)
r.add(tmp);
            break;
        case 'a':
            tmp = localHierarchy(r,t,type,'t',""+ename+" topics");           if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'r',""+ename+" roles");           if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'o',""+ename+" occurences");   if (tmp!=null)
r.add(tmp);
            break;
        case 'o':
            tmp = localHierarchy(r,t,type,'t',""+ename+" topics");           if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'a',""+ename+" associations");      if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'r',""+ename+" roles");           if (tmp!=null)
r.add(tmp);
            break;
        case 'r':
            tmp = localHierarchy(r,t,type,'t',""+ename+" topics");           if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'a',""+ename+" associations");      if (tmp!=null)
r.add(tmp);
            tmp = localHierarchy(r,t,type,'o',""+ename+" occurences");   if (tmp!=null)
r.add(tmp);
            break;
    }
}

```

```

    public DefaultMutableTreeNode localHierarchy(DefaultMutableTreeNode r, Topic t, char
globalType, char localType, String ename){
    /*
     * creates a local hierarchy of 'localType' for the t node in global hierarchy of
     'globaltype'
    */
    Vector nodelist = new Vector();
    nodelist = getNodesOfType (t, globalType, localType); // get a list of leaf nodes
    CreateHierarchyByTraversingBottomUp(nodelist); //at this point the hierarchy is stored
    in p.topics vector with flag field is set true
    p.tm.setId(ename);
    return convertHierarchyToJtree(p.tm); // traverse top down from the root, create a
    JTree version of hierarchy
}
public void printXNodeList(DefaultMutableTreeNode r, Vector v, Topic t){
    for(int i=0; i<v.size(); i++)
        r.add(new DefaultMutableTreeNode( ((Topic)v.elementAt(i)).getDisplayName() ));
}
public DefaultMutableTreeNode convertHierarchyToJtree (Topic t){
    if (!t.flag)      return null; // this line is not necessary
    DefaultMutableTreeNode node = new DefaultMutableTreeNode(t.getID());
    if (t.isleafnode())
        return node;
    Vector children = t.getSubTypes();
    if (children==null)
        return node; // this is not suppoed to be, becuase it must be otherwise be a leaf
    node
    for (int i=0; i<children.size(); i++){
        Topic c = (Topic)children.elementAt(i);
        if (c.flag)
            node.add(convertHierarchyToJtree(c));
    }
    return node;
}
public Vector getNodesOfType (Topic t, char globalType, char localType){
/*
 * scannes the topics vector for nodes() of 'type' incident upon topic t and
 * returns a vector of such nodes, when creating a local hierarchy of type
 *
 */
if (t.isleafnode())
    switch(globalType){
        case 't':   switch(localType){
                    case 'o': return t.getSubTypes();
                    case 'a': return getAssociationsOfTopic (t);
                    case 'r': return getRolesOfTopic (t);
                    }
                    break;
        case 'a':   switch(localType){
                    case 't': return t.getSubTypes();
                    case 'r': return ((Association)t).getRoles();
                    case 'o': return combineLists(t.getSubTypes());
                    }
                    break;
        case 'r':   switch(localType){
                    case 'a': return t.getSubTypes();
                    case 't': return combineLists(t.getSubTypes());
                    case 'o': return combineLists(combineLists(t.getSubTypes()));
                    }
                    break;
        case 'o':   switch(localType){
                    case 't': return t.getSubTypes();
                    case 'a': return getAssociationsOfTopics (t.getSubTypes());
                    }
                    break;
    }
}

```

```

        case 'r': return getRolesOfTopics           (t.getSubTypes());
    }
    break;
}
else {// t is not leaf/base/instance, t is inner/type node
    Vector tmp = new Vector();
    Vector children = t.getSubTypes();
    if (children==null){
        System.out.println("Error in getNodesOfType, inner node must have children");
        return null;
    }
    for(int i=0; i<children.size(); i++){
        Topic aux = (Topic)children.elementAt(i);
        if ((aux.isleafnode() && aux.nodetype==globalType) ||
            (!aux.isleafnode()) && aux.nodetypeOK(globalType))
            tmp.addAll(getNodesOfType((Topic)children.elementAt(i)), globalType,
localType));
    }
    return tmp;
}
System.out.println("Error in GetNodesOfType!");
return null;
}
public Vector getAssociationsOfTopics (Vector topicList){
    Vector tmp = new Vector();
    for (int i = 0; i < topicList.size(); i++) // no need to check for the correctness of
nodetype of nodes in topicList
        tmp.addAll(getAssociationsOfTopic((Topic)topicList.elementAt(i)));
    return tmp;
}
public Vector getRolesOfTopics (Vector topicList){
    Vector tmp = new Vector();
    for (int i = 0; i < topicList.size(); i++)
        tmp.addAll(getRolesOfTopic((Topic)topicList.elementAt(i)));
    return tmp;
}
public Vector getAssociationsOfTopic(Topic t){
/*
 * scan the topic map to return a list of association containing topic t
 */
Vector List = new Vector();
for (int i = 0; i < p.topics.size(); i++)
    if (((Topic)p.topics.elementAt(i)).nodetype == 'a'){
        Topic a = (Topic)p.topics.elementAt(i);
        if (t.containedin(a.getSubTypes()) != -1)
            List.add(a);
    }
return List;
}
public Vector getRolesOfTopic(Topic t){
/*
 * scan the topic map to return a list of roles containing topic t
 */
Vector List = new Vector();
for (int i = 0; i < p.topics.size(); i++)
    if (((Topic)p.topics.elementAt(i)).nodetype == 'r'){
        Topic a = (Topic)p.topics.elementAt(i);
        if (t.containedin(combineLists(a.getSubTypes())) != -1)
            List.add(a);
    }
return List;
}
public Vector combineLists(Vector v){

```

```

/*
 * combines the subtypes of the objects in vector v into a new vector
 */
Vector tmp = new Vector();
for (int i = 0; i < v.size(); i++)
    tmp.addAll(((Topic)v.elementAt(i)).getSubTypes());
return tmp;
}
public void CreateHierarchyByTraversingBottomUp (Vector list){
    clearFlags(p.topics); // clear flag before setting them
    if (list==null) return;
    for(int i = 0; i < list.size(); i++)
        setFlagBottomUp((Topic)list.elementAt(i));
}
public void clearFlags(Vector topics){
    for(int i=0; i<topics.size(); i++)
        ((Topic)topics.elementAt(i)).flag = false;
}
public void setFlagBottomUp(Topic t){
    if (t.flag) return;      // if already set,
    t.flag = true;
    Vector parents = t.getSuperTypes();
    if (parents==null)      return;
    for(int i = 0; i < parents.size(); i++)
        setFlagBottomUp((Topic)parents.elementAt(i));
}
public DefaultMutableTreeNode processAllNodes(Topic t){
    /*Not used, displays Topic Map Type Hierarchy
    DefaultMutableTreeNode r = new DefaultMutableTreeNode(t.getDisplayName());
    if (t.isleafnode()){
        return r;    //create and return a node for t
    }else{ // internal node
        for (int i = 0; i < t.getSubTypes().size(); i++){
            DefaultMutableTreeNode temp =
processAllNodes((Topic)t.getSubTypes().elementAt(i));
            if (temp != null) r.add(temp);
        }
        return r;
    }
}
public void addStatisticsToTree(DefaultMutableTreeNode r){
/*
 * adds following parameters to the name of r node
 * r is the root of a tree
 * Parameters:
 *   depth of subtree of r
 *   no of nodes in subtree
 */
}
public class ActionListenerYYY implements ActionListener {
    public ActionListenerYYY(JFrame p) {
        //this.parent = p;
    }
    public void actionPerformed(ActionEvent e) {
        System.out.println("cc");
    }
}
public class OpenMenuItemListener implements ActionListener {
    private JFrame parent;
    public OpenMenuItemListener(JFrame parent) {
        this.parent = parent;
    }
}

```

```

public void actionPerformed(ActionEvent e) {
    JFileChooser chooser = new JFileChooser();
    int returnVal = chooser.showOpenDialog(parent);
    if (returnVal == JFileChooser.APPROVE_OPTION) {
        p = new ParseTM(chooser.getSelectedFile().getName());
        //now p.topics.firstElement() contains the root of the Topic Map
        DefaultMutableTreeNode tth, ath, rth, oth;

        // create tth, ath, rth and oth
        ((Topic)p.topics.firstElement()).setId("Topics");
        tth = toJTree( (Topic)p.topics.firstElement(), 't');
        addStatisticsToTree(tth);

        ((Topic)p.topics.firstElement()).setId("Associations");
        ath = toJTree( (Topic)p.topics.firstElement(), 'a');
        ((Topic)p.topics.firstElement()).setId("Roles");
        rth = toJTree( (Topic)p.topics.firstElement(), 'r');
        ((Topic)p.topics.firstElement()).setId("Occurrences");
        oth = toJTree( (Topic)p.topics.firstElement(), 'o');
        // UPDATE GUI
        pan1.removeAll();
        pan1.add(new JTree(tth), BorderLayout.CENTER);
        pan1.validate();

        pan2.removeAll();
        pan2.add(new JTree(ath), BorderLayout.CENTER);
        pan2.validate();

        pan3.removeAll();
        pan3.add(new JTree(rth), BorderLayout.CENTER);
        pan3.validate();

        pan4.removeAll();
        pan4.add(new JTree(oth), BorderLayout.CENTER);
        pan4.validate();
        repaint();
    }
}
}

```

## **APPENDIX D**

### **ABBREVIATIONS**

#### **SYMBOL / ABBREVIATION**

XML	Extensible Markup Language
XTM	XML Topic Maps
TM	Topic Map
TTH	Topic Type Hierarchy
ATH	Association Type Hierarchy
RTH	Role Type Hierarchy
OTH	Occurrences Type Hierarchy
DTD	Document Type Definitions
TT	Topic Type
AT	Association Type
RT	Role Type
OT	Occurrences Type
TO	Topic Object
GUI	Graphical User Interface